Provable Controlled Invariance for hybrid systems using symbolic reachability: Application to mechanical systems with impacts

CyPhy 2018

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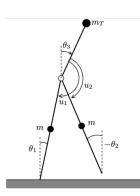
Outline

- 1 Biped robot: model and control synthesis objective
- 2 State-of-the art method: Poincaré plan and Hybrid Zero Dynamics
- 3 Our method for control synthesis of sampled switched systems: controlled recurrence, tool MINIMATOR
- 4 Adaptation to the biped robot model (hybrid model with impact)
- 5 Results and future work

Outline

- 1 Biped robot: model and control synthesis objective

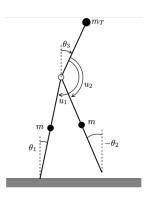
Biped robot: model



During a step, the dynamics of the robot is given by the nonlinear equation

$$M(\theta)\ddot{\theta} + N(\theta,\dot{\theta}) + G(\theta) = Bu$$

Biped robot: model



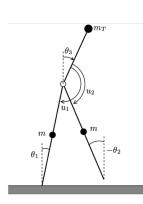
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A collision happens when both feet touch the ground. Collision happens when:

$$\theta_1 + \theta_2 = 0$$

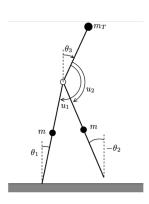
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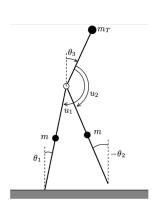
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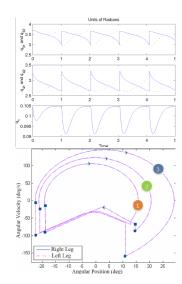
$$\theta_1 + \theta_2 = 0$$

Once the collision happens, conservation of the momentum and considering of symmetries in the system leads to a *reset* to apply. The equations of the reset are:

$$\begin{pmatrix} I & 0 \\ 0 & H^n(\theta^+) \end{pmatrix} \begin{pmatrix} \theta^+ \\ \dot{\theta}^+ \end{pmatrix} = \begin{pmatrix} Q & 0 \\ 0 & H^o(\theta^-) \end{pmatrix} \begin{pmatrix} \theta^- \\ \dot{\theta}^- \end{pmatrix}$$

Biped robot: limit cycles





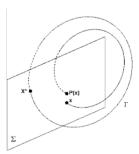
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Dynamical systems: state-of-the-art method for proving convergence towards a limit cycle

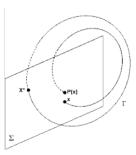
Controlled recurrence

- Intersection of trajectories with Poincaré plan converge to a fixed-point P(x). Here the Poincaré plan corresponds to the contact with the floor:
 - → zero dynamics

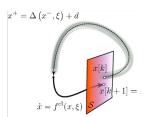


Dynamical systems: state-of-the-art method for proving convergence towards a limit cycle

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- In the biped model: complications due to the reset on impact
 - → Extension needed: Hybrid Zero Dynamics (HZD)

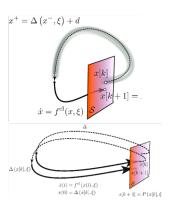


Linearization

Results and future work

Dynamical systems: state-of-the-art method for proving convergence towards a limit cycle

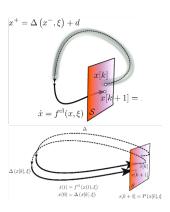
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Linearization

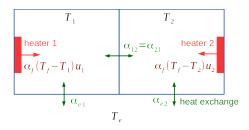
Dynamical systems: state-of-the-art method for proving convergence towards a limit cycle

- In the biped model: complications due to the reset on impact
 - \rightarrow Extension needed: Hybrid Zero Dynamics (HZD)
 - ightarrow Requires additional actuators for nullifying movements transverse to the Poincaré plan
- NB: HZD proves only limit convergence for sufficiently "high gain" of actuators; no explicit bounds for the bassin of attraction.

