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Technical Skills

Languages / Frameworks: Golang, Terraform, Python, Java, HTML/CSS, Bash, Javascript (Node.js, Vue.js), PSQL **Tools / Methodologies:** Git, Agile, JIRA, Docker, GoReleaser, Artifactory, gRPC, Amazon Web Services (AWS)

Experience _

Toast Boston, MA

SOFTWARE ENGINEER 2

September 2022 - February 2024

- Reimagined Toast's CICD pipeline by developing an in-house solution using Golang, Terraform, and Rego
- Joined the team to develop a grassroots workflow runner to be used by Toast developers in all LOB's
- Utilized ECS, Cloudwatch, and Splunk to effectively host our workflow runner server and output verbose logs
- Led development for a git webhook receiver service that with API Gateway and Lambda, received 600+ requests/min
- Developed multiple Golang plugins that effectively emulated a Jenkins pipeline, but with improved flexibility
- Successfully reduced **operational and administrative load** for developers in the InfraEng organization for tasks like **manual PR checks and automated deployments** using **Golang plugins** and **Rego**

Capital One Richmond, VA

SENIOR ASSOCIATE SOFTWARE ENGINEER

August 2021 - June 2022

- Received a promotion at the 1 year mark of the new grad program, achieved only by the top 10% of the cohort.
- Rotated to a new team to work on platform support for Capital One's Case Management System.
- Maintained multiple API endpoints in Java that allowed Capital One agents to create, update, and delete cases
- Utilized and interfaced with AWS DynamoDB to store all relevant case details, sending over 30,000+ requests/day

Capital One Richmond, VA

ASSOCIATE SOFTWARE ENGINEER

August 2020 - August 2021

- Spearheaded UI projects using Vue.js in Empath, Capital One's internal call center software, for 13,000+ agents.
- Migrated 10,000+ agent documents to a more user friendly UI using iframes that also allowed for searching and sorting
- Received kudos from leadership up to the Senior Director level for my work on the Vertical Notes project, which aimed
 to (and successfully) reduced average daily call time for agents, resulting in \$1MM+ savings for the company annually

2Axion *Cerritos, CA*

SOFTWARE ENGINEER INTERN

June 2018 - September 2018

- Spearheaded development and design decisions of a 3D mobile racing game using Unity (C#).
- Worked with the artist team to create **custom sprites**, resulting in **4 unique racetracks** and **10+ model racing cars**.
- Collaborated with the in-house teams to deploy other **Unity** projects on platforms reaching **10,000+ users**.

Milton Security Group

Fullerton, CA

FULL STACK SOFTWARE ENGINEER INTERN

June 2014 - August 2014

- Implemented an iOS app to search for local WiFi and Bluetooth servers for the company product using Swift.
- Deployed front and back-end modifications on the company website using PHP, HTML, and CSS

Activities —

Nikkei Student Union (NSU), Intercollegiate Nikkei Council

Riverside, CA

TDEASIIDED

June 2016 - June 2017

• Managed the financial and social affairs of 12 Southern California NSU schools, totaling over 1,000 members.

UCR Highlander Newspaper

Riverside, CA

CONTRIBUTING WRITER

Sept. 2015 - June 2017

• Gathered information on **diverse subjects** to publish and proofread others' drafts.

Education _____

University of California, Riverside

Riverside, California

B.S. IN COMPUTER ENGINEERING

2015 - 2020