EMV[®] Contactless Specifications for Payment Systems

Book B

Entry Point Specification

Version 2.6 July 2016

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Revision Log – Version 2.6

The following changes have been made to the document since the publication of Version 2.5. Some of the numbering and cross references in this version have been updated to reflect changes introduced by the published bulletins. The numbering of existing requirements did not change, unless explicitly stated otherwise.

Incorporated changes described in the following Specification Updates: SB-175: Application Selection Registered Proprietary Data (Spec Change)

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1 Scope

This specification, the *EMV Contactless Specifications for Payment Systems, Entry Point Specification,* defines the reader requirements necessary to support a multi-kernel architecture that enables:

- discovery and selection of a contactless application that is supported by both the reader and the card, and
- activation of the appropriate kernel for processing the contactless transaction in an international interchange environment.

1.1 Underlying Standards

This specification is based on the ISO/IEC 7816 and ISO/IEC 14443 series of standards and should be read in conjunction with those standards. However, if any provision or definition in this specification differs from those standards, the provision or definition herein shall take precedence.

1.2 Audience

This specification is intended for use by manufacturers of readers. The specification may also be of interest to manufacturers of contactless cards and financial institution staff responsible for implementing financial applications in contactless cards.

1.3 Overview

This volume includes the following chapters and annexes.

Chapter 1 contains general information that helps the reader understand and use this specification.

Chapter 2 lists related specifications and standards.

Chapter 3 describes Entry Point functionality, including pre-processing, protocol activation, combination selection, kernel activation, and Outcome processing.

Annex A defines the data elements used in this specification.

Annex B is a glossary of terms and abbreviations used in this specification.

2 References

2.1 Volumes of the Contactless Specifications

This specification is part of a ten-volume set:

Book A: Architecture and General Requirements

Book B: Entry Point Specification

Book C-1: Kernel 1 Specification

Book C-2: Kernel 2 Specification

Book C-3: Kernel 3 Specification

Book C-4: Kernel 4 Specification

Book C-5: Kernel 5 Specification

Book C-6: Kernel 6 Specification

Book C-7: Kernel 7 Specification

Book D: Contactless Communication Protocol Specification

2.2 Related Specifications

[EMV 4.3 Book 1] EMV Integrated Circuit Card Specifications for Payment

Systems, version 4.3, Book 1, Application Independent ICC to

Terminal Interface Requirements, November 2011.

[EMV 4.3 Book 3] EMV Integrated Circuit Card Specifications for Payment

Systems, version 4.3, Book 3, Application Specification,

November 2011.

ISO 4217 Codes for the representation of currencies and funds.

3 Entry Point Functionality

Entry Point consists of five main functional sections:

- Preliminary transaction processing (hereafter called Pre-Processing):
 Processing prior to the activation of the contactless interface of the reader and before the cardholder is invited to present a contactless card. Specifics of Pre-Processing are defined in section 3.1.
- 2) Protocol Activation: Activation of the contactless interface. Specifics of Protocol Activation are defined in section 3.2.
- 3) Combination Selection: Selection of the Combination to use for the transaction. Specifics of Combination Selection are defined in section 0.
- 4) Kernel Activation: Entry Point activates the selected kernel and this begins kernel processing. Specifics of Kernel Activation are defined in section 3.4.
- 5) Outcome Processing: Entry Point processes an Outcome according to the type of Outcome and the values of the Outcome parameters. Specifics of Outcome Processing are defined in section 3.5.

Entry Point has four starting points, as shown in Table 3-1.

Table 3-1: Starting Points

	Start at	Activation	
Start A	Pre-Processing	Start at Pre-Processing; activated by the reader when Autorun is 'No'. This is typical for a new transaction with a variable amount in an EMV mode acceptance environment.	
Start B	Protocol Activation	 Activated in any of the following cases: activated by the reader when Autorun is 'Yes';¹ this is typical for a new transaction with a fixed amount in a mag-stripe mode acceptance environment, or activated by the reader to handle issuer responses after an <i>Online Request</i> or <i>End Application</i> Outcome with parameter Start = B, or handled internally by Entry Point for an error situation, or handled internally by Entry Point for a <i>Try Again</i> Outcome 	
Start C	Combination Selection	Handled internally by Entry Point for a Select Next Outcome.	
Start D	Kernel Activation	Activated by the reader to handle issuer responses after an <i>Online Request</i> Outcome with parameter Start = D.	

Each Start has conditions that must be satisfied by the reader or terminal before Entry Point is activated. The specific requirements are defined in the appropriate section.

The starting points support the needs of the seven EMV kernels contained within this version of the specification.

Each new contactless transaction begins at **Start A** or **Start B** depending on whether the transaction amount (as represented by Amount, Authorised) is variable or not. A transaction amount is deemed to be invariable if for the given reader configuration it is always the same for all transactions so that Pre-Processing may be pre-computed for all transactions.

¹ Autorun is discussed in Book A.

Entry Point activates the card and selects the appropriate kernel, which then conducts the contactless transaction with the card, until it finishes with an Outcome. *Try Again* and *Select Next* Outcomes are immediately processed by Entry Point, which re-starts at the appropriate point. All other Outcomes are considered to be Final Outcomes and processing reverts to the reader and terminal. In some cases, such as *Approved* or *Declined* Outcomes, the transaction is complete and no further processing from Entry Point and the kernel is required. In other cases, such as an *Online Request* Outcome, then after the reader and terminal have dealt with the expected functionality, if applicable, Entry Point will be started at the requested Start so that a kernel can complete the transaction.

The various start locations and the Outcome concept allows Entry Point to support a wide range of kernel expectations. These concepts of Entry Point processing are illustrated in Figure 3-1.