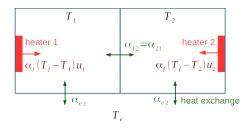


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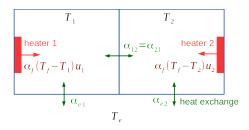


$$\begin{pmatrix} \dot{T}_1 \\ T_2 \end{pmatrix} = \begin{pmatrix} -\alpha_{21} - \alpha_{e1} - \alpha_f \mathbf{u_1} & \alpha_{21} \\ \alpha_{12} & -\alpha_{12} - \alpha_{e2} - \alpha_f \mathbf{u_2} \end{pmatrix} \begin{pmatrix} T_1 \\ T_2 \end{pmatrix} + \begin{pmatrix} \alpha_{e1} T_e + \alpha_f T_f \mathbf{u_1} \\ \alpha_{e2} T_e + \alpha_f T_f \mathbf{u_2} \end{pmatrix}.$$



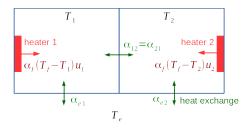
$$\begin{pmatrix} \dot{\mathcal{T}}_1 \\ \mathcal{T}_2 \end{pmatrix} = \begin{pmatrix} -\alpha_{21} - \alpha_{e1} - \alpha_f \frac{\mathbf{u_1}}{\mathbf{u_1}} & \alpha_{21} \\ \alpha_{12} & -\alpha_{12} - \alpha_{e2} - \alpha_f \frac{\mathbf{u_2}}{\mathbf{u_2}} \end{pmatrix} \begin{pmatrix} \mathcal{T}_1 \\ \mathcal{T}_2 \end{pmatrix} + \begin{pmatrix} \alpha_{e1} \mathcal{T}_e + \alpha_f \mathcal{T}_f \frac{\mathbf{u_1}}{\mathbf{u_2}} \\ \alpha_{e2} \mathcal{T}_e + \alpha_f \mathcal{T}_f \frac{\mathbf{u_2}}{\mathbf{u_2}} \end{pmatrix}.$$

 $\blacksquare \ \, \mathsf{Modes:} \ \, \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix} \ \, \mathsf{;} \ \, \mathsf{sampling} \ \, \mathsf{period} \ \, \tau$



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- A pattern π is a finite sequence of modes, e.g. $\begin{pmatrix} 0 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \end{pmatrix}$



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- A pattern π is a finite sequence of modes, e.g. $\begin{pmatrix} 0 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 1 \end{pmatrix}$
- A state dependent control consists in selecting at each τ a mode (or a pattern) according to the current value of the state.

(R, S)-stability property for the two-room apartment

Input:

- R, S
- an integer K (maximal length of patterns)

Output: controlled covering of R (each covering set is coupled with a pattern)

Guaranteed properties: (R, S)-stability

(R, S)-stability property for the two-room apartment

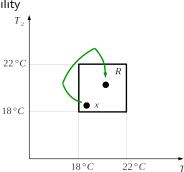
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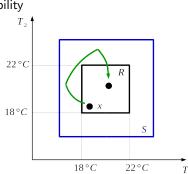
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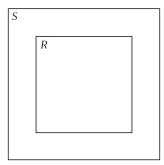
- Recurrence in R: after some (≤ K) steps of time, the temperature returns in R
- Safety in S: x(t) always stays in S.



Control tiling procedure

$$\dot{x}(t) = f_{\sigma(t)}(x(t), d(t))$$

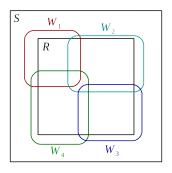
Goal: from any $x \in R$, return in R while always staying in S.



