

NanoFlow: Towards Optimal Large Language Model Serving Throughput

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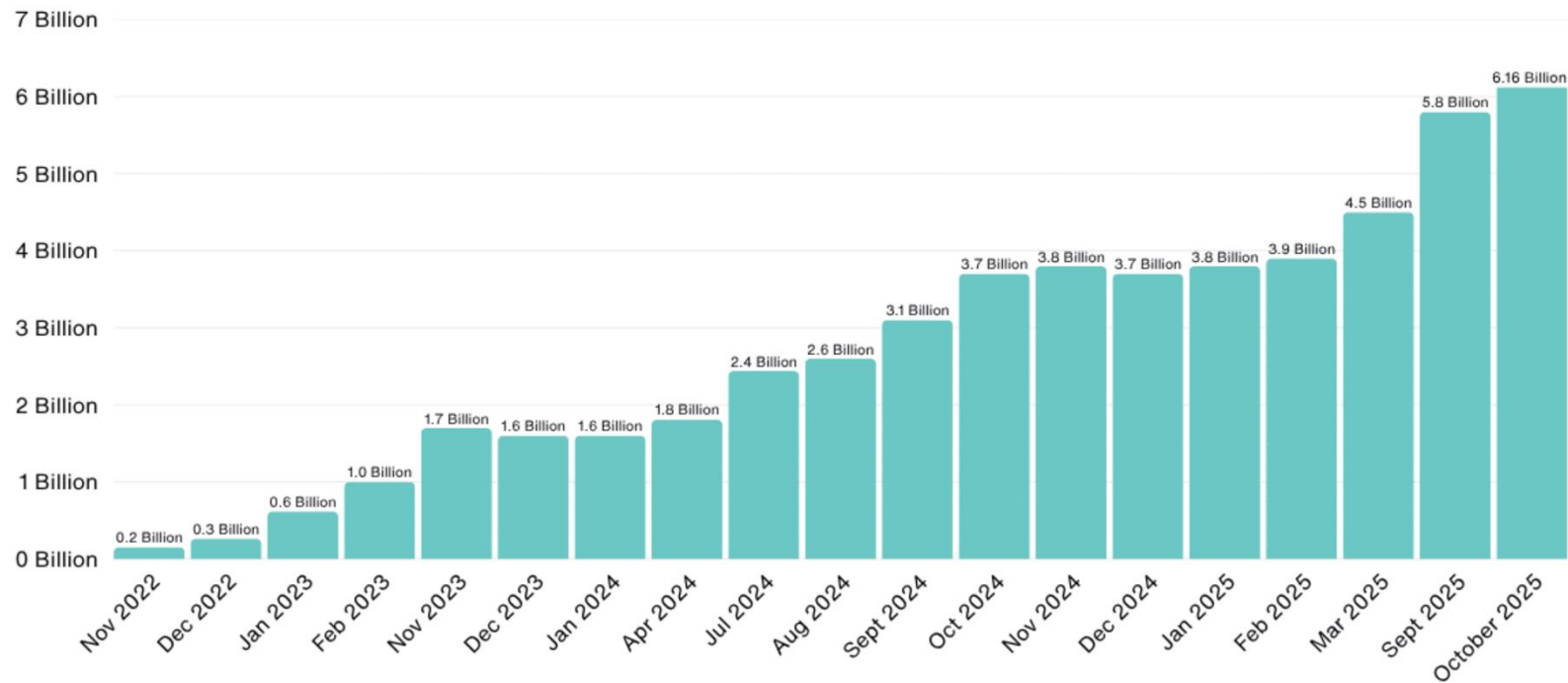
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Outline

- Background
 - ◆ LLM inference workflow and OPs
- Analysis
- Design & Implementation
- Evaluation

Background

- LLM apps are getting popular
 - ◆ a high throughput serving system is essential



ChatGPT traffic by month [1]

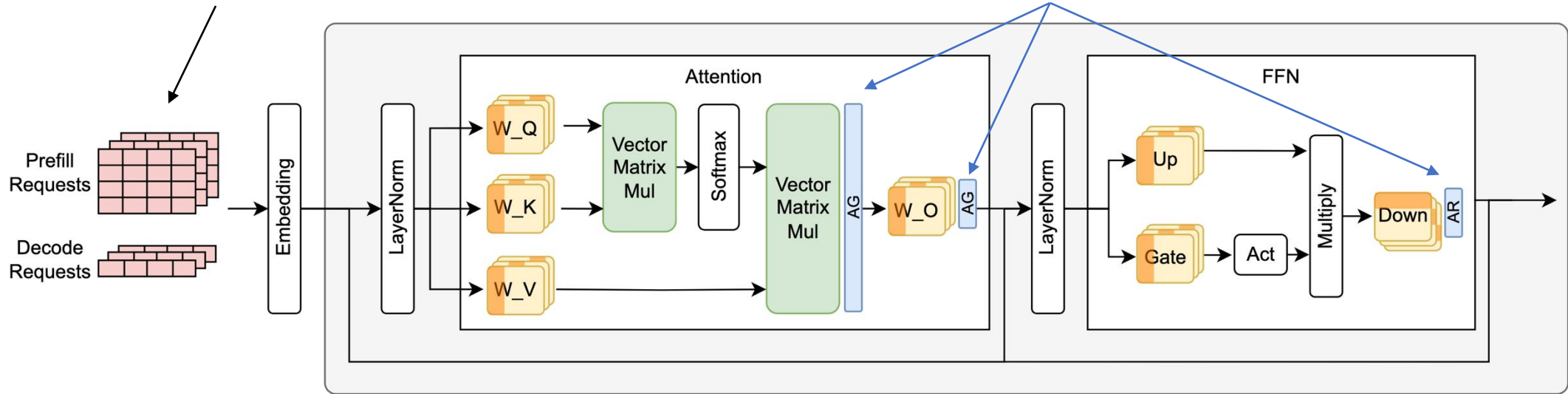
[1] <https://www.demandsage.com/chatgpt-statistics/>

Background: LLM Inference

- LLM inference workflow

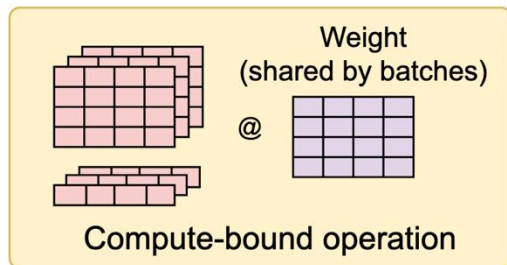
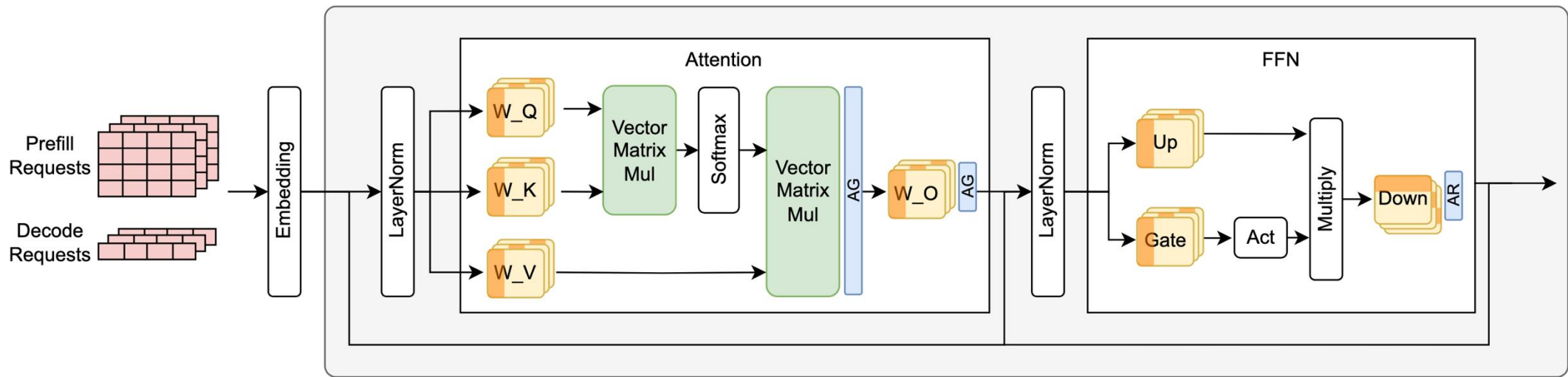
colocation for better throughput

communications for TP

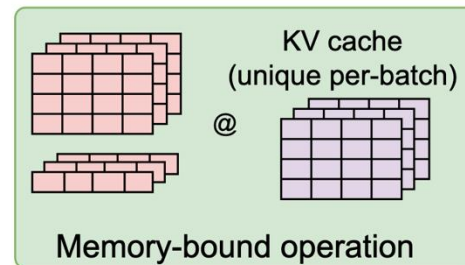


Background: LLM Inference

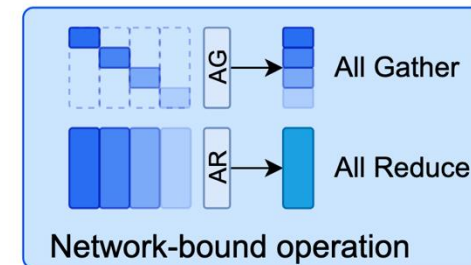
- OPs categories
 - ◆ compute-bound, memory-bound and network-bound