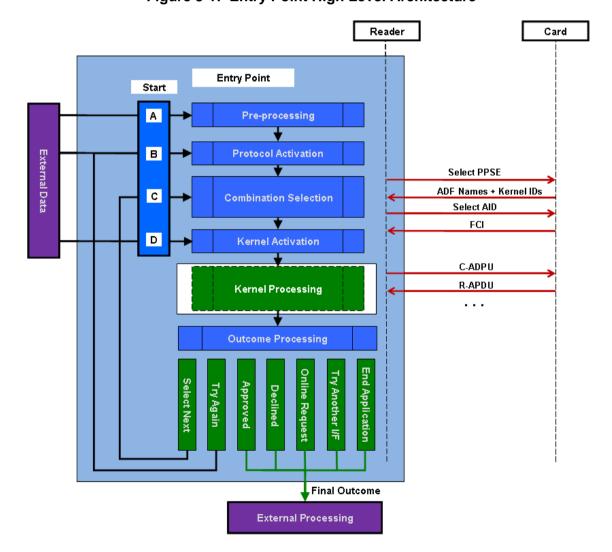


Figure 3-1: Entry Point High Level Architecture

Entry Point is designed around the use of a Proximity Payment System Environment (PPSE) as the selection mechanism. For multi-brand acceptance, this allows a reader to quickly obtain all the available brands and applications with a single command and to make an immediate choice based on priority and kernel availability.

3.1 Pre-Processing – Start A

Entry Point is initiated at Pre-Processing for a new transaction with a variable amount.

Each reader Combination {AID - Kernel ID} may have a set of Entry Point Configuration Data, as defined in Book A, Table 5-2, including CVM, floor limit(s), online/offline capability, extended selection support, and contactless transaction limit. If present, these limits are examined during Pre-Processing. The result is a set of flags and data elements for each Combination; one of which will be used to define the attributes of the transaction. The flags and limits referenced in this section are all part of Entry Point Configuration Data as outlined in Book A, Table 5-2.

The indicators referenced in this section are all part of Entry Point Pre-Processing Indicators as outlined in Book A, Table 5-3.

In some reader implementations, for instance a vending machine with identically priced goods, the results of Pre-Processing do not vary per transaction and are made available as configuration data for **Start B**.

Pre-Processing may set the Entry Point Pre-Processing Indicators per reader Combination (AID - Kernel ID) as defined in Book A, Table 5-3.

Entry Point uses the 'Contactless Application Not Allowed' indicator to indicate that the transaction cannot take place for this Combination.

A Copy of Terminal Transaction Qualifiers (TTQ) may be requested in the PDOL (with Tag '9F66'²) of contactless applications that require this data element to obtain indication of the reader contactless capabilities and transaction requirements.

The technical details and the requirements of the Pre-Processing are documented in section 3.1.1.

3.1.1 Pre-Processing Requirements

This section addresses the requirements for Pre-Processing.

If TTQ (see Book A, Table 5-4) is configured for a Combination, it will be modified during Pre-Processing. These modifications are transient and do not affect the original configuration values.

² This is a payment system specific tag used by Kernel 3.

- 3.1.1.1 For each Combination, Entry Point shall reset the Entry Point Pre-Processing Indicators as defined in Table 5-3 of Book A (Entry Point Pre-Processing Indicators) to 0.
- 3.1.1.2 **If** Terminal Transaction Qualifiers (TTQ) is part of the configuration data for a Combination, **then:**
 - Entry Point shall copy the TTQ from Entry Point Configuration
 Data (see Book A, Table 5-2) into the Copy of TTQ in the Entry
 Point Pre-Processing Indicators.
 - Entry Point shall reset byte 2, bit 8 and bit 7 in the Copy of TTQ to 00b ('Online cryptogram not required' and 'CVM not required').

The other bits are unchanged.³

For each Combination, Entry Point shall perform the following actions:

- 3.1.1.3 **If** all of the following are true:
 - the Status Check Support flag is present,
 - and the Status Check Support flag is 1,
 - and the Amount, Authorised is a single unit of currency,

then Entry Point shall set the 'Status Check Requested' indicator for the Combination to 1.

- 3.1.1.4 **If** the value of Amount, Authorised is zero, **then**:
 - If the Zero Amount Allowed flag is present and the Zero Amount Allowed flag is 0, then Entry Point shall set the 'Contactless Application Not Allowed' indicator for the Combination to 1.
 - Otherwise, Entry Point shall set the 'Zero Amount' indicator for the Combination to 1.

³ By copying TTQ into the Copy of TTQ during this step, the static configuration bits of TTQ replace the bits cleared in the Entry Point Pre-Processing Indicators as stated in requirement 3.1.1.1.

3.1.1.5 **If** the Reader Contactless Transaction Limit is present **and** the value of Amount, Authorised is greater than or equal to this limit,

then Entry Point shall set the 'Contactless Application Not Allowed' indicator for the Combination to 1.

- 3.1.1.6 If the Reader Contactless Floor Limit is present and the value of Amount, Authorised is greater than this limit, then Entry Point shall set the 'Reader Contactless Floor Limit Exceeded' indicator for the Combination to 1.
- 3.1.1.7 **If** all of the following are true:
 - the Reader Contactless Floor Limit is not present,
 - and the Terminal Floor Limit (Tag '9F1B') is present,
 - and the value of Amount, Authorised is greater than the Terminal Floor Limit (Tag '9F1B'),

then Entry Point shall set the 'Reader Contactless Floor Limit Exceeded' indicator for the Combination to 1.

3.1.1.8 **If** the Reader CVM Required Limit is present **and** the value of Amount, Authorised is greater than or equal to this limit,

then Entry Point shall set the 'Reader CVM Required Limit Exceeded' indicator for the Combination to 1.