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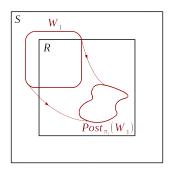
Basic idea:

■ Generate a covering of *R*

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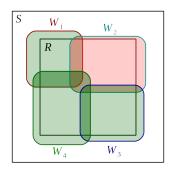
- Generate a covering of *R*
- Look for patterns (input sequences) mapping the tiles into *R* while always staying in *S*

Results and future work

Control tiling procedure

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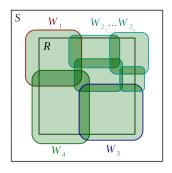
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- If it fails,

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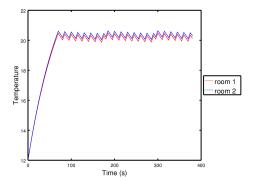


Basic idea:

- Generate a covering of *R*
- Look for patterns (input sequences) mapping the tiles into R while always staying in S
- If it fails, generate another covering.

Application to the two-room appartment

Periodic behaviour (limit cycle):



NB: method designed for sampled switched systems Finite number of modes (ex: heater 1: ON and heater 2: OFF) The control makes the mode change (switch) every τ seconds (sampling period)

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Results and future work

Extension of the method for the biped model

Controlled recurrence

- No sampling every τ seconds: the change of modes is done when an event occurs: impact with the floor $(\theta_1 + \theta_2 = 0)$
- The mode is now chosen by selecting an appropriate setpoint (constant θ_{SP}) for the expected length of the forthcoming footstep
- The actuator is a classical PD-control (proportional derivative: $u = -Kp(\theta - \theta_{SP}) - K_d \frac{d\theta}{dt}$
- The reset of the state on impact has to be taken into account

Swing phase dynamics:

$$M(\theta)\ddot{\theta} + N(\theta,\dot{\theta}) + G(\theta) = B\left(-Kp(\theta - \theta_{SP}) - K_d\dot{\theta}\right)$$

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with

$$M(\theta) = \begin{pmatrix} M_{11}, M_{12}, M_{13} \\ M_{21}, M_{22}, M_{23} \\ M_{31}, M_{32}, M_{33} \end{pmatrix}$$

$$N(\theta,\dot{\theta}) = \begin{pmatrix} N_1 \\ N_2 \\ N_3 \end{pmatrix}$$

$$G(heta) = \begin{pmatrix} G_1 \\ G_2 \\ G_3 \end{pmatrix}$$

Swing phase dynamics:

$$M(\theta)\ddot{\theta} + N(\theta,\dot{\theta}) + G(\theta) = B\left(-Kp(\theta - \theta_{SP}) - K_d\dot{\theta}\right)$$

and

$$\begin{split} M_{11} &= \left(m_{u} + m_{h} + m_{l}\right) (l_{a} + l_{b})^{2} + m_{l} l_{a}^{2}, \\ M_{12} &= M_{21} = -m_{l} (l_{a} + l_{b}) l_{b} cos(\theta_{1} - \theta_{2}), \\ M_{13} &= M_{31} = m_{u} (l_{a} + l_{b}) l_{u} cos(\theta_{1} - \theta_{3}), \ M_{22} = m_{l} l_{b}^{2}, \ M_{23} = M_{32} = 0, \\ M_{33} &= m_{u} l_{u}^{2}; \\ N_{1} &= -m_{l} (l_{a} + l_{b}) l_{b} sin(\theta_{1} - \theta_{2}) \dot{\theta}_{2}^{2} + m_{u} (l_{a} + l_{b}) l_{u} sin(\theta_{1} - \theta_{3}) \dot{\theta}_{3}^{2}, \\ N_{2} &= m_{l} (l_{a} + l_{b}) l_{b} sin(\theta_{1} - \theta_{2}) \dot{\theta}_{1}^{2}, \ N_{3} = -m_{u} (l_{a} + l_{b}) l_{u} sin(\theta_{1} - \theta_{3}) \dot{\theta}_{1}^{2}; \\ G_{1} &= -\left(\left(m_{h} + m_{l} + m_{u}\right) (l_{a} + l_{b}) + m_{l} l_{a}\right) gsin(\theta_{1}), \ G_{2} &= m_{l} l_{b} gsin(\theta_{2}), \\ G_{3} &= -m_{u} l_{u} gsin(\theta_{3}). \end{split}$$

Let us take $G_1 = -((m_h + m_l + m_u)(I_a + I_b) + m_l I_a)gsin(\theta_1)$.