P & D requests share the same weight



each request has unique KV cache



Outline

- Background
- Analysis
 - ◆ Modeling LLM inference
 - ◆ Problems with current systems
 - ◆ Solution
- Design & Implementation
- Evaluation

Modeling LLM Inference

Notation	Meaning
MemSize	GPU memory capacity (GB)
MemBW	GPU memory bandwidth (GB/s)

- Memory time in each iteration
 - ◆ batch size should utilize all memory
 - the largest possible batch size provides highest throughput
 - ◆ **entire memory** is loaded to GPU cache
 - ◆ thus,

$$T_{mem} = \frac{MemSize}{MemBW}$$

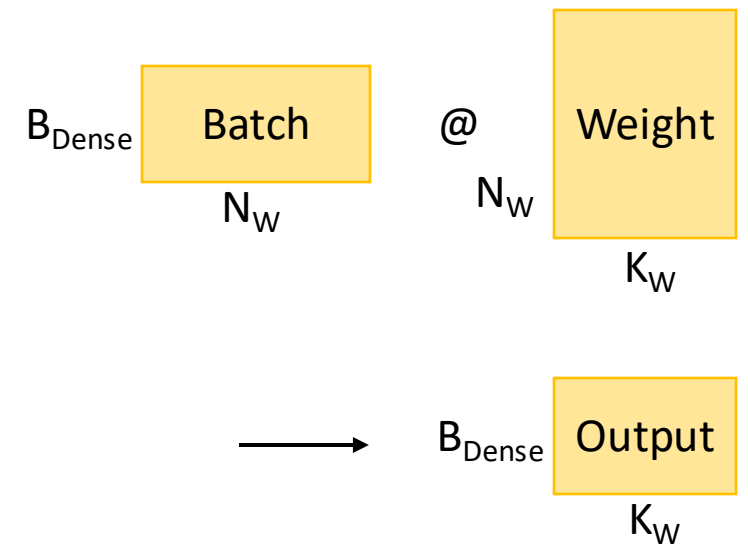
Modeling LLM Inference

Notation	Meaning
B_{Dense}	Batched tokens for dense Ops
N_w, K_w	Dims of weight matrices
P_{Model}	Number of model parameters

- Compute time in each iteration

- ◆ mainly focus GEMM (most compute intensive)
- ◆ computations for each GEMM is $2B_{Dense}N_wK_w$
- ◆ total GEMM computations is $2B_{Dense}\sum N_wK_w$
- ◆ approximate $\sum N_wK_w \approx P_{Model}$
- ◆ thus,

$$T_{Compute} \approx \frac{2B_{Dense} \cdot P_{Model}}{Compute}$$



GEMM example

Modeling LLM Inference

Notation	Meaning
B_{Dense}	Batched tokens for dense Ops
N_w, K_w	Dims of weight matrices
P_{Model}	Number of model parameters

A100 Spec.	Value
MemSize	80 GB = 8×10^{10} B
MemBW	2,000 GB/s = 2×10^{12} B/s
Compute	312 TFLOP/s = 3.12×10^{14} FLOP/s
Compute / MemBW	156 FLOPs / B

- Mem vs Comp

$$T_R = \frac{T_{Mem}}{T_{Compute}} \approx \frac{156 \text{ FLOPs/B}}{1} \frac{8 \times 8 \times 10^{10} \text{ B}}{70 \times 10^9} \frac{1}{2 \times 2048} < 156 \times 10 / 4096 < 1$$

- Example

- ◆ Llama-2 70B on 8xA100 80G
- ◆ B_{dense} is 2048 (1024 decoding requests + 1024 prefill tokens)
- ◆ $T_R < 1$ indicates **compute-bound**

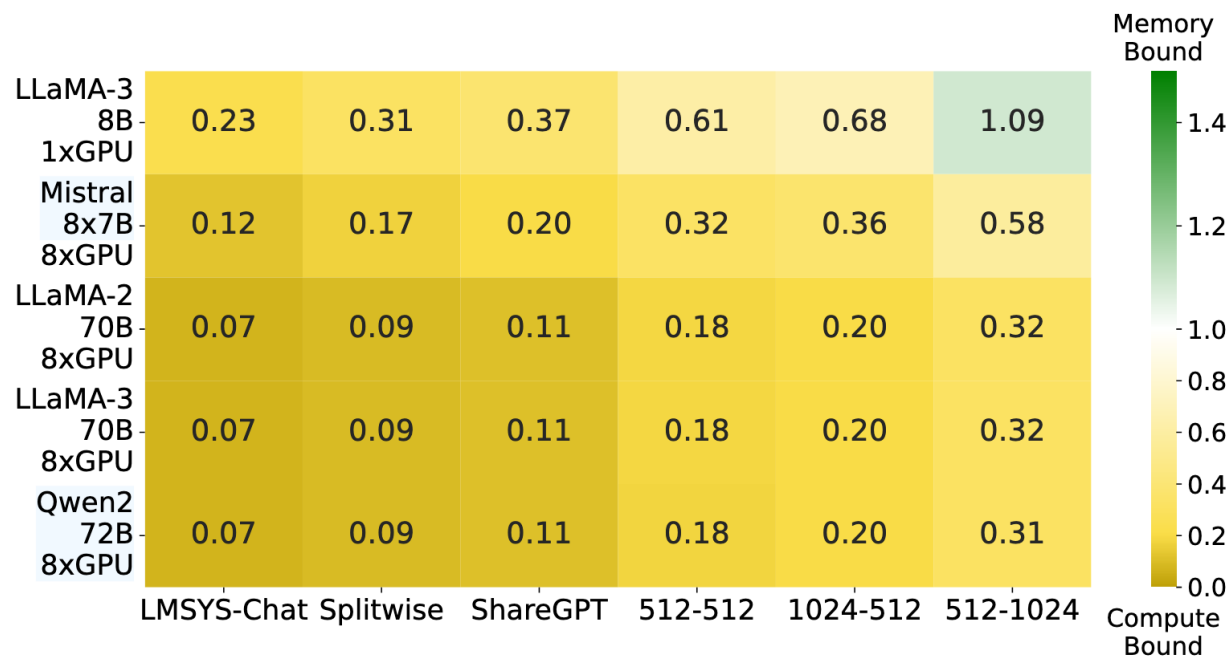
LLM Inference is Compute-bound

- Conditions

- ◆ PD colocation
- ◆ short requests
 - ($P < 2K$, $D < 500$)

Dataset	Avg. Input (Std)	Avg. Output (Std)
Splitwise [32]	1155 (1109)	211 (163)
LMSYS-Chat [56]	102 (169)	222 (210)
ShareGPT [1]	246 (547)	322 (244)

Request lengths in tested datasets.



Per iteration memory time / compute time.
Yellow means compute bound.

LLM Inference is Compute-bound

- Network vs Compute

- ◆ compute time > network time (except for PCIe)



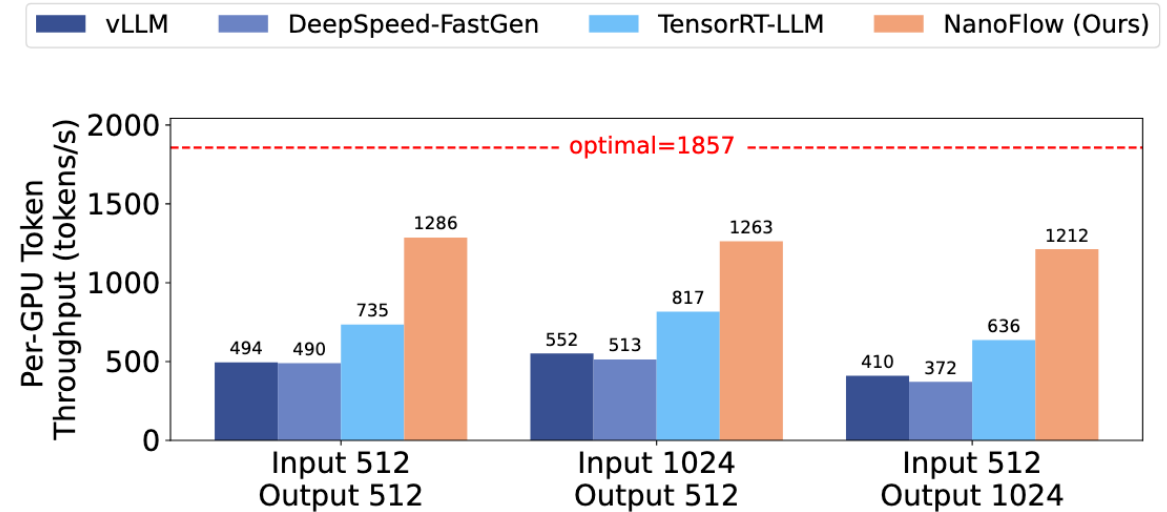
Per iteration network time / compute time.

