# Recommending Products

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# Where we see recommender systems

# Personalization is transforming our experience of the world



Information overload



Browsing is "history"

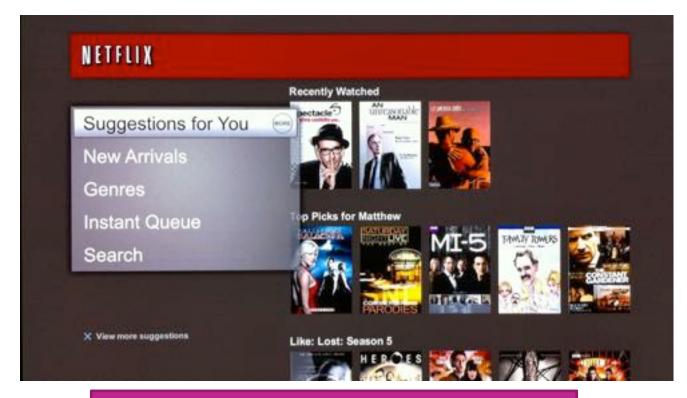
 Need new ways to discover content

Personalization: Connects users & items

viewers

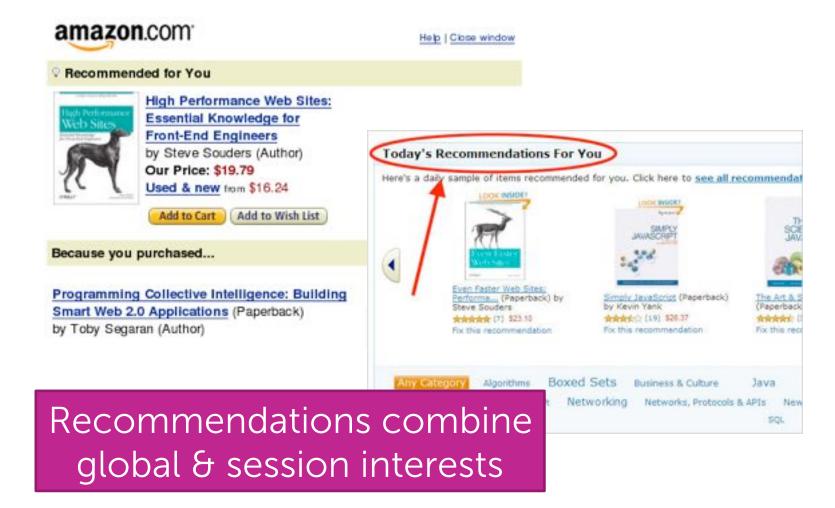
videos

#### Movie recommendations



Connect users with movies they may want to watch

#### Product recommendations



#### Music recommendations



Recommendations form coherent & diverse sequence

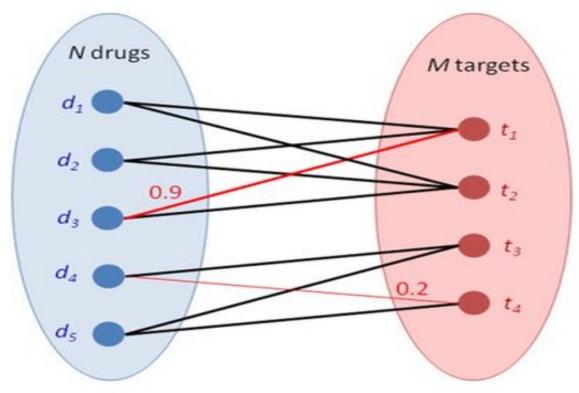
#### Friend recommendations



Users and "items" are of the same "type"

### Drug-target interactions

Cobanoglu et al. '13



What drug should we "repurpose" for some disease?

