```
⟨) \circlearrowright
                   ()\circlearrowleft

⇒ \rightleftharpoons

≒ \leftrightharpoons
                   ⊩ \Vdash
                                      ∥-\Vvdash
⊨ \vDash
                  → \twoheadrightarrow

   \twoheadleftarrow

⇒ \rightrightarrows

                                      ↓ \downdownarrows
                   \upharpoonright
 | \downharpoonright
                   1 \upharpoonleft
                                       ≒ \leftrightarrows
                                       ↑\Rsh
\rightleftharpoons\rightleftarrows
                   <sup>¹</sup> \Lsh
 \leftrightsquigarrow
                                      ← \looparrowleft
→ \looparrowright
                   ≗ \circeq

    \succsim

> \gtrsim
                   ≥ \gtrapprox
                                      → \multimap
: \therefore
                   ∵\because
                                      ≜ \triangleq
                   < \lesssim</pre>
≲ \lessapprox
                                      > \eqslantgtr

    ⟨ \eqslantless

≺ \curlyeqprec

                   ≤ \leqq

  \lessgtr
= \risingdotseq
                   ≒ \fallingdotseq
                                      ≥ \geqq
                   ≥ \gtrless
                   ⟨ \vartriangleleft

    \trianglerighteq

▷ \vartriangleright
() \between
                                      ▶ \blacktriangleright

◀ \blacktriangleleft
                   △ \vartriangle
                                      = \eqcirc
                                      | > \gtreqless
| \gtreqqless
                  ⇒ \Rrightarrow

⟨≡ \Lleftarrow
⊆\subseteqq

⇒ \Supset

                   \simeq \
⊇\supseteqq
                                      ⇒ \Bumpeq

√ \111
                  ≫ \ggg
                                      ↑\pitchfork
```