For each Combination that has a TTQ, Entry Point shall perform the following actions:

- 3.1.1.9 If the 'Reader Contactless Floor Limit Exceeded' indicator is 1, then Entry Point shall set byte 2, bit 8 in the Copy of TTQ for the Combination to 1b ('Online cryptogram required').
- 3.1.1.10 If the 'Status Check Requested' indicator is 1,
 then Entry Point shall set byte 2, bit 8 in the Copy of TTQ for the
 Combination to 1b ('Online cryptogram required').
- 3.1.1.11 If the 'Zero Amount' indicator is 1, then:
 - If byte 1, bit 4 of the Copy of TTQ is 0b ('Online capable reader'),
 then Entry Point shall set byte 2, bit 8 in the Copy of TTQ for the Combination to 1b ('Online cryptogram required').
 - Otherwise (byte 1 bit 4 of the Copy of TTQ is 1b ('Offline-only reader')), Entry Point shall set the 'Contactless Application Not Allowed' indicator for the Combination to 1.
- 3.1.1.12 **If** the 'Reader CVM Required Limit Exceeded' indicator is 1, **then** Entry Point shall set byte 2, bit 7 in the Copy of TTQ for the Combination to 1b ('CVM required').

When Pre-Processing for all Combinations has been performed, Entry Point shall perform the following action:

3.1.1.13 **If**, for all the Combinations, the 'Contactless Application Not Allowed' indicator is 1,

then Entry Point shall provide a *Try Another Interface* Outcome with the following Outcome parameter values and shall continue with Outcome Processing, section 3.5.

Try Another Interface:

• Start: N/A

• Online Response Data: N/A

• **CVM**: N/A

• UI Request on Outcome Present: Yes

Message Identifier: '18' ("Please Insert or Swipe Card")

Status: Processing Error

UI Request on Restart Present: No

Data Record Present: No

• Discretionary Data Present: No

Alternate Interface Preference: N/A

Receipt: N/A

• Field Off Request: N/A

Removal Timeout: Zero

Otherwise (at least one Combination is allowed) Entry Point shall retain the Entry Point Pre-Processing Indicators for each allowed Combination.

3.2 Protocol Activation – Start B

Protocol Activation is either the next step after Pre-Processing, or Entry Point may be started at Protocol Activation for new transactions with a fixed amount or as **Start B** after Outcome Processing.

During Protocol Activation, polling is started for card discovery (if this has not already been performed) and appropriate User Interface messages are given. The retained Entry Point Pre-Processing Indicators and the Candidate List are available if required.

3.2.1 Protocol Activation Requirements

Requirements - Protocol Activation

3.2.1.1 If the Restart flag is 0,

- then:
- If Entry Point is activated by the reader⁴ at Start B, then:
 - For each Combination, Entry Point shall reset the Entry Point Pre-Processing Indicators to 0.
 - For each Combination,
 if Terminal Transaction Qualifiers (TTQ) is configured,
 then Entry Point shall copy the TTQ from Entry Point
 Configuration Data (see Book A, Table 5-2) into the
 Copy of TTQ in the Entry Point Pre-Processing Indicators.
- Entry Point shall clear the Candidate List.
- 3.2.1.2 If the Restart flag is 1,

and the value of the retained⁵ UI Request on Restart Present parameter is 'Yes',

then Entry Point shall send the retained User Interface Request.

Otherwise (the Restart flag is 0 or the value of the retained UI Request on Restart Present parameter is 'No'), Entry Point shall send a User Interface Request with the following parameters:

Message Identifier: '15' ("Present Card")

• Status: Ready to Read

⁴ Error situations (e.g. timeout) or Outcomes handled directly by Entry Point (e.g. *Try Again*) are not considered an activation by the reader.

⁵ As described in Book A, Requirements – Final Outcome Processing.

Requirements - Protocol Activation

3.2.1.3 The field shall be powered up and polling performed as defined in the Main Loop of Book D.

Requirements - Protocol Activation - Collision

- 3.2.1.4 **If** a collision as defined in Book D is reported to Entry Point, **then** Entry Point shall send a User Interface Request with the following parameters:
 - Message Identifier: '19' ("Please Present One Card Only")
 - Status: Contactless collision detected (Processing Error)
- 3.2.1.5 **When** the collision condition is no longer indicated, **then** Entry Point shall send a User Interface Request with the following parameters:
 - Message Identifier: '19' ("Please Present One Card Only")
 - Status: Ready to Read

Requirements - Protocol Activation - Higher Layer - INF

3.2.1.6 As described in Book D requirement 6.4.1.12, Entry Point shall not use a higher layer command in the Higher layer - INF field of the ATTRIB command.

3.3 Combination Selection

Combination Selection is either the next step after Protocol Activation or Entry Point may be started at Combination Selection as **Start C** after Outcome Processing.

This section describes the product and kernel selection process. It specifies the logical structure of the data and files within the contactless card that are used for the process, and then describes the logic to use the card file structure.

Entry Point does not rely on an exclusive link between the product, defined by its Application Identifier (AID), and the kernel. A single product can run on different kernels. Within the reader, a Kernel ID is used to distinguish between different kernels that may be supported.

Note: To assist in a clear understanding of the process described in this section, it is necessary to distinguish between the term "Kernel ID" and the term "Kernel Identifier". The term Kernel ID is used to identify the kernel(s) kept in the reader, and the term Kernel Identifier (tag '9F2A') is used to identify the kernel(s) indicated by the card.

So in addition to the AID, Entry Point also needs information on which kernel to activate. The combination of AID and Kernel ID is further referred to as a reader Combination.

Following a method similar to the EMV contact application selection process, Entry Point constructs a list of Combinations mutually supported by the contactless card and the reader. If multiple Combinations are supported by both contactless card and reader, Entry Point selects the Combination with the highest priority.

For this purpose, the contactless card has a PPSE that contains a list of products and applications selectable over the contactless interface.

To recover the list of products and applications, Entry Point sends a SELECT (PPSE) command. The SELECT command is defined in [EMV 4.2 Book 1], section 11.3.2.

The File Control Information (FCI, as defined in Table 3-2 below) in the response to the SELECT (PPSE) contains a list of Directory Entries identifying:

- a product supported by the card
- the Kernel Identifier of the kernel required for the specific application underpinning the product (conditional)
- the priority of the Combination (conditional)

In the card, the product is indicated by its ADF Name.

The kernel required for a specific card application is indicated by the Kernel Identifier (Tag '9F2A').

