



Let's Fly a Plane!

Author: Anjna Singh

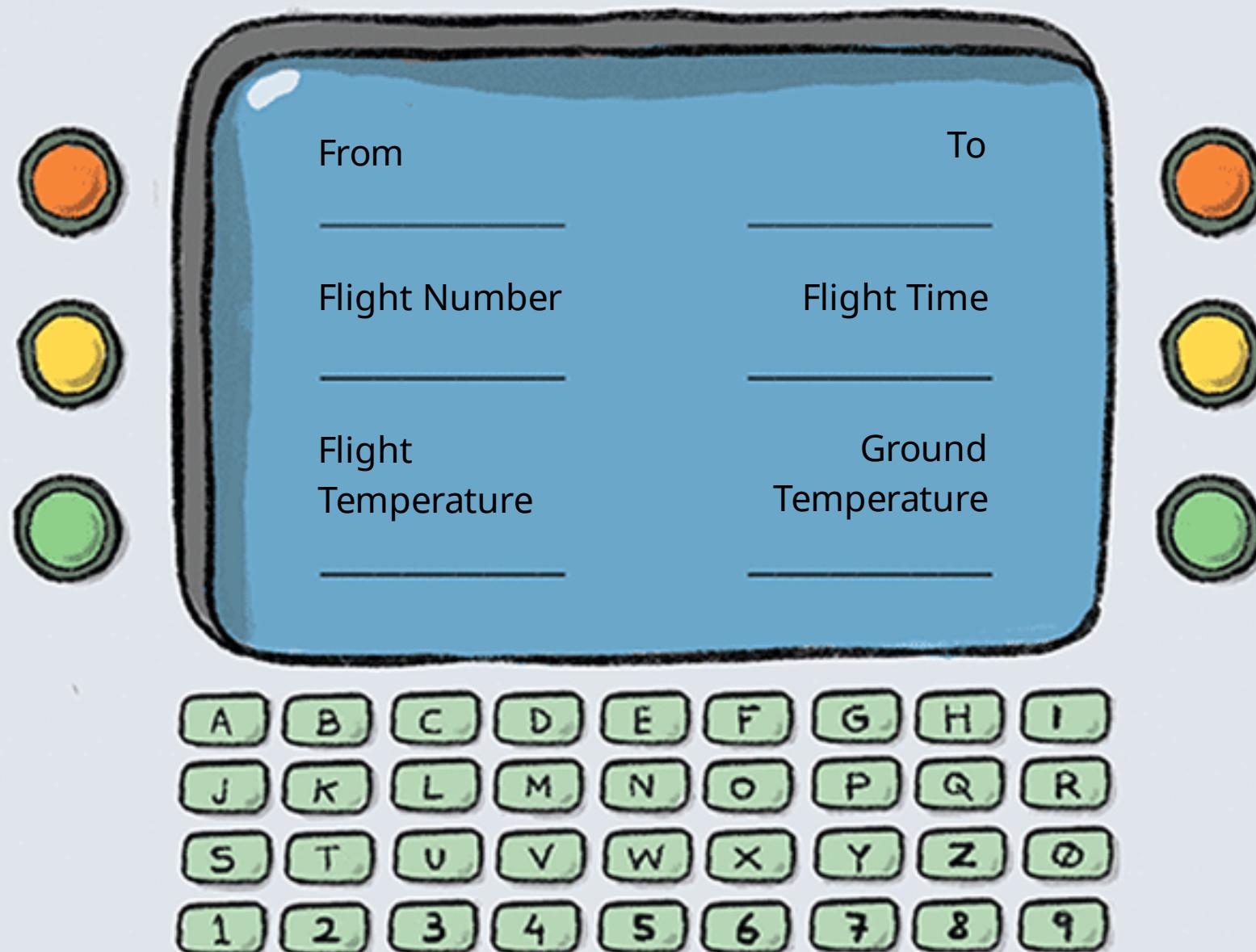
Illustrator: Sharath Ravishankar

Level 3

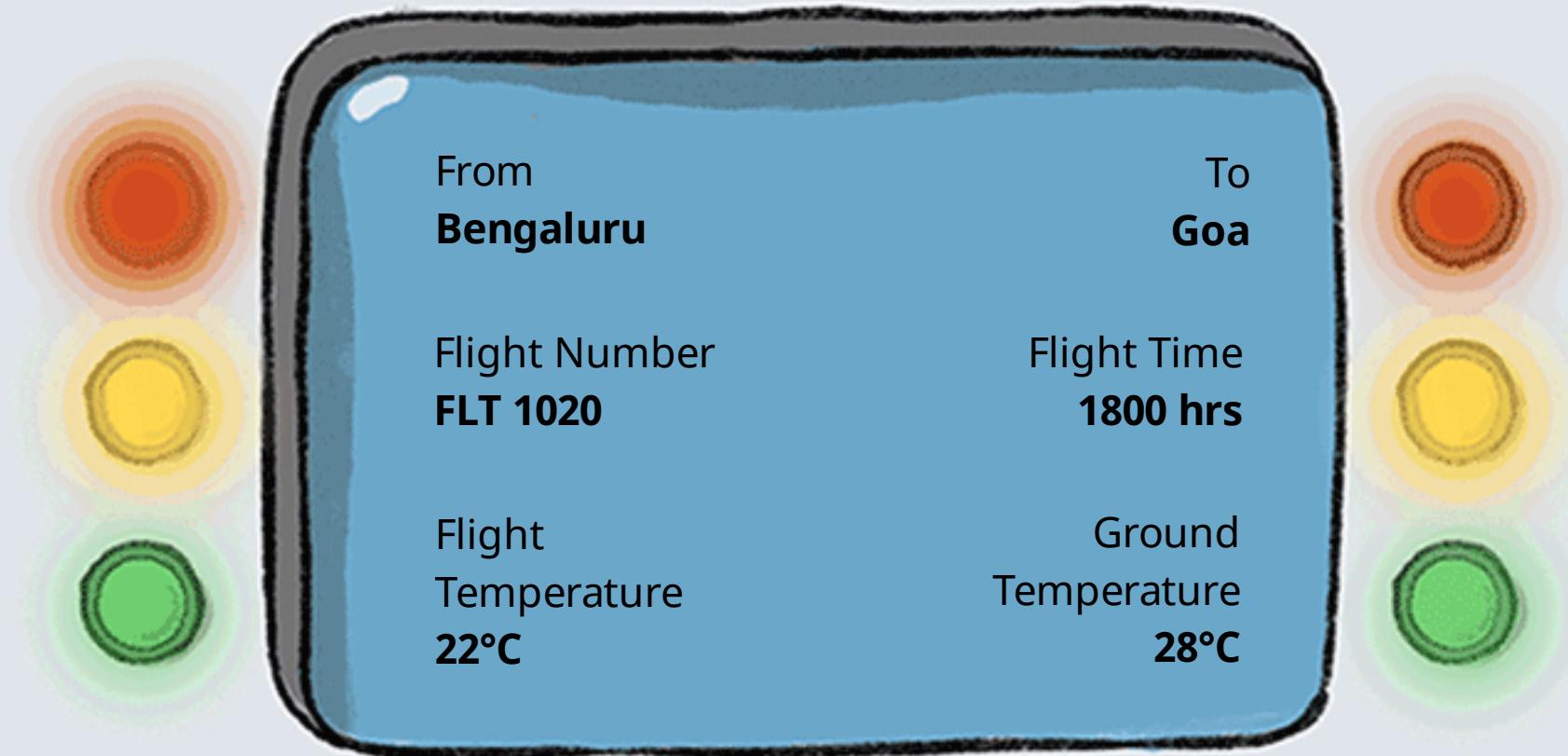


Welcome, Captain. Please take the seat
next to your co-pilot.

Press the buttons to enter your flight details.



Thank you for entering your flight details.