Yellow means compute bound.

Optimal Throughput

$$\text{Throughput}_{\text{optimal}} = \frac{B_{\text{Dense}}}{T_{\text{Compute}}} = \frac{\text{Compute}}{2P_{\text{Model}}}$$

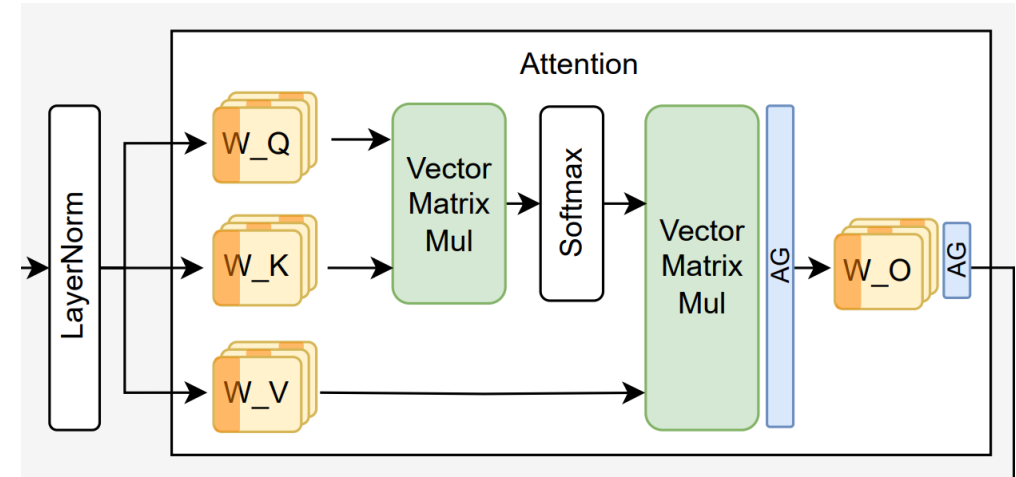
- Llama-2 70B on 8 x A100 (TP8)
 - ◆ Compute \approx 280 TFLOPS/GPU
 - ◆ $P_{\text{Model}} = 70\text{B}$
 - ◆ $\text{Throughput}_{\text{optimal}} = 2000 \text{ tokens/s/GPU}$
 - the paper wrote 1857 tokens/s/GPU
 - different through, the conclusion does not change
 - ◆ current systems are not close to optimal throughput
 - resource has been wasted



