INTERACTION DESIGN

Project 1 — Playlist   By An Duong

The intended audience for this project is for young adults or older teenagers (28-18). The questions asked are mainly pop culture. This state machine is not limited to any sites and is used for entertainment purposes. However, a home would make the most sense for this to be interacted with the most.

This is a state machine project that will allow the user to answer a series of questions and output an array of songs ('playlist'), Each question will lead to a different set of questions resulting in not only a non-linear, but essentially exponential navigation. Each question will depend on the one before it and the last question will lead to an auto-generated playlist.

For the design aspect, I've chosen a black background with green and white text colors. This color palette is reminiscent of the music app, Spotify. I want to evoke an automatic connect to music and songs. The images and questions chosen are a little more lighthearted and quirky – paralleling the ones seen on Buzzfeed or other quiz websites. I wanted to combine a two easily recognized elements for easy interpretation of the state machine. mousePressed