

# Assignment 1

## Geometric Motion Planning

Name

Matriculation Number

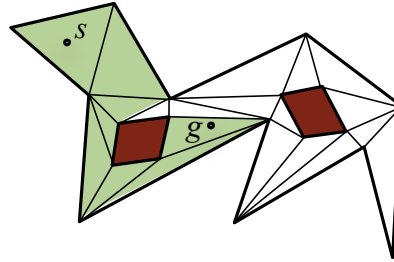
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### *Instructions*

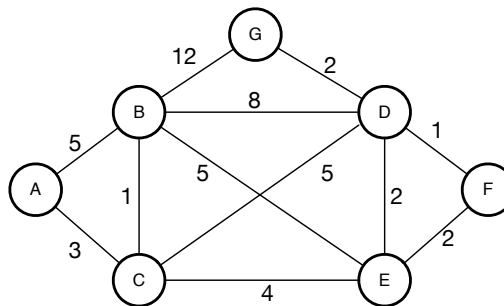
- Due date: **14 Feb 2023** in class.
  - Type up your solutions or write **neatly**.
  - Submit your work in hard copy. Make sure to include the cover page.
  - The starred questions provide extra-credits.
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Problem	Max Points	Points
1	10	
2	10	
3	10	
4	15	
5	15	
6	15*	
7	25	
8	10	
9	15	
10	10	
11	10 + 5* (proof)	
<b>Total</b>	<b>130+20*</b>	

- For a point robot in a 2-D polygonal environment with obstacles, its free space is decomposed into and represented as a set of triangles. A *channel* is a sequence of adjacent triangles that contains a collision-free path connecting a start position  $s$  and a goal position  $g$ .



- Define a search graph  $G$  over the triangles so that we can use  $G$  to find a channel  $\sigma$  that connects  $s$  and  $g$ . Describe what the nodes and edges of  $G$  represent.
  - Given a channel  $\sigma$  that connects  $s$  and  $g$ , describe a method to generate a collision-free path from  $s$  to  $g$ . Draw an example to illustrate your solution.
- Find the shortest path to node  $A$  from every other node in the weighted graph below.



- Apply the backward dynamic programming algorithm. Let  $V^*(s)$  be the shortest-path length from node  $s$  to  $A$  and  $V_i(s)$  be the estimated shortest-path length in the  $i$ 'th iteration of the dynamic programming algorithm. Show the values for  $V_0(s)$ ,  $V_1(s)$ , and  $V_2(s)$  as well as  $V^*(s)$  for all nodes in the graph.

	A	B	C	D	E	F	G
$V_0$							
$V_1$							
$V_2$							
$V^*$							

- Apply the Dijkstra's algorithm. The shortest paths form a tree. Draw the shortest-path tree.
- Let  $M$  be a  $3 \times 3$  orthonormal matrices with determinant  $+1$ . We have discussed in the class that every such matrix corresponds to a rotation in 3-D space, and vice versa. This implies that  $M$  has only 3 *independent* degrees of freedom (DOFs); however,  $M$  contains 9 parameters.
    - What are the constraints on the 9 parameters that reduce the number of DOFs of  $M$  to 3?
    - $M$  is required to have determinant  $+1$ . Does this constraint reduce the number of DOFs of  $M$ ? Why or why not?
  - Give the dimension of the configuration space for the following systems. Briefly justify your answer.
    - An articulated robot in a 2D plane with a fixed base and two revolute joints.
    - Two mobile robots freely translate and rotate in the plane.
    - An aerial manipulator consisting of two manipulators attached to an unmanned aerial vehicle (UAV). Each manipulator has 6 revolute joints.

5. This problem explores the configuration space of lines and that of line segments.
- (a) Consider an infinite line  $\ell$  that translates and rotates freely in 3-D space. Give two different parameterizations of the configuration space  $C$  for  $\ell$ : one that makes use of angles and one that makes no use of angles.
  - (b) What is the dimension of  $C$ ?
  - (c) Consider a straight-line segment  $s$  that translates and rotates freely in 3-D space. What is the dimension of the configuration space for  $s$ ? Can you use the two parameterizations in part (a) for  $s$ ? What modifications would be needed if any?

6. This problem examines the relationship between distance in the configuration space and distance in the workspace. Specifically, if a robot moves by a certain amount in the configuration space, how much can a point on the robot move in the workspace? Consider a planar robot arm with  $n$  sequential links. Each link is a straight-line segment of length  $L$ . One endpoint of the link is called the *origin*, and the other is called the *extremity*. The origin of the first link is fixed. The origin of the  $i$ th link ( $2 \leq i \leq n$ ) coincides with the extremity of the  $(i - 1)$ th link at a point called a *joint*. A link can rotate freely about the joint.

