Source code

Important Notice:

To keep the size of the document low, the following code only includes the functions that I implemented and the point measurements. I have included my complete (non-cleaned up) python notebook with all outputs in my submission as well for your convenience.

```
import numpy as np
import cv2
import math
import matplotlib.pyplot as plt
class Point:
    def __init__(self, x, y):
    """Defines a point using its physical space coordinates"""
        self.x = x
        self.y = y
        self.hc = self.get hc()
    @classmethod
    def from hc(cls, hc):
        """Defines a point from its representation in homogeneous
coordinates"""
        if np.isclose(hc[2],0):
            x = hc[0]
             y = hc[1]
        else:
             x = hc[0] / hc[2]
             y = hc[1] / hc[2]
        return cls(x, y)
    def get hc(self):
        """Returns the point in homogeneous coordinates"""
        return np.array([self.x, self.y, 1])
    def __repr__(self):
    """To string method for debugging"""
    v={self,v}
        return f"Point(x={self.x}, y={self.y}, hc={self.hc})"
class Homography():
    def __init__(self):
    def get first six cols(self, x points):
        zero vec = np.zeros(3)
        eqn1 first6cols = np.vstack([np.hstack((point.get hc(),
zero vec)) for point in x points])
        eqn2 first6cols = np.vstack([np.hstack((zero vec,
point.get hc())) for point in x points])
        return np.vstack([[eqn1, eqn2] for eqn1, eqn2 in
zip(eqn1_first6cols, eqn2_first6cols)]) # Stack the rows in an
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interleaved fashion
    def estimate projective homography(self, x points,
x prime points):
        # Lets build the first 6 columns of the matrix we are
interested in:
        first6cols = self.get first six cols(x points)
        # Now we only need the last 2 columns
        # x' is in the shape: x1' y1' 1, x2' y2' 1 etc
        # x is: x1 y1 1, x2 y2 1, ...
        # So we take the outer product of the first two elements in
the homogeneous form to get the remaining portion:
        last2cols list = []
        for x, x prime in zip(x prime points, x points):
            last2cols list.append(-np.outer(x.get hc()[:2],
x_prime.get hc()[:2]))
        last2cols = np.vstack(last2cols list)
        full matrix = np.hstack((first6cols, last2cols))
        x prime matrix = np.vstack([np.vstack((x prime.get hc()[0]),
x prime. \overline{\text{qet}} hc()[1])) for x prime in x prime points])
        H = np.matmul(np.linalg.inv(full matrix), x prime matrix)
        H = np.vstack((H, np.array(1))).reshape((3,3))
        return H
    def estimate_affine_homography(self, x_points, x_prime_points):
        # ONly 3 points are needed
        x points = x points[:3]
        x_prime_points = x_prime_points[:3]
        # Get first 6 columns similar to the general projective
homography
        # However, in the case of an affine matrix, we only need those
6 columns
        full matrix = self.get first six cols(x points)
        # Create x' matrix: [x 1', y 1', x 2', y 2', ...]
        x prime matrix = np.vstack([np.vstack((x prime.get hc()[0],
x prime.get hc()[1])) for x prime in x prime points])
        H = np.matmul(np.linalg.inv(full matrix), x prime matrix)
        last_row = np.array((0, 0, 1)).reshape(-1, 1)
        H = np.vstack((H, last row)).reshape((3,3))
        return H
    # Used for the bonus. Explanations of the code are included in my
report
    def get_normalizing_homography(self, image):
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h, w = image.shape[:2]
        print(h, w)
        H_{norm} = [2/w, 0, -1, 0, 2/h, -1, 0, 0, 1]
        H norm = np.array(H norm, dtype=np.float32).reshape((3,3))
        return H norm
    def get denormalizing homography(self, image):
        h, w = image.shape[:2]
        H norm = [w/2, 0, w/2, 0, h/2, h/2, 0, 0, 1]
        H norm = np.array(H norm, dtype=np.float32).reshape((3,3))
        return H norm
    def get rotational homography(self, alpha):
        H rot = [math.cos(alpha), -math.sin(alpha), 0,
math.sin(alpha), math.cos(alpha), 0, 0, 0, 1]
        H rot = np.array(H rot, dtype=np.float32).reshape((3,3))
        return H rot
    def get horizontal tilt homography(self, alpha):
        H = [1,0,0,0,1,0, math.cos(alpha),0,1]
        H = np.array(H, dtype=np.float32).reshape((3,3))
        return H
    def get vertical tilt homography(self, alpha):
        H = [1,0,0,0,0,1,0,0,math.sin(alpha), 1]
        H = np.array(H, dtype=np.float32).reshape((3,3))
        return H
def reverseMapHomography(source img, homography, target size):
    new image = np.zeros((target size[0], target size[1],
source img.shape[2]), dtype=source img.dtype)
    H inv = np.linalg.inv(homography)
    # cv2 is in (y,x) format
    for i in range(target size[0]):
        for j in range(target size[1]):
            target hccoord = np.array((j,i,1))
            # Find the corresponding coordinate from the image I want
to map over
            src hccoord = np.matmul(H inv, target hccoord)
            src_hccoord = (src_hccoord/src_hccoord[2]).astype(int) #
ensure x 3 = 1
            if 0 <= src hccoord[0] < source img.shape[1] and 0 <=
src_hccoord[1] < source_img.shape[0]:</pre>
                new_image[i,j] = source_img[src_hccoord[1],
src hccoord[0]]
    return new image
def mapHomography(source img, homography, target size):
    new image = np.zeros((target size[0], target size[1],
source_img.shape[2]), dtype=source_img.dtype)
```

```
for i in range(source img.shape[0]):
        for j in range(source img.shape[1]):
            curr hc coord = np.array((j, i, 1))
            new hc coord = np.dot(homography, curr hc coord)
            new_hc_coord = (new_hc_coord/new_hc_coord[2]).astype(int)
# Ensure x 3 = \overline{1}
            # Check x and y bounds:
            if 0 <= new hc coord[0] < target size[1] and 0 <=
new hc coord[1] < target size[0]:
                new image[new hc coord[1]][new hc coord[0]] =
source img[i][j]
    return new image
def map image1 onto roi on image2 inrgb(source img, target img,
target roi, homography):
    # This function is used to map the photo of Alex onto the ROI in
the frame-photo
    # Warp the alex image following the previously calculated
homography
    warped alex = reverseMapHomography(source img, homography,
target img.shape)
    # Create a mask of the polygon created by the image frame that I
want to cover
    # I will keep the area outside of the mask
    # Note: cv2 polygons only accept integer pixels:
    polygon coords = np.array([[int(x), int(y)]] for x,y in
target roi], dtype=np.int32)
    mask = np.zeros like(target img, dtype=np.uint8)
    cv2.fillPoly(mask, [polygon coords], (255, 255, 255))
    # Remove the frame portion from the image
    mask inv = cv2.bitwise not(mask)
    img background = cv2.bitwise and(target img, mask inv)
    # Add the Alex photo in with projective transformation warping in
    final image = cv2.add(img background, cv2.bitwise and(warped alex,
mask))
    # Convert the image to RGB for matplotlib
    final rgb image = cv2.cvtColor(final image, cv2.COLOR BGR2RGB)
    return final rgb image
```

