## MINOR PROJECT REPORT SUBMITTED IN PARTIAL FUFLIIMENT OF THE DEGREE OF

#### BTECH

# BY ADRIJA CHAKRABORTY (14200322020) SECOND YEAR STUDET OF MEGHNAD SAHA INSTITUTE OF TECHNOLOGY



#### Under the supervision of:

Mr. Mainak Deb Sikharthy Infotech Pvt. Ltd.

#### **Department of Electronics And Communication**

Date: 10.07.23

I hereby forward the documentation prepared by me **Adrija Chakraborty** under the supervision of Mr. Mainak Deb Sir entitled **Python SRS Documentation** accepted as fulfilment of the requirement for the Degree of Bachelor of Technology (BTech) in **Electronics And Communication** from **Meghnad Saha Institute of Technology** affiliated to **Maulana Abul Kalam Azad University of Technology** (**MAKAUT**).

Mr. Mainak Deb

(Senior Software Engineer & Project Manager)

**Project Guide** 

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Adrija Chakraborty

Department of Electronics And Communication

Meghnad Saha Institute of Technology

#### **Python SRS Documentation**

By

Adrija Chakraborty (14200322020)
UNDER THE GUIDANCE OF

Mr. Mainak Deb

**Project Guide** 

Sikharthy Infotech Pvt. Ltd.

THESIS SUBMITTED IN FULFILLMENT OF THE REQUIREMENTS FOR THE DEGREE OF

**B.Tech** 

IN

**ELECTRONICS AND COMMMUNICATIONS** 

#### **MEGHNAD SAHA INSTITUTE OF TECHNOLOGY**

AFFILIATED TO

Maulana Abul Kalam Azad University of Technology

#### **Certificate of Approval**

The foregoing project is hereby approved as a creditable study for the BTech in Electronics And Communication and presented in a manner of satisfactory to warrant its acceptance as a prerequisite to the degree for which it has been submitted. It is understood that by this approval the undersigned do not necessarily endorse or approved any statement made, opinion express or conclusion therein but approve this project only for the purpose for which it is submitted.

Final Examination for Evaluation of the Project	

Signatures of Examiners

#### **ABSTRACT**

The purpose of the project entitled as "Python SRS Documentation" is to develop a Documentation on the 5 day course that was undertaken by the aforementioned professor and institute. It deals with the basics of Python , backend development using MYSQL Database.

Python Data Science Libraries and data analysis, sorting and visually plotting. This projecthas been uploaded to github and the link too the repository has been shared in this documentation.

#### **ACKNOWLEDGEMENT**

It is a great pleasure for me to acknowledge the assistance and participation of a large number of individuals to this attempt. Our project report has been structured under the valued suggestion, support and guidance of **Mr. Mainak Deb**. Under his guidance we have accomplished the challenging task in a very short time.

Finally, we express our sincere thankfulness to our family members for inspiring me all throughout and always encouraging us.

Adrija Chakraborty
Department of Electronics And Communication

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**Chapter 1: Introduction** 

1: Introduction

PHASE A:

BRIEF DESCRIPTION OF THE TOPICS AND MODULE LEARNT SO FAR

PHASE B:

PYTHON BACKEND USING MYSQL DATABASE

PYTHON DATASCIENCE LIBRARIES AND DATA ANALYSIS, SORTING AND VISUALLY PLOTTING

#### INTRODUCTION

THIS IS A SRS DOCUMENTATION PROJECT ON THE PYTHON PROGRAMMING LANGUAGE. BRIEFLY ON THE MODULES AND TOPICS LEARNT SO FAR.KNOWLEDGE GAINED AND PRACTICAL IMPLEMENTATIONS FOR FUTURE PROSPECTUS.PYTHON AS WE ALL KNOW IS A HIGHLY DEVELOPED AND HIGH LEVEL PROGRAMMING LANGUAGE FOR DEVELOPERS. IT IS AN OBJECT ORIENTED LANGUAGE USEFUL IN MANY WAYS.

#### **INHERITANCE**

WE USED PYTHON IN THIS AS THE DEVELOPING PROGRAMMING LANGUAGE. FOLLOWING IS THE EXAMPLE OF INHERITANCE AS TAUGHT BY OUR RESPECTED PROFESSOR.