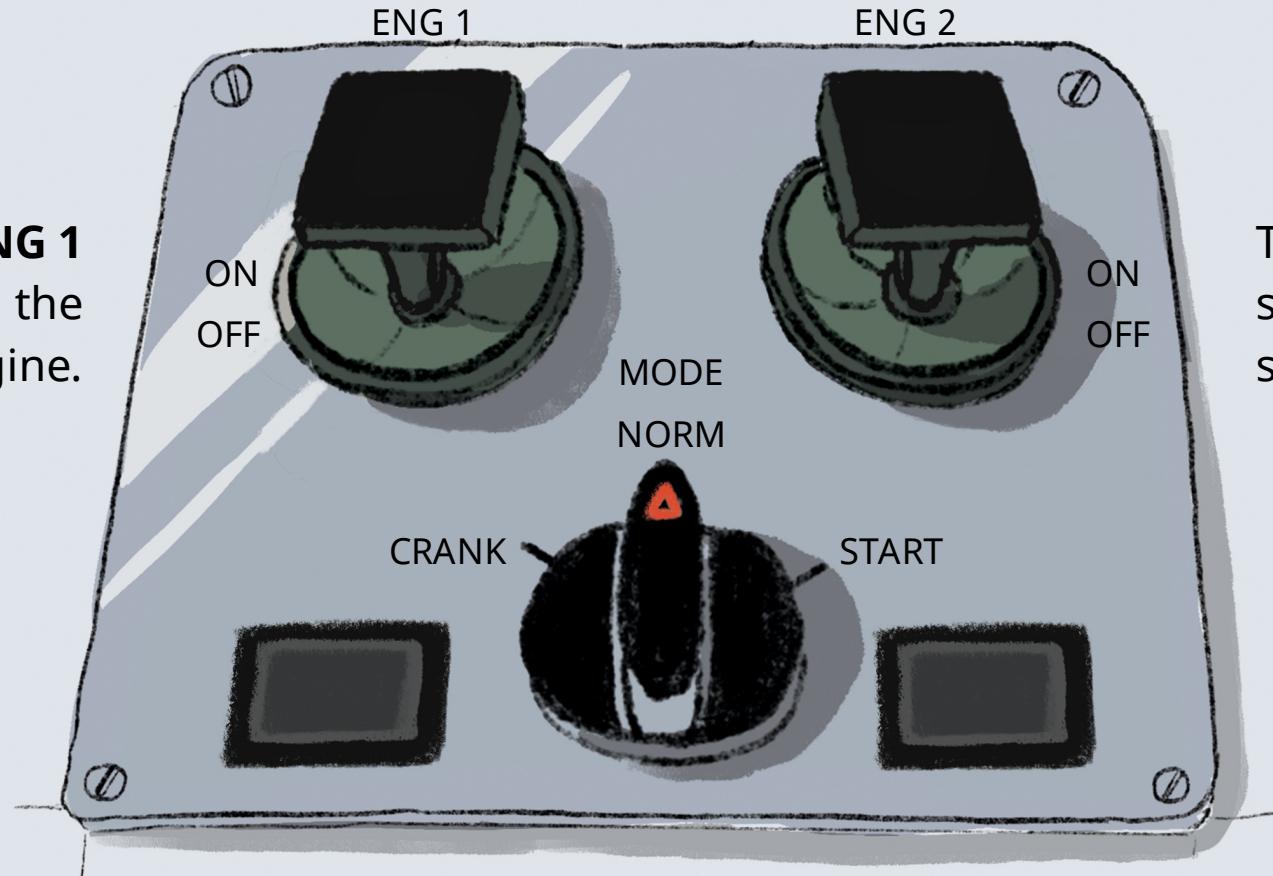


It looks like we're flying to Goa today.

Time to switch on our aeroplane.

Start the aeroplane by turning the bottom knob to the 'START' position.

