

# CV

## Project 2: Average, Median and Gaussian Filtering Java

**Adrian Noa**

**Due 9/16/2022**

### My Algorithms:

#### **loadImage():**

To load the input image into a 2D array

Read in from input image file

1. For  $i=1 < \text{rows}+1$ :
2. For  $j=1 < \text{cols}+1$ :
  - a.  $\text{inputArray}[i][j] \leftarrow \text{inputFile Read}$

#### **mirrorFraming():**

The purpose of this algorithm is to fill the empty array cells that are padding the outer walls of the input image

This can be used after having loaded the image into a 2D array( $\text{row}+2, \text{col}+2$ ) **mirrorAry** by mirroring the original input image edge pixels.

##### 1. Corner Pixels:

- 1.1  $\text{mirrorAry}[0][0] \leftarrow \text{mirrorAry}[2][2]$  // top left
- 1.2  $\text{mirrorAry}[0][x] \leftarrow \text{mirrorAry}[2][x-2]$  // top right
- 1.3  $\text{mirrorAry}[x][0] \leftarrow \text{mirrorAry}[x-2][2]$  // bottom left
- 1.4  $\text{mirrorAry}[x][x] \leftarrow \text{mirrorAry}[x-2][x-2]$  // bottom left

##### 2. Edge Pixels:

###### 1. Horizontal

For  $i=1 < \text{columns}+1$   
 $\text{mirrorAry}[0][i] \leftarrow \text{mirrorAry}[2][i]$   
 $\text{mirrorAry}[\text{rows}+1][i] \leftarrow \text{mirrorAry}[\text{rows}-1][i]$

###### 2. Vertical

For  $i=1 < \text{rows}+1$   
 $\text{mirrorAry}[i][0] \leftarrow \text{mirrorAry}[i][2]$   
 $\text{mirrorAry}[i][\text{cols}+1] \leftarrow \text{mirrorAry}[i][\text{cols}-1]$

#### **loadMask():**

Same as loadImage, read in from mask file, rows and columns are the size of the mask. 3x3

### **loadMask1DAry():**

This method creates a 1D array from mask2DArray and calculates the total weight of the mask

1. Maskweight  $\leftarrow 0$
2. For  $i=0 < 3$ :
3. For  $j=0 < 3$ :
  - a. mask1D[  $(i*3) + j$  ]  $\leftarrow$  mask2DArray[i][j];
  - b. Maskweight  $\leftarrow$  mask2DArray[i][j];