#### **PROGRAM 2**

THE FOLLOWING IS THE SECOND PROGRAM WRITTEN IN PYTHON. THE KERNEL SELECTED IS PYTHON.BASE AND THE CODE SNIPPET IS TYPED IN A JUPYTER->. ipynb file. IN JUPYTER WE CAN TYPE CODE SNIPPETS AS SHOWN BELOW.

```
program2.ipynb - PYTHON HOME - Visual Studio Code
                                                                                                                       Program1.py program2.ipynb × hoops.py

hoppogram2.ipynb > hoops.py
                                                                                                                                        S C
           class Name:
               def main():
                    c="Adrija"
                   d="ECE
                    e=14200322020
÷
                   final_str="""My name is {2},I study in{1} college in kolkata.
                   abc=final_str.format(a,b,c,d,e)
                   print(abc)
          Name.main()
        My name is Adrija, I study in MSIT college in kolkata.
                My Makaut roll number is 14200322020.
```

THE OUTPUT IS THE FINAL STRING. BUT HEREIN, WE HAVEN'T DIRECTLY PRIINTED THE STRING; WHEREAS WE HAVE USED REFERENCE TO DO THE SAME.

#### **LOOPS**

THE FOLLOWING SHOWS THE LOOPS IN PYTHON AS IN HOW TO IMPLEMENT ITERATION OR LOOPS IN PYTHON. A VERY BASIC PROGRAM ON ODD AND EVEN NUMBERS HAS BEEN WRITTEN IN THE FOLLOWING EXAMPLE.

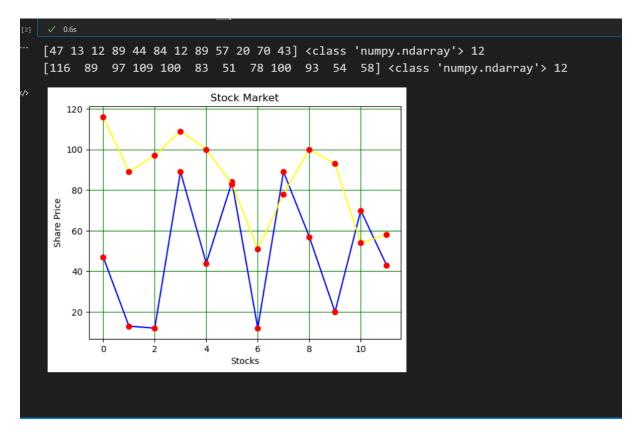
WE HAVE INTIALLY DEFINED THE CLASS AND OBJECT AND HAVE TAKEN INPT FROM THE USER ABOUT WHAT SHALL BE THE RANGE AND NUMBERS. AND THEN CORRESPONDING TO THAT THE NUMBER'S WHETHER ODD OR EVEN HAS BEEN MENTIONED IN THE TERMINAL AS OUTPUT..

```
▼ File Edit Selection View Go Run Terminal Help
   Program1.py program2.ipynb loops.py X graphs.ipynb
      1 class Numbers:
           def even():
2
             a=int(input("Enter Starting point-> "))
                b=int(input("Enter ending point-> "))
                 for x in range (a,b):
                      if x%2==0:
HH.
                          print(x,end=" ")
             def odd():
÷
                  x=int(input("Enter Starting point-> "))
                  y=int(input("Enter ending point-> "))
                  for z in range(x,y):
                      if z%2!=0:
                         print(z,end=" ")
              print("\t\t......EVEN NUMBERS.....")
      16 Numbers.even()
      17 print("\n")
      18 print("\t\t ...........ODD NUMBERS......")
      19 Numbers.odd()
```

#### <u>GRAPH</u>

```
import numpy as np
import matplotlib.pyplot as plt
class Graph:
    def RandomArrayGraph():
        x_axis=np.random.randint(10,90,12)
        y_axis=np.random.randint(50,120,12)
        # x_axis=np.array_split(x_axis,2)
        # y_axis=np.array_split(y_axis,2)
        print(x_axis,type(x_axis),len(x_axis))
        print(y_axis,type(y_axis),len(y_axis))
        #
plt.plot(x_axis,y_axis,marker="o",mfc="red",mec="red",
color="blue")
```

```
plt.plot(x_axis,marker="o",mfc="red",mec="red"
,color="blue")
        plt.plot(y_axis,marker="o",mfc="red",mec="red"
,color="yellow")
        plt.grid(color="green")
        plt.xlabel("Stocks")
        plt.ylabel("Share Price")
        plt.title("Stock Market")
        plt.show()
Graph.RandomArrayGraph()
```



