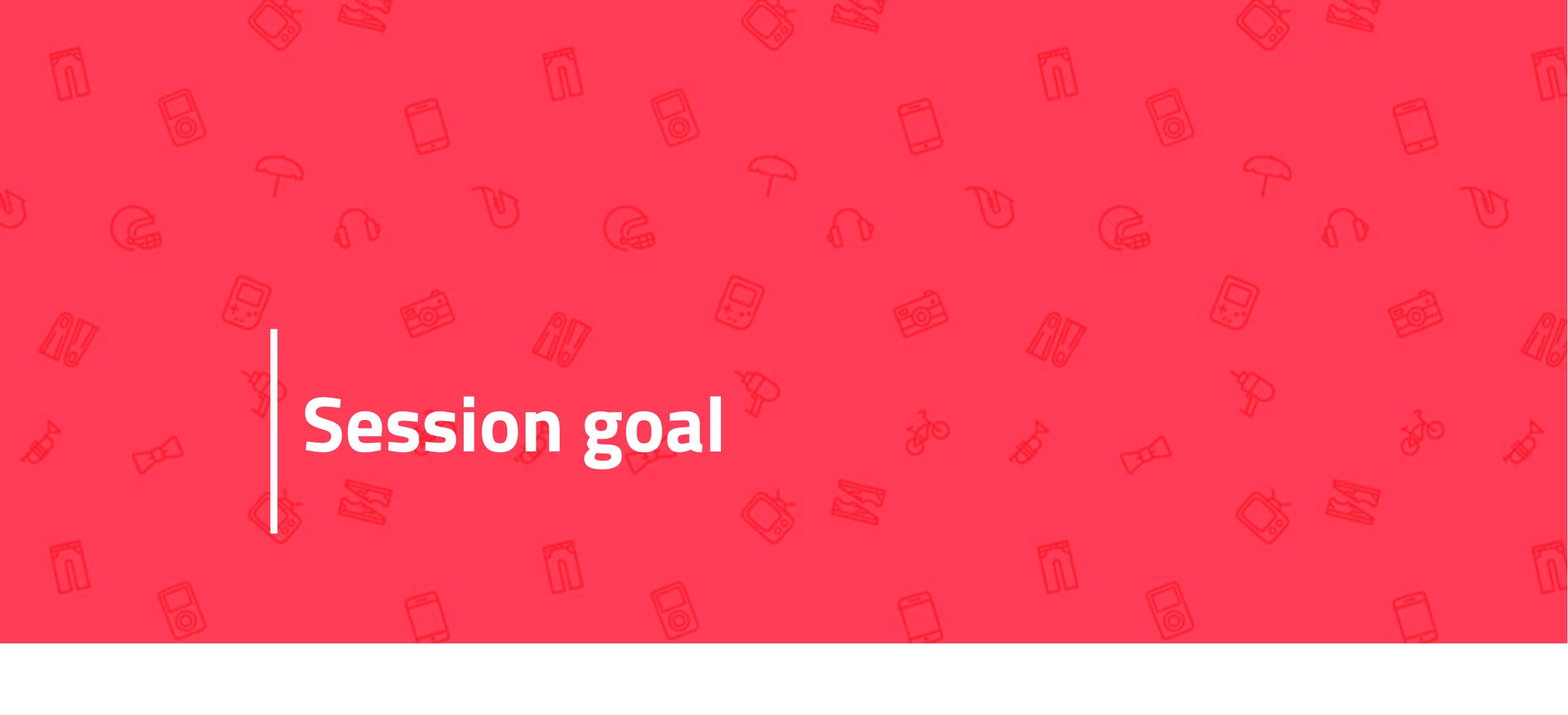
Scala Training 5

Recap + common functions

@gmadorell @JavierCane

Contents

- Session goal
- Recap
- Common functions
- Workshop



Session goal

- Hands on recap
- Use case:
- Input:



GitHub APP 5:57 PM

[github/gh-ost] Pull request closed: #123 awesome new feature by ninjacoder

Output:



Awesome Bot APP 5:44 PM

Hey! I just noticed that a pull request was recently merged in github/gh-ost. Do you want me to deploy it?