### Building a recommender system

Solution 0: Popularity

# Simplest approach: Popularity

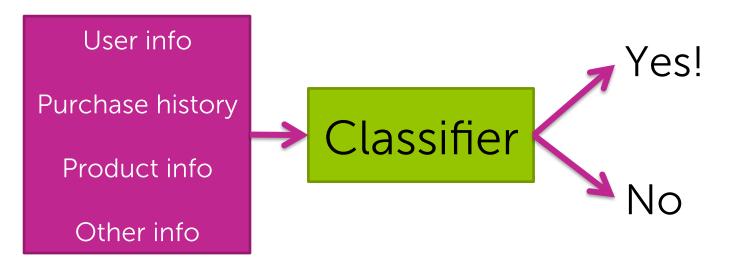
- What are people viewing now?
  - Rank by global popularity

- Limitation:
  - No personalization



Solution 1: Classification model

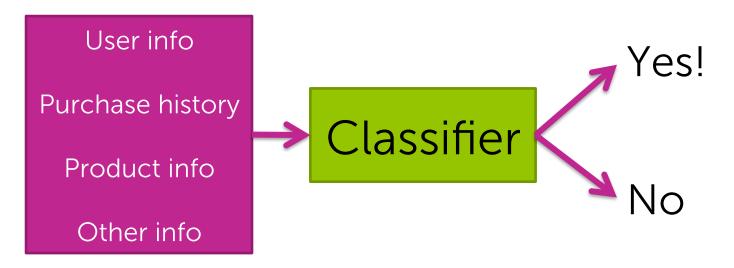
# What's the probability I'll buy this product?



#### Pros:

- Personalized:
   Considers user info & purchase history
- Features can capture context:
   Time of the day, what I just saw,...
- Even handles limited user history: Age of user, ...

### Limitations of classification approach



- Features may not be available
- Often doesn't perform as well as collaborative filtering methods (next)

# Solution 2: People who bought this also bought...

#### Co-occurrence matrix

- People who bought diapers also bought baby wipes
- Matrix C: store # users who bought both items i & j
  - (# items **x** # items) matrix

- Symmetric: # purchasing  $i \delta j$  same as # for  $j \delta i$  ( $C_{ij} = C_{ji}$ )

# Making recommendations using co-occurences

• User purchased diapers

1. Look at *diapers* row of matrix

- 2. Recommend other items with largest counts
  - baby wipes, milk, baby food,...

# Co-occurrence matrix must be normalized

- What if there are very popular items?
  - Popular baby item:Pampers Swaddlers diapers



- For any baby item (e.g., i=Sophie giraffe i) large count  $C_{ij}$  for j=Pampers Swaddlers

#### Result:

- Drowns out other effects
- Recommend based on popularity

# Normalize co-occurrences: Similarity matrix

- Jaccard similarity: normalizes by popularity
  - Who purchased *i* and *j* divided by who purchased *i* or *j*

Many other similarity metrics possible, e.g., cosine similarity

#### Limitations

- Only current page matters, no history
  - Recommend similar items to the one you bought
- What if you purchased many items?
  - Want recommendations based on purchase history

# (Weighted) Average of purchased items

- User bought items {diapers, milk}
  - Compute user-specific score for each item j
    in inventory by combining similarities:

Score(
$$^{1}$$
, baby wipes) =  $^{1/2}$  ( $S_{baby wipes, diapers} + S_{baby wipes, milk}$ )

- Could also weight recent purchases more
- Sort Score(j, j) and find item j with highest similarity

#### Limitations

- Does **not** utilize:
  - context (e.g., time of day)
  - user features (e.g., age)
  - product features (e.g., baby vs. electronics)
- Cold start problem
  - What if a new user or product arrives?

# Solution 3: Discovering hidden structure by matrix factorization

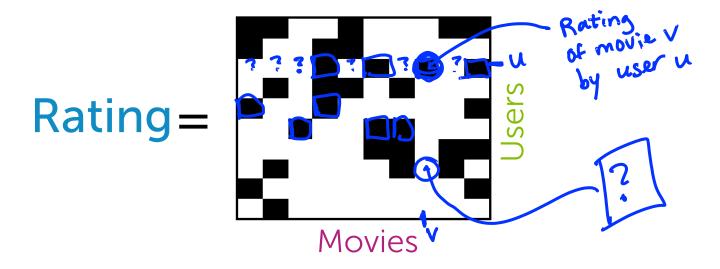
#### Movie recommendation

Users watch movies and rate them

User	Movie	Rating
1		****
*		*****
1		****
*		****
×.		****
*		****
*		****
*		****
*		****

Each user only watches a few of the available movies

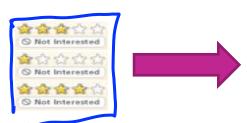
### Matrix completion problem



Data: Users score some movies

Rating(u,v) known for black cells
Rating(u,v) unknown for white cells

• Goal: Filling missing data?