The priority of the Combination is indicated by means of an Application Priority Indicator with a value of '1' as the highest priority and 'F' the lowest. A value of '0' means no priority is assigned and has the same priority as 'F'.

In the reader, the product is indicated by the AID. Readers must be able to link AIDs to Kernel IDs.

Entry Point finds Combinations by matching pairs of data elements (ADF Name (Tag '4F') and Kernel Identifier (Tag '9F2A')) in the card with pairs of data elements in the reader (AID and Kernel ID).

Once all supported Combinations have been found and the highest priority Combination has been identified, Entry Point selects the associated card application by sending a SELECT (AID) command. The SELECT command is defined in [EMV 4.2 Book 1], section 11.3.2.

If allowed by business agreement between the affected parties, specific applications may be eliminated from consideration either during or after building the candidate list.

3.3.1 PPSE Data for Application Selection

The PPSE begins with a DDF given the name '2PAY.SYS.DDF01'. For support of this specification, it is assumed that this DDF is present in the contactless card. The FCI returned upon the selection of the PPSE is indicated in Table 3-2.

Table 3-2: SELECT Response Message Data Field (FCI) of the PPSE

'6F'	FCI T	Template M				М
	'84'	DF Nam	ne ('2P <i>A</i>	Y.SYS.D	DF01')	O ⁶
	'A5'	FCI Pro	prietary	Template	М	
		'BF0C'	FCI Is	suer Disc	retionary Data	М
			'61'	Directory	y Entry	М
				'4F'	ADF Name	М
				'50'	Application Label	0
				'87'	Application Priority Indicator (see Table 3-3)	C ⁷
				'9F2A'	Kernel Identifier (see Table 3-4 and Table 3-5)	C ₈
				'9F29'	Extended Selection (see Table A-1 on page 45)	C ₉
				'9F0A'	Application Selection Registered Proprietary Data (ASRPD, see requirement 3.3.1.2)	0
			'61'	Directory	y Entry	0
				'4F'	ADF Name	M ¹⁰
				'50'	Application Label	O ¹⁰
				'87'	Application Priority Indicator	C ^{7,10}
				'9F2A'	Kernel Identifier	C ^{8,10}
				'9F29'	Extended Selection	C ^{9,10}
				'9F0A'	Application Selection Registered Proprietary Data (ASRPD, see requirement 3.3.1.2)	O
			'61'	Directory Entry		0
				'4F'	ADF Name	M ¹⁰
				'50'	Application Label	O ¹⁰
				'87'	Application Priority Indicator	C ^{7,10}

⁶ Tag '84' is Optional from a reader processing perspective, while from a card perspective it is considered a Mandatory data element to personalize.

⁷ If the card supports multiple Combinations, each Combination should have its own Application Priority Indicator.

⁸ If the card explicitly identifies the kernel to be used.

⁹ If the card supports Extended Selection.

¹⁰ Only relevant if this Directory Entry is present.

'9F2A'	Kernel Identifier	C ^{8,10}
'9F29'	Extended Selection	C ^{9,10}
'9F0A'	Application Selection Registered	0
	Proprietary Data (ASRPD, see	
	requirement 3.3.1.2)	

Additional data elements may be included in the FCI Issuer Discretionary Data (Tag 'BF0C') and Directory Entries (Tag '61'), for example, template '73'. Entry Point ignores such data elements and their usage is proprietary. Note that the order of data elements within the FCI may vary.

If the Kernel Identifier is absent from a Directory Entry, Entry Point bases its kernel decision upon the ADF Name:

- For a JCB ADF Name, it will use Kernel 5.
- For a MasterCard ADF Name, it will use Kernel 2.
- For a Visa ADF Name, it will use Kernel 3 (or Kernel 1: see requirement 3.3.3.6).
- For an American Express ADF Name, it will use Kernel 4.
- For a Discover ADF Name, it will use Kernel 6.
- For a UnionPay ADF Name, it will use Kernel 7.
- For any other ADF Name, it will use the kernel associated with the ADF Name.

ADF Names can be obtained from the relevant payment system.

Requirements – PPSE Data for Application Selection

3.3.1.1 The coding of the Application Priority Indicator is indicated in Table 3-3.

If the Application Priority Indicator is absent from a Directory Entry.

then Entry Point shall assume b4-b1 to have a value of 0000b.

Requirements - Application Selection Registered Proprietary Data

3.3.1.2 Usage of the Application Selection Registered Proprietary Data (ASRPD) received from the ICC is optional and proprietary.

If Entry Point does not use ASRPD, then Entry Point shall ignore instances of '9F0A' in Directory Entries (Tag '61') and continue processing as if the data was not present.

If Entry Point uses ASRPD, then Entry Point interprets the value field to recover all the Proprietary Data Identifiers:

- If the value field of the ASRPD is not correctly formatted (ID L V, ID L V, ... as defined below),
 then the Entry Point shall ignore this instance of the ASRPD and continue processing as if the data was not present. Note that no assumption can be made on the IDs already registered by EMVCo nor on the format of the value fields of the Proprietary Data Identifiers and as a consequence the value field of the ASRPD is considered to be incorrectly formatted only if a length problem is detected.
- If the value field of the ASRPD is correctly formatted,
 then proprietary functionality may be activated for the recognized Proprietary Data Identifiers.
- Entry Point is not required to keep track of the Proprietary Data Identifiers defined by EMVCo, therefore unrecognized Proprietary Data Identifiers shall be ignored.

Requirements - Application Selection Registered Proprietary Data

The coding the ASRPD is as follows:

The value field of the ASRPD object follows the following format: ID1, L1, V1, ID2, L2, V2,...

Where

- · ID is a two byte Proprietary Data Identifier. Proprietary Data Identifiers are registered by EMVCo, and the ID registration process will be defined by EMVCo in a subsequent bulletin.
- · L is the length of the value field coded in 1 byte (0 to 255).
- \cdot V is the value field. Its content is proprietary and format is out of scope of EMVCo.