Yeah! Not right now



Variables

```
case class Message(text: String)
var questionMessage: Message = Message("Ola k ase?")
questionMessage = Message("No ase nada?")
                                                                         Values
val helloMessage = Message("Hello")
helloMessage = Message("Bye") // error: Reassignment to val
val randomMessageAsVal: Message = allMessages(Random.nextInt(allMessages.size))
```

Functions

def randomMessageAsDef: Message = allMessages(Random.nextInt(allMessages.size))

Classes

```
class User(name: String, age: Int) {
  def getName: String = name
  def getAge: Int = age
class UserWithVals(
  val name: String,
  val age: Int
case class UserCaseClass(
  name: String,
  age: Int
```

```
val user =
  new User("lele", 18)

user.getName

Classes + val

val userWithVals =
  new UserWithVals("lele", 18)
```

userWithVals.name

Case classes

Syntax - Functions

```
Function name
def create Argument name
  text: MessageText = MessageTextStub.random,
  actions: Option[Seq[MessageAction]] = MessageActionStub.randomSeq()
): Message Return type
                                                 Default argument value
                             Argument type
  Message(text, actions)
```

Higher order Functions

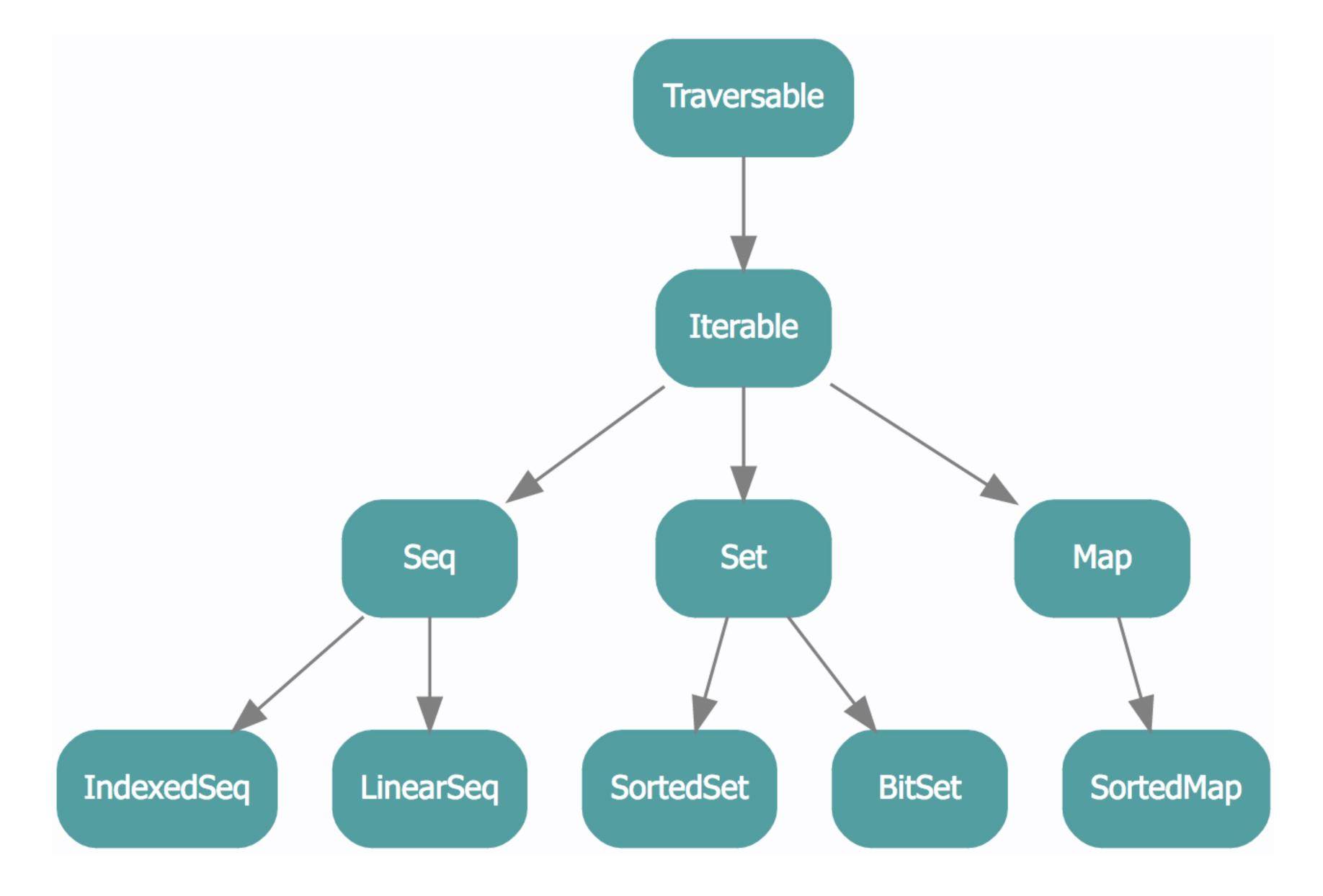
```
def increase(number: Int): Int = number + 1
val three = increase(2)
val numbers = Seq(1, 2, 3)
val increasedNumbers = numbers.map(number ⇒ increase(number))
val increasedNumbers2 = numbers.map(increase)
```