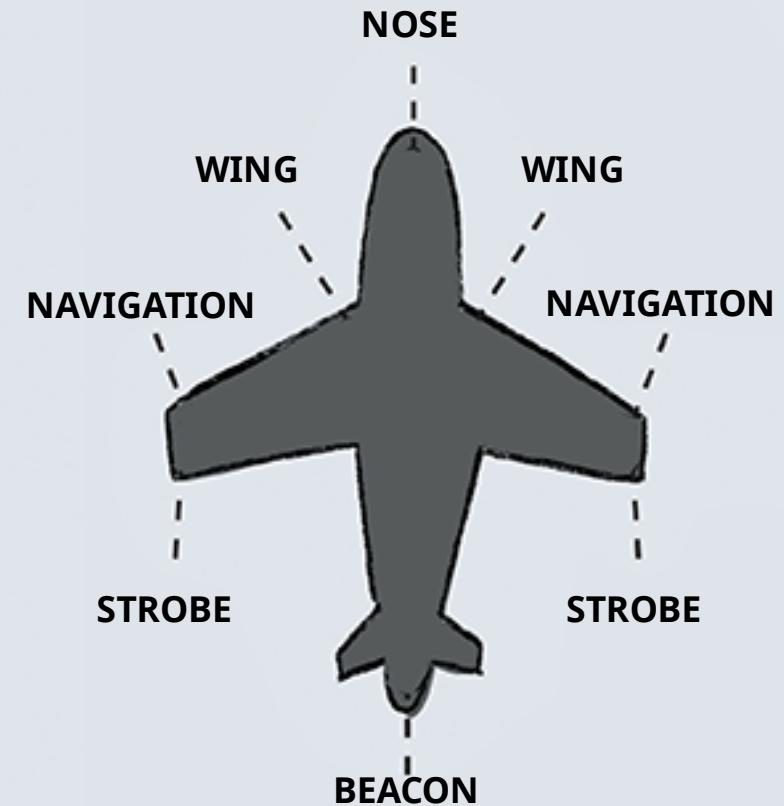
Now pull the **ENG 1** switch to turn on the first engine.



Then pull the **ENG 2** switch to turn on the second engine.

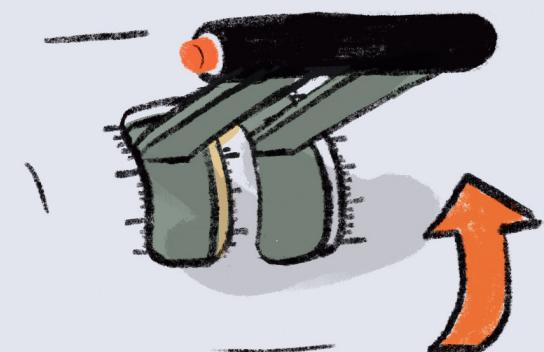
Nice! Our engines are ready for flight!

Flick the switches to turn on the outside flight lights.

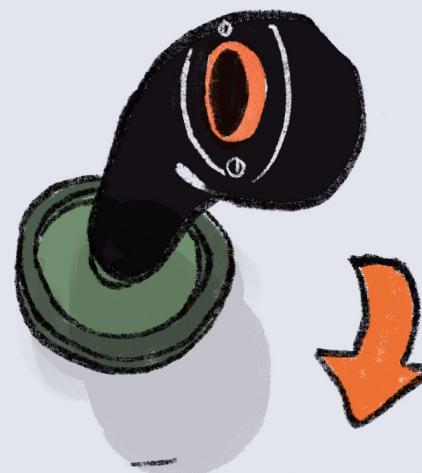


Good going!
The lights are on!

Push the thrust lever forward to power up the flight engines.