It can be written as $G_1 = G_1^* sin(\theta_1)$.

It actually verifies: $G_1 = G_1^\star \theta_1 + d_1^G$ with $|d_1^G| \leq \delta_i^G$ with

$$\delta_i^G := \frac{|G_1^{\star}|}{6} |\theta_1|_{\max}^3$$

 G_1 can actually be written as a perturbed linear equation. Do this for all the nonlinear parameters and...

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and...

$$M(\theta)\ddot{\theta} + N(\theta,\dot{\theta}) + G(\theta) = B\left(-Kp(\theta - \theta_{SP}) - K_d\dot{\theta}\right)$$

becomes

$$\dot{x} = Ax + \theta_{SP}b + Hd$$

with
$$\mathbf{x} = (\dot{\theta}_1, \dot{\theta}_2, \dot{\theta}_3, \theta_1, \theta_2, \theta_3)^{\top}$$

$$A = \begin{pmatrix} \begin{pmatrix} (M^{\star^{-1}}B^d) & (M^{\star^{-1}}(-G^{\star} + B^p)) \\ \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} & \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \end{pmatrix}$$

$$H = \dots$$

and $d \in D$

Reachability computation

A zonotope is a set:

$$Z = \langle c, G \rangle = \{ x \in \mathbb{R}^n : x = c + \sum_{i=1}^p \beta^{(i)} g^{(i)}, -1 \le \beta^{(i)} \le 1 \}$$

Given the dynamics

$$\dot{x} = Ax + b + Hd$$

with $d \in D$, and an initial zonotope $Z = \langle c, G \rangle$, The image of Z at time $t + \tau$ is included in:

$$Z' =$$

where
$$A^d = e^{A\tau}$$
 and $b^d = \int_0^{\tau} e^{A(t-\tau)} dt$. $H^d = \begin{pmatrix} \epsilon_1 & 0 & \dots & 0 \\ 0 & \epsilon_2 & \dots & 0 \\ \vdots & \vdots & \ddots & 0 \\ 0 & 0 & \dots & \epsilon_n \end{pmatrix}$ and

for all $i = 1, \ldots, n$:

$$\epsilon_i = \max_{x \in D} |Hx|_i$$

Reachability computation

Linear system with perturbation :



Antoine Girard. Reachability of uncertain linear systems using zonotopes. International Workshop on Hybrid Systems: Computation and Control, 2005.

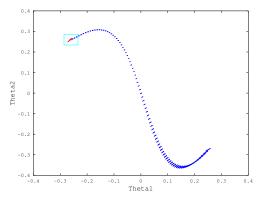
Linearization of the reset similarly as for the swing phase and take the reset/guard into account with:

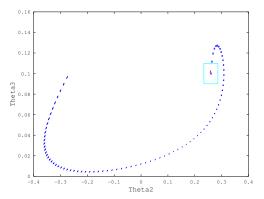


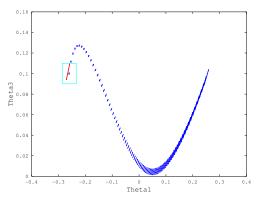
Antoine Girard, Colas Le Guernic. *Zonotope/hyperplane intersection for hybrid systems reachability analysis.* International Workshop on Hybrid Systems: Computation and Control, 2008.

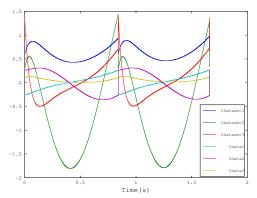
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Conclusions and future work

Advantages of the method w.r.t. HZD:

- Simpler (no need for Poincaré map, additional nullifying actuators, change of coordinates)
- Conventional control (Proportional-derivative)
- Explicit bounds for the bassin of attraction and the zone of recurrence (rectangle R)

Future work:

- Application to more sophisticated biped models (here, only 6-state model vs. 32-state model for classical biped robot)
- Extension to other models with impact (e.g., mechanical arm grasping objects)
- Combination of the method with model reduction and/or compositional analysis