## Carnegie Mellon University

# Daedalus Network: Adaptive Cyber Deception

**APRIL 23, 2024** 

Pau Balcells Sanchez & Adam Hunt + our heros Yinuo + Fei!

## Motivation

- Networks are constantly under attack
- Defenders face significant disadvantages



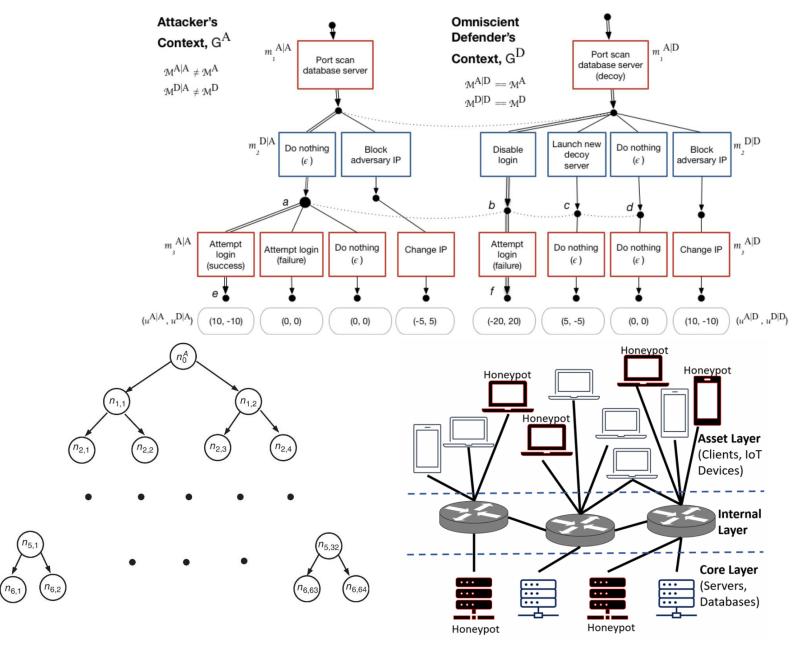
# Domain Description

- Cyber Deception
- Active Engagment
- Learn about attacker



#### Related Work

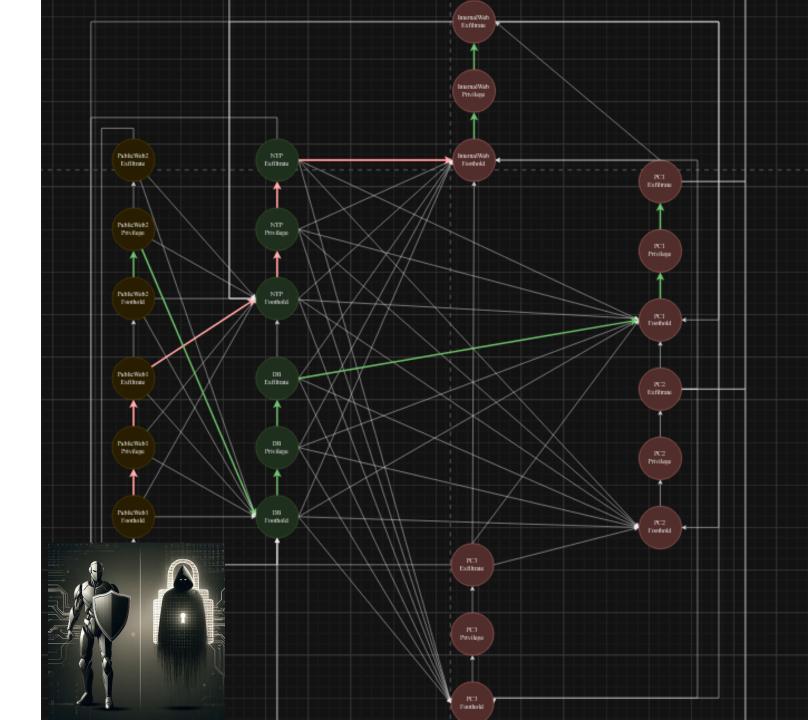
- Similar methods
- Lack large-scale deployment