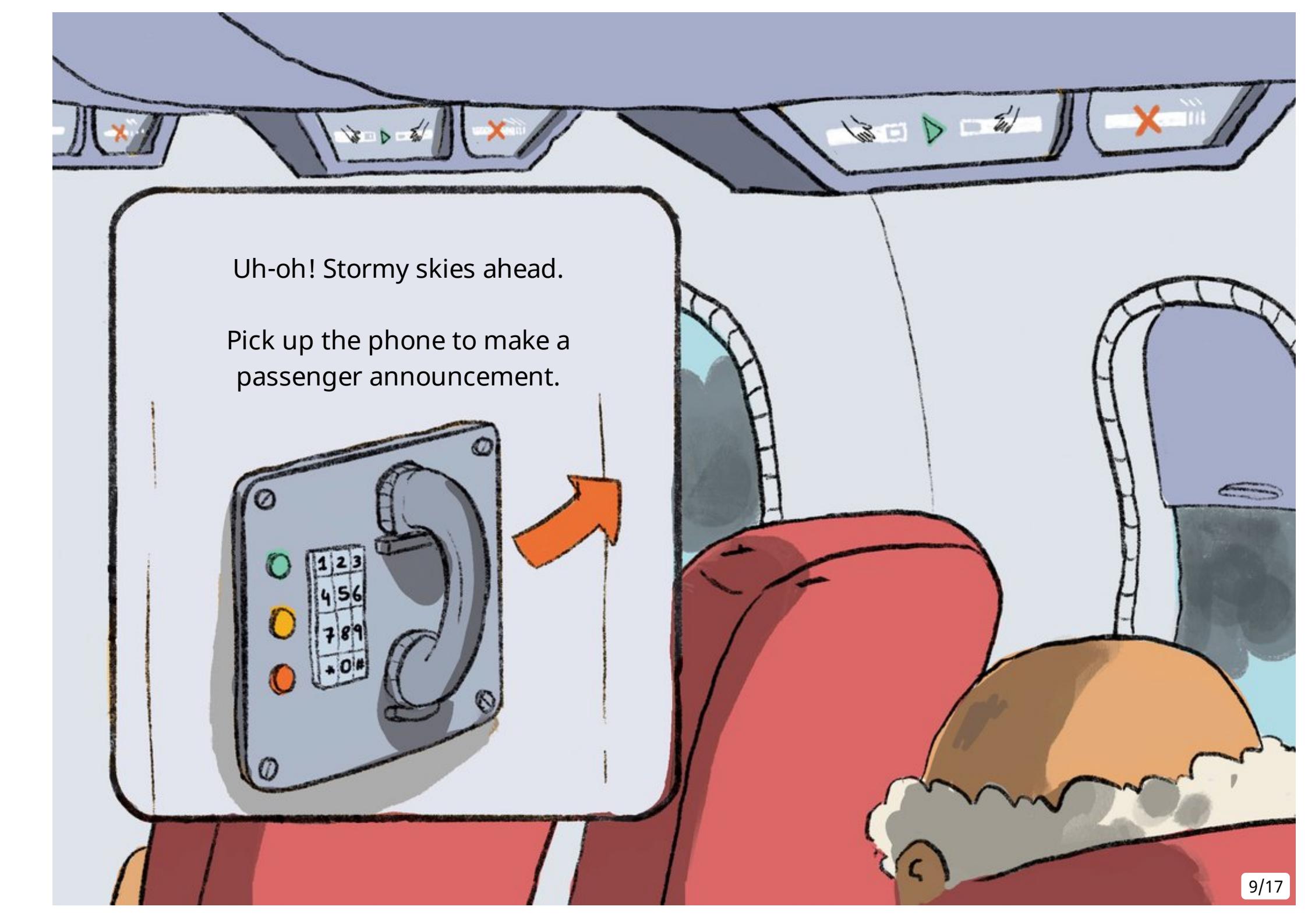


Now pull the joystick down to lift the aeroplane into the air.



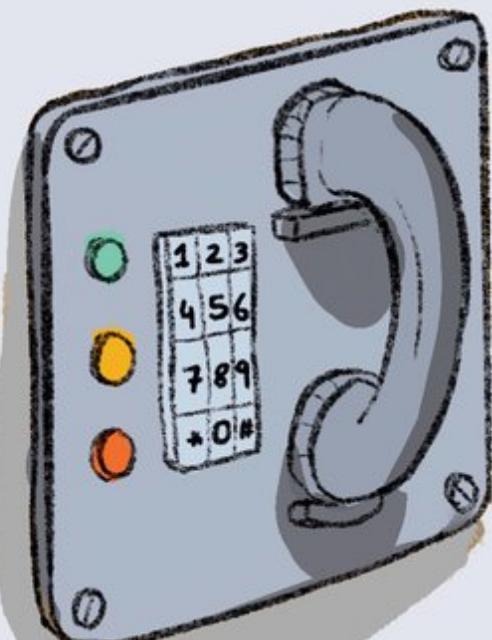


Congratulations, Captain!
We're up in the air.