Point measurements for given images

```
img1_pixel_coords = [(420.590909090909, 841.6818181818182),
(2558.772727272728, 874.409090909091), (2416.954545454546,
2270.7727272727275), (682.409090909091, 3154.4090909090914)]
img2_pixel_coords = [(518.772727272727, 1430.7727272727275),
(1871.5000000000005, 830.7727272727275), (1958.7727272727275,
2805.318181818182), (464.2272727272725, 2674.409090909091)]
img3_pixel_coords = [(1216.9545454545455, 538.4090909090905),
(2973.318181818182, 2305.681818181818), (1806.045454545455,
3178.409090909091), (256.9545454545455, 1814.772727272727)]
alex_pixel_coords = [(126.51136363636363, 201.73484848484838),
(689.6742424242425, 68.5909090909091), (698.67045454545455)]
```

Point measurements for my images

```
myimg1_pixel_coords = [(86.69264069264068, 150.393939393939393),
  (555.3073593073593, 141.02164502164499), (524.8474025974026,
  766.6222943722944), (121.83874458874459, 745.5346320346321)]
myimg2_pixel_coords = [(194.09090909090907, 23.811688311688158),
  (458.24675324675337, 182.772727272714), (486.29870129870136,
  624.590909090909), (135.64935064935065, 603.551948051948)]
myimg3_pixel_coords = [(31.458874458874448, 368.29978354978357),
  (603.168831168831, 431.56277056277054), (389.94913419913416,
  787.7099567099567), (47.86038961038963, 799.4253246753248)]
myimg4_pixel_coords = [(195.10768398268402, 165.05681818181802),
  (426.9799783549784, 37.52705627705609), (426.9799783549784,
  777.1996753246754), (222.93235930735938, 619.5265151515152)]
el_cap_pixel_coords = [(76.9193548387097, 114.38709677419342),
  (546.5967741935484, 181.48387096774195), (670.4677419354838,
  1027.9354838709678), (92.40322580645164, 1089.8709677419356)]
```