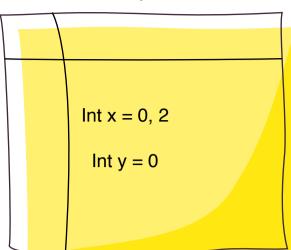
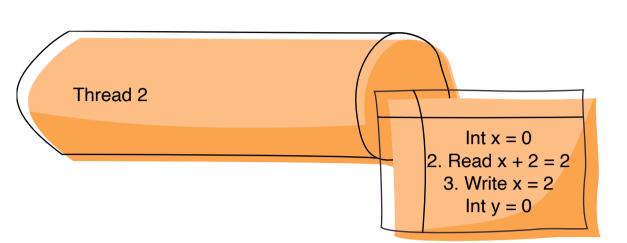
Memoria Principal







Int x = 0

Memoria Principal