### Suppose we had d topics for each user and movie

- Describe movie v with topics  $R_{v}$ 
  - How much is it action, romance, drama,...

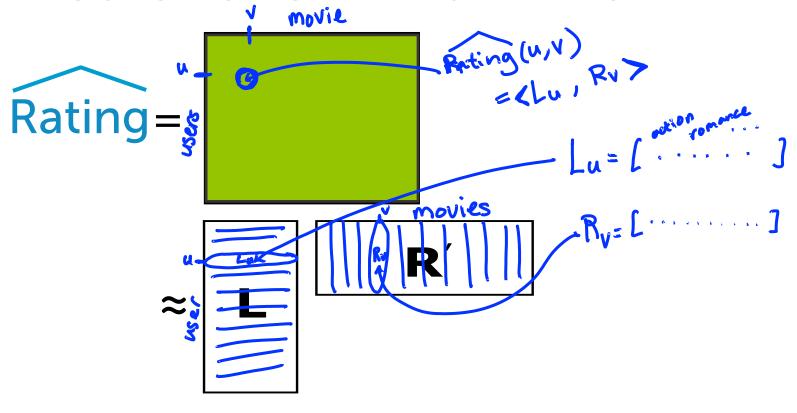
- Describe user u with topics  $L_{,,}$ 
  - How much she likes action, romance, drama,...

Rating(u,v) is the product of the two vectors

$$R_{v}=[0.3 \ 0.01 \ 1.5 \ ... ] \rightarrow 0.3*2.5 + 0 + 1.5*0.8 + ... = 7.2)^{7}$$
 $L_{u}=[2.5 \ 0 \ 0.8 \ ... ] \rightarrow 0 + 0.01*3.5 + 1.5*0.01 + ... = 0.8$ 

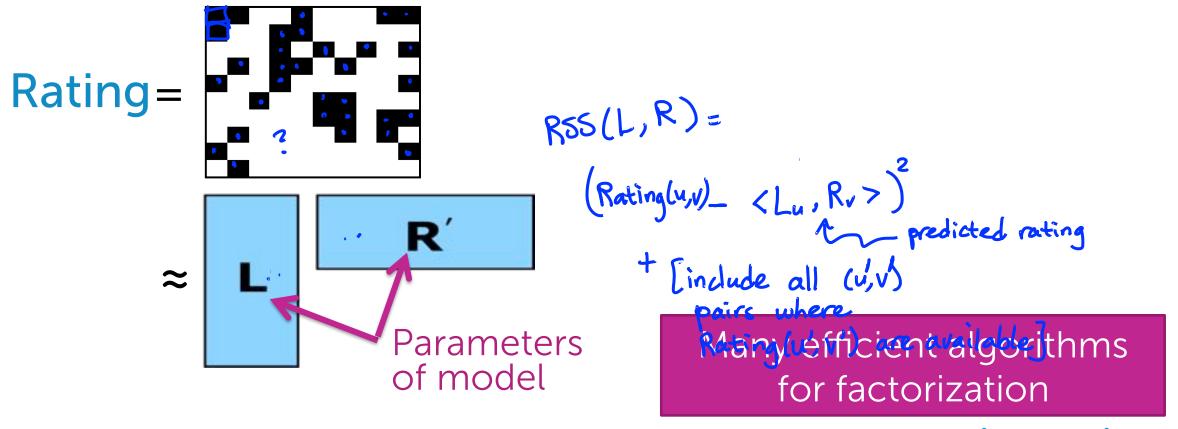
nmendations: sort movies user hasn't watched by  $Rating(u,v)$ 

#### Predictions in matrix form



But we don't know topics of users and movies...

