

INTRODUCTION

I am a curious person always looking for something new to learn and improve myself in the process, currently striving to become a .NET developer.

PERSONAL INFORMATION

Email: polaczakadrian@gmail.com Portfolio: <u>https://adrianpolaczak.codes</u> GitHub: <u>https://github.com/adrianpolaczak</u>

SOFT SKILLS

- Efficiency
- Ability to work in a team and independently
- Ability to work under pressure
- Fast learning
- Ambitions

INTERESTS

- Broadening the knowledge
- E-Sports
- Computer games

I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).

ADRIAN POŁĄCZAK

EDUCATION

Zespół Szkół Zawodowych Nr 2 w Mrągowie

INFORMATION TECHNOLOGY

SEPTEMBER 2013 - JUNE 2017

E12, E13, E14 Certificates

ADDITIONAL TRAINING

Vocational education "Baszka" Mrągowo "Creating a professional website"

MARCH 2014 - JUNE 2014

Vocational education "Baszka" Mrągowo "Computer graphics"

NOVEMBER 2013 - FEBRUARY 2014

SKILLS

Languages: English - B2

Technology stack: C#, .NET 5, Entity Framework Core 5, HTML 5, CSS 3, xUnit, Bootstrap 4, MySQL, ASP.NET Core, MS SQL, Unity, SQL, SQLite, Git, Moq, AutoMapper, Ling, Fluent Validation

Tools: Visual Studio, Visual Studio Code, Sourcetree, GitHub Desktop, Postman

Programming principles: MVC, SOLID, IoC, Repository pattern, REST, Clean Architecture, DTO

PROJECTS

E-commerceApp - A webshop management application Live: https://ecommerce.adrianpolaczak.codes GitHub: https://github.com/adrianpolaczak/E-commerceApp

Blaze 2D Game - A top-down style 2D roguelike game. Live: https://thebaku.itch.io/blaze-2d-game GitHub: https://github.com/dotNoobs/Blaze-2D-Game

A few small projects made in Unity:
GitHub: https://github.com/adrianpolaczak?tab=repositories