Table 3-3: Format of Application Priority Indicator

b8-b5	b4-b1	Definition	
xxxx		Each bit RFU	
	0000	No priority assigned	
	xxxx (except 0000)	Priority order of the application to be selected, ranging from 1–15, with 1 being highest priority	

The coding of the Kernel Identifier is indicated in Table 3-4 and Table 3-5.

Table 3-4: Format of the Kernel Identifier - Byte 1

b8	b7	b6	b5	b4	b3	b2	b1	Meaning
х	х							Type of kernel
0	0							An international kernel, with a Kernel Identifier assigned by EMVCo and coded in the Short Kernel ID
0	1							RFU
1	0							A domestic kernel, with Kernel Identifier in EMVCo format, coded by the concatenation of the Short Kernel ID and the Extended Kernel ID (see Table 3-5)
1	1							A domestic kernel, with the Kernel Identifier in proprietary format, coded by the concatenation of the Short Kernel ID and the Extended Kernel ID (see Table 3-5)
		х	х	х	х	х	Х	Short Kernel ID
		0	0	0	0	0	0	The kernel is associated with the corresponding ADF Name
		0	0	0	0	0	1	Kernel 1
		0	0	0	0	1	0	Kernel 2
		0	0	0	0	1	1	Kernel 3
		0	0	0	1	0	0	Kernel 4
		0	0	0	1	0	1	Kernel 5
		0	0	0	1	1	0	Kernel 6
		0	0	0	1	1	1	Kernel 7
		0	0	1	0	0	0	8th kernel
		_	_	_	_	_	_	
		1	1	1	1	1	1	63rd kernel

Table 3-5: Format of the Kernel Identifier – Byte 2 to Byte 8¹¹

Byte	Meaning							
	Extended Kernel ID:							
Byte 2	For international legacy kernel:	RFU						
	For domestic legacy kernel using the EMVCo format:	Currency Code as defined by ISO 4217						
Byte 3	For domestic legacy kernel using a proprietary format:	Proprietary						
Byte 4 Each bit RFU								
Byte 5	Byte 5 Each bit RFU							
Byte 6	Each bit RFU							
Byte 7								
Byte 8 Each bit RFU								

¹¹ Kernel Identifier is of variable size and may be one, three, or more bytes in length, but not two bytes.

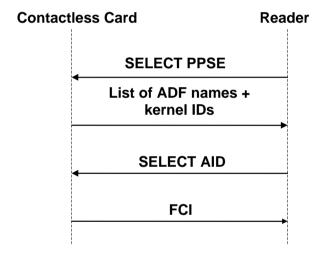
3.3.2 Selecting the Combination

The selection process of Entry Point follows to a large extent the EMV contact Application Selection requirements ([EMV 4.2 Book 1], section 12.3.2) with the following exceptions:

- · A PPSE is present in the contactless card.
- Usage of the PPSE is mandatory in Entry Point.
- The Directory Entries are located in the FCI Issuer Discretionary Data of the PPSE.

Figure 3-2 illustrates the Command – Response APDU flow between contactless card and reader.

Figure 3-2: Entry Point Command-Response APDUs



Note: The response to the SELECT (AID) command is received and processed by Entry Point, including SW1 SW2.

- 3.3.2.1 **If** Entry Point is activated by the reader at **Start B**, **then**:
 - If Issuer Authentication Data and/or Issuer Script is present, then processing shall continue at requirement 3.3.3.3 of Final Combination Selection with the Combination that was selected during the previous Final Combination Selection.
 - Otherwise, Entry Point shall perform steps 1 to 3.

Else if Entry Point is activated by the reader at **Start C**, **then** processing shall continue at Step 3.

3.3.2.2 Entry Point shall send a SELECT (PPSE) command (as described in [EMV 4.2 Book 1], section 11.3.2) to the card, with a file name of '2PAY.SYS.DDF01'. 3.3.2.3 If Entry Point receives SW1 SW2 = '9000' in response to the SELECT (PPSE) command, then Entry Point shall proceed to Step 2. Otherwise, Entry Point shall add no Combinations to the Candidate List and shall proceed to Step 3.

Step 2

- 3.3.2.4 **If** there is no Directory Entry (Tag '61') in the FCI, **then** Entry Point shall add no Combinations to the Candidate List and shall proceed to Step 3.
- 3.3.2.5 **For each** reader Combination {AID Kernel ID} supported by the reader for which the 'Contactless Application Not Allowed' indicator is 0, Entry Point shall process **each** Directory Entry (Tag '61') from the FCI. When the Directory Entries have been processed for all supported reader Combinations, Entry Point shall proceed to Step 3.

To process the Directory Entries, Entry Point shall begin with the first Directory Entry of the FCI and process sequentially for each Directory Entry in the FCI as described in bullet A thru E below.

A. Entry Point shall examine the format of the ADF Name of the Directory Entry.

If the ADF Name is missing or is not coded according to [EMV 4.2 Book 1], section 12.2.1, then Entry Point shall proceed with the next Directory Entry.

B. Entry Point shall examine whether the ADF Name matches the AID of the reader Combination.

If the ADF Name has the same length and value as the AID (full match),

or the ADF Name begins with the AID (partial match), **then** the ADF Name matches the AID and the AID is referred to as the "matching AID".

Otherwise Entry Point shall return to bullet A and proceed with the next Directory Entry.

C. Entry Point shall examine the presence and format of the Kernel Identifier (Tag '9F2A') to determine the Requested Kernel ID.

If the Kernel Identifier (Tag '9F2A') is absent in the Directory Entry,

then Entry Point shall use a default value for the Requested Kernel ID, based on the matching AID, as indicated in Table 3-6.