ABOVE IS THE CODE AND OUT PUT OF HOW WE DEPLOY A GRAPH IN PYTHON IN JUPYTER NOTEBOOK. INITIALLY WE HAVE TAKEN A RANDOM INTEGER USING THE RANDINT FEATURE OF PYTHON. THE GRAPH HAS BEEN DRAWN WITH RESPECT TO THE RANDOM INTEGER AS SELECTED BY THE SYSTEM SINCE IT HAS BEEN DONE IN A VERY BASIC FORMAT FOR OUR BASIC UNDERSTANDING.

#### **SORTING OF AN ARRAY**

```
class Arrays:
    def main():
        arr_1=[]
        n=int(input("Enter the number of array elements -> "))
        for x in range(0,n):
            y=int(input("Enter the Array Element -> "))
            arr_1.append(y)
        print("\nFinal Array ->",arr_1," ",type(arr_1))
        print("Length of the Array is -> ",len(arr_1))
        arr_1.sort()
        print("\nThe Array is Increasing Order -> ",arr_1)
        arr_1.sort(reverse=True)
        print("\nThe Array is Decreasing Order -> ",arr_1)

Arrays.main()
```

ABOVE IS THE CODE FOR SORTING AN ARRAY. THE CLASS AND OBJECT HAS BEEN SPECIFIED OR DEFINED. WE HAVE TAKEN INPUT FROM THE USER AND LATER APPENDED THE SAME INTO THE ARRAY.

```
Final Array -> [20, 30] <class 'list'>
Length of the Array is -> 2

The Array is Increasing Order -> [20, 30]

The Array is Decreasing Order -> [30, 20]

+ Code + Markdown
```

ABOVE IS THE OUTPUT OF SORTING AN ARRAY IN JUPYTER NOTEBOOK AFTTER CODING IN PYTHON.

#### **FILE HANDLING**

```
import os
class FileHandling:
  def main():
    x=str(input("Enter a file name -> "))
    y=str(input("Enter a text in file -> "))
    b=open(x,"w")
    b.write(y)
    b.close()
    print(x,"\nFile created successfully")
    print("\n\t\t----Reading File Contents----")
    z=open(x,"r")
    print("\n")
    print(z.read())
  def FileDelete():
    xyz=input("Enter the file name to delete -> ")
    a=os.remove(xyz)
    print("File deleted successfully")
FileHandling.main()
FileHandling.FileDelete()
```

THE ABOVE IS THE CODE OF FILE HANDLING . FILE HANDLING IS AS WE ALL KNOW A VERY IMPORTANT PART OF ANY PROGRAMMING LANGUAGE.

USING THE ABOVE CODE WE CAN OPEN, READ "WRITE AND DELETE A FILE(IN THIS CASE A SAMPLE FILE HAS BEEN CREATED.

#### **LIBRARIES IN PYTHON**

PYTHON AS WE ALL KNOW IS A HIGHLY DEVELOPED ANNO CODER FRIENDLY LANGUAGE WITH ALMOST ALL FUNCTIONS/METHODS BEING PREDEFINED AND AVAILABLE TO US.

THERE ARE SEVERAL LIBRARIES IN PYTHON. SOME OF THEM AR NUMPY, SCIPY, PANDAS, AND ALL.WE CAN INSTALL ANACONDA AT ONE GO TO AVOID ANY MESSY INSTALLATIONS OF ONE LIBRARY AT A TIME.

