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#### Technical Skills

Programming Languages: Golang, JavaScript, Python, HTML/CSS, Terraform, Bash, Rego

Frameworks and Databases: VueJS, NodeJS, Bootstrap, MySQL, PostgreSQL

Tools: Git, AWS (EC2, ECS, Redis, Kinesis, API Gateway, Lambda), Docker, Jenkins, OpenAPI, Datadog, Postman

# Work Experience \_\_\_\_\_

**Toast**Boston, MA

SOFTWARE ENGINEER 2, BACK END / INFRASTRUCTURE

Sept 2022 - Feb 2024

- Led development for Toast's new CICD pipeline by an creating an in-house solution using Go and Terraform
- Developed a grassroots task runner and accompanying API's to be used by 500+ Toast developers in all Lines of Business
- Utilized gRPC, ECS, Redis, Cloudwatch, and Splunk to effectively host our task runner server and output verbose logs
- Orchestrated development of a **git webhook service** with **API Gateway** and **Lambda** that received **600+ requests/min**
- Developed multiple **Go plugins** that interfaced with internal tools, increasing the flexibility of Toast's CICD substantially
- Successfully reduced **operational and administrative load by 25%+** for developers in the InfraEng organization for tasks like **manual PR checks and automated deployments** using **Go plugins** and **Rego**

Capital One Richmond, VA

SENIOR ASSOCIATE SOFTWARE ENGINEER, BACK END

Aug 2021 - June 2022

- Received a promotion at the 1 year mark of the new grad program, achieved only by the top 10% of the cohort
- Maintained multiple JavaScript API's that allowed Capital One's 3000+ agents to create, update, and delete cases
- Utilized and interfaced with NodeJs and DynamoDB to store all relevant case details, handling 15,000+ requests daily
- Leveraged Datadog to create dashboards, Service Level Objectives (SLO's), and Service Level Initiatives (SLI's) for Capital One's Case Management System, increasing observability and decreasing on-call load substantially

Capital One Richmond, VA

ASSOCIATE SOFTWARE ENGINEER, FRONT END

Aug 2020 - Aug 2021

- Led development for UI projects (Vue.js) in Empath, Capital One's internal call center software, for 3,000+ agents.
- Collaborated with cross-functional teams, ensuring the seamless integration of our projects with the Empath ecosystem
- Migrated 10,000+ agent documents to a more user friendly UI capable of searching and sorting using iframes
- Received kudos from leadership up to the **Senior Director level** for my work on the **Vertical Notes project**, which successfully reduced average daily call time for agents by **20%+**, resulting in **\$1MM+ savings** for the company annually

**2Axion** *Cerritos, CA* 

SOFTWARE ENGINEER INTERN, GAME DEV

June 2018 - Sept 2018

- Collaborated with the in-house teams to deploy **Unity projects (C#)** on platforms reaching **10,000+ users**
- Led the development and deployment of a 3D mobile racing game using **Unity (C#)** to the Google Play Store

#### **Milton Security Group**

Fullerton, CA

SOFTWARE ENGINEER INTERN, FULL STACK

June 2014 - Aug 2014

- Implemented an iOS app to search for local WiFi and Bluetooth servers for the company product using Swift
- Deployed front and back-end modifications on the company website using PHP, HTML, and CSS

# **Projects**

YelPoll

HTML/CSS, BOOTSTRAP, VUE.JS, FIREBASE

- Built a web app that makes calls to Yelp's public API to minimize time spent deciding what to eat in social gatherings
- Engineered a real-time polling system with the search results to narrow choices by leveraging Vue.js and Firebase

## **Education** \_

### University of California, Riverside

Riverside, California

B.S. IN COMPUTER ENGINEERING

2020

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