Table 3-6: Default Value for Requested Kernel ID

Matching AID	Default Value for Requested Kernel ID
American Express AID	00000100b
Discover AID	00000110b
JCB AID	00000101b
MasterCard AID	0000010b
UnionPay AID	00000111b
Visa AID	00000011b
Other	00000000Ь

If the Kernel Identifier (Tag '9F2A') is present in the Directory Entry,

then Entry Point shall examine the value field as follows:

- If the length of the Kernel Identifier value field is zero, then Entry Point shall use a default value for the Requested Kernel ID, based on the matching AID, as indicated in Table 3-6.
- If byte 1, b8 and b7 of the Kernel Identifier have the value 00b or 01b¹²,

then Requested Kernel ID is equal to the value of byte 1 of the Kernel Identifier (i.e. b8b7||Short Kernel ID).

¹² The value of 01b is RFU for cards.

 If byte 1, b8 and b7 of the Kernel Identifier have the value 10b or 11b,

then:

- If the length of the Kernel Identifier value field is less than 3 bytes,
 then Entry Point shall return to bullet A and proceed with the next Directory Entry.
- If the Short Kernel ID is different from 000000b,
 then the Requested Kernel ID is equal to value of the byte 1 to byte 3 of the Kernel Identifier
 (i.e. b8b7||Short Kernel ID||Extended Kernel ID).
- If the Short Kernel ID is equal to 000000b,
 then the determination of the Requested Kernel ID is out of scope of this specification.

- D. Entry Point shall examine whether the Requested Kernel ID is supported for the reader Combination.
 - If the value of the Requested Kernel ID is zero, then the kernel requested by the card is supported by the reader;
 - If the value of the Requested Kernel ID is non-zero and the value of the Requested Kernel ID is equal to the value of the Kernel ID, then the kernel requested by the card is supported by the reader;
 - Otherwise Entry Point shall return to bullet A and proceed with the next Directory Entry.
- E. Entry Point shall add a Combination to the Candidate List for final selection, consisting of:
 - o the ADF Name
 - the AID
 - the Kernel ID
 - the Application Priority Indicator (if present)
 - the Extended Selection (if present)

Start C

Step 3

3.3.2.6 **If** the Candidate List contains at least one entry, **then** Entry Point shall retain the Candidate List¹³ and shall continue with Final Combination Selection, section 3.3.3.

3.3.2.7 If the Candidate List is empty,

then Entry Point shall send an *End Application* Outcome with the following Outcome parameter values and shall continue with Outcome Processing, section 3.5.

End Application:

• Start: N/A

• Online Response Data: N/A

• **CVM**: N/A

• UI Request on Outcome Present: Yes

o **Message Identifier:** '1C' ("Insert, Swipe or Try Another

Card")

Status: Ready To Read

• UI Request on Restart Present: No

• Data Record Present: No

• Discretionary Data Present: No

• Alternate Interface Preference: N/A

Receipt: N/A

• Field Off Request: N/A

• Removal Timeout: Zero

¹³ For use with Start D and Start B with issuer response data.

3.3.3 Final Combination Selection

Once Entry Point determines the list of mutually supported Combinations, it shall proceed as follows:

Requirements – Final Combination Selection

- 3.3.3.1 **If** there is only one Combination in the Candidate List, **then** Entry Point shall select the Combination.
- 3.3.3.2 **If** there are multiple Combinations in the Candidate List, **then** Entry Point shall select the Combination as follows:
 - Consider each Combination that has an Application Priority Indicator with a value of 0 or no Application Priority Indicator to be of equal lowest priority.
 - If a single Combination has a higher priority than any other Combination in the Candidate List,
 then select that Combination.
 - Otherwise multiple Combinations in the Candidate List have the highest priority, and Entry Point shall select a Combination as follows:

Determine¹⁴ the order of these Combinations' ADF Names and Kernel IDs in the PPSE, where the order is the position in the PPSE, with the lowest order being the first.

Select any one of the Combinations that have the lowest order.

¹⁴ Unless track of the position of the PPSE entry leading to the addition of each Combination in the Candidate List was kept (while processing Requirement 3.3.2.5), it will be necessary to reprocess Requirement 3.3.2.5 for each of these combinations, instead of the complete list of reader Combinations, to determine which one corresponds to the earliest entry in the PPSE.

- 3.3.3.3 **If** all of the following are true:
 - the Extended Selection data element (Tag '9F29') is present in the Combination selected,
 - and the Extended Selection Support flag is present for this Combination,
 - and the Extended Selection Support flag is 1,

then Entry Point shall append the value contained in Extended Selection to the ADF Name in the data field of the SELECT command.

3.3.3.4 Entry Point shall send the SELECT (AID) command with the ADF Name of the selected Combination (with Extended Selection if appended).

The response to the SELECT (AID) command is structured as defined in [EMV 4.2 Book 1], Table 45, and is received and processed by Entry Point, including the Status Word SW1 SW2.

Requirements – Final Combination Selection

3.3.3.5 **If** the response to the SELECT (AID) command includes an SW1 SW2 other than '9000',

then:

 If Issuer Authentication Data and/or Issuer Script data is present,

then Entry Point shall send an **End Application** Outcome with the following Outcome parameter values and shall continue with Outcome Processing, section 3.5.

End Application:

• Start: N/A

Online Response Data: N/A

• **CVM**: N/A

UI Request on Outcome Present: Yes

Message Identifier: '1C' ("Insert, Swipe or Try

Another Card")

o Status: Ready To Read

UI Request on Restart Present: No

Data Record Present: No

Discretionary Data Present: No

Alternate Interface Preference: N/A

Receipt: N/A

Field Off Request: N/A

Removal Timeout: Zero

 Otherwise Entry Point shall remove the selected Combination from the Candidate List and shall return to Start C (Step 3 of Combination Selection (requirement 3.3.2.6)).

3.3.3.6 **If** all of the following are true:

- the selected AID indicates Visa AID,
- and the kernel in the selected Combination is Kernel 3,
- and the PDOL in the FCI is absent
 or the PDOL in the FCI does not include Tag '9F66',

then:

- If Kernel 1 is supported,
 then Entry Point shall change the Kernel ID for this AID from the initial Kernel 3 to Kernel 1.
- If Kernel 1 is not supported,
 then Entry Point shall remove the selected Combination from the Candidate List and shall return to Start C (Step 3 of Combination Selection (requirement 3.3.2.6)).