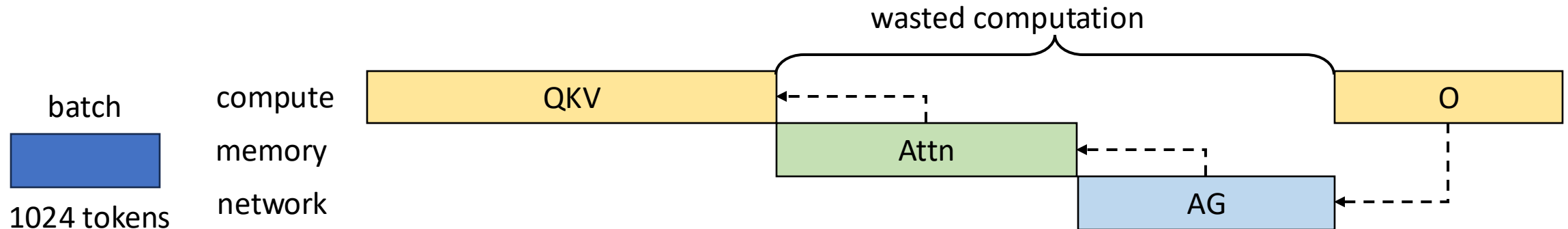
Current systems are far from optimal

Problem with Existing Solutions

- Sequentially execute different ops
 - ◆ waste computation resource



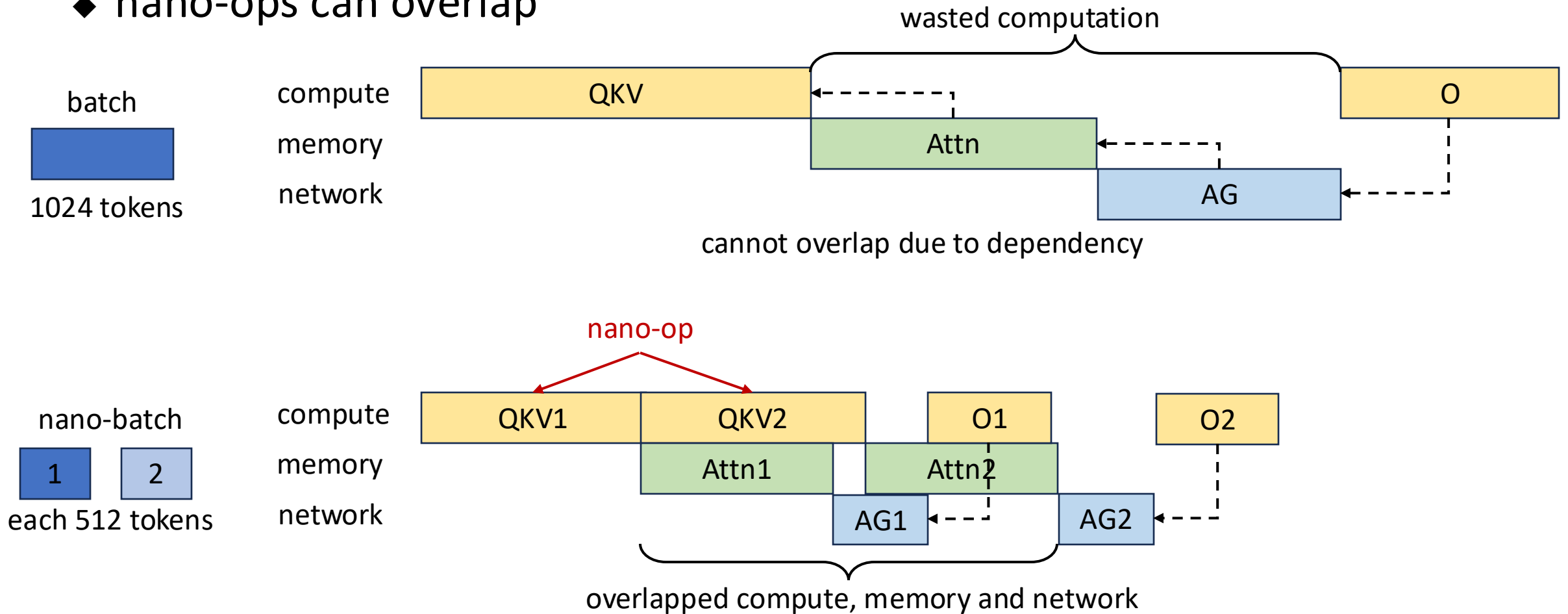
ops in attention block



Current systems cannot overlap due to dependency

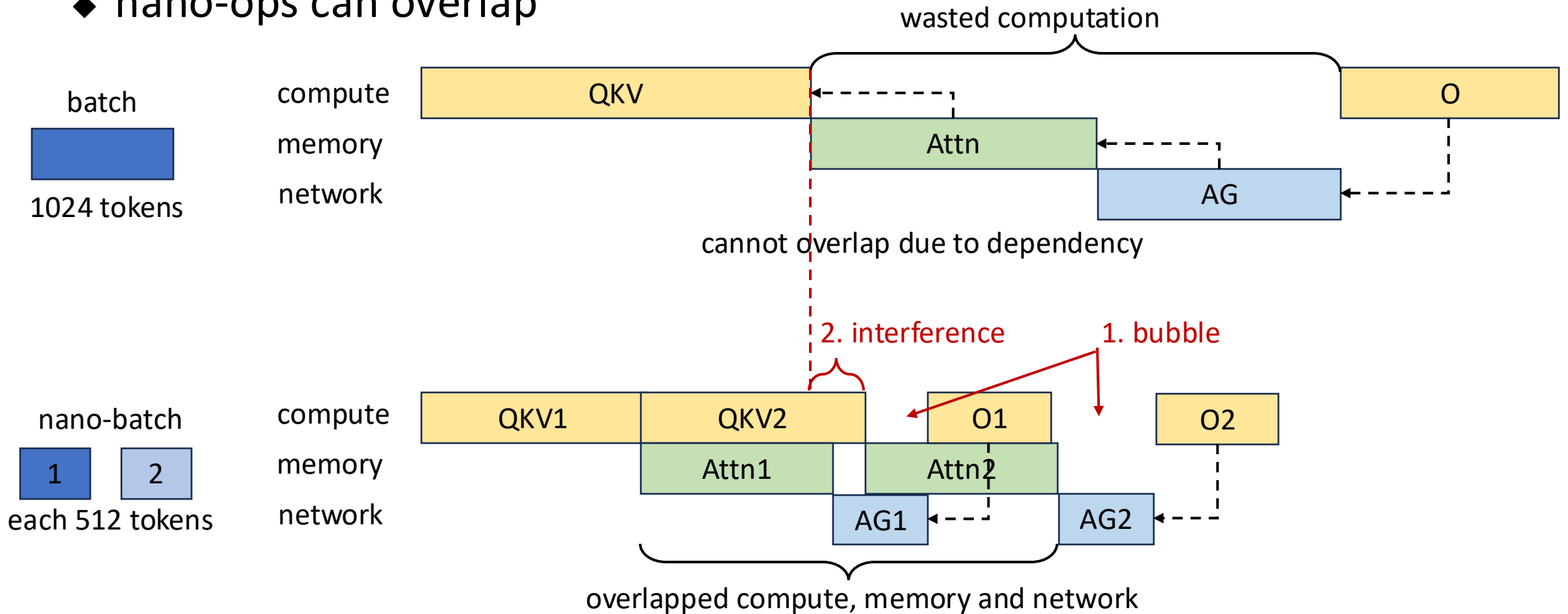
Intra-device Parallelism

- Split batch -> nano-batch, op -> nano-op
 - ◆ nano-ops can overlap



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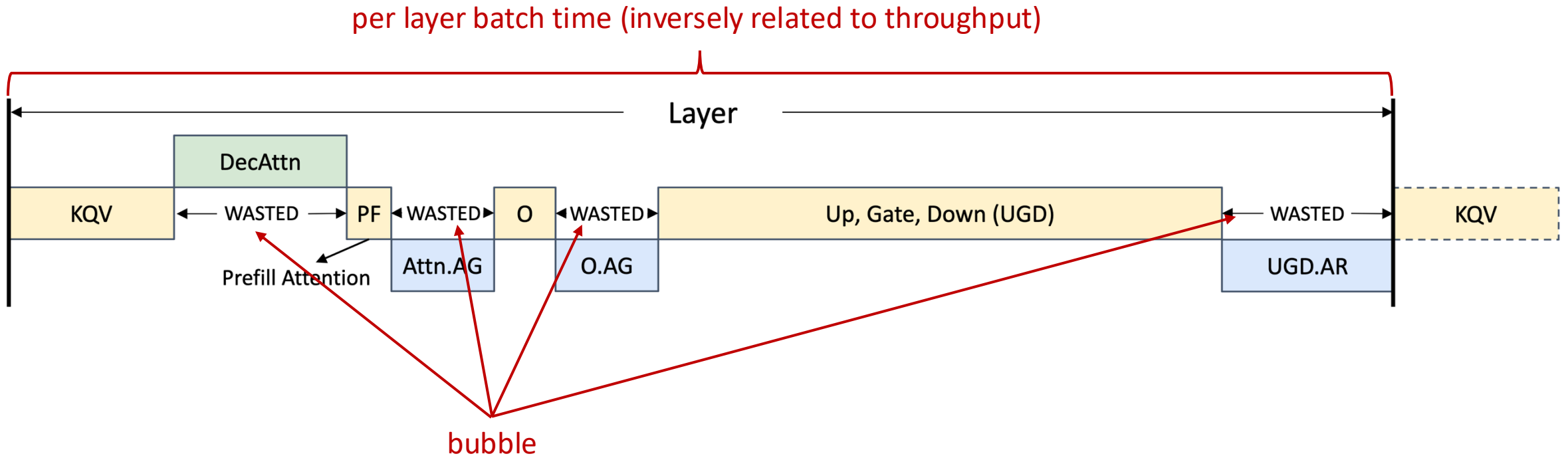


Outline

- Background
- Analysis
- Design & Implementation
 - ◆ Goal and challenges
 - ◆ Problem decomposition and solution
 - ◆ Nanoflow runtime
- Evaluation

Design

- Goal: automatic nano-batch pipeline computation
 - ◆ reduce bubble and improve throughput

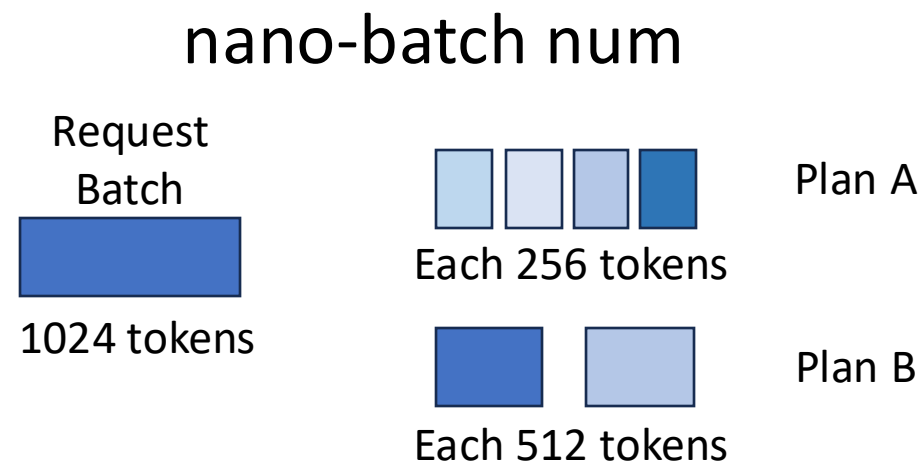
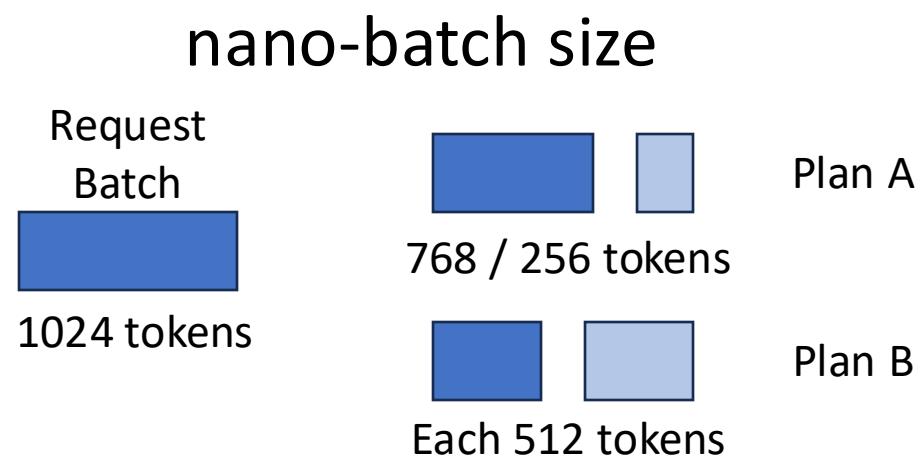


Automated Pipeline Search

- Challenges
 - ◆ large search space
 - nano-batch size & nano-batch num
 - nano-operation ordering

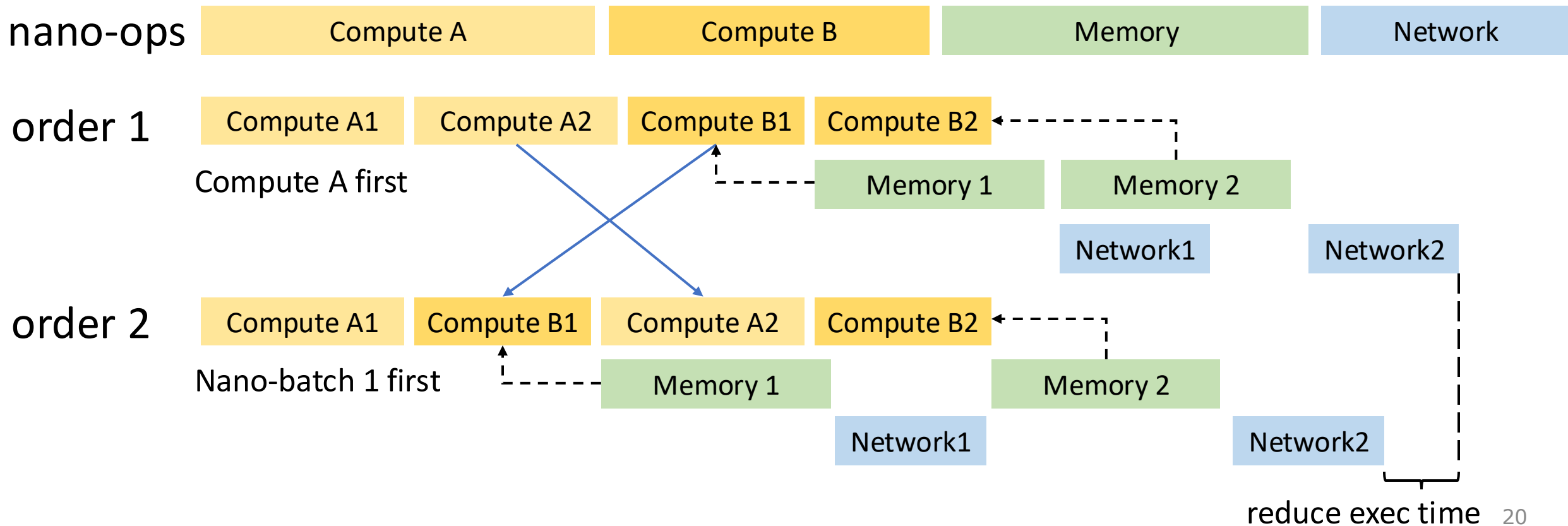
Automated Pipeline Search

- Search Space
 - ◆ nano-batch size and number



Automated Pipeline Search

- Search Space
 - ◆ nano-batch size and number
 - ◆ nano-operation ordering



Automated Pipeline Search

- Challenges

- ◆ large search space

- nano-batch size & nano-batch num
 - nano-operation ordering

- ◆ unpredictable performance of overlapped OPs

- overlapped OPs are slower due to interference
 - overlapped performance is highly related to resource allocation
 - how to allocate resource

