

Creating a Container

- kv1.c

- Program to insert some keys in KV object
- Run with ./a.out pool_name

- Will fail with:

container open failed: DER_NONEXIST (-1005) aborting

- Modify to create the container “cont1”

- Answer in kv1_answer.c

- `int daos_cont_create_with_label (daos_handle_t poh, const char *label, daos_prop_t *cont_prop, uuid_t *uuid, daos_event_t *ev);`
- `int daos_cont_destroy(daos_handle_t poh, const char *cont, int force, daos_event_t *ev);`

Recap Program Flow

```
#include <daos.h>

int main(int argc, char **argv)
{
    daos_handle_t    poh, coh;

    daos_init();
    daos_pool_connect("mypool", NULL, DAOS_PC_RW, &poh, NULL, NULL);
    daos_cont_create_with_label(poh, "mycont", NULL, NULL, NULL);
    daos_cont_open(poh, "mycont", DAOS_COO_RW, &coh, NULL, NULL);

    /** do things */

    daos_cont_close(coh, NULL);
    daos_pool_disconnect(poh, NULL);
    daos_fini();
    return 0;
}
```

Reading from KV

- kv2.c
 - Program to insert and read some keys with variable size buffer values.
 - Run with ./a.out pool_name
- Will only insert the keys.
- Modify to query the size of the key values and get each value.
- Answer in kv2_answer.c

KV put/get example

```
/** init, connect, cont_open */

oid.hi = 0;
oid.lo = 1;
daos_obj_generate_oid(coh, &oid, DAOS_OF_KV_FLAT, 0, 0, 0);
daos_kv_open(coh, oid, DAOS_OO_RW, &kv, NULL);

/** set val buffer and size */
daos_kv_put(kv, DAOS_TX_NONE, 0, "key1", val_len1, val_buf1, NULL);
daos_kv_put(kv, DAOS_TX_NONE, 0, "key2", val_len2, val_buf2, NULL);

/** to fetch, can query the size first if not known */
daos_kv_get(kv, DAOS_TX_NONE, 0, "key1", &size, NULL, NULL);
get_buf = malloc (size);
daos_kv_get(kv, DAOS_TX_NONE, 0, "key2", &size, get_buf, NULL);
daos_kv_close(kv, NULL);

/** free buffer, cont_close, disconnect, finalize */
```

Enumerating Keys from KV

- kv3.c
 - Program to insert and enumerate 20 keys.
 - Run with ./a.out pool_name
- Will only insert the keys
- Modify to enumerate all keys in list_key()
- Answer in kv3_answer.c

KV list example

```
/** enumerate keys in the KV */
daos_anchor_t    anchor = {0};
d_sg_list_t      sgl;
d_iov_t          sg_iov;

/** size of buffer to hold as many keys in memory */
buf = malloc(ENUM_DESC_BUF);
d_iov_set(&sg_iov, buf, ENUM_DESC_BUF);
sgl.sg_nr        = 1;
sgl.sg_nr_out    = 0;
sgl.sg_iovs      = &sg_iov;
```

```
daos_key_desc_t kds[ENUM_DESC_NR];

while (!daos_anchor_is_eof(&anchor)) {
    /** how many keys to attempt to fetch in one call */
    uint32_t      nr = ENUM_DESC_NR;

    memset(buf, 0, ENUM_DESC_BUF);
    daos_kv_list(kv, DAOS_TX_NONE, &nr, kds, &sgl,
                 &anchor, NULL);

    if (nr == 0)
        continue;

    /** buf now container nr keys */
    /** kds arrays has length of each key */
}
```

Accessing Array of Integers

- array1.c
 - Program to create an integer array and write/read using the Array API.
 - Run with ./a.out pool_name
- Will fail as array is not created
- Modify and add the TODO items
 - Create the array
 - Set the Array IOD
 - Write the populated buffer of 100 integers
 - Read those integers
- Answer in array1_answer.c