### **loadNeighbor1DAry(r,c):**

Load the target pixel in location (r,c) and 8 neighbors into 1D array

1. For  $i=0 < 3$ :
2. For  $j=0 < 3$ :
  - a. neighborArray[ $i*3 + j$ ] = **mirrorAry**[ $r-1+i$ ][ $c-1+j$ ]

### **computeAvg():**

Similar to compute Median and Gaussian

1. newMin  $\leftarrow 999$
2. newMax  $\leftarrow 0$
3. For  $i = 1 < \text{rows} + 1$ :
4. For  $j = 2 < \text{cols} + 1$ :
  - a. Avg  $\leftarrow 0$
  - b. loadNeighbor1DAry(i,j)
  - c. Avg  $\leftarrow \text{sumOf}(\text{neighborArray}) / 9$
  - d. **averageArray**[i][j] = Avg
  - e. Check if there is newMin or newMax

```
/*
    Computer Vision
    Project 2
    Created by Adrian Noa

    usage:

java adrian_noa_main.java input mask 38 inputImg avgOut AvgThreshold MedianOut
MedianTreshold GaussOut GaussThreshold

    Change the value of third parameter(38) to change the Treshold Value
*/
```

```

import java.io.*;
import java.util.Scanner;
import java.util.Arrays;

public class CVProject2 {

    public static void main(String[] args) throws IOException{
        if (args.length != 10){
            System.out.println("Not enough of arguments");
            return;
        }
        int threshold = Integer.parseInt(args[2]);
        try(
            Scanner inFile = readFile(args[0]);
            Scanner maskFile = readFile(args[1]);
            BufferedWriter inputImg = createFile(args[3]);
            BufferedWriter AvgOut = createFile(args[4]);
            BufferedWriter AvgThreshold = createFile(args[5]);
            BufferedWriter MedianOut = createFile(args[6]);
            BufferedWriter MedianThreshold = createFile(args[7]);
            BufferedWriter GaussOut = createFile(args[8]);
            BufferedWriter GaussThreshold = createFile(args[9]);
        ){
            ImageProcessing imgProcessing = new ImageProcessing(inFile, maskFile, threshold);
            load(imgProcessing);

            imgProcessing.imgReformat(imgProcessing.mirrorFramedAry, imgProcessing.minVal,
imgProcessing.maxVal, inputImg);

            imgProcessing.computeAvg();
            imgProcessing.imgReformat(imgProcessing.avgAry, imgProcessing.newMin, imgProcessing.newMax,
AvgOut);

            imgProcessing.threshold(imgProcessing.avgAry, imgProcessing.thrAry);
            imgProcessing.imgReformat(imgProcessing.thrAry, imgProcessing.newMin, imgProcessing.newMax,
AvgThreshold);

            imgProcessing.computeMedian();
            imgProcessing.imgReformat(imgProcessing.medianAry, imgProcessing.newMin, imgProcessing.newMax,
MedianOut);

            imgProcessing.threshold(imgProcessing.medianAry, imgProcessing.thrAry);
            imgProcessing.imgReformat(imgProcessing.thrAry, imgProcessing.newMin, imgProcessing.newMax,
MedianThreshold);

            imgProcessing.computeGauss();
            imgProcessing.imgReformat(imgProcessing.gaussAry, imgProcessing.newMin, imgProcessing.newMax,
GaussOut);

            imgProcessing.threshold(imgProcessing.gaussAry, imgProcessing.thrAry);
            imgProcessing.imgReformat(imgProcessing.thrAry, imgProcessing.newMin, imgProcessing.newMax,
GaussThreshold);
        }
    }

    public static void load(ImageProcessing imgProcessing){
        imgProcessing.allocate();
        imgProcessing.loadMask();
        imgProcessing.loadMaskIIDAry();
        imgProcessing.loadImage();
        imgProcessing.mirrorFraming();
    }
}

```

```

    }

    public static Scanner readFile(String s) throws IOException{
        return new Scanner(new BufferedReader(new FileReader(s)));
    }

    public static BufferedWriter createFile(String s) throws IOException{
        return new BufferedWriter(new FileWriter(s));
    }
}

public class ImageProcessing {
    Scanner inFile, maskFile;
    int numRows, numCols, minVal, maxVal; // image header
    int maskRows, maskCols, maskMin, maskMax; //mask header
    int newMin, newMax, maskWeight;
    int thrVal; // threshold value
    boolean includeZero;
    int[][] mirrorFramedArray, avgArray, medianArray, gaussArray, thrArray, mask2DArray;
    int[] neighbor1DArray, mask1DArray;

    ImageProcessing(Scanner inFile, Scanner maskFile, int threshold){
        this.inFile = inFile;
        this.maskFile = maskFile;
        this.numRows = inFile.nextInt();
        this.numCols = inFile.nextInt();
        this.minVal = inFile.nextInt();
        this.maxVal = inFile.nextInt();
        this.maskRows = maskFile.nextInt();
        this.maskCols = maskFile.nextInt();
        this.maskMin = maskFile.nextInt();
        this.maskMax = maskFile.nextInt();
        this.thrVal = threshold;
        this.includeZero = false; // change to false to Visualize treshold output files (no zeros only 1s)
    }

    public void threshold(int[][] in, int[][]out){
        newMin = 0;
        newMax = 1;
        for(int i=1; i<numRows+2; i++){
            for(int j=1; j<numCols+2; j++){
                if (in[i][j] >= thrVal)
                    out[i][j] = 1;
                else
                    out[i][j] = 0;
            }
        }
    }

    public void imgReformat(int[][] inArray, int newMin, int newMax, BufferedWriter outImg) throws
IOException{

        outImg.write(Integer.toString(numRows)+" ");
        outImg.write(Integer.toString(numCols)+" ");
        outImg.write(Integer.toString(newMin)+" ");
        outImg.write(Integer.toString(newMax)+"\n");

        int maxWidth = Integer.toString(newMax).length();