Testing

```
final class ListTest extends WordSpec with Matchers {
   "A List" should {
       "have a size of zero when it's created as empty" in {
       val emptyList: List[Int] = List.empty[Int]

      emptyList.size shouldBe 0
    }
}
```

Collections



P Bonus tracks:

- http://www.decodified.com/scala/collections-api.xml
- http://docs.scala-lang.org/overviews/collections/performance-characteristics.html
- Collections decission tree



Imperative example

```
def isOdd(n: Int): Boolean = n % 2 \neq 0
def square(n: Int): Int = n * n
def squaredOddNumbersUpToImperative(n: Int): Seq[Int] = {
  var sequence = mutable.Buffer[Int]()
  for (i \leftarrow \emptyset \text{ to } n) {
    if (isOdd(i)) {
       sequence :+= square(i)
  sequence
```

Imperative example

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def isOdd(n: Int): Boolean = n \% 2 \neq 0
def square(n: Int): Int = n * n
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  for (i \leftarrow 0 \text{ to n}) \{
    if (isOdd(i)) {
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  sequence
```

Example with filter

```
def isOdd(n: Int): Boolean = n \% 2 \neq 0
def square(n: Int): Int = n * n
def squaredOddNumbersUpToFilter(n: Int): Seq[Int] = {
  var sequence = mutable.Buffer[Int]()
  for (i \leftarrow (0 \text{ to } n).filter(isOdd))  {
    sequence :+= square(i)
  sequence
```

Example with filter

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def isOdd(n: Int): Boolean = n \% 2 \neq 0
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Example with filter

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```

Example with filter and map

```
def isOdd(n: Int): Boolean = n % 2 ≠ 0

def square(n: Int): Int = n * n

def squaredOddNumbersUpToFunctional(n: Int): Seq[Int] =
   (0 to n).filter(isOdd).map(square)
```

Example with filter and map

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def isOdd(n: Int): Boolean = n % 2 ≠ 0

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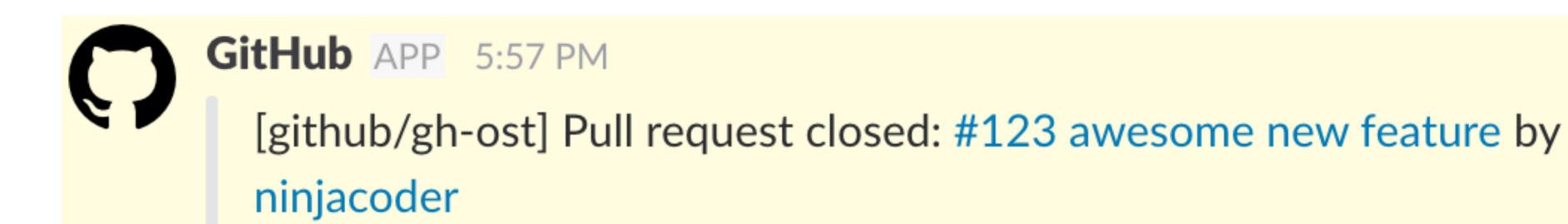
Common functions

- Scala is an OOP => Functions included in traits
- Common functions are consistent across the standard API "containers"
 - map
 - scala.collection.TraversableLike.WithFilter#map
 - scala.concurrent.Future#map
 - scala.Option#map
- More examples: flatMap, foreach, fold, filter, exists, contains



Workshop

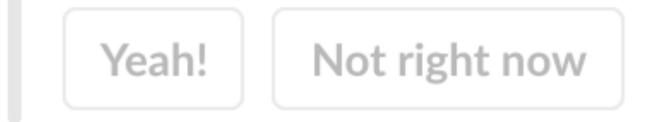
- https://github.com/letgoapp/scala_course/tree/master/doc/lessons
- Implement the missing parts in order make the test pass





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Workshop

- Implement an use case. Based on some input, send a message. I.E.:
- Ask for the priority level when someone says your name
- Suggest specific persons to contact to when someones says the name of your team
- Interact with an external API in order to retrieve some information based on some message

• . . .