

Adityakumar Naik

 $SRN:01 fe 21 be c 045 \\ Bachelor of Engineering$

Electronics and Communication Engineering KLE Technological University, Hubballi

J +91-8550883534 **■** nsaditya379@gmail.com

GitHub Profile
LinkedIn Profile

EDUCATION

• KLE Technological University, Hubballi

B.E Electronics and Communication Engineering

• MES Pre-University College

Class X1 and X11

· Ave Maria highschool

 $Class\ X$

CGPA: 7.7 2019-2021

2021-2025

Percentage: 85

2018

Percentage: 90.72

EXPERIENCE AND TRAINING

• CEVI-Centre of Excellence in Visual Intelligence (KLETECH)

April 2020 Offline

Project Intern

- Developed and implemented algorithms to enhance the accuracy and efficiency of visual intelligence systems.

- Conducted mini and minor projects focused on 3D model generation and variation for content creation.

• Google April 2020

Digital Marketing Trainee

Remote

- Entry-level position assisting in digital marketing campaigns, data analysis, and content creation under supervision.
- Learning and applying SEO, social media, and email marketing strategies to support business objectives.

PERSONAL PROJECTS

3D content creation and refinement

feb 2024

 $Centre\ of\ excellence\ in\ visual\ inteligence, Hubbali$

- 3D content creation involves processing point clouds, refining them through attribute flow architecture, and seamlessly transitioning latent vectors.

Human based activity recognition using wifi based CSI signal

May 2024

SOECE, Hubbali

- This project focuses on human activity recognition using WiFi-based Channel State Information (CSI) signals. It involves collecting CSI data from 2 ESP-32, preprocessing the signals to extract relevant features like amplitude, phase, and frequency shifts, and then training machine learning models such as deep neural networks or support vector machines for activity classification.
- The project aims to achieve high accuracy in recognizing human activities such as walking, running, sitting, and standing based solely on the variations in WiFi signals caused by these activities

• Class specific image to 3D reconstruction

June 2024

SOECE, Hubbali

- This project involves developing a 3D model from images through input condition from user
- We have chosen the chair class for our study.

• Car Rental Management System using C++

February 2024

 $SOECE,\ Hubbali$

- This project involves developing a car rental management system using C++ and OOPS.
- It includes functionalities such as booking, tracking available vehicles, managing customer information, generating invoices, and maintaining a database of rental history, providing an efficient and user-friendly solution for car rental businesses.

TECHNICAL SKILLS AND INTERESTS

Languages: C++ (Proficient), C, Python, HTML, Matlab, ARM, Javascript, SQL, C++

Developer Tools: Visual Studio, Matlab, Xilinx, Cadence, Overleaf, Stackoverflow

Platforms:Linux,Mac Os,Unix Cloud/Databases:Juniper,Aws

Soft Skills: Communication, Leadership, Problem Solving, Teamwork, Time management, Sports

Areas of Interest: Technology, Organizationl works, Team Building, volunteering, sports.

COURSES AND CERTIFICATION

Learn Python Programming - Beginner to Master(Udemy)

Machine Learning Algorithms (Great Learning)

Learning - Junos, Associate (JNCIA-Junos))

Open Learning - Cloud, Associate (JNCIA-Cloud)

Learn Java Programming - Beginner to Master(Udemy)

Positions of Responsibility

• EC Department Association Head, General Secreatary	2023-2024
• Class representative, Kletech	2021-2022
• College representative,Mes pre university college	2020-2021
ACHIEVEMENTS	
National level sports athlete Ball badminton	2018
• Secured silver medal in state-level ball badminton competition.	2018,2019
Participated in over 10 state and national tournaments.	2016-2020