```

```

String s;
for (int i = 1; i<numRows+1; i++){
    for (int j = 1; j<numCols+1; j++){
        s = Integer.toString(inAry[i][j]);
        if(includeZero==true)
            outImg.write(s);
        else{
            if(inAry[i][j]!=0)
                outImg.write(s);
            else outImg.write(" ");
        }
        int pixelWidth = s.length();
        while(pixelWidth <= maxWidth){
            outImg.write(" ");
            pixelWidth++;
        }
    }
    outImg.write("\n");
}

}

public void mirrorFraming(){
    mirrorFramedAry[0][0] = mirrorFramedAry[2][2];
    mirrorFramedAry[0][numCols+1] = mirrorFramedAry[2][numCols-1];
    mirrorFramedAry[numRows+1][0] = mirrorFramedAry[numRows-1][2];
    mirrorFramedAry[numRows+1][numCols+1] = mirrorFramedAry[numRows-1][numCols-1];
    for(int i=1; i<numCols+1; i++){
        mirrorFramedAry[0][i] = mirrorFramedAry[2][i];
        mirrorFramedAry[numRows+1][i] = mirrorFramedAry[numRows-1][i];
    }
    for(int i=1; i<numRows+1; i++){
        mirrorFramedAry[i][0] = mirrorFramedAry[i][2];
        mirrorFramedAry[i][numCols+1] = mirrorFramedAry[i][numCols-1];
    }
}

public void loadImage(){
    for(int i=1; i<numRows+1; i++){
        for(int j=1; j<numCols+1; j++){
            mirrorFramedAry[i][j] = inFile.nextInt();
        }
    }
}

public void loadMask(){
    for(int i=0; i<maskRows; i++){
        for(int j=0; j<maskCols; j++){
            mask2DAry[i][j] = maskFile.nextInt();
        }
    }
}

public void loadMask1DAry(){
    this.maskWeight = 0;
    for(int i=0; i<maskRows; i++){
        for(int j=0; j<maskCols; j++){
            mask1DAry[maskCols*i+j] = mask2DAry[i][j];
            this.maskWeight += mask2DAry[i][j];
        }
    }
}

```

```

    }
}

}

public void loadNeighbor1DAry(int r, int c){
    for(int i=0; i<3; i++){
        for(int j=0; j<3; j++){
            neighbor1DAry[ (i*3) + j ] = mirrorFramedAry[r-1+i][c-1+j];
        }
    }
}

public void sort(int[] a){
    Arrays.sort(a);
}

public void computeAvg(){
    newMin = 9999;
    newMax = 0;
    for(int i=1; i<numRows+1; i++){
        for(int j=1; j<numCols+1; j++){
            int avg = 0;
            loadNeighbor1DAry(i,j);
            for(int pixel:neighbor1DAry) avg+=pixel;
            avgAry[i][j] = avg/9;
            if (newMin > avgAry[i][j])
                newMin = avgAry[i][j];
            if (newMax < avgAry[i][j])
                newMax = avgAry[i][j];
        }
    }
}

public void computeMedian(){
    newMin = 9999;
    newMax = 0;

    for(int i=1; i<numRows+1; i++){
        for(int j=1; j<numCols+1; j++){
            loadNeighbor1DAry(i,j);
            sort(neighbor1DAry);
            medianAry[i][j] = neighbor1DAry[4];
            if (newMin > medianAry[i][j])
                newMin = medianAry[i][j];
            if (newMax < medianAry[i][j])
                newMax = medianAry[i][j];
        }
    }
}

public void computeGauss(){
    newMin = 9999;
    newMax = 0;
    for(int i=1; i<numRows+1; i++){
        for(int j=1; j<numCols+1; j++){
            loadNeighbor1DAry(i,j);
            gaussAry[i][j] = convolution(neighbor1DAry, mask1DAry);
            if (newMin > gaussAry[i][j])
                newMin = gaussAry[i][j];
        }
    }
}

```

```

        if (newMax < gaussAry[i][j])
            newMax = gaussAry[i][j];
    }
}

public int convolution(int[] a, int[] mask){
    int result = 0;
    for(int i=0; i<9; i++){
        result += neighbor1DAry[i] * mask1DAry[i];
    }
    return result/maskWeight;
}

public void allocate(){
    mirrorFramedAry = new int[this.numRows+2][this.numCols+2];
    avgAry = new int[this.numRows+2][this.numCols+2];
    medianAry = new int[this.numRows+2][this.numCols+2];
    gaussAry = new int[this.numRows+2][this.numCols+2];
    thrAry = new int[this.numRows+2][this.numCols+2];
    mask2DAry = new int[this.maskRows][this.maskCols];
    mask1DAry = new int[this.maskRows*this.maskCols];
    neighbor1DAry = new int[9];
}
}

