

# PROGETTO DI PROGRAMMAZIONE 2

UNIVERSITÁ DI PISA  
DIPARTIMENTO IN INFORMATICA  
LAUREA IN INFORMATICA

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15 dicembre 2020

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# 1 Regole operazionali

## 1.1 EmptySet

$$\frac{type \in \{"int", "float", "string"\}}{env \triangleright EmptySet(type) \Rightarrow setT(type, [])}$$

## 1.2 Singleton

$$\frac{\frac{type \in \{"int", "float", "string"\}}{env \triangleright value \Rightarrow value \quad typeof(value)=type}}{env \triangleright Singleton(value, type) \Rightarrow setT(type, value)}$$

## 1.3 Of

$$\frac{\frac{type \in \{"int", "float", "string"\}}{env \triangleright values \Rightarrow values} \quad \forall v \in values. typeof(v)=type}{env \triangleright Of(type, values) \Rightarrow setT(type, values)}$$

## 1.4 Union

$$\frac{\frac{env \triangleright set1 \Rightarrow setT(type1, values1)}{env \triangleright set2 \Rightarrow setT(type1, values2)} \quad \frac{type = type1 = type2}{values = values1 \cup values2}}{env \triangleright Union(set1, set2) \Rightarrow setT(type, values)}$$

## 1.5 Inter

$$\frac{\frac{env \triangleright set1 \Rightarrow setT(type1, values1)}{env \triangleright set2 \Rightarrow setT(type1, values2)} \quad \frac{type = type1 = type2}{values = values1 \cap values2}}{env \triangleright Union(set1, set2) \Rightarrow setT(type, values)}$$

## 1.6 Diff

$$\frac{\frac{env \triangleright set1 \Rightarrow setT(type1, values1)}{env \triangleright set2 \Rightarrow setT(type1, values2)} \quad \frac{type = type1 = type2}{values = values1 - values2}}{env \triangleright Diff(set1, set2) \Rightarrow setT(type, values)}$$

## 1.7 Insert

$$\frac{\frac{env \triangleright set \Rightarrow setT(type, values)}{env \triangleright element \Rightarrow E} \quad \frac{type = typeof(E)}{finalValues = values \cup \{E\}}}{env \triangleright Union(set, element) \Rightarrow setT(type, finalValues)}$$

## 1.8 Remove

$$\frac{\frac{env \triangleright set \Rightarrow setT(type, values)}{env \triangleright element \Rightarrow E} \quad \frac{type = typeof(E)}{finalValues = values - \{E\}}}{env \triangleright Union(set, element) \Rightarrow setT(type, finalValues)}$$

## 1.9 IsEmpty

$$\frac{\frac{\frac{env \triangleright set \Rightarrow setT(type, values)}{if\ values = []\ then\ b = Bool(true)}{else\ b = Bool(false)}}{env \triangleright IsEmpty(set) \Rightarrow b}$$

## 1.10 HasElement

$$\frac{\frac{\frac{env \triangleright set \Rightarrow setT(type, values)}{env \triangleright element \Rightarrow E}}{type = typeof(E)}}{if\ \exists v \in values\ |\ v = E\ then\ b = Bool(true)\ else\ b = Bool(false)} \\ env \triangleright HasElement(set, element) \Rightarrow b$$

## 1.11 IsSubSet

$$\frac{\frac{\frac{env \triangleright set1 \Rightarrow setT(type1, values1)}{env \triangleright set2 \Rightarrow setT(type1, values2)}}{if\ \forall v \in values\ \exists w \in values2\ |\ v = w\ then\ b = Bool(true)}{else\ b = Bool(false)}}{env \triangleright IsSubSet(set1, set2) \Rightarrow b}$$

## 1.12 MaxSet

$$\frac{\frac{\frac{env \triangleright set \Rightarrow SetT(type, values)}{type \in \{^n int^n\ ^n float^n\ ^n string^n\}}}{maxE = v \in values\ |\ \forall w \in values\ v \geq w}}{env \triangleright MaxSet(set) \Rightarrow maxE}$$

## 1.13 MinSet

$$\frac{\frac{\frac{env \triangleright set \Rightarrow SetT(type, values)}{type \in \{^n int^n\ ^n float^n\ ^n string^n\}}}{minE = v \in values\ |\ \forall w \in values\ v \leq w}}{env \triangleright MinSet(set) \Rightarrow minE}$$

## 1.14 ForAll

$$\frac{\frac{\frac{env \triangleright set \Rightarrow setT(type, values)}{env \triangleright predicate \Rightarrow Closure(arg, ebody, s)}}{\forall v_i \in values\ env \triangleright Apply(predicate, v_i) \Rightarrow b_i}}{\forall b_i, b_j\ |\ i \neq j : b = b_i\ and\ b_j} \\ env \triangleright ForAll(predicate, set) \Rightarrow b$$

## 1.15 Exists

$$\frac{\frac{\frac{env \triangleright set \Rightarrow setT(type, values)}{env \triangleright predicate \Rightarrow Closure(arg, ebody, s)}}{\forall v_i \in values\ env \triangleright Apply(predicate, v_i) \Rightarrow b_i}}{\forall b_i, b_j\ |\ i \neq j : b = b_i\ or\ b_j} \\ env \triangleright Exists(predicate, set) \Rightarrow b$$

## 1.16 Filter

$$\frac{\frac{\frac{env \triangleright set \Rightarrow setT(type, values)}{env \triangleright predicate \Rightarrow Closure(arg, ebody, s)}}{\forall v_i \in values\ env \triangleright Apply(predicate, v_i) \Rightarrow b_i}}{\forall b_i, if\ b_i = true : resultE = resultE \cup \{v_i\}} \\ env \triangleright Filter(predicate, set) \Rightarrow SetT(type, resultE)$$

## 1.17 Map

$$\begin{array}{c}
\frac{\frac{\frac{env \triangleright set \Rightarrow setT(type, values)}{env \triangleright function \Rightarrow Closure(arg, ebody, s) \text{ or } RecClosure(f, arg, fBody, s)}}{\forall v_i \in values \ env \triangleright Apply(function, v_i) \Rightarrow b_i}}{\forall v_i : resultE = resultE \cup \{v_i\} \quad typeResult = typeof(v_i)}} \\
env \triangleright Map(function, set) \Rightarrow SetT(typeResult, resultE)
\end{array}$$