

### **MUS355**

Crative Applications of Music Technology

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### Chapter 1

### Literature

- (Smalley, 1986). Smalley's Spectromorphology: a key text
- (Wishart, 1996). Wishart's On Sonic Art is a thorough examination of sonic art.
- (Kreidler, 2009). Kriedler's book on PureData is an essential guide

### Chapter 2

# Creative Applications Historical Perspective

- 2.1 Early electronic music practice
- 2.2 Applications and the diversity of aesthetic

## Chapter 3

# Creative Applications

#### More examples

- Music
- $\bullet$  Apps
- Visual Music
- Installations

# **Bibliography**

Kreidler, J. (2009). Loadbang: Programming Electronic Music in Pure Data. Wolke Verlagsges. Mbh.

Smalley, D. (1986). Spectro-morphology and structuring processes. pages 61–93.

Wishart, T. (1996). On Sonic Art. Amsterdam: Harwood Academic Publishers.

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