```

## Input files(image and mask)

input

```

46 46 1 63
1 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
2 1 2 3 4 5 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
3 1 2 3 4 5 1 4 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 5 8 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
4 1 2 3 4 5 1 2 3 4 5 5 1 2 3 4 5 1 2 3 4 5 1 2 5 8 4 5 1 2 6 3 4 5 1 2 3 4 5 1 2 3 4 5
5 1 6 2 3 4 5 1 2 4 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 5 4 5 1 2 5 3 4 3 5 1 2 3 4 5 4 1 2 3 4 5 1 2 3 4 5
6 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 4 1 4 5 1 2 3 4 5 1 2 3 4 5 5 1 2 3 4 5 5 1 2 3 4 5
7 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 8 4 5 1 2 3 4 5 1 2 3 4 5 1 2 6 1 4 5 1 2 3 4 5
8 1 2 3 4 5 1 2 5 3 4 5 1 2 3 4 5 1 2 3 4 5 1 4 2 5 3 4 8 5 1 2 3 4 4 1 2 3 4 5 5 1 2 3 4 5 1 2 3 4 5
9 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 4 8 3 8 4 8 5 1 2 3 4 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
10 1 1 2 4 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 4 8 4 4 8 4 8 4 8 1 2 4 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
1 1 2 3 4 5 1 1 2 3 4 5 1 2 3 4 5 1 2 3 4 4 8 3 3 4 1 4 4 1 4 8 4 8 2 3 4 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
2 1 2 3 4 4 1 2 3 4 5 1 2 3 4 5 1 2 3 4 8 4 8 4 8 4 8 4 8 4 8 4 8 3 4 5 1 9 2 3 4 5 1 2 3 4 5 1 2 3 4 5
3 1 2 3 4 5 5 2 3 4 5 1 2 3 4 5 1 2 4 3 8 4 4 8 8 3 4 4 1 4 3 3 7 3 8 4 1 3 5 1 2 3 4 5 1 2 3 4 4 5 1 2 3 4 5
4 4 1 3 2 3 3 4 3 7 3 8 3 9 3 1 3 0 3 2 3 4 3 5 3 4 3 5 3 8 4 0 4 8 6 0 6 3 6 0 4 8 4 1 3 8 3 5 3 4 3 2 3 1 3 0 2 8 2 5 2 8 2 4 2 2 2 0 1 8 8 6 1 3 4 5 1 2 3 4 5
5 1 2 1 3 4 5 1 2 3 4 5 1 2 3 4 5 1 4 8 4 8 4 8 4 8 1 0 4 8 4 8 4 8 3 4 4 8 4 8 4 8 5 1 2 3 4 5 1 2 3 4 5 1 3 2 3 4 5
6 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
7 1 2 3 4 5 1 2 3 4 5 1 2 3 4 4 8 4 8 4 8 4 1 4 2 4 3 4 1 4 2 4 3 4 4 8 4 8 4 6 4 8 4 8 4 8 2 3 4 5 1 2 3 4 5 1 2 3 4 5
8 1 2 3 4 5 1 2 3 4 5 1 2 3 4 8 4 1 4 8 4 4 4 8 8 4 5 4 8 4 4 8 4 8 4 8 4 8 4 8 4 4 4 8 3 4 5 1 2 3 4 5 1 2 3 4 5
9 1 2 3 4 5 1 1 2 3 4 5 1 2 4 8 4 8 4 8 6 0 4 8 4 8 4 8 4 8 6 1 6 2 4 8 4 8 4 8 8 7 4 8 4 8 4 5 1 2 3 4 5 1 2 1 3 4 5
10 1 2 3 4 5 1 2 3 4 5 1 4 8 4 8 4 8 5 4 8 4 8 4 8 3 4 8 4 8 4 8 4 8 6 4 8 4 8 4 8 4 7 4 8 4 8 4 8 4 8 5 1 2 3 4 5 1 2 3 4 5
1 1 5 2 3 4 5 1 1 2 3 4 5 4 8 4 8 5 8 4 8 4 8 4 8 4 8 4 8 2 8 3 8 4 8 4 8 4 8 4 8 4 8 8 4 8 4 8 2 8 3 8 2 8 1 2 3 4 5 1 1 2 3 4 5
2 1 2 3 4 5 1 2 3 4 4 8 4 8 5 8 4 8 4 8 4 0 4 8 4 7 4 8 4 8 4 8 4 1 4 8 4 2 4 8 4 3 8 5 4 8 4 8 4 8 3 8 3 8 1 8 3 4 5 1 2 3 4 5
3 6 1 2 2 2 3 2 4 2 7 3 8 2 9 3 1 3 0 3 2 3 4 3 5 3 4 3 5 3 8 4 0 4 8 6 0 6 3 6 0 4 8 4 1 3 8 4 5 3 4 3 9 3 1 3 0 2 8 2 5 2 8 2 4 2 2 2 0 1 8 1 8 1 6 1 3 4 5 1 2 3 4 5
4 1 2 3 4 5 1 2 4 8 4 8 4 8 4 8 4 4 4 8 4 8 4 8 5 8 5 8 3 8 5 8 4 8 5 8 5 8 2 8 2 4 4 4 4 8 4 8 4 8 3 8 3 8 4 3 2 8 1 8 4 5 1 2 3 4 5
