Gianluca Costa

Location: Bologna (Italy); 100%-remote only Website: https://gianlucacosta.info/ Languages: 11 11 25%

Preferred technologies at present

- * TypeScript or tidy, linted ES 6+
- ❖ React especially with functions & hooks
- Node.js (and its vast ecosystem)
- * C# 9+ on .NET 5+
- Python 3, best if with type hints
- * NoSQL (MongoDB)
- SQL (PostgreSQL, SQL Server, ...)
- Docker, elements of Kubernetes

Areas of interest

- □ Software engineering & architecture, preferably full-stack and on modern projects
- ☐ Research & Development including domain-driven design & ubiquitous language
- □ Continuous improvement in particular on internal tools and CI/CD pipelines
- □ Code quality and minimalism
- □ **DevOps** & **Cloud** design (but no on-call duty)
- □ **Security** especially in the field of web apps
- ☐ **Mentoring**, while continuously learning
- □ Data Science I still have limited knowledge in this domain, but I'm always eager to explore it in more detail
- ☐ **Agile processes** *ideas*, *creativity* and the *human aspect* rather than formal ceremonies
- □ 100%-remote positions only

For details about my work experience, please visit my LinkedIn profile:

https://www.linkedin.com/in/giancosta86/

Science

Passionate software craftsman since 1999

7+ years of experience in IT companies

MSc and BSc in Computer Engineering - 110 cum laude

Awarded as one of the 30 best Engineering students in Bologna, in 2016

More than 70 **open source projects** on GitHub: https://github.com/giancosta86

Linux user since 2004

Presentations on SpeakerDeck: https://speakerdeck.com/giancosta86

Humanism

Curious learner, passionate teacher

C1 level in English (CAE, BEC Higher)

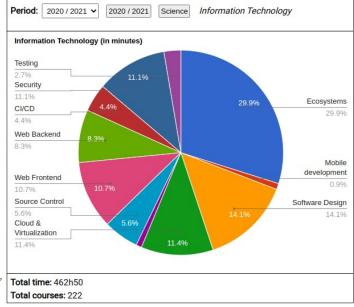
C1 level in French (DALF)

B1 level in *German* (Goethe Zertifikat)

Poet, mainly in ancient Italian

Proudly supporting **human** rights and **equality**

Award in national competition of **Latin** translation, in 2003





This chart is taken from the interactive report available on my website: https://gianlucacosta.info/#learning