Automated Pipeline Search

- A 2-stage solution
- Preparation
 - ◆ profile kernel performance with/without interference
- Stage 1
 - ◆ ignore interference and build an ideal pipeline
 - ◆ minimizing bubbles as much as possible
- Stage 2
 - ◆ consider interference
 - ◆ adjust resource allocation in the pipeline
 - ◆ minimizing the overall execution time

Preparation

- Profiling **without interference**
 - ◆ goal: characterize the runtime of kernels **without interference**
 - ◆ find **max dense batch size**
 - fits model weights + KV-cache
 - ◆ profile kernels from **batch 128** → **max batch** (step 128)
 - hardware friendly
 - reduce search space
 - ◆ output: table (operation Op, batch size B) → **runtime T**

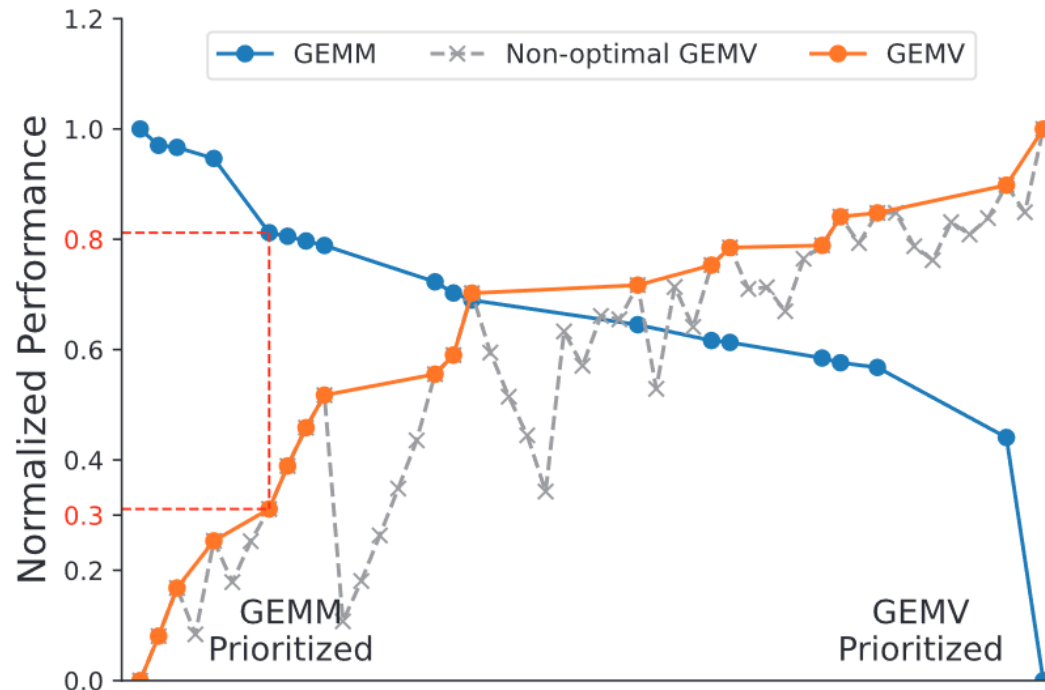
Preparation

- Modeling overlapped kernel performance
 - ◆ definitions
 - P: normalized performance (overlapped performance / peak performance)
 - R_{physical} : physical resource fraction (cannot directly control due to NV's API)
 - R: normalized GEMM performance as a proxy for R_{physical}
 - ◆ launch GEMM + GEMV (memory-bound) kernel pairs concurrently
 - measure
 - GEMM normalized performance (P_{GEMM})
 - GEMV normalized performance (P_{GEMV})
 - calculate : $R_{\text{GEMM}} = P_{\text{GEMM}}$; $R_{\text{GEMV}} = 1 - R_{\text{GEMM}}$
 - vary number of thread blocks for GEMM
 - R->P mapping for GEMM and GEMV
 - ◆ R->P mapping for network is profiled in the same way

Preparation

- Modeling

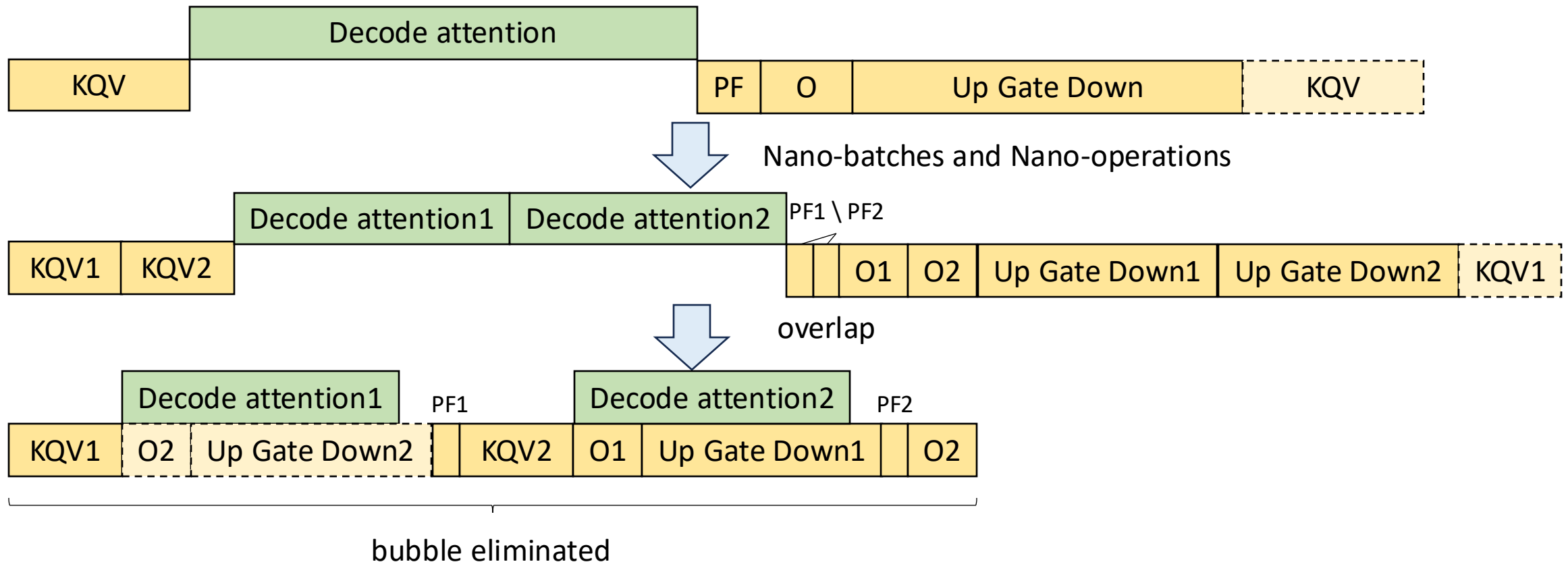
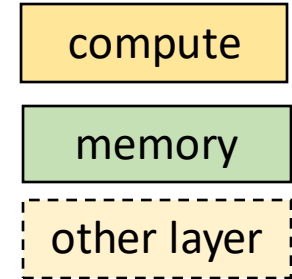
- ◆ we obtain the mapping from R to P
- ◆ $T_{\text{overlap}} = T_{\text{single}} / P(R)$, we can get performance from resource allocation