5 1 2 4 8 4 1 4 8 4 2 4 8 4 3 8 4 8 6 0 4 8 4 8 4 8 4 1 4 2 4 8 4 3 4 8 4 6 4 8 4 5 4 8 4 0 4 8 4 3 4 8 3 0 4 8 4 8 4 8 4 8 3 8 4 2 8 8 8 4 5
6 1 2 3 4 5 1 2 4 8 4 8 4 8 4 8 4 8 4 8 6 3 4 8 6 3 4 4 8 4 8 4 4 4 8 4 8 4 8 8 4 4 8 4 8 4 8 1 8 4 8 4 8 4 5 1 2 3 4 5
7 1 2 3 4 5 1 2 3 4 8 4 8 4 8 4 8 1 8 4 8 4 8 4 8 6 3 4 8 4 8 4 8 4 8 4 8 8 8 4 8 4 8 4 8 5 4 8 4 8 4 5 1 2 3 4 5
8 1 2 3 4 5 1 2 3 4 4 8 4 8 6 2 4 8 5 5 4 8 4 8 4 3 7 8 4 8 4 8 5 4 4 8 5 8 4 8 4 4 2 8 4 8 4 8 4 8 4 8 2 3 4 5 1 1 2 3 4 5
9 1 2 3 4 5 1 2 3 4 5 4 8 4 8 4 8 4 8 4 8 8 2 8 3 8 4 8 4 4 8 4 8 4 8 1 4 8 4 8 6 4 3 8 4 4 8 4 8 4 8 1 2 3 4 5 1 2 3 4 5
10 1 2 3 4 5 1 2 3 4 5 1 4 8 4 8 4 8 3 4 8 4 8 4 8 4 8 1 8 4 8 4 8 4 8 4 8 4 8 8 4 4 8 4 8 5 1 2 3 4 5 1 2 3 4 5
1 2 1 4 2 5 3 2 4 2 7 2 8 2 9 3 1 3 0 3 2 3 4 3 5 3 4 3 5 3 8 4 0 4 8 6 0 6 3 6 0 4 8 4 1 3 8 3 5 3 4 3 2 3 1 3 0 2 8 2 5 2 8 2 4 3 2 2 0 1 8 8 6 3 4 5 1 2 3 4 5
2 1 2 3 4 5 1 2 3 4 5 1 2 4 8 4 8 4 8 4 8 1 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 8 4 8 4 8 4 4 4 8 4 5 1 2 3 4 5 1 2 3 4 5
3 1 1 2 3 4 5 1 2 3 4 5 1 2 3 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 4 8 8 4 3 4 5 1 2 3 4 5 1 2 3 4 5
4 1 2 3 4 5 1 2 3 4 5 1 2 3 4 4 8 4 8 4 1 4 2 4 3 4 8 4 0 4 8 4 2 4 8 4 3 4 8 4 4 4 8 2 8 4 8 4 8 2 3 4 5 1 2 3 4 5 1 2 3 4 5
5 1 2 3 4 2 5 5 1 4 2 3 4 5 1 2 3 4 5 3 4 4 4 4 1 3 4 2 4 3 4 4 4 1 3 4 3 4 4 2 3 4 3 4 2 4 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
6 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 4 8 4 8 5 8 4 1 2 8 4 1 1 4 8 2 4 8 4 8 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
7 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 4 8 4 8 8 4 8 3 4 3 5 4 1 4 8 4 8 4 8 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
8 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 8 3 8 8 6 1 4 8 3 8 4 8 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
9 1 2 3 4 5 1 1 2 3 4 5 1 2 3 4 4 8 4 8 4 8 4 8 4 8 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
10 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 4 8 4 8 1 8 4 8 4 8 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
1 1 2 3 4 5 1 2 3 4 5 1 1 2 3 4 5 1 2 3 4 5 1 4 8 4 8 4 8 5 1 2 3 4 5 1 2 3 4 5 5 1 2 3 4 5 5 1 2 3 4 5
2 1 2 3 4 8 5 1 2 3 4 5 5 5 1 2 3 4 5 1 2 3 4 5 1 4 2 4 8 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
3 1 2 3 4 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 4 8 4 5 1 2 3 4 5 1 2 3 6 3 5 1 2 3 4 5 1 2 3 4 5
4 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 4 8 4 5 1 2 3 4 5 1 2 5 9 5 5 1 2 4 3 4 5 1 2 3 3 4 5
5 1 2 3 4 5 1 1 2 3 4 4 4 5 1 2 3 4 5 1 2 4 8 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5
6 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5