#### **DATABASE HANDLING**

```
#Create Database
import mysql.connector
mydb = mysql.connector.connect(
 host="localhost",
  user="root",
 password=""
abc = mydb.cursor()
abc.execute("CREATE DATABASE msit")
print("Database Created Successfully")
                                                                         In [2]:
#Create Table
import mysql.connector
db = mysql.connector.connect(
 host="localhost",
 user="root",
 password="",
  database="msit"
mysql query = db.cursor()
mysql query.execute("CREATE TABLE customers students(id INT AUTO INCREMENT
PRIMARY KEY, name VARCHAR(255), address VARCHAR(255), email VARCHAR(100),
gender TEXT(50))")
print("Table Created Successfully")
#Data Insert in Table
import mysql.connector
mydb = mysql.connector.connect(
 host="localhost",
 user="root",
  password="",
 database="msit"
)
mycursor = mydb.cursor()
sql = "INSERT INTO customers (name, address) VALUES (%s, %s)"
```

```
val = ("Mainak", "Kolkata")
mycursor.execute(sql, val)
sql 2= "INSERT INTO customers students (name, address, email, gender) VALUES
(%s, %s, %s, %s)"
val 2 = ("Test1", "addressTest", "test@gmail.com", "Male")
mycursor.execute(sql 2, val 2)
mydb.commit()
print(mycursor.rowcount, "record inserted.")
#Data Insert in Table
import mysql.connector
mydb = mysql.connector.connect(
 host="localhost",
 user="root",
 password="",
 database="msit"
mycursor = mydb.cursor()
sql = "INSERT INTO customers (name, address) VALUES (%s, %s)"
a=str(input("Enter your name -> "))
b=str(input("Enter your address -> "))
val = (a, b)
mycursor.execute(sql, val)
sql 2= "INSERT INTO customers students (name, address, email, gender) VALUES
(%s, %s, %s, %s)"
a=str(input("Enter your name ->"))
b=str(input("Enter your address -> "))
c=str(input("Enter your email"))
d=str(input("Enter your gender -> "))
val 2=(a,b,c,d)
mycursor.execute(sql 2, val 2)
mydb.commit()
print(mycursor.rowcount, "record inserted.")
#fetch data
import mysql.connector
mydb = mysql.connector.connect(
 host="localhost",
 user="root",
 password="",
  database="msit"
mycursor = mydb.cursor()
mycursor.execute("SELECT * FROM customers students")
myresult = mycursor.fetchall()
```

```
for x in myresult:
    print(x)

#Search Data
import mysql.connector

mydb = mysql.connector.connect(
    host="localhost",
    user="root",
    password="",
    database="msit"
)

mycursor = mydb.cursor()

sql = "SELECT * FROM customers_students WHERE email = 'test@gmail.com'"

mycursor.execute(sql)

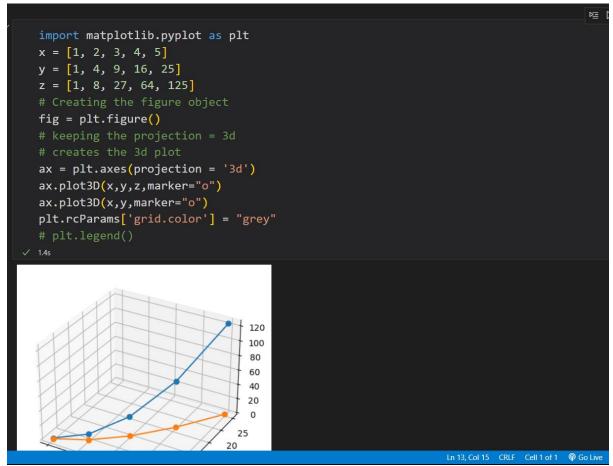
myresult = mycursor.fetchall()

for x in myresult:
    print(x)
```

#### <u>PANDAS</u>

PANDAS IS A LIBRARY USED IN PYTHON FOR DEVELOPERS.NUMPY IS USED FOR ARRAYS.

### MATPLOTLIB MATPLOTLIB IS A LIBRARY USED FOR PLOTTING VISUALLY EFFECTIVE GRAPHS REPRESENTING DATA.FOLLOWING IS SUCH AN EXAMPLE.



WE IMPORT MATPLOTLIB AS PLT. AND THUS THE CODE DEPLOYS A 3D GRAPH.

