

Version control systems

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Outline

- 1 Introduction
- 2 Background
- 3 Early VCS
 - SCCS
 - RCS
- 4 “Modern” VCS
 - CVS
 - SVN
- 5 Distributed VCS

What is VCS?

- A Version Control System, or VCS, is a way to track changes to files
- Allows you to manage code or documents as you edit it
- Makes collaborating on a document/code significantly easier

Why should you care?

- Track changes to your files over time
 - Try out experimental ideas to code without risking and permanent harm
 - Use VCS on your homework to track your changes between drafts
 - Turn a VCS into a backup system!
- Locate the revision that a bug was introduced
- Manage changes to a single file across multiple users
- VCS can prevent you from really bugging a project
 - “Wait, you **didn’t** want that file deleted?”

Why should you care?

- Any sane developer/project uses VCS
 - sourceforge
 - code.google.com
 - github/gitorious/git.or.cz
- The CAT utilized VCS in many locations
 - agendas - RCS
 - CRACK - Git
 - intranet - Git

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Before VCS

- Living dangerously!

```
vim foo.txt
```

- *three hours later*

```
rm *.txt
```

```
...
```

- Whoops.

Do it yourself VCS

- Users replicated VCS tools by doing everything by hand

```
vim foo.txt
```

```
cp foo.txt foo.txt.1 && vim foo.txt
```

```
cp foo.txt.1 foo.txt.2 && vim foo.txt && cp foo.txt foo.txt.1 && vim  
foo.txt
```

```
...
```

- Obviously, this is not a very fun idea

The beginning of VCS

- Initial idea of VCS came from engineering
- Engineers would create blueprints, and save earlier revisions
- If a version was not liked, it was trivial to roll back
- Revision control was also applied in business, law
- Any place where you may need to backtrack on a document, VCS will show up

Concerns with VCS

- Any VCS has to deal with some basic concerns
 - Merging changes
 - Locking files
 - Atomic commits
- Each VCS handles these concerns differently

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Source Code Control System (SCCS)

- Arguably the first VCS system available
- Developed by Bell Labs in 1972
 - For some comparison, C was written in 1972 at Bell Labs as well
- SCCS was the dominant VCS until the advent of RCS
- Generally considered obsolete, and only mentioned for historical purposes
- Except for the storage method - still used today

Revision Control System (RCS)

- Released in 1982
- Created as an evolution of SCCS
- Stored changes of files as a series of diffs
- Very popular, still used today

Pros and Cons of RCS

■ Advantages

- Dirt simple
- Only need to know a few commands
- Changesets stored as series of diffs, so easy to view
- File locking and branching supported

■ Disadvantages

- Single files only
- Cannot store entire projects
- No security mechanisms - anyone can tamper with diffs
- Branching sucks - everybody just locks the file
 - `co -l agenda.dog`
 - `vim agenda.dog`
 - `ci -u agenda.dog`

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Modern VCS

- While early VCS systems were an improvement, they were still lacking
- No real support for multiple users
- No support for project wide version control
 - Make changes in foo.c and bar.c, and changes in one break the other
 - No way to look at both of the changes without black magic and/or shell scripts
- Technologies started coming out to deal with this

Concurrent Version Systems (CVS)

- Behold! Another evolution!
- CVS was the first client-server VCS
- Instead of just hacking on one file in a specific location, you check out a project
- Support for project wide VCS
- Support for multiple users simultaneously working on one project

Pros and Cons of CVS

■ Advantages

- ...
- I got nothing.

■ Disadvantages

- It was the best of times, it was the worst of times
- No moving/renaming of directories
- No versioning of symbolic links
- No unicode
- No atomic commits
 - It'll commit enough changes to break everything
- CVS was used because it was the first, not because it was good.

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