



Final project - Travelling Salesman Problem

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Chapter 1

Introduction

Chapter 2

Real-life situations

Chapter 3

Exact algorithm

3.1 Pseudo-code

```
Data: this text
Result: how to write algorithm with LATEX2ε
while not at end of this document do
    read current;
    if understand then
        go to next section;
        current section becomes this one;
    else
        go back to the beginning of current section;
    end
end
```

3.2 Time complexity

3.3 Optimal Solution

3.4 Execution time and performance

Chapter 4

Constructive heuristic

4.1 Pseudo-code

4.2 Time complexity

4.3 Optimal Solution

4.4 Execution time and performance

Chapter 5

Local search heuristic

5.1 Pseudo-code

5.2 Time complexity

5.3 Optimal Solution

5.4 Execution time and performance

Chapter 6

GRASP meta-heuristic

6.1 Pseudo-code

6.2 Time complexity

6.3 Optimal Solution

6.4 Execution time and performance

Chapter 7

Conclusion

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