Uh-oh! Stormy skies ahead.

Pick up the phone to make a passenger announcement.

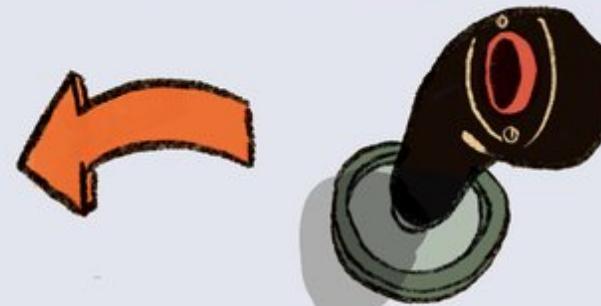




"Ladies and gentlemen, please tighten
your seatbelts. We are soon going to
experience a bit of turbulence."



Let us avoid the storm clouds by pulling the joystick to the left.



Good! This made the aeroplane turn left.

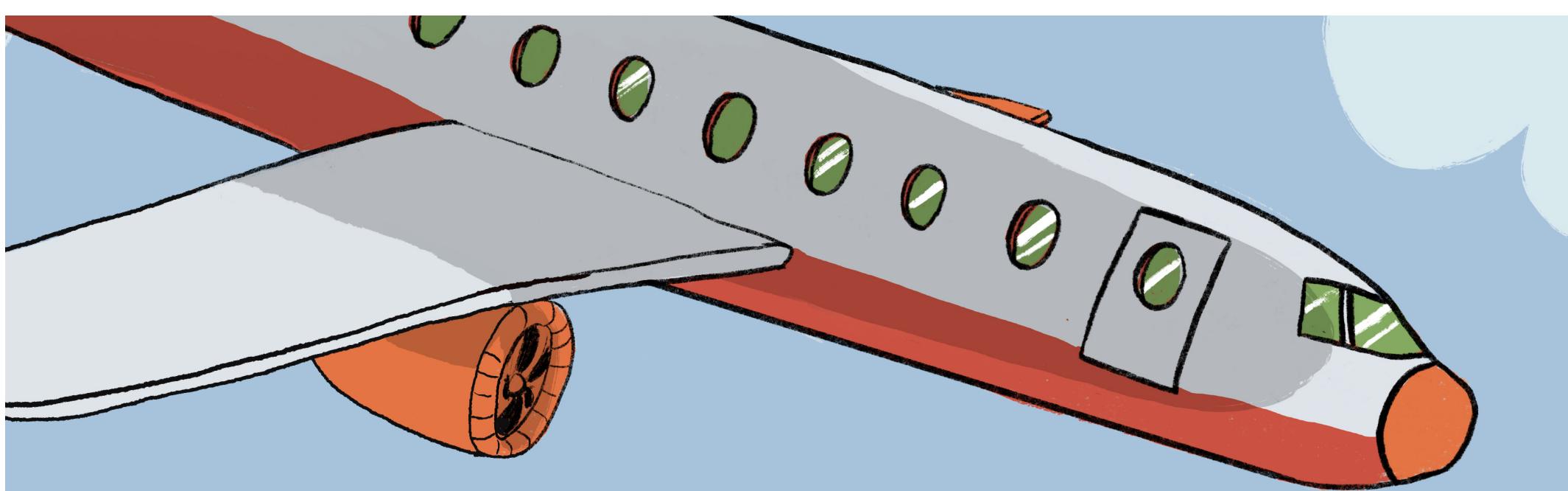
Push the joystick to the right to move the plane to the right.