- (a) A configuration  $q$  of this robot can be represented by the joint angles  $(\theta_1, \theta_2, \dots, \theta_n)$ . The metric  $d_c$  in the robot's configuration space is defined as

$$d_c(q, q') = \max_{1 \leq i \leq n} |\theta_i - \theta'_i|$$

for two configurations  $q$  and  $q'$ . Suppose that the robot moves from a configuration  $q = (\theta_1, \theta_2, \dots, \theta_n)$  to a configuration  $q' = (\theta'_1, \theta'_2, \dots, \theta'_n)$  along the straight-line segment joining  $q$  and  $q'$  in the Cartesian space  $\mathbb{R}^n$ . In other words, the robot moves along the path  $(1 - \lambda)q + \lambda q'$  for  $0 \leq \lambda \leq 1$ . Show that no point on the robot traces a path longer than  $\alpha d_c(q, q')$  for some positive constant  $\alpha$ . Give a bound of  $\alpha$  in terms of  $L$ , the link length, and  $n$ , the number of links.

- (b) Let  $d_w(q, B)$  denote the minimum distance between the robot placed at a configuration  $q$  and a (workspace) obstacle  $B$ , i.e., the distance between the closest pair of points on the robot placed at  $q$  and  $B$ . Using the result from part (a), calculate the radius  $\rho$  of the neighborhood

$$N(q) = \{q' \mid d_c(q, q') \leq \rho\}$$

in which the robot is guaranteed to move freely without colliding with  $B$ . Express your answer in terms of  $\alpha$  and  $d_w(q, B)$ .

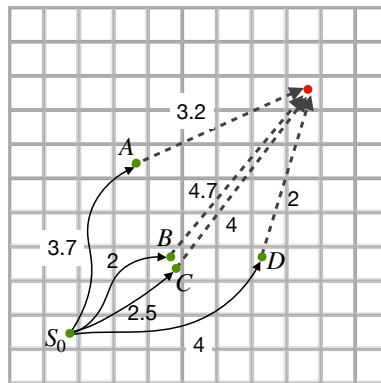
7. Describe how to sample points uniformly from each set below. For part (a) and (b), use polar-coordinates parametrization.

- (a) A circle with center  $c$  and radius  $r$ :  $S = \{p \in \mathbb{R}^2 \mid \|p - c\| = r\}$ .
- (b) A disc  $B_2$  with center  $c$  and radius  $r$ :  $B_2 = \{p \in \mathbb{R}^2 \mid \|p - c\| \leq r\}$ .
- (c) Alternatively, sample the disc  $B_2$  using the rejection method. Sample uniformly from the bounding box of  $B$  containing  $B_2$  and reject the samples outside of the disc. Which method would you choose, polar-coordinates parametrization or rejection sampling? Why?
- (d) An  $N$ -dimensional sphere with center  $c$  and radius  $r$ :  $B_N = \{p \in \mathbb{R}^N \mid \|p - c\| \leq r\}$ . If using rejection sampling, discuss the rejection rate and how it scales with the dimension of the space,  $N$ .
- (e) Can you think of a way to sample  $B_N$  without rejection for arbitrary large  $N$ ?

8. Suppose that the configuration space  $\mathcal{C}$  is the unit square  $[0, 1] \times [0, 1]$ . The multi-query PRM algorithm, first samples  $n$  collision-free configurations and then tries to connect these milestones by calling LINK.

- (a) If the algorithm calls LINK for every pair of roadmap nodes, give an asymptotic upper bound on the number of calls to LINK.
- (b) Suppose that the algorithms calls LINK only if the Euclidean distance between two milestones is smaller than a threshold  $t$ . Give an asymptotic bound on the number of calls to LINK when  $t = O(1/\sqrt{n})$ . You may assume that the milestones are distributed roughly uniformly in  $\mathcal{C}$ .

9. Among the motion planning algorithms discussed in the class (dynamic programming, A\*, PRM, EST, and RRT), choose the best algorithm for the robot motion planning tasks below. Justify your choice by considering the configuration space dimensions, environment characteristics, computational efficiency, . . .
- A robot car trying to park itself in an open parking slot.
  - Because of the COVID-19 pandemic, a cleaning robot must move around and disinfect the busy areas of the hospital every 2 hours.
  - A self-reconfigurable modular robot consists of many identical modules and can reconfigure its shape to fit a task. See the [video](#) for an example.
10. Consider the hybrid A\* algorithm described in the class and apply it to plan the motion of an autonomous robot car. Suppose that the A\* search starts at the node  $S$ , shown in the figure below. By applying four candidate actions, it reaches new nodes:  $A$ ,  $B$ ,  $C$ , and  $D$ . The cost-to-come and the heuristic estimate of the cost-to-go for all the new nodes are shown in the figure.



- What is the dimension of the grid used in the hybrid A\* search?
  - What does the priority queue contain at the stage of the hybrid A\* search illustrated in the figure? For each item, in the priority queue, specify the node and its associated  $f$ -value.
11. A key step in applying the A\* algorithm in practice is to design a good heuristic function. Suppose that we want to apply A\* to a shortest-path problem and have two heuristic functions  $h_1(x)$  and  $h_2(x)$ , both of which are admissible.
- Show that  $h(x) = \max\{h_1(x), h_2(x)\}$  is also admissible.
  - Of the three heuristic functions,  $h_1(x)$ ,  $h_2(x)$ , and  $h(x)$ , which one would you use? Why? Give a proof if you can.