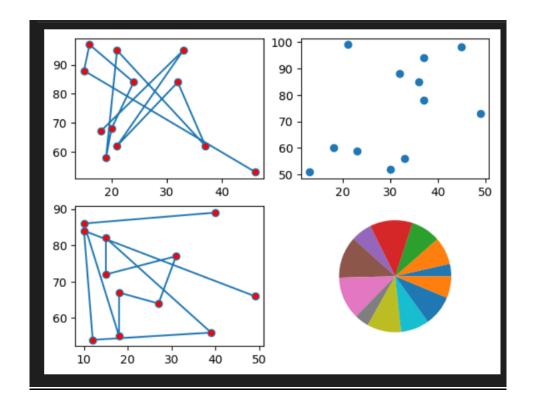
#### **SUBPLOT**

```
import matplotlib.pyplot as plt
import numpy as np
class Subplot:
   def Plot():
       x_axis_1=np.random.randint(10,50,12)
       y_axis_1=np.random.randint(50,100,12)
       plt.subplot(2,2,1)
       plt.plot(x_axis_1,y_axis_1,marker="o",mfc="red")
       x_axis_2=np.random.randint(10,50,12)
        y_axis_2=np.random.randint(50,100,12)
        plt.subplot(2,2,2)
        plt.scatter(x_axis_2,y_axis_2)
        x_axis_3=np.random.randint(10,50,12)
       y_axis_3=np.random.randint(50,100,12)
       plt.subplot(2,2,3)
       plt.plot(x_axis_3,y_axis_3,marker="o",mfc="red")
       x_axis_4=np.random.randint(10,50,12)
       plt.subplot(2,2,4)
       plt.pie(x_axis_4)
       plt.show()
Subplot.Plot()
                                                             Ln 25, Col 15 CRLF Cell 1 of 1 👂 Go Live 🛷 Prettier 👂 🗘 ()
```

The subplot() function takes three arguments that describes the layout of the figure.

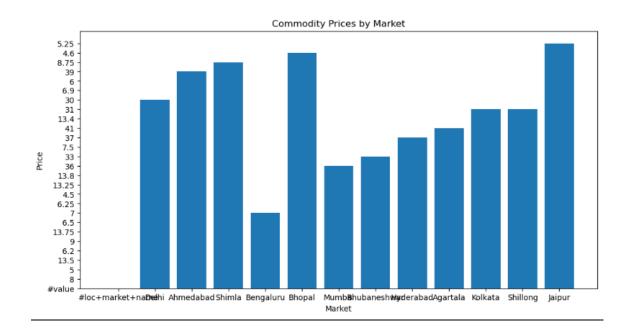
The layout is organized in rows and columns, which are represented by the *first* and *second* argument.

The third argument represents the index of the current plot.

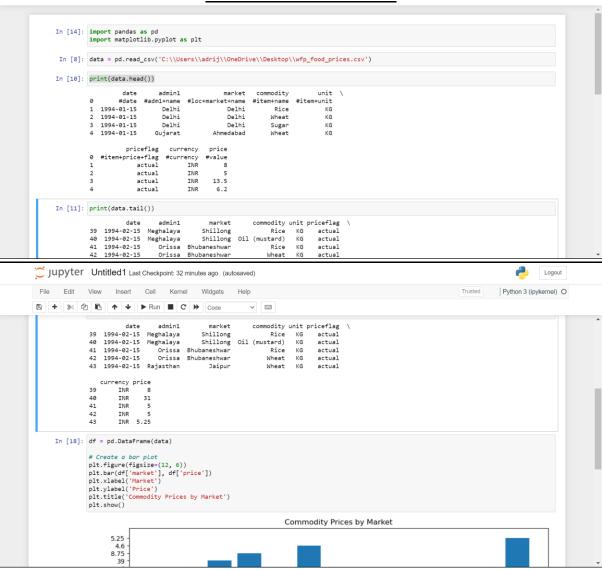


#### FOLLOWING IS THE VISUAL PLLOTTING OF THE BELOW MENNTIONED DATASHEET

wfp food prices.xlsx



#### SORTING OF THE DATASHEET



THE TAIL AND HEAD OF THE EXCEL FILE HAS BEEN DISPLAYES IN THE JUPYTER NOTEBOOK

**CONCLUSION** 

THIS IS A SRS DOCUMENTATION PROJECT ON THE PYTHON PROGRAMMING LANGUAGE.

BRIEFLY ON THE MODULES AND TOPICS LEARNT SO FAR.KNOWLEDGE GAINED AND

PRACTICAL IMPLEMENTATIONS FOR FUTURE PROSPECTUS.PYTHON AS WE ALL KNOW IS

A HIGHLY DEVELOPED AND HIGH LEVEL PROGRAMMING LANGUAGE FOR DEVELOPERS. IT

IS AN OBJECT ORIENTED LANGUAGE USEFUL IN MANY WAYS. THIS PROJECT WAS A

WONDERFUL LEARNING EXPERIENCE.

GITHUB LINK: https://github.com/adrija-12