Requirements – Communication Errors

3.3.3.7 If at any time during Protocol Activation or Combination Selection a communications error as defined in Book D (Transmission, Protocol, or Time-out) is reported to Entry Point, then Entry Point shall return to **Start B** (Protocol Activation, section 3.2.1).

Requirements - Application Selection Registered Proprietary Data

3.3.3.8 Application Selection Registered Proprietary Data (ASRPD) may be present in the FCI Issuer Directory Discretionary data (tag 'BFOC') within the FCI. Usage of the ASRPD received from the ICC is optional and proprietary.

If Entry Point does not use ASRPD, then Entry Point shall ignore '9F0A' in the FCI Issuer Directory Discretionary data (tag 'BF0C') and continue processing as if the data was not present.

If Entry Point uses ASRPD,

then Entry Point interprets the value field to recover all the Proprietary Data Identifiers as in Requirement 3.3.1.2. Note that different values for the same Proprietary Data Identifier may be present in the different instances of the ASRPD recovered by Entry Point/kernel, even if these instances are linked to the same ADF. For example, an instance of the Proprietary Data Identifier in the Directory Entry for an ADF in the PPSE and another instance of the same Proprietary Data Identifier in the FCI Issuer Discretionary Data within the FCI of the same ADF.

3.4 Kernel Activation – Start D

Kernel Activation is either the next step after Combination Selection, or Entry Point may be started at Kernel Activation as **Start D** after Outcome Processing. In the event that Entry Point is started as **Start D**, the FCI and the Status Word will not be needed for the selected kernel.

During Kernel Activation, Entry Point hands over control to the kernel of the selected Combination. Once the kernel is activated, all commands and responses are processed by the kernel.

Requirements – Kernel Activation

3.4.1.1 Entry Point shall activate the kernel identified in the selected Combination.

Requirements - Kernel Activation

- 3.4.1.2 Entry Point shall make the Entry Point Pre-Processing Indicators (as specified in Book A, Table 5-3) for the selected Combination available to the selected kernel.
- 3.4.1.3 Entry Point shall make available the FCI and the Status Word SW1 SW2 (both received from the card in the SELECT (AID) response) to the selected kernel. This requirement does not apply if Entry Point is restarted at **Start D** after Outcome Processing.

3.5 Outcome Processing

Each kernel finishes its processing by providing an Outcome with parameters. Some Outcomes, such as *Try Again* and *Select Next* are processed immediately by Entry Point which re-starts processing at the appropriate start. The rest, such as *Approved* and *Online Request* are passed to the reader as a Final Outcome together with the parameters and associated data.

In addition, for exception conditions within Entry Point processing, a Final Outcome may be provided directly by Entry Point.

Full details of the Outcomes and parameter settings can be found in Book A, Chapter 6.

Requirements - Outcomes

- 3.5.1.1 **If** the value of Outcome parameter UI Request on Outcome Present is 'Yes', **then** Entry Point shall send the associated User Interface Request.
- 3.5.1.2 If the Outcome parameter Field Off Request has a value other than 'N/A',
 then the field shall be turned off and shall remain off for the period indicated by the hold time.

Requirements - Outcome - Try Again

3.5.1.3 **If** the Outcome is *Try Again*, **then** Entry Point shall return to **Start B** (Protocol Activation, section 3.2.1).

Requirements – Outcome – Select Next

3.5.1.4 If the Outcome is *Select Next*, then Entry Point shall remove the selected Combination from the Candidate List and shall return to **Start C** (Step 3 of Combination Selection (requirement 3.3.2.6)).

Requirements - Outcome - Other

- 3.5.1.5 **If** the Outcome is other than *Try Again* or *Select Next*, **then** Entry Point shall provide the Outcome to the reader as a Final Outcome, together with:
 - the Outcome parameter set
 - associated data provided by the kernel
 - the ADF Name of the application that was selected (with Extended Selection if appended)

3.6 Data Element Processing

3.6.1 Presence of Data

Requirements - Presence of Data

- 3.6.1.1 If Entry Point encounters a data object from the card that is designated as terminal or reader sourced,
 then it shall ignore the data object and continue the transaction as if the data object had not been present.
- 3.6.1.2 If Entry Point encounters a data object from the card that is not recognised,
 then the unrecognised data object shall be ignored and the transaction shall continue as if the data object had not been present.

3.6.2 Rules for Padding

Requirements - Padding

3.6.2.1 The reader shall apply padding according to the format of the data elements and the rules as defined in [EMV 4.2 Book 1], Annex B and Specification Bulletin 69.

3.6.3 Order of Data Elements

Requirements - Order of Data Elements

3.6.3.1 The reader shall accept TLV data elements in any order.

Annex A Data Elements Dictionary

Table A-1 defines those data elements that are introduced by Entry Point and which may be used for financial transaction interchange and their mapping onto data. For other data elements referenced in this specification, see [EMV 4.2 Book 3], Annex A. [EMV 4.2 Book 3] also defines the rules for handling the data elements.

The characters used in the "Format" column are described in Book A, section 3.2.

