

## Problems

**9.1.** Show that the condition  $4a^3 + 27b^2 \not\equiv 0 \pmod{p}$  is fulfilled for the curve

$$y^2 \equiv x^3 + 2x + 2 \pmod{17} \quad (9.3)$$

**9.2.** Perform the additions

1.  $(2, 7) + (5, 2)$
2.  $(3, 6) + (3, 6)$

in the group of the curve  $y^2 \equiv x^3 + 2x + 2 \pmod{17}$ . Use only a pocket calculator.

**9.3.** In this chapter the elliptic curve  $y^2 \equiv x^3 + 2x + 2 \pmod{17}$  is given with  $\#E = 19$ . Verify Hasse's theorem for this curve.

**9.4.** Let us again consider the elliptic curve  $y^2 \equiv x^3 + 2x + 2 \pmod{17}$ . Why are *all* points primitive elements?

*Note:* In general it is not true that all elements of an elliptic curve are primitive.

**9.5.** Let  $E$  be an elliptic curve defined over  $\mathbb{Z}_7$ :

$$E : y^2 = x^3 + 3x + 2.$$

1. Compute all points on  $E$  over  $\mathbb{Z}_7$ .
2. What is the order of the group? (Hint: Do not miss the neutral element  $\mathcal{O}$ .)
3. Given the element  $\alpha = (0, 3)$ , determine the order of  $\alpha$ . Is  $\alpha$  a primitive element?

**9.6.** In practice,  $a$  and  $k$  are both in the range  $p \approx 2^{150} \dots 2^{250}$ , and computing  $T = a \cdot P$  and  $y_0 = k \cdot P$  is done using the Double-and-Add algorithm as shown in Sect. 9.2.

1. Illustrate how the algorithm works for  $a = 19$  and for  $a = 160$ . Do *not* perform elliptic curve operations, but keep  $P$  a variable.
2. How many (i) point additions and (ii) point doublings are required on average for one "multiplication"? Assume that all integers have  $n = \lceil \log_2 p \rceil$  bit.
3. Assume that all integers have  $n = 160$  bit, i.e.,  $p$  is a 160-bit prime. Assume one group operation (addition or doubling) requires  $20 \mu\text{sec}$ . What is the time for one double-and-add operation?

**9.7.** Given an elliptic curve  $E$  over  $\mathbb{Z}_{29}$  and the base point  $P = (8, 10)$ :

$$E : y^2 = x^3 + 4x + 20 \pmod{29}.$$

Calculate the following point multiplication  $k \cdot P$  using the Double-and-Add algorithm. Provide the intermediate results after each step.

1.  $k = 9$
2.  $k = 20$

**9.8.** Given is the same curve as in 9.7. The order of this curve is known to be  $\#E = 37$ . Furthermore, an additional point  $Q = 15 \cdot P = (14, 23)$  on this curve is given. Determine the result of the following point multiplications by using as few group operations as possible, i.e., make smart use of the known point  $Q$ . Specify *how* you simplified the calculation each time.

Hint: In addition to using  $Q$ , use the fact that it is easy to compute  $-P$ .

1.  $16 \cdot P$
2.  $38 \cdot P$
3.  $53 \cdot P$
4.  $14 \cdot P + 4 \cdot Q$
5.  $23 \cdot P + 11 \cdot Q$

You should be able to perform the scalar multiplications with considerably fewer steps than a straightforward application of the double-and-add algorithm would allow.

**9.9.** Your task is to compute a session key in a DHKE protocol based on elliptic curves. Your private key is  $a = 6$ . You receive Bob's public key  $B = (5, 9)$ . The elliptic curve being used is defined by

$$y^2 \equiv x^3 + x + 6 \pmod{11}.$$

**9.10.** An example for an elliptic curve DHKE is given in Sect. 9.3. Verify the two scalar multiplications that Alice performs. Show the intermediate results within the group operation.

**9.11.** After the DHKE, Alice and Bob possess a mutual secret point  $R = (x, y)$ . The modulus of the used elliptic curve is a 64-bit prime. Now, we want to derive a session key for a 128-bit block cipher. The session key is calculated as follows:

$$K_{AB} = h(x||y)$$

Describe an *efficient* brute-force attack against the symmetric cipher. How many of the key bits are truly random in this case? (Hint: You do not need to describe the mathematical details. Provide a list of the necessary steps. Assume you have a function that computes square roots modulo  $p$ .)

**9.12.** Derive the formula for addition on elliptic curves. That is, given the coordinates for  $P$  and  $Q$ , find the coordinates for  $R = (x_3, y_3)$ .

*Hint:* First, find the equation of a line through the two points. Insert this equation in the elliptic curve equation. At some point you have to find the roots of a cubic polynomial  $x^3 + a_2x^2 + a_1x + a_0$ . If the three roots are denoted by  $x_0, x_1, x_2$ , you can use the fact that  $x_0 + x_1 + x_2 = -a_2$ .