

# Abigail Durham

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## Experience

### **Brigham Young University, Provo - UX Designer** 2025-Present

Student UX Designer who collaborates with researchers, technical writers, and managers to design and improve the BYU Library website. Uses accessibility and inclusion tools, object-oriented UX practices, and user research methods—including interviews, ideation, sketching, wire framing, and documentation—to create user-centered solutions.

### **Brigham Young University, Provo - Physical Facilities Crew Leader** 2021- 2025

As a Physical Facilities Crew Leader, I honed strong organizational, communication, and problem-solving skills. I excelled in managing teams, optimizing schedules, and maintaining resources efficiently. My detail-oriented approach ensured high standards and timely issue resolution. My experience demonstrated reliability and a proactive work ethic.

### **Canyons School District, Para Educator & Teaching Assistant** 2022-2023

As a para-educator and teaching assistant, I developed strong skills in individualized instruction, communication, and classroom management. My experience working with diverse students at different grade levels prepared me to create inclusive and supportive learning environments.

## Education

### **Brigham Young University, Provo, UT** 2021- **Anticipated Graduation:** Winter 2026

#### **Pursuing a Bachelor's degree in Editing and Publishing with a minor in Computer Science**

I have developed strong skills in creative and analytical thinking, writing, editing, content strategy, and documentation, paired with technical foundations in programming, problem-solving, and structured thinking. I combine creativity, clear communication, and technical understanding to support user-centered, accessible, and scalable digital experiences.

## Skills

### **UX & Design**

User research, interviews, ideation, sketching, wire framing • Accessibility and inclusive design practices • Object-oriented UX principles • Design documentation and content strategy • Figma

### **Technical**

Basic coding proficiency: Python, C++, HTML, CSS, JavaScript, TypeScript • General understanding of front-end and back-end structures • Familiarity with Amazon Web Services (AWS)

### **Tools**

Adobe Creative Suite (Photoshop, Illustrator, InDesign, etc.) • 3D modeling softwares (Autodesk Maya, Z-brush, Nomad Sculpt)