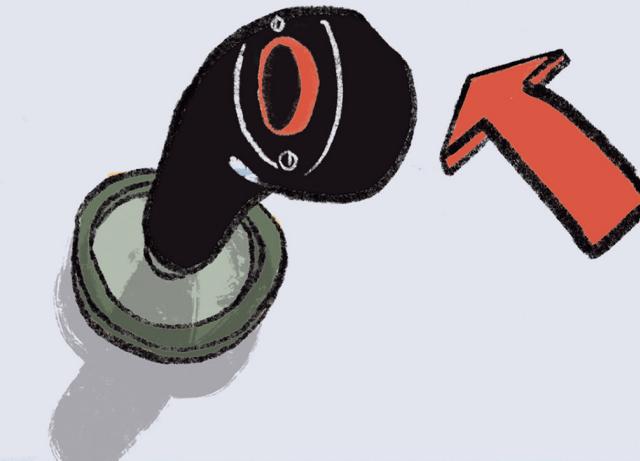
Good job, Captain! We flew around the storm instead of through it.

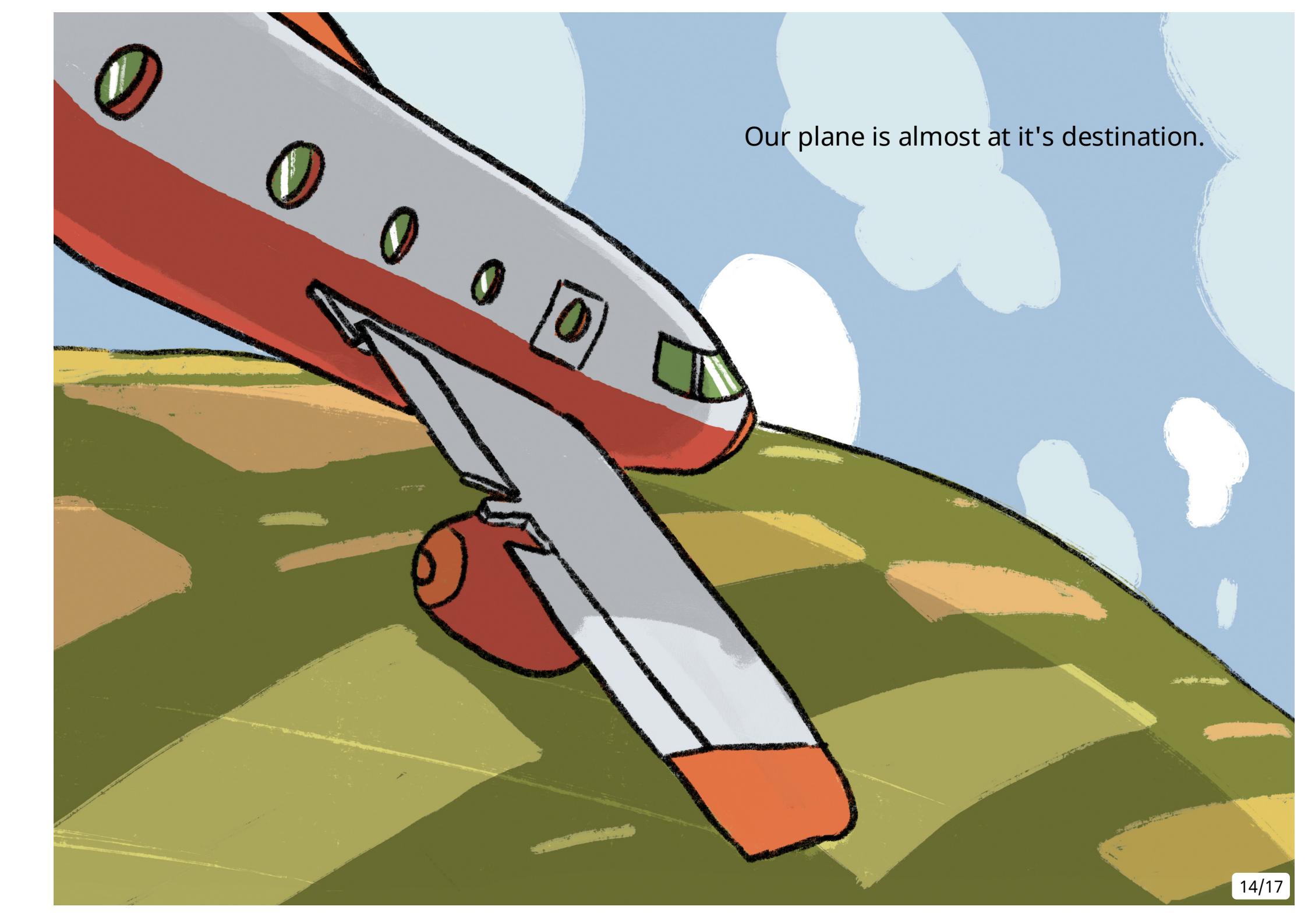
And we're near the end
of our journey.



