

Reference



Option A



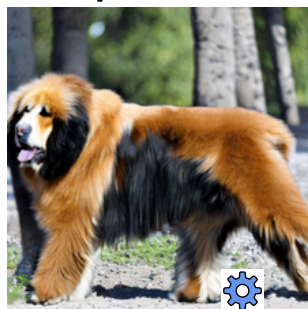
Option B



Reference



Option A



Option B



Realistic



Procedural



Random init.