Table A-1: Data Elements Dictionary

Name	Description	Source	Format	Template	Tag	Length
Application Selection Registered Proprietary Data (ASRPD)	Proprietary data allowing for proprietary processing during application selection. Proprietary data is identified using Proprietary Data Identifiers that are managed by EMVCo and their usage by the Entry Point is according to their intended usage, as agreed by EMVCo during registration	Card	b, see also require ment 3.3.1.2 3.3.3.8	'61' or 'BF0C'	'9F0A'	var
Extended Selection	The value to be appended to the ADF Name in the data field of the SELECT command, if the Extended Selection Support flag is present and set to 1. Content is payment system proprietary. Note: The maximum length of Extended Selection depends on the length of ADF Name in the same directory entry such that Length of Extended Selection + Length of ADF Name <= 16.	Card	b	'61'	'9F29'	var
Kernel Identifier	Indicates the card's preference for the kernel on which the contactless application can be processed.	Card	b	'61'	'9F2A'	1 or 3-8
Reader Contactless Floor Limit	Indicates the contactless floor limit relating to the Combination.	Entry Point	n 12	_	_	6
Reader Contactless Transaction Limit	Indicates the limit for which contactless transactions can be conducted relating to the Combination.	Entry Point	n 12	_	_	6

Name	Description	Source	Format	Template	Tag	Length
Reader CVM Required Limit	Indicates the limit for which a CVM is necessary relating to the Combination.	Entry Point	n 12	_		6
Terminal Transaction Qualifiers	Indicates the requirements for online and CVM processing as a result of Entry Point processing. The scope of this tag is limited to Entry Point. Kernels may use this tag for different purposes.	Entry Point	b		'9F66'	4

Annex B Glossary

This annex provides a glossary of terms and abbreviations used in Book A and Book B of the EMV Contactless Specifications for Payment Systems.

ADF Application Definition File

AID Application Identifier

A Final Outcome **Approved**

ASRPD Application Selection Registered Proprietary Data

b **Binary**

Business An agreement reached between a payment system and its

Agreement business partner(s).

C Conditional

C-APDU Command APDU

Candidate List The list of Combinations constructed by Entry Point during

the Combination Selection process.

Card As used in these specifications, a consumer device

supporting contactless transactions.

Cardholder

Verification Method

(CVM)

A method used to confirm the identity of a cardholder.

Combination

Any of the following:

For:	The combination of:
a card	an ADF Name
	a Kernel Identifier
a reader	an AID
	a Kernel ID
the Candidate List	an ADF Name
for final selection	a Kernel ID
	the Application Priority Indicator (if present)
	the Extended Selection (if present)

Confirmation Code

A code or password entered into a mobile device in order to confirm that a user wishes to perform a contactless mobile payment transaction.

Contactless card

See "Card".

Contactless Symbol

The symbol identifying the contactless "landing plane" near the antenna of a contactless acceptance device, where the cardholder must present the card.

CVM Cardholder Verification Method

DDF Directory Definition File

Declined A Final Outcome

DF Dedicated File

Discovery Contactless readers poll for contactless cards. When one or

more contactless cards enter the field of the contactless

reader, this is called discovery.

DOL Data Object List

EMV® is a trademark dating back to 1999, and it refers to all

of the specifications administered by EMVCo

EMV mode An operating mode of the POS System that indicates that this

particular acceptance environment and acceptance rules supports chip infrastructure. Typically used in conjunction with the term "transaction" (i.e., EMV mode transaction) to indicate contactless payment utilising a full chip infrastructure

carrying EMV minimum data.

EMVCo, LLC is the organization that manages, maintains and

enhances the EMV Specifications.

End Application A Final Outcome

Extended Selection An option in which Entry Point appends the value indicated by

the Extended Selection data element (Tag '9F29') to the ADF

name in the SELECT command.

FCI File Control Information

Final Outcome Result provided to the reader as a result of Entry Point

processing the Outcome from the kernel, or provided directly

by Entry Point under exception conditions.

Hz Hertz

Kernel The kernel contains interface routines, security and control

functions, and logic to manage a set of commands and responses to retrieve the necessary data from a card to complete a transaction. The kernel processing covers the interaction with the card between the Final Combination Selection (excluded) and the Outcome Processing

(excluded).

Kernel ID Identifier to distinguish between different kernels that may be

supported by the reader.

Kernel Identifier Identifier to distinguish between different kernels that may be

indicated by the card.

LED Light-Emitting Diode

M Mandatory

Mag-stripe mode An operating mode of the POS System that indicates that this

particular acceptance environment and acceptance rules supports mag-stripe infrastructure. Typically used in

conjunction with the term "transaction" (i.e., mag-stripe mode transaction) to indicate contactless payment based on Track

1 and/or Track 2 Data obtained from the card.

ms Millisecond

n Numeric

N/A Not Applicable; a possible value for several Outcome and

Final Outcome parameters

O Optional

Online PIN A method of PIN verification where the PIN entered by the

cardholder into the terminal PIN pad is encrypted and

included in the online authorisation request message sent to

the issuer.

Online Request A Final Outcome

Outcome Result from the kernel processing, provided to Entry Point, or

under exception conditions, result of Entry Point processing.

In either case, a primary value with a parameter set.

PDOL Processing Options Data Object List

PIN Personal Identification Number

POS Point of Sale

PPSE Proximity Payment System Environment

Proximity Payment

System Environment (PPSE) A list of all Combinations supported by the contactless card.

PPSE is used in the Entry Point Combination Selection

process.

R-APDU Response APDU

Reader A component of the POS System; for details, please see

Book A, section 4.3.

Requested Kernel ID Internal Entry Point variable used to build the matching kernel

identification during the Combination Selection process

Restart flag

Internal reader flag that indicates whether a kernel is being started for a new transaction or continuing with an ongoing transaction (e.g. in order to complete online processing, to perform on-device CVM, to recover from a communication

error, etc.).

RFU Reserved for Future Use (by EMVCo)

Select Next An Outcome

Status Check Support

Option within the terminal related to the checking of a single unit of currency. A single unit of currency has the value of 1 of the (major) unit of currency as defined in ISO 4217. As an example a single unit of currency for Euro is 1.00.

SW1 SW2 Status Byte One, Status Byte Two

Terminal A component of the POS System; for details, please see

Book A, section 4.3.

TLV Tag Length Value

Transaction The reader-card interaction between the first presentment of

the card and the decision on whether the transaction is approved or declined. If the transaction is authorised online, this may involve multiple presentments of the card on the

reader.

Try Again An Outcome

Try Another Interface A Final Outcome

TTQ Terminal Transaction Qualifiers

User Interface

var Variable length

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