grey points are under performance

Pipeline Search Stage 1

- Optimization objective: remove bubble



Pipeline Search Stage 1

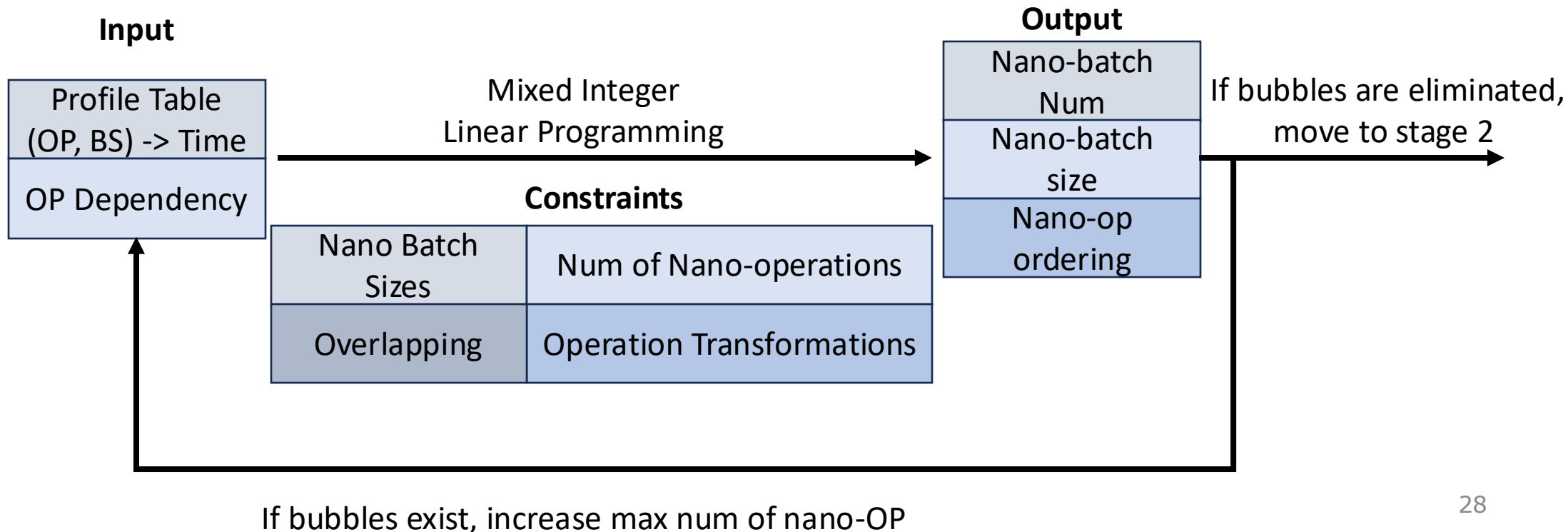
- Constraints

- batch size: from 128 to dense batch size(step 128)
- dependency: compute dependency defined in the PyTorch code
- overlapping: overlapping kernels constrained by the same resource are useless
- operation transformations: collectives can be rewritten into equivalent forms
- num of nano-OPs: cannot exceed the given maximum
 - to restrict overhead

Pipeline Search Stage 1

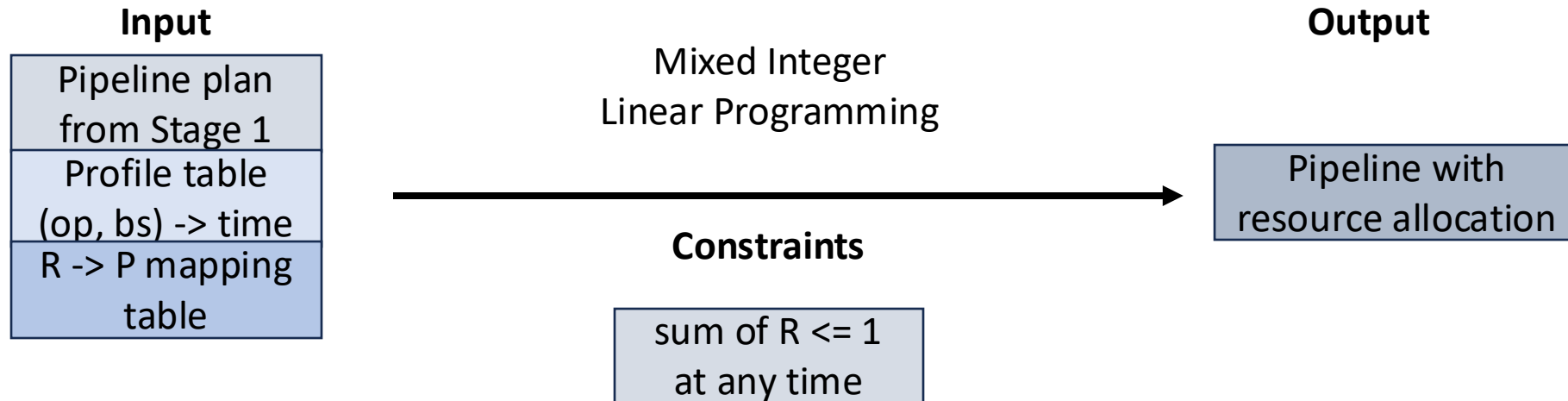
- Method: MILP

- ◆ MILP: choose continuous and integer variables under linear constraints to optimize a linear objective
- ◆ Goal: minimize bubble



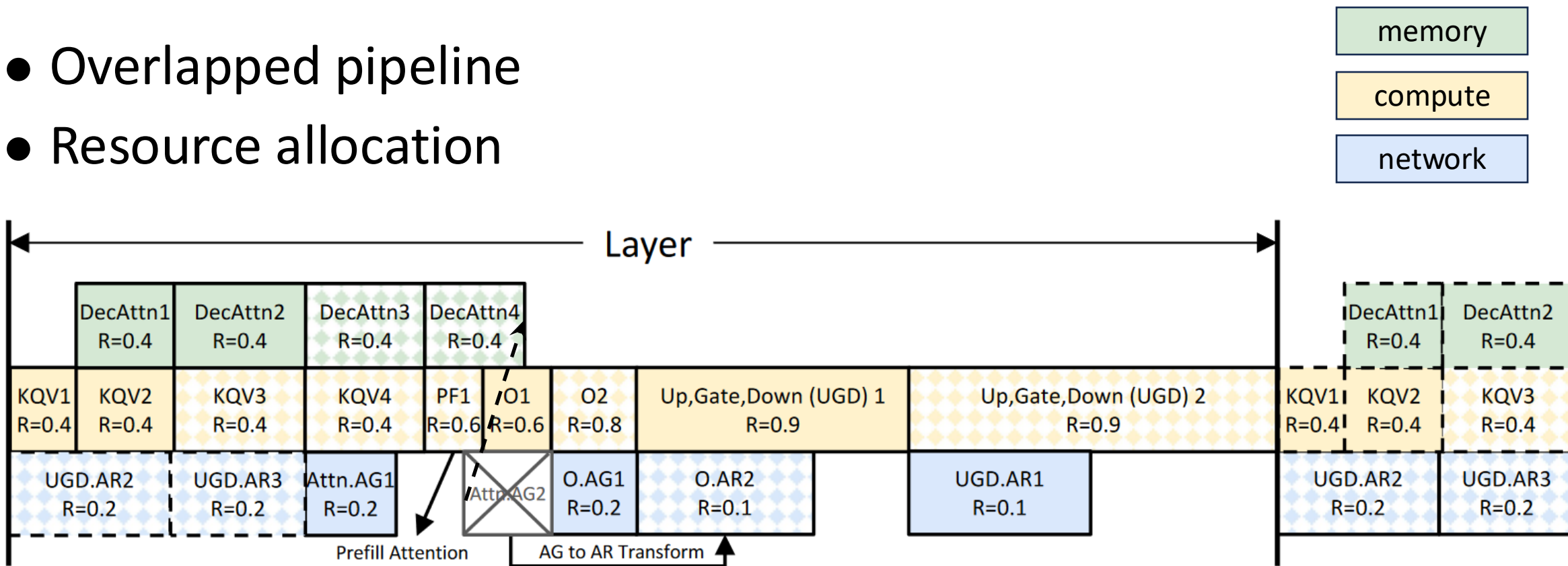
Pipeline Search Stage 2

- Goal: minimize pipeline execution time
 - ◆ refines pipeline by considering kernel interference



Automated Pipeline Search

- Overlapped pipeline
- Resource allocation



The solid background and shaded background represents input batch 0-768 and 768-2048

Nanoflow Runtime

- Asynchronous requests scheduling:
 - ◆ overlap CPU scheduling with GPU computing
 - to hide scheduling overhead
 - method: defer request completion check by one iteration
 - at the cost of at most one extra decode token
 - acceptable compared to hundreds of decode tokens
- KV-cache management
 - ◆ offloads KV-cache to CPU DRAM + SSD
 - ◆ to support multi-round conversations

