## StrassenMatrixMultiplication.java

```
package DivideAndConquerTesting;
1
2
3
    public class StrassenMatrixMultiplication {
4
            public int[][] multiply(int[][] A, int[][] B) {
5
            int n = A.length;
6
7
            int[][] R = new int[n][n];
8
9 1
            if (n == 1) {
                 R[0][0] = A[0][0] * B[0][0];
10 1
11
            } else {
12 2
                 int[][] A11 = new int[n / 2][n / 2];
13 2
                 int[][] A12 = new int[n / 2][n / 2];
                 int[][] A21 = new int[n / 2][n / 2];
14 <sup>2</sup>
15 2
                 int[][] A22 = new int[n / 2][n / 2];
16 <sup>2</sup>
                 int[][] B11 = new int[n / 2][n / 2];
17 2
                 int[][] B12 = new int[n / 2][n / 2];
                 int[][] B21 = new int[n / 2][n / 2];
18 <sup>2</sup>
19 <mark>2</mark>
                 int[][] B22 = new int[n / 2][n / 2];
20
                 split(A, A11, 0, 0);
21 1
22 <u>2</u>
                 split(A, A12, 0, n / 2);
23 <mark>2</mark>
                 split(A, A21, n / 2, 0);
24 3
                 split(A, A22, n / 2, n / 2);
25
26 1
                 split(B, B11, 0, 0);
27 2
                 split(B, B12, 0, n / 2);
28 2
                 split(B, B21, n / 2, 0);
                 split(B, B22, n / 2, n / 2);
29 3
30
31
                 int[][] M1 = multiply(add(A11, A22), add(B11, B22));
32
                 int[][] M2 = multiply(add(A21, A22), B11);
33
                 int[][] M3 = multiply(A11, sub(B12, B22));
34
                 int[][] M4 = multiply(A22, sub(B21, B11));
                 int[][] M5 = multiply(add(A11, A12), B22);
35
                 int[][] M6 = multiply(sub(A21, A11), add(B11, B12));
36
37
                 int[][] M7 = multiply(sub(A12, A22), add(B21, B22));
38
                 int[][] C11 = add(sub(add(M1, M4), M5), M7);
                 int[][] C12 = add(M3, M5);
39
40
                 int[][] C21 = add(M2, M4);
41
                 int[][] C22 = add(sub(add(M1, M3), M2), M6);
```

```
42
43 1
                join(C11, R, 0, 0);
44 2
                join(C12, R, 0, n / 2);
                join(C21, R, n / 2, 0);
45 2
46 3
                join(C22, R, n / 2, n / 2);
47
            }
48 1
            return R;
49
        }
50
51
        public int[][] sub(int[][] A, int[][] B) {
52
            int n = A.length;
53
            int[][] C = new int[n][n];
54 3
            for (int i = 0; i < n; i++) {
55 3
                for (int j = 0; j < n; j++) {
56 1
                    C[i][j] = A[i][j] - B[i][j];
57
                }
58
            }
59 1
            return C;
60
        }
61
62
        public int[][] add(int[][] A, int[][] B) {
63
            int n = A.length;
64
            int[][] C = new int[n][n];
65
66 3
            for (int i = 0; i < n; i++) {
67 3
                for (int j = 0; j < n; j++) {
                    C[i][j] = A[i][j] + B[i][j];
68 1
69
                }
70
            }
71 1
            return C;
72
        }
73
        public void split(int[][] P, int[][] C, int iB, int jB) {
74
75 4
            for (int i1 = 0, i2 = iB; i1 < C.length; i1++, i2++) {
                for (int j1 = 0, j2 = jB; j1 < C.length; j1++, j2++) {
76 4
77
                    C[i1][j1] = P[i2][j2];
78
                }
79
            }
80
        }
81
82
        public void join(int[][] C, int[][] P, int iB, int jB) {
83 4
            for (int i1 = 0, i2 = iB; i1 < C.length; i1++, i2++) {
84 4
                for (int j1 = 0, j2 = jB; j1 < C.length; j1++, j2++) {
85
                    P[i2][j2] = C[i1][j1];
86
                }
```

```
87
            }
88
        }
89
   }
    Mutations
    1. negated conditional → KILLED
10 1. Replaced integer multiplication with division → KILLED

    Replaced integer division with multiplication → KILLED

12
    2. Replaced integer division with multiplication → SURVIVED

    Replaced integer division with multiplication → KILLED

13
    2. Replaced integer division with multiplication → SURVIVED
    1. Replaced integer division with multiplication → KILLED
14
    2. Replaced integer division with multiplication → SURVIVED
    1. Replaced integer division with multiplication → KILLED
<u>15</u>
   2. Replaced integer division with multiplication → SURVIVED
    1. Replaced integer division with multiplication → KILLED
16
    2. Replaced integer division with multiplication → SURVIVED

    Replaced integer division with multiplication → KILLED

17
    2. Replaced integer division with multiplication → SURVIVED
    1. Replaced integer division with multiplication \rightarrow KILLED
<u>18</u>