```

mask

```

3 3 1 6
1 3 1
3 6 3
1 3 1

```

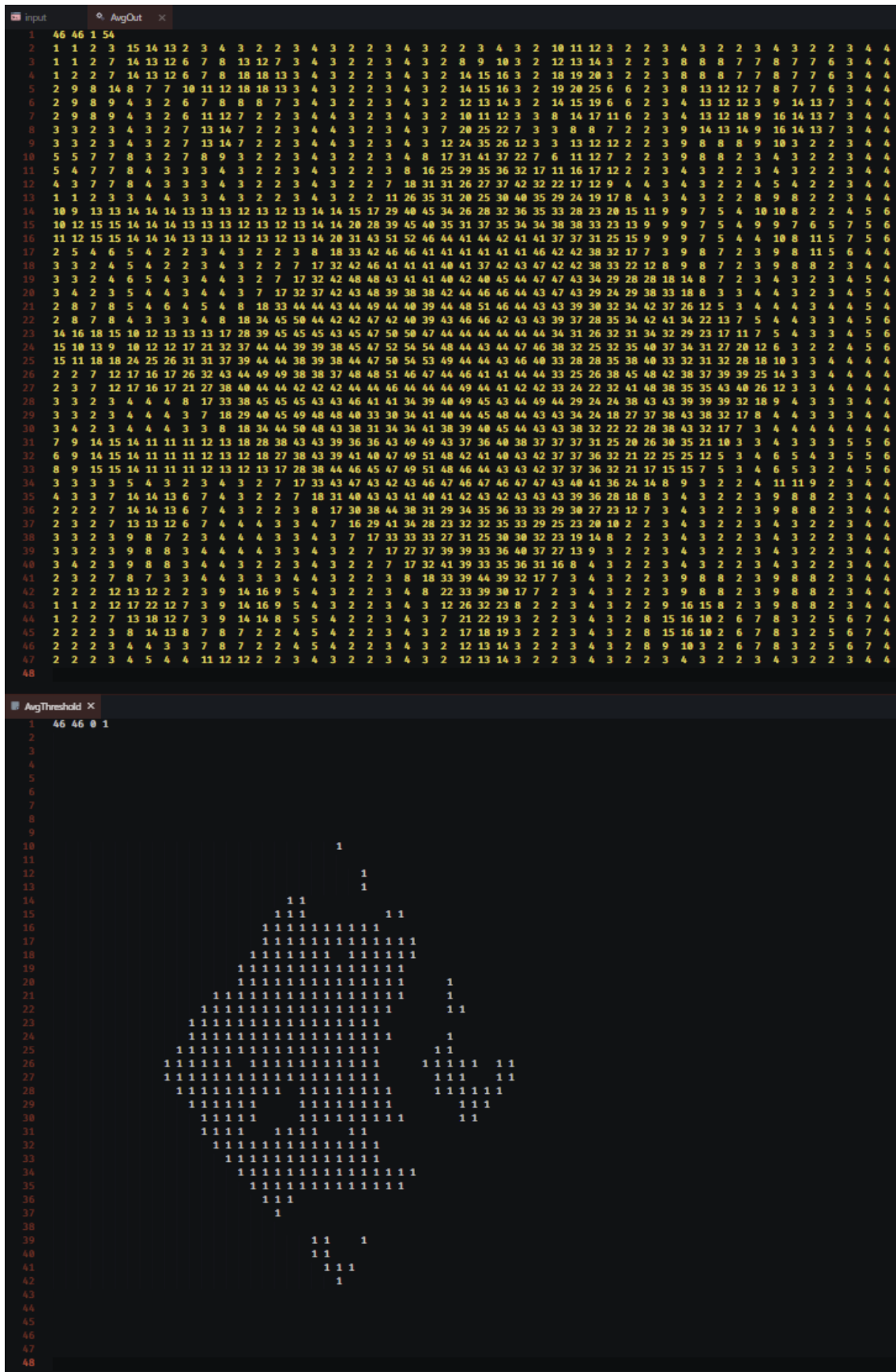