Outline

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Evaluation

- Setup

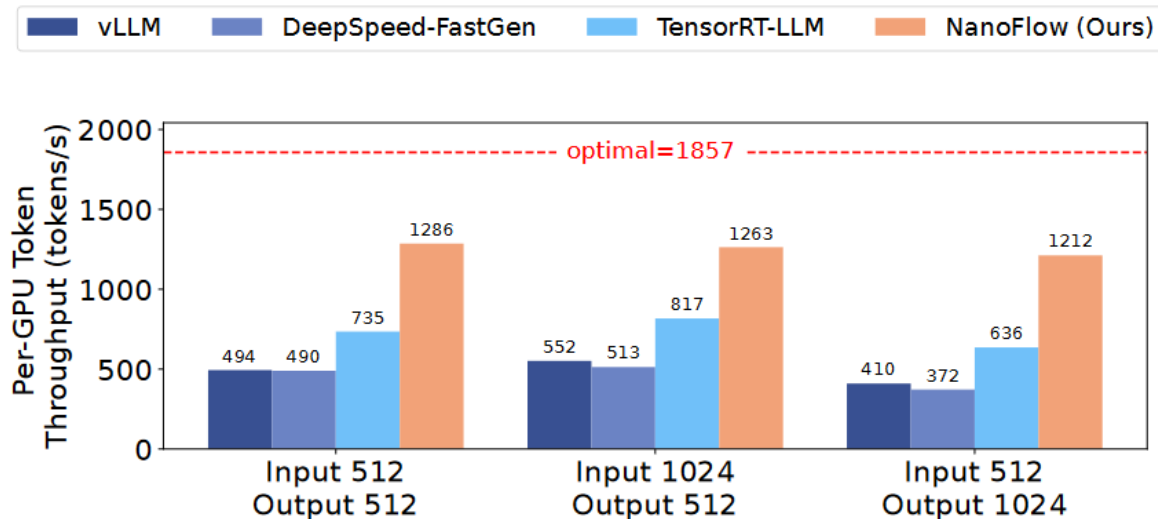
- ◆ hardware: 8x A100 80GB SXM GPUs interconnected via NVLink 600GB/s
- ◆ models: LLaMA-2-70B
- ◆ datasets: Splitwise, LMSYS-Chat-1M, ShareGPT

- Baselines

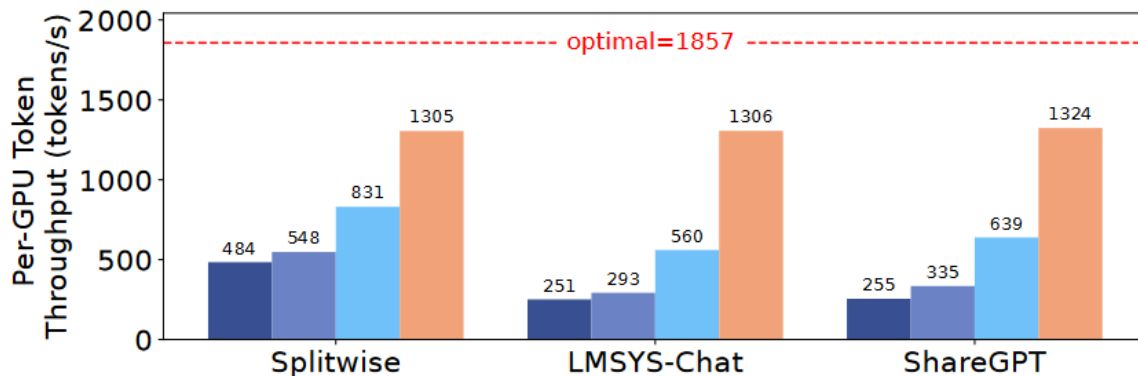
- ◆ DeepSpeed-FastGen
- ◆ TensorRT-LLM
- ◆ vLLM
- ◆ all baselines enables chunked prefill

Throughput

- Offline throughput comparison
 - ◆ constant-length workloads
 - at least 1.73x throughput gain
 - ◆ real traces
 - at least 1.91x throughput gain
 - ◆ intra-device overlap with nano-ops
 - split ops into nano-ops and overlap compute-, memory-, and network-bound kernels on the same GPU
 - pipeline search chooses useful overlap and remove compute bubbles



(a) LLaMA-2-70B, 8 GPU, TP=8, Constant Input & Output Length

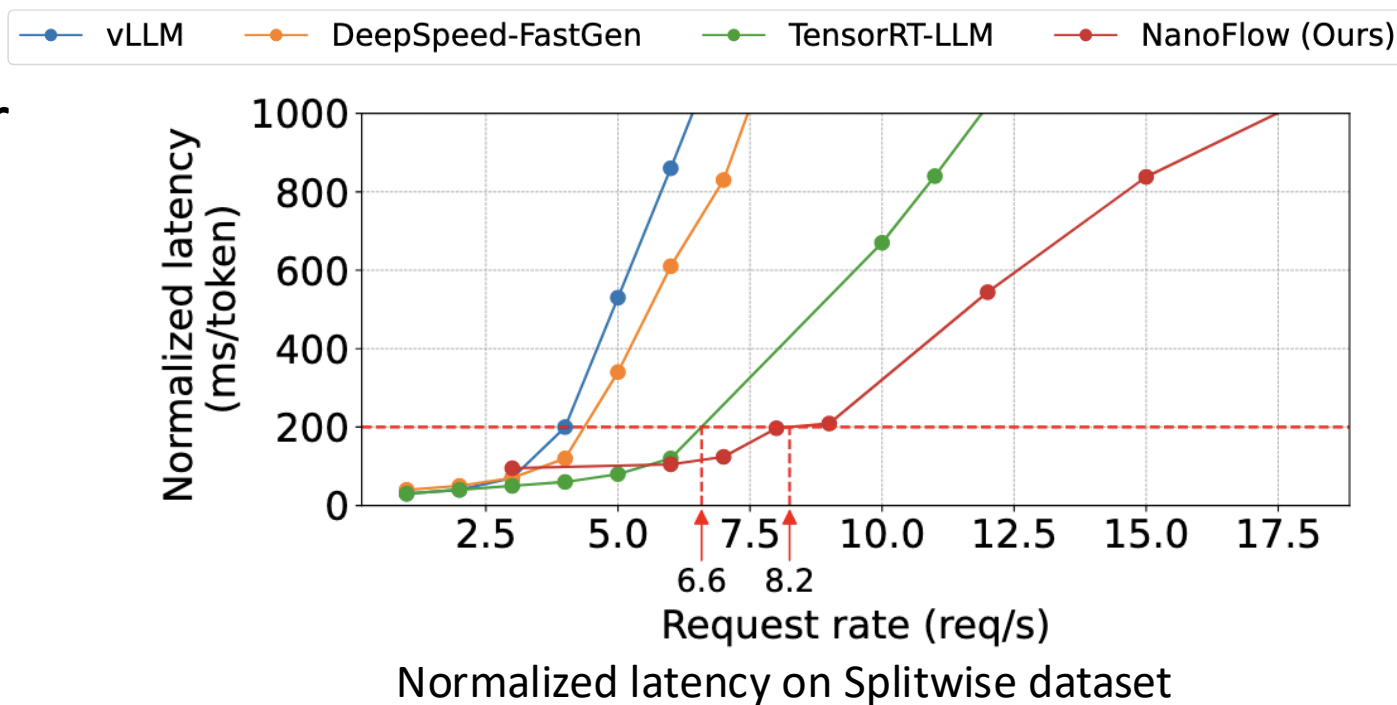


(b) LLaMA-2-70B, 8 GPU, TP=8, Input & Output Length from Dataset

Latency

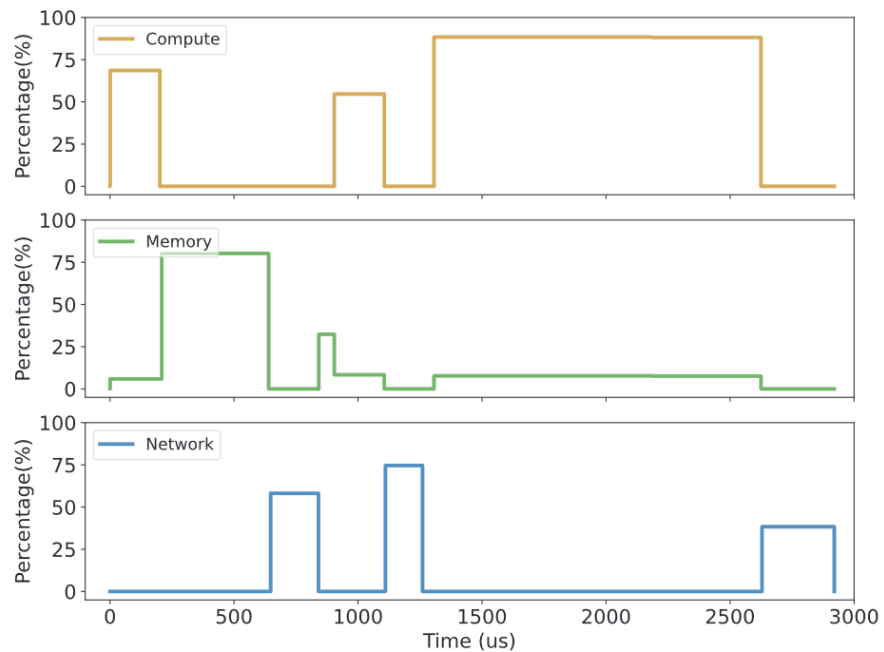
- Online latency

- ◆ sustain low latency under 1.24x higher QPS
- ◆ other datasets show similar improvements
- ◆ latency under low QPS is higher
 - because NanoFlow uses large batch size