DAOS Array example

```
/** create array - if array exists just open it */
daos_array_create(coh, oid, DAOS_TX_NONE, 1, 1048576, &array, NULL);

daos_array_iod_t iod;
d_sg_list_t      sgl;
daos_range_t     rg;
d_iov_t          iov;

/** set array location */
iod.arr_nr = 1; /** number of ranges / array iovec */
rg.rg_len = BUFLen; /** length */
rg.rg_idx = rank * BUFLen; /** offset */
iod.arr_rgs = &rg;

/** set memory location, each rank writing BUFLen */
sgl.sg_nr = 1;
d_iov_set(&iov, buf, BUFLen);
sgl.sg_iovs = &iov;

daos_array_write(array, DAOS_TX_NONE, &iod, &sgl, NULL);
daos_array_read(array, DAOS_TX_NONE, &iod, &sgl, NULL);
daos_array_close(array, NULL);
```


Multi-Level KV with Array and Single Value

■ mkv1.c

- Program to create a multi-level KV with 1 dkey that has 2 akeys:
 - 1 SV akey
 - 1 Array value of 100 integers
- Run with ./a.out pool_name

■ Modify and add the TODO items

- Update 1 dkey with 2 akeys: set IODs for the update operation
- Fetch each akey individually: set IOD for each update operation

■ Answer in mkv1_answer.c

DAOS Object Update Example

```
daos_obj_open(coh, oid, DAOS_OO_RW, &oh, NULL);
d_iov_set(&dkey, "dkey1", strlen("dkey1"));

d_iov_set(&sg_iov, buf, BUFLLEN);
sgl[0].sg_nr = 1;
sgl[0].sg_iovs = &sg_iov;
sgl[1].sg_nr = 1;
sgl[1].sg_iovs = &sg_iov;

d_iov_set(&iod[0].iod_name, "akey1", strlen("akey1"));
d_iov_set(&iod[1].iod_name, "akey2", strlen("akey2"));

iod[0].iod_nr = 1;
iod[0].iod_size = BUFLLEN;
iod[0].iod_recxs = NULL;
iod[0].iod_type = DAOS_IOD_SINGLE;

iod[1].iod_nr = 1;
iod[1].iod_size = 1;
recx.rx_nr = BUFLLEN;
recx.rx_idx = 0;
iod[1].iod_recxs = &recx;
iod[1].iod_type = DAOS_IOD_ARRAY;

daos_obj_update(oh, DAOS_TX_NONE, 0, &dkey, 2, &iod, &sgl, NULL);
```

DAOS Object Fetch Example

```
daos_obj_open(coh, oid, DAOS_OO_RW, &oh, NULL);
d_iov_set(&dkey, "dkey1", strlen("dkey1"));

d_iov_set(&sg_iov, buf, BUFLLEN);
sgl[0].sg_nr = 1;
sgl[0].sg_iovs = &sg_iov;
sgl[1].sg_nr = 1;
sgl[1].sg_iovs = &sg_iov;

d_iov_set(&iod[0].iod_name, "akey1", strlen("akey1"));
d_iov_set(&iod[1].iod_name, "akey2", strlen("akey2"));

iod[0].iod_nr = 1;
iod[0].iod_size = BUFLLEN; /** if size is not known, use DAOS_REC_ANY and NULL sgl */
iod[0].iod_recxs = NULL;
iod[0].iod_type = DAOS_IOD_SINGLE;

iod[1].iod_nr = 1;
iod[1].iod_size = 1; /** if size is not known, use DAOS_REC_ANY and NULL sgl */
recx.rx_nr = BUFLLEN;
recx.rx_idx = 0;
iod[1].iod_recxs = &recx;
iod[1].iod_type = DAOS_IOD_ARRAY;

daos_obj_fetch(oh, DAOS_TX_NONE, 0, &dkey, 2, &iod, &sgl, NULL, NULL);
```