



SYROTNIK ADRIEN

24 YEARS OLD
SOFTWARE ENGINEER - AI AUTOMATION

PRESSENTATION

Computer Engineering Graduate (CESI), specialized in AI-driven process automation.

Founder of **Sinortica**, a micro-enterprise supporting companies in improving operational efficiency through automation. Additional experience in web development and 3D development (Unity).

LANGUAGES

French | Native

English | B2 - TOEIC (840/990)

SKILLS

AI Automation (n8n, LLMs, Prompt Engineering)
AI/ML (ML, DL, Unity ML-Agents)
Business Process Automation & Workflow Design
C#, C++, C, Python, .NET
Svelte, Angular, Express.js, React / React Native
GitLab CI/CD, Docker
MySQL, PostgreSQL, MongoDB, Hadoop
HTML, CSS, JavaScript, Bootstrap
Unity, Unreal Engine, Blender
Design Patterns
Solidity, Web3.js, Truffle
Unit & E2E Testing
Network Administration
Project Management

HOBBIES

Video games, 3D printing, street workout, piano

CONTACT & LINKS

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Tel : +33 7 68 79 92 38

Email: adrien.syrotnik@gmail.com

Portfolio: <https://cv.adrien-syrotnik.fr/>

LinkedIn: [@adriensyrotnik](#)

CodinGame : [link](#)

Unity Learn : [link](#)

Github: <https://github.com/adrien-syrotnik>

EXPERIENCES

(CDI) Augmented Reality Engineer

BERTRANDT | SEP 2024 – DEC 2025

- Development of AR/VR applications, project management, and integration of AI technologies (LLMs, RAG) for a CV-to-job matching system.

Work-study VR - AR Developer

BERTRANDT | SEPT 2023 - SEPT 2024

- Development of AR and VR applications for process digitization in the automotive industry

VR - AR Developer Internship

CLUJ TECHNICAL UNIVERSITY | SEPT 2022 - FEB 2023

- Development of AR and VR applications in Romania for museums

Front-End Developer Internship

FLEXNETWORK | JAN 2022 - AVRIL 2022

- Development of website components using the Angular framework
- Continuous development using the CI-CD tool on GitLab

Full-Stack Developer Internship

ADEE ELECTRONIC | MARS 2021 - JUILLET 2021

- Development of a web application for project management
- Database migration from MySQL to SQLServer

TRAINING

Computer Engineering School

CESI REIMS, FRANCE | 2019 - 2024

Scientific baccalaureate

LYCÉE ROOSEVELT REIMS, FRANCE | 2017 - 2019

CERTIFICATES



Unity Junior Programmer
JUIN 2022 - Unity



Unity Essentials Pathway
JUIN 2022 - Unity



Unity VR Development Pathway
NOV 2022 - Unity



Unity Mobile AR Development
MAY 2023 - Unity



CCNA: Introduction to Networks
FEV 2021 - CISCO