Settings

### Reformatted Input Image

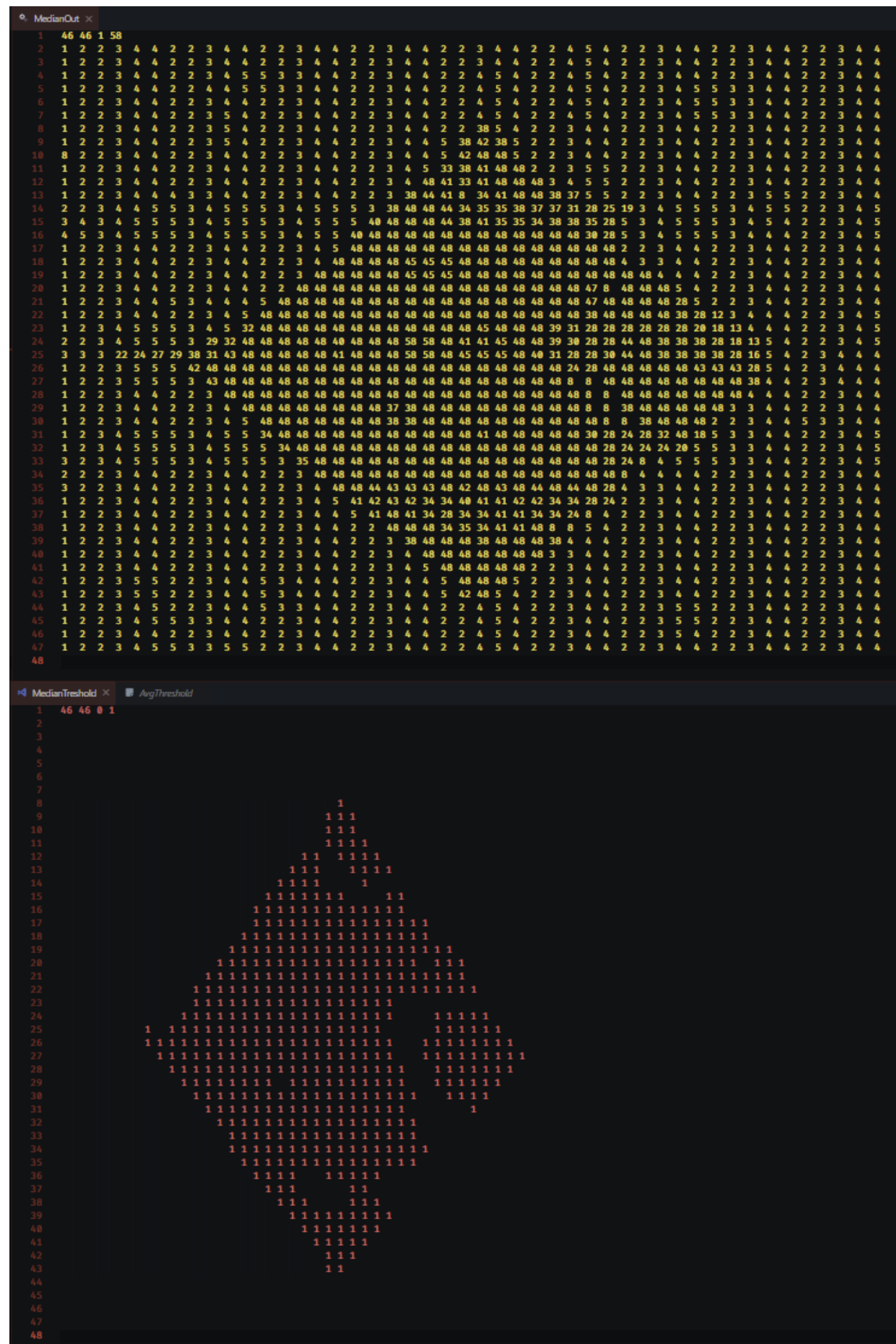
[illegible]



