Handling version conflicts in git

because it's "a bit tricky"...

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Setting up git

- http://help.github.com/mac-set-up-git/
- Linux is easy
- Mac users should use homebrew... or macports if you haven't upgraded yet
- Windows users should get an Ubuntu virtual machine - I have no idea whether it works at all with Windows

A nice reference site or 3

- http://gitref.org/
- http://progit.org
- http://help.github.com
- and `git help <command>`

Basics

- For a good intro look at http://progit.org/book/chl-3.html
- Each commit is a "filesystem snapshot" of the directory you are version controlling, no duplicates (shared references and gc like in dynamic memory allocation)
- You work on your PC, locally, until you run a different command to share changes with other people - tentative changes & eventual consistency

Follow-along Example

Start a new project

- mkdir my_work; cd my_work
- git init
- touch my_first_file
- git add my_first_file
- git commit -m "my first commit"

Make some changes

- So far you have a project with I commit containing I empty file.
- Add some text to the file
- try the 'git status' and 'git diff' commands
- add your changes to the staging area with 'git add <filepath>' - can be a directory, extended filename, or .
- if you get stuck try `git help add`

Staging area

- Changes are staged before commit
- This lets you control the granuarity of your commits. This varies by project, but typically you should have I commit focussed on I program feature, bug fix, or small code change
- Don't commit "saving my work" and including the last 3 hours of changes.
- This is bad practice, and others will not like

Selective staging

- git status` will now show that you have a staged file
- create another empty file, but don't add it to staging
- run 'git status' again
- Note that only the original file is staged

Commit from staging

- 'git commit' (will launch a text editor for the commit message)
- or `git commit -m "your commit message"`
- now try git status again
- also look at `git log` and `git whatchanged`

Remote repository

git hub /'gIt hab/

"GitHub is the best way to collaborate with others. Fork, send pull requests and manage all your public and private git repositories."



https://github.com/signup/free

students can get free upgrades: https://github.com/edu (private repositories)

Create a new github repository

- http://help.github.com/create-a-repo/
- Use your existing project
- it's ok to add the readme file like they say, just skip the init stuff

Push / Pull / Fetch

- Push sends updates from your local repository to the remote "reference" (repository address) you provide. Here it will be your repository hosted on github.
- It could also be many other places, e.g. sending updates to a deployed webserver on a VPS, or even your local filesystem
- Transmission protocols include ssh, https, local filesystem, and a few other things

Push / Pull / Fetch

- Fetch downloads updates (commits you haven't seen yet) from a remote repository
- It doesn't apply them, it keeps them in another tree branch
- You use merge to combine these updates with your own branch
- Don't worry too much about branches for now. Just think of them as parallel copies of your project with different commits.

Push / Pull / Fetch

- Pull = fetch + merge
- I don't like this command, because I don't like automatic merges
- But most tutorials will show you it, and it's probably fine for most people.
- If you fetch and merge I think you will get used to the ideas of remotes, remote branches, branches, etc a lot faster than if you use pull.

Branching

http://progit.org/book/ch3-0.html

could draw some pictures But I was supposed to talk about conflict resolution

Conflict Resolution

What's a version conflict?

- For DS students this is easy: think optimistic replication w/ operational transfer
- when concurrent commits modify similar lines of source code and git can't work out how to resolve the problem it will give up and ask you to do it

Demo project

- https://github.com/nruth/git-conflictresolution-demo
- clone a local copy of this
- explore the files on github to see how markdown formatting looks when turned into HTML

Demo project

 The README.md explains how to trigger and resolve the merge conflict Merge branch 'no_lemons'

no_lemons origin/no_lemons Lemons? YUCK!

master origin/master reformat the "to serve" ingredients as a bullet list also rename readme to md for github web parsing add markdown formatting

The tree will look a bit like this after a merge commit

- Note that each original commit is preserved, with the same SHA hash - no history is lost
- and the merge commit shows the actual changes made to the filesystem snapshot as a result of merging the branches
- If you ever experiment with "rebasing" you'll see that this is quite different