Let's head to the airport by pushing the joystick forward.

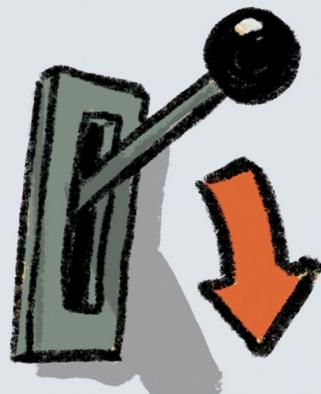
This points the nose of the plane downward.





Our plane is almost at it's destination.

Pull the lever to let out the landing gear.

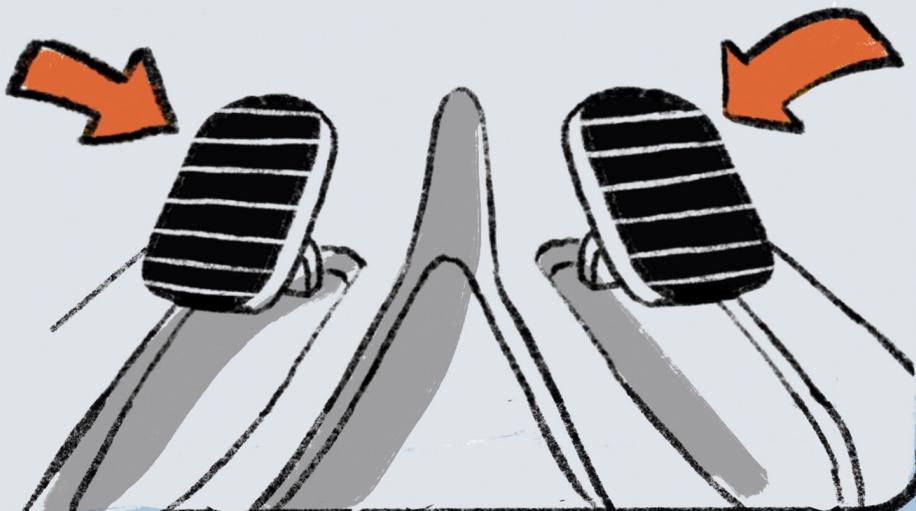


The landing wheels are out.



Good job, Captain!
The plane is on the ground.

Finally step on the rudder pedals to bring the aeroplane to a smooth stop.



A colorful illustration of a woman with glasses and a young child walking up an orange staircase onto the white and red body of an airplane. The child wears a green and yellow striped vest. In the background, another airplane is parked on a grey tarmac under a blue sky with white clouds. A small black bird flies in the sky.

Nice landing, Captain.
See you on our next flight!

Build your own cockpit

Pilots learn and practice flying aeroplanes using devices called simulators. A simulator is like a video game—it creates the experience of flying a plane without actually stepping inside one.

You can also practice flying a plane by building your own simulator. All you need are this book and some common objects to get you started. You can use your school bag as the pilot's seat, a clip board as your flight screen, your lunch box as the thrust lever, a water bottle as a joystick and a pair of slippers as the rudder pedals.

Let your imagination soar and let's fly a plane!



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Let's Fly a Plane!

(English)

Have you ever dreamed of being a pilot? Open this book, step into the cockpit and let's fly an aeroplane!

This is a Level 3 book for children who are ready to read on their own.



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