Rasterizer – Technical documentation

# Coding conventions

* lowerCamelCase (CamelCase but with a lower first letter)
* Hungarian notation :
  + Function/Method parameter : p\_[variableName];
  + Class (Not structs) attributes : m\_[variableName];
* Macro naming : MACRO\_NAME
* Class constants : \_\_CONSTANT\_NAME
* If a method is empty, put {} in the .cpp (EX : Class::~Class() {})