    2. Replaced integer division with multiplication → SURVIVED

    Replaced integer division with multiplication → KILLED

19
    2. Replaced integer division with multiplication → SURVIVED
    1. removed call to
21
   DivideAndConquerTesting/StrassenMatrixMultiplication::split → KILLED

    Replaced integer division with multiplication → KILLED

   2. removed call to
22
    DivideAndConquerTesting/StrassenMatrixMultiplication::split → KILLED

    Replaced integer division with multiplication → KILLED

23 2. removed call to
    DivideAndConquerTesting/StrassenMatrixMultiplication::split → KILLED

    Replaced integer division with multiplication → KILLED

    2. Replaced integer division with multiplication → KILLED
<u>24</u>
   3. removed call to
    DivideAndConquerTesting/StrassenMatrixMultiplication::split → KILLED
    1. removed call to
<u> 26</u>
    DivideAndConquerTesting/StrassenMatrixMultiplication::split → KILLED

    Replaced integer division with multiplication → KILLED

27 2. removed call to
    DivideAndConquerTesting/StrassenMatrixMultiplication::split → KILLED
    1. Replaced integer division with multiplication → KILLED
28 2. removed call to
    DivideAndConquerTesting/StrassenMatrixMultiplication::split → KILLED

    Replaced integer division with multiplication → KILLED

    2. Replaced integer division with multiplication → KILLED
<u> 29</u>
    3. removed call to
    DivideAndConquerTesting/StrassenMatrixMultiplication::split → KILLED
    1. removed call to
43
    DivideAndConquerTesting/StrassenMatrixMultiplication::join → KILLED
```

```
44 1. Replaced integer division with multiplication → KILLED
    2. removed call to
    DivideAndConquerTesting/StrassenMatrixMultiplication::join → KILLED
    1. Replaced integer division with multiplication → KILLED
45 2. removed call to
    DivideAndConquerTesting/StrassenMatrixMultiplication::join → KILLED

    Replaced integer division with multiplication → KILLED

    2. Replaced integer division with multiplication → KILLED
46
   3. removed call to
    DivideAndConquerTesting/StrassenMatrixMultiplication::join → KILLED
    1. replaced return value with null for
   DivideAndConquerTesting/StrassenMatrixMultiplication::multiply →
48
    KILLED
    1. changed conditional boundary → KILLED
<u>54</u>
   2. Changed increment from 1 to -1 → KILLED
    negated conditional → KILLED

    changed conditional boundary → KILLED

   2. Changed increment from 1 to -1 \rightarrow KILLED
55
    3. negated conditional → KILLED
<u>56</u>
   1. Replaced integer subtraction with addition → KILLED
    1. replaced return value with null for
<u>59</u>
    DivideAndConquerTesting/StrassenMatrixMultiplication::sub → KILLED

    changed conditional boundary → KILLED

   2. Changed increment from 1 to -1 → KILLED
66
    3. negated conditional → KILLED

    changed conditional boundary → KILLED

    2. Changed increment from 1 to -1 → KILLED
67
    3. negated conditional → KILLED
68
   1. Replaced integer addition with subtraction → KILLED
    1. replaced return value with null for
    DivideAndConquerTesting/StrassenMatrixMultiplication::add → KILLED

    changed conditional boundary → KILLED

    2. Changed increment from 1 to -1 → KILLED
75
   3. Changed increment from 1 to -1 → KILLED
    4. negated conditional → KILLED

    changed conditional boundary → KILLED

    2. Changed increment from 1 to -1 → KILLED
    3. Changed increment from 1 to -1 → KILLED
    4. negated conditional → KILLED

    changed conditional boundary → KILLED

    2. Changed increment from 1 to -1 → KILLED
<u>83</u>
   3. Changed increment from 1 to -1 → KILLED

 negated conditional → KILLED

    1. changed conditional boundary → KILLED
    2. Changed increment from 1 to -1 → KILLED
84
    3. Changed increment from 1 to -1 → KILLED
    4. negated conditional → KILLED
```

## **Active mutators**

- BOOLEAN FALSE RETURN
- BOOLEAN TRUE RETURN

- CONDITIONALS BOUNDARY MUTATOR
- EMPTY RETURN VALUES
- INCREMENTS MUTATORINVERT\_NEGS\_MUTATOR
- MATH MUTATOR
- NEGATE CONDITIONALS MUTATOR
- NULL\_RETURN\_VALUES
- PRIMITIVE RETURN VALS MUTATOR
- VOID\_METHOD\_CALL\_MUTATOR

## **Tests examined**

- DivideAndConquerTesting.AllDivideConquerTesting.[engine:junit-jupiter]/ [class:DivideAndConquerTesting.AllDivideConquerTesting]/ [method:testStrassenMatrixMultiplication()] (13 ms)
- DivideAndConquerTesting.AllDivideConquerTesting.[engine:junit-jupiter]/ [class:DivideAndConquerTesting.AllDivideConquerTesting]/ [method:BinarySearch2dArrayTestMiddle()] (28 ms)

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