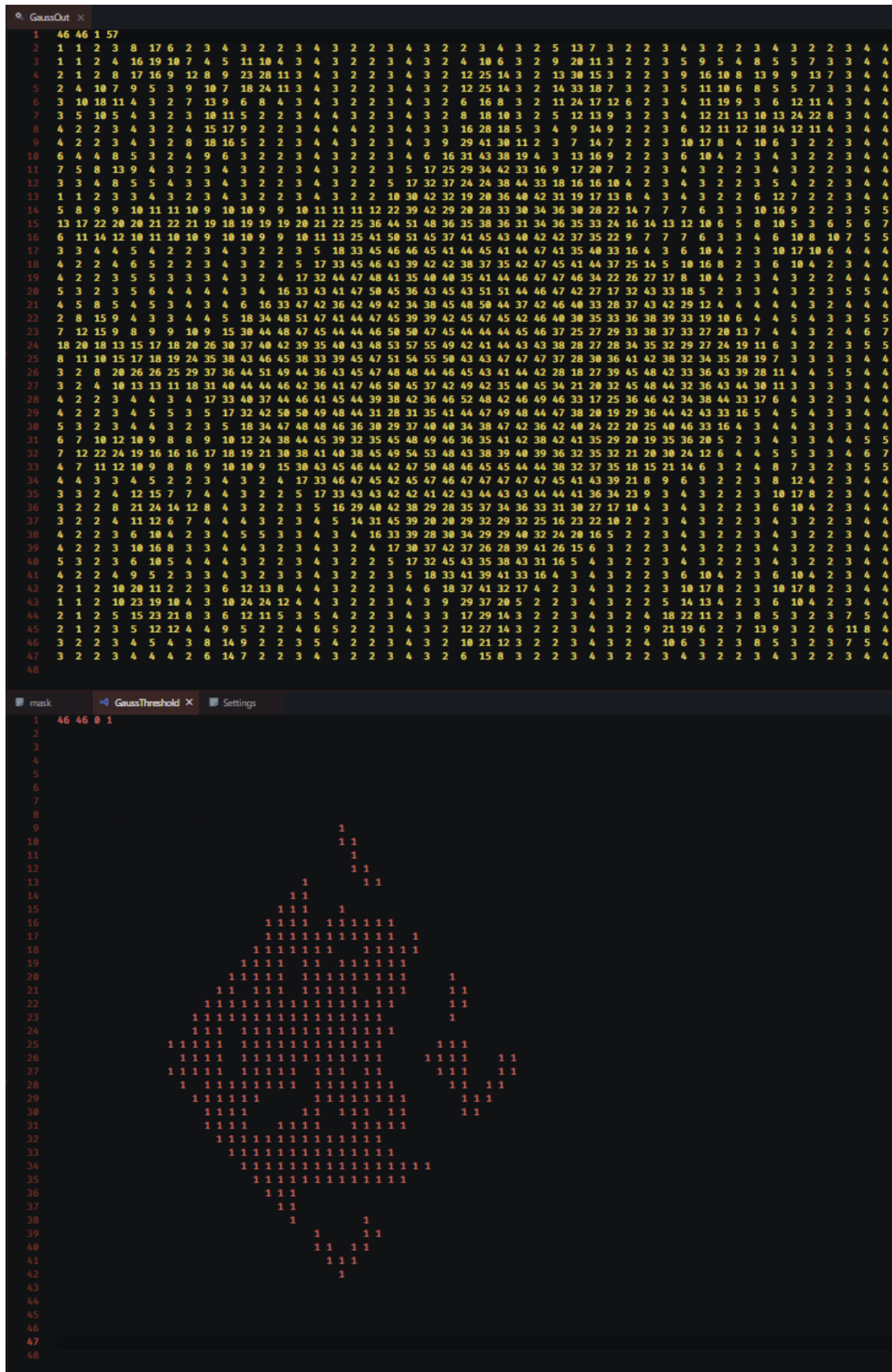
# Reformatted Average and Binary Average Treshold



## Reformatted Median and Binary Median Treshold



# Reformatted Gaussian and Binary Gaussian Treshold



# Comparison(Threshold)

