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Technical Skills

Programming Languages: Golang, JavaScript, Python, HTML/CSS, Terraform, Bash, Rego

Frameworks and Databases: VueJS, NodeJS, Bootstrap, MySQL, PostgreSQL

Tools: Git, AWS (EC2, ECS, Redis, Kinesis, API Gateway, Lambda), Docker, Jenkins, OpenAPI, Datadog, Postman

Work Experience _____

ToastBoston, MA

SOFTWARE ENGINEER 2, BACK END / INFRASTRUCTURE

Sept 2022 - Feb 2024

- Led development for Toast's new CICD pipeline by an creating an in-house solution using Go and Terraform
- Developed a grassroots task runner and accompanying API's to be used by 500+ Toast developers in all Lines of Business
- · Utilized ECS, Redis, Cloudwatch, and Splunk to effectively host our task runner server and output verbose logs
- Orchestrated development of a **git webhook service** with **API Gateway** and **Lambda** that received **600+ requests/min**
- Developed multiple Go plugins that interfaced with internal tools, increasing the flexibility of Toast's CICD substantially
 Successfully reduced operational and administrative load by 25%+ for developers in the InfraEng organization for

tasks like manual PR checks and automated deployments using Go plugins and Rego

Capital One

Richmond, VA

SENIOR ASSOCIATE SOFTWARE ENGINEER, BACK END

Aug 2021 - June 2022

- Received a **promotion** at the **1 year mark** of the new grad program, achieved only by the **top 10%** of the cohort
- Maintained multiple JavaScript API's that allowed Capital One's 3000+ agents to create, update, and delete cases
- Utilized and interfaced with NodeJs and DynamoDB to store all relevant case details, handling 15,000+ requests daily
- Leveraged Datadog to create **dashboards**, **Service Level Objectives** (**SLO's**), and **Service Level Initiatives** (**SLI's**) for Capital One's **Case Management System**, increasing observability and decreasing on-call load substantially

Capital One Richmond, VA

ASSOCIATE SOFTWARE ENGINEER, FRONT END

Aug 2020 - Aug 2021

- Led development for UI projects (Vue.js) in Empath, Capital One's internal call center software, for 3,000+ agents.
- Collaborated with cross-functional teams, ensuring the seamless integration of our projects with the Empath ecosystem
- Migrated 10,000+ agent documents to a more user friendly UI capable of searching and sorting using iframes
- Received kudos from leadership up to the **Senior Director level** for my work on the **Vertical Notes project**, which successfully reduced average daily call time for agents by **20%+**, resulting in **\$1MM+ savings** for the company annually

2Axion *Cerritos, CA*

SOFTWARE ENGINEER INTERN, GAME DEV

June 2018 - Sept 2018

- Collaborated with the in-house teams to deploy **Unity projects (C#)** on platforms reaching **10,000+ users**
- Led the development and deployment of a 3D mobile racing game using **Unity (C#)** to the Google Play Store

Milton Security Group

Fullerton, CA

SOFTWARE ENGINEER INTERN, FULL STACK

June 2014 - Aug 2014

- Implemented an iOS app to search for local WiFi and Bluetooth servers for the company product using Swift
- Deployed front and back-end modifications on the company website using PHP, HTML, and CSS

Projects

YelPoll

HTML/CSS, BOOTSTRAP, VUE.JS, FIREBASE

- Built a web app that makes calls to Yelp's public API to minimize time spent deciding what to eat in social gatherings
- Engineered a real-time polling system with the search results to narrow choices by leveraging Vue.js and Firebase

Education _

University of California, Riverside

Riverside, California

B.S. IN COMPUTER ENGINEERING

2020

B