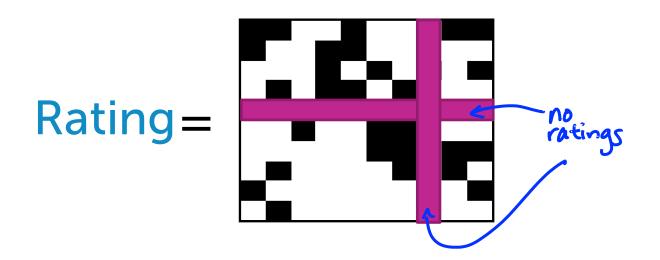
# Matrix factorization model: Discovering topics from data



- Only use observed values to estimate "topic" vectors  $\hat{L}_u$  and  $\hat{R}_v$
- Use estimated  $\hat{L}_{u}$  and  $\hat{R}_{v}$  for recommendations

#### Limitations of matrix factorization

- Cold-start problem
  - This model still cannot handle a new user or movie



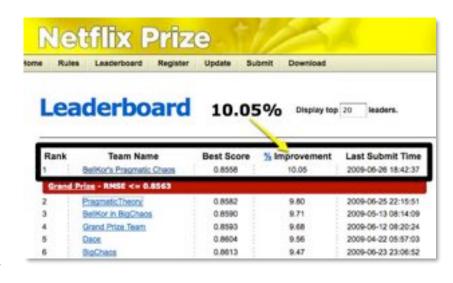
### Bringing it all together: Featurized matrix factorization

# Combining features and discovered topics

- Features capture context
  - Time of day, what I just saw, user info, past purchases,...
- Discovered topics from matrix factorization capture groups of users who behave similarly
  - Women from Seattle who teach and have a baby
- Combine to mitigate cold-start problem
  - Ratings for a new user from features only
  - As more information about user is discovered,
     matrix factorization topics become more relevant

### Blending models

- Squeezing last bit of accuracy by blending models
- Netflix Prize 2006-2009
  - 100M ratings
  - 17,770 movies
  - 480,189 users
  - Predict 3 million ratings to highest accuracy



- Winning team blended over 100 models

# A performance metric for recommender systems

# The world of all baby products



#### User likes subset of items



# Why not use classification accuracy?

- Classification accuracy = fraction of items correctly classified (liked vs. not liked)
- Here, not interested in what a person does not like
- Rather, how quickly can we discover the relatively few *liked* items?
  - (Partially) an imbalanced class problem

How many liked items were recommended?



How many recommended items were liked?

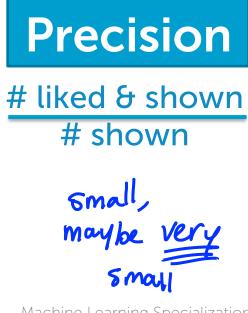


# Maximize recall: Recommend everything



# Resulting precision?



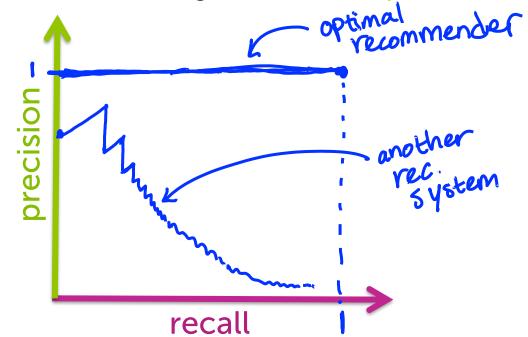


### Optimal recommender



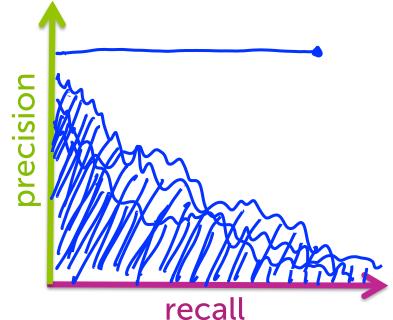
#### Precision-recall curve

- Input: A specific recommender system
- Output: Algorithm-specific precision-recall curve
- To draw curve, vary threshold on # items recommended
  - For each setting, calculate the precision and recall



# Which Algorithm is Best?

- For a given precision, want recall as large as possible (or vice versa)
- One metric: largest area under the curve (AUC)
- Another: set desired recall and maximize precision (precision at k)



# Summary of recommender systems

### What you can do now...

- Describe the goal of a recommender system
- Provide examples of applications where recommender systems are useful
- Implement a co-occurrence based recommender system
- Describe the input (observations, number of "topics") and output ("topic" vectors, predicted values) of a matrix factorization model
- Exploit estimated "topic" vectors (algorithms to come...) to make recommendations
- Describe the cold-start problem and ways to handle it (e.g., incorporating features)
- Analyze performance of various recommender systems in terms of precision and recall
- Use AUC or precision-at-k to select amongst candidate algorithms