Input	Natural training		Adversarial Training		Gradient Norm Regularization	
	ResNet-50 AA(ε=4/255): 00.00	Swin-B AA(ε=4/255): 00.00	ResNet-50 + ReLU AA(ε=4/255): 31.60	Swin-B AA(ε=4/255): 56.12	ResNet-50 + GeLU AA(ε=4/255): 30.00	Swin-B AA(ε=4/255): 51.58
	L1=1312	L1=5930	L1=141	L1=24	L1=102	L1=21
	L1=2913	L1=3217	L1=246	L1=15	L1=279	L1=17
	L1=2088	L1=5788	L1=66	L1=7	L1=36	L1=9
	L1=1559	L1=4071	L1=83	L1=4	L1=53	L1=6
	L1=2854	L1=5724	L1=100	L1=11	L1=102	L1=9