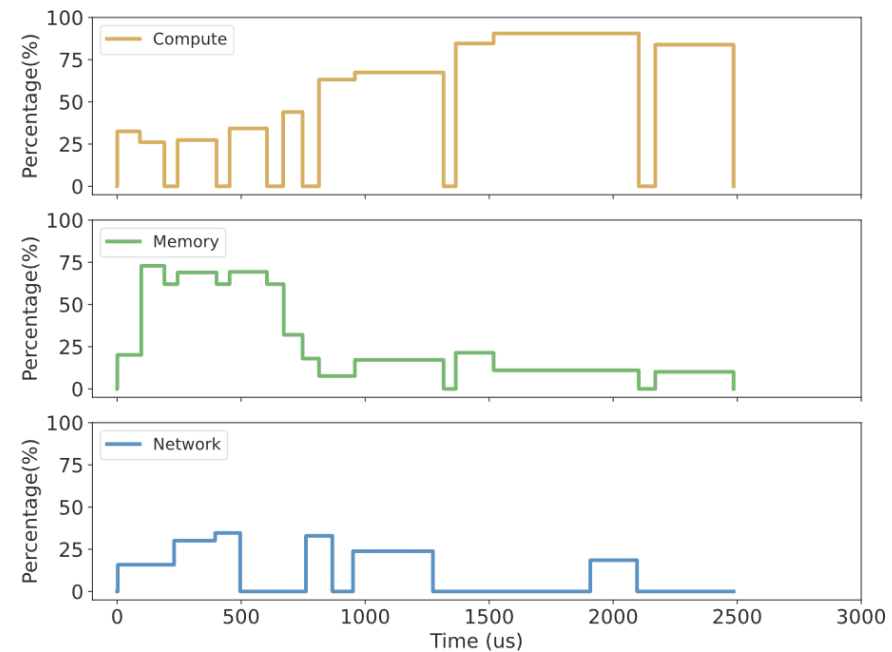


Evaluation

- Resource usage
 - ◆ Nanoflow utilizes multiple resources concurrently, achieving higher usage



(a) Non-overlap pipeline resource usage

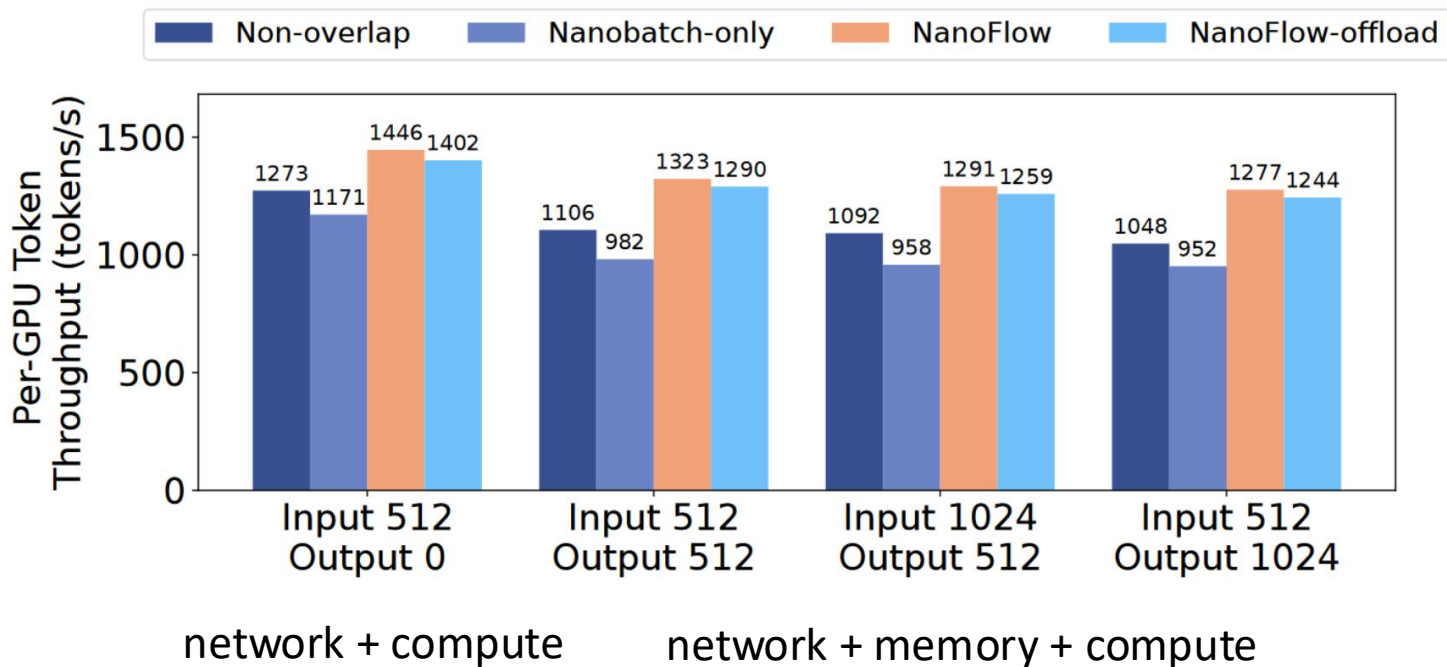


(b) NanoFlow resource usage

Evaluation

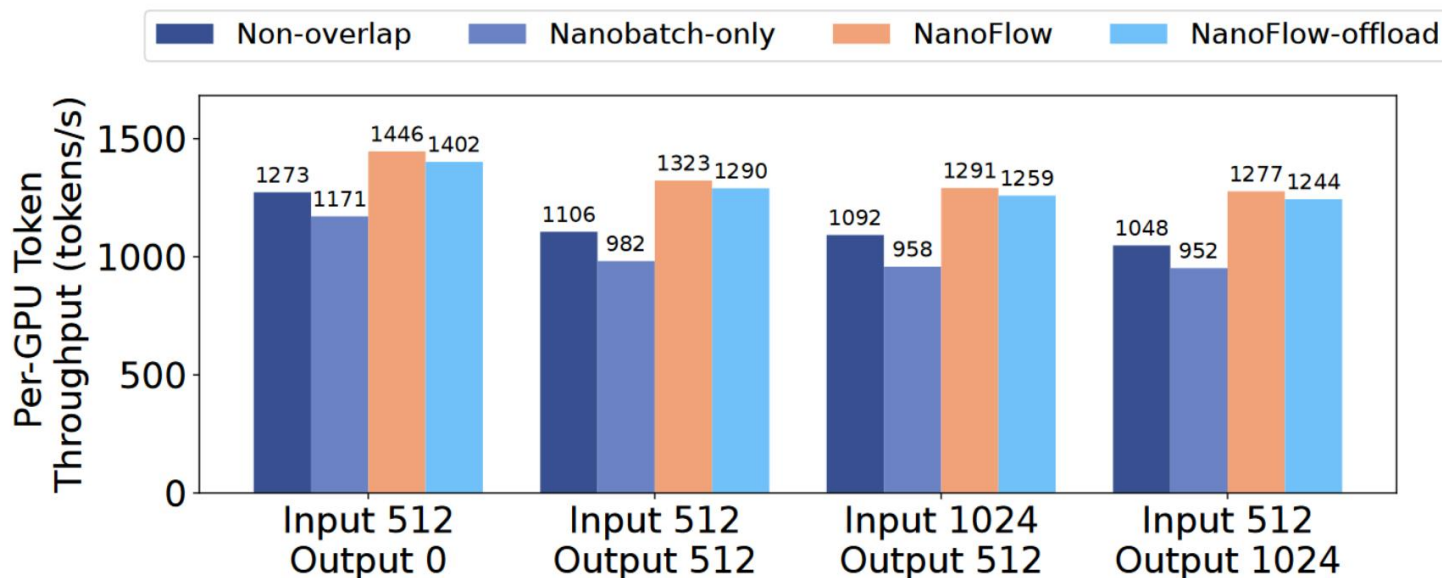
- Ablation study

- ◆ 13.2% overhead from splitting into nano-batches alone
- ◆ $1.07\times$ speedup by overlapping network-bound kernels
- ◆ $1.17\times$ speedup by overlapping both network- and memory-bound



Evaluation

- Ablation study
 - ◆ KV offloading only causes a small throughput loss (3%)
 - reduces compute by 3.02x on multi-round LMSYS-chat (not shown in figure)



Conclusion

- Highlights
 - ◆ theoretically analyzed LLM inference characteristics and bottlenecks
 - ◆ proposed overlapping use of different resources
 - ◆ designed a scheme for allocating heterogeneous resources in parallel kernels
- Remaining problems
 - ◆ very large batches cannot meet low-latency needs (e.g., 100 ms)
 - ◆ compute-bound assumption fails for long decoding