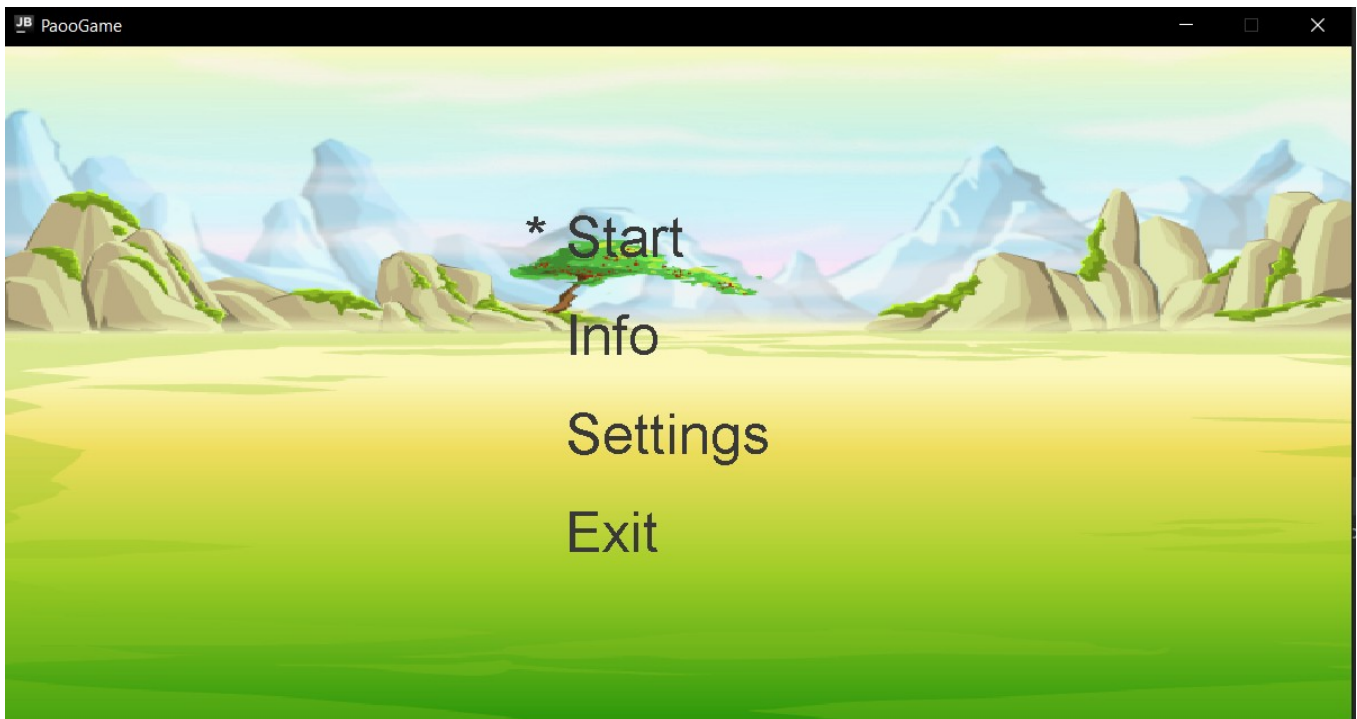


Rocker Twins

Teohari Adrian
1308B

Intr-o lume necunoscuta doi gemeni se bat cu pietre pentru a-si rezolva o cearta. Oare de ce se cearta si cine are dreptate?



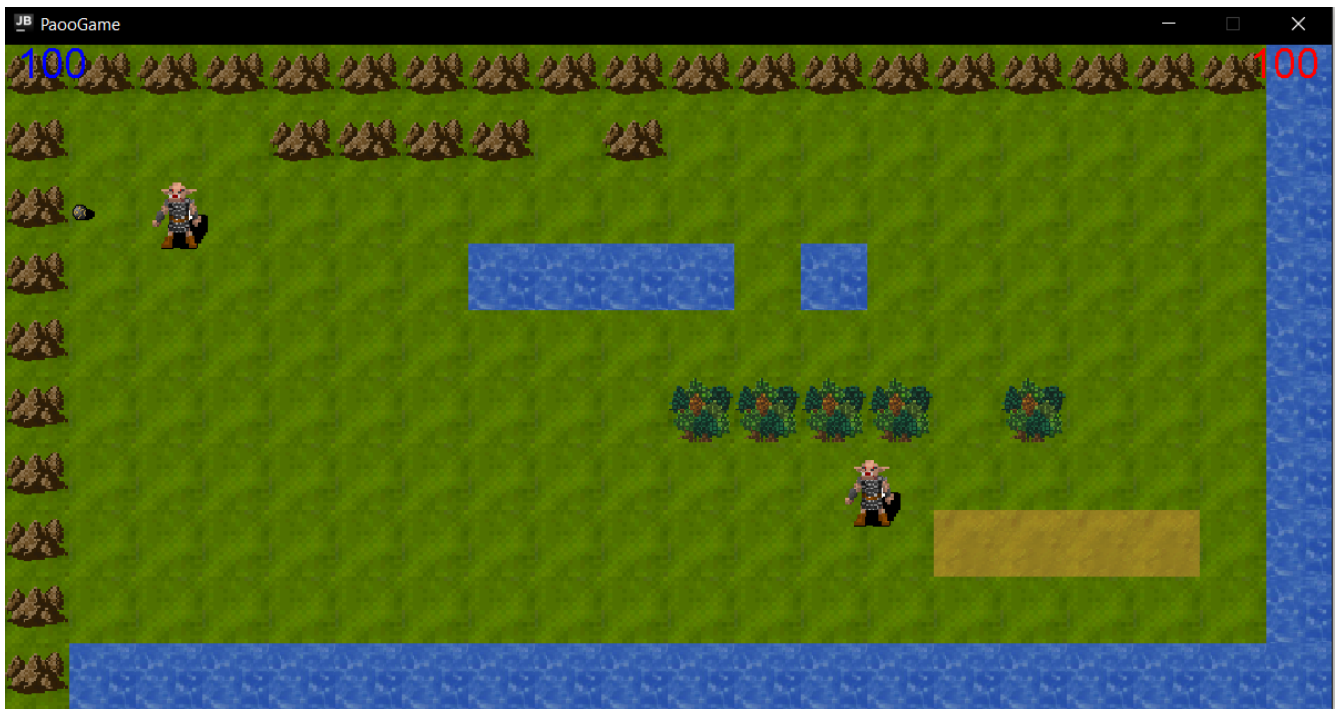
Controale:

Player 1:

w a s d – miscare; space – attack

Player 2:

sageti – miscare; Enter - attack



Scopul jocului: Nimereste adversarul pana viata acestuia scade sub 100.

Elemente de joc:

active: cele 2 caractere controlate de jucatori

pasive: teren pe care se poate merge si elemente ce pot fi folosite ca acoperire (ex. Copaci).