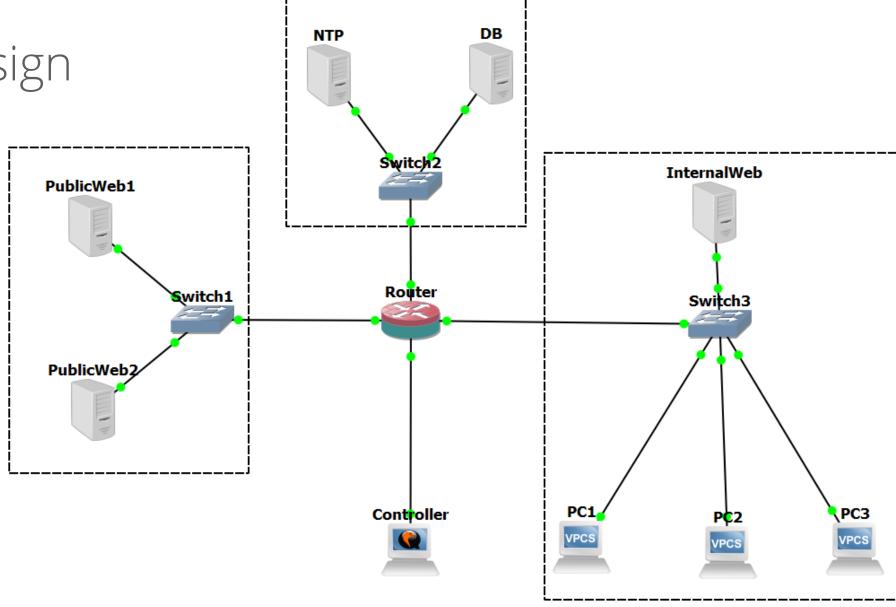
## Refined Game Model

- Attack Graph
- Attacker
- Defender



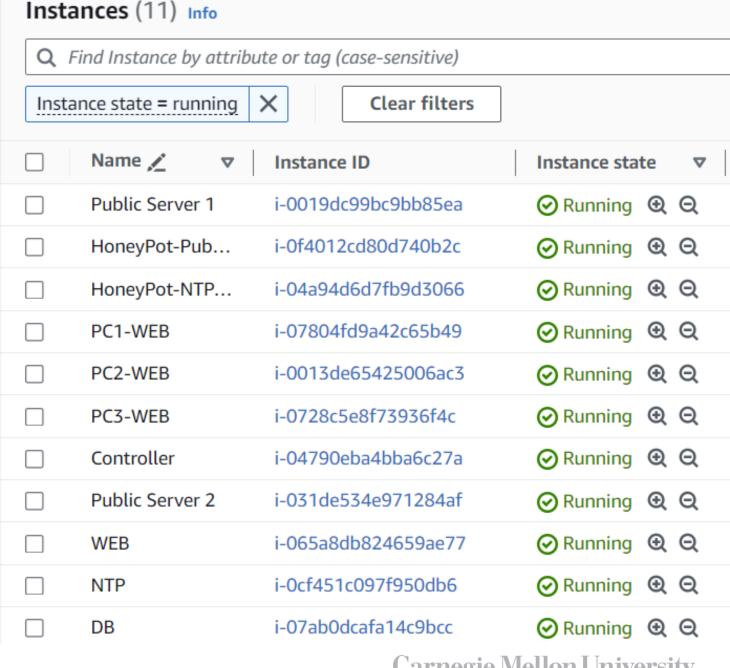
# System Design

- Layered Enterprise
  Network
- Command and Control
- Sensors and Actuators



## Deployment

- Amazon Web Services
- Virtual Private Cloud
- EC2 Instances





#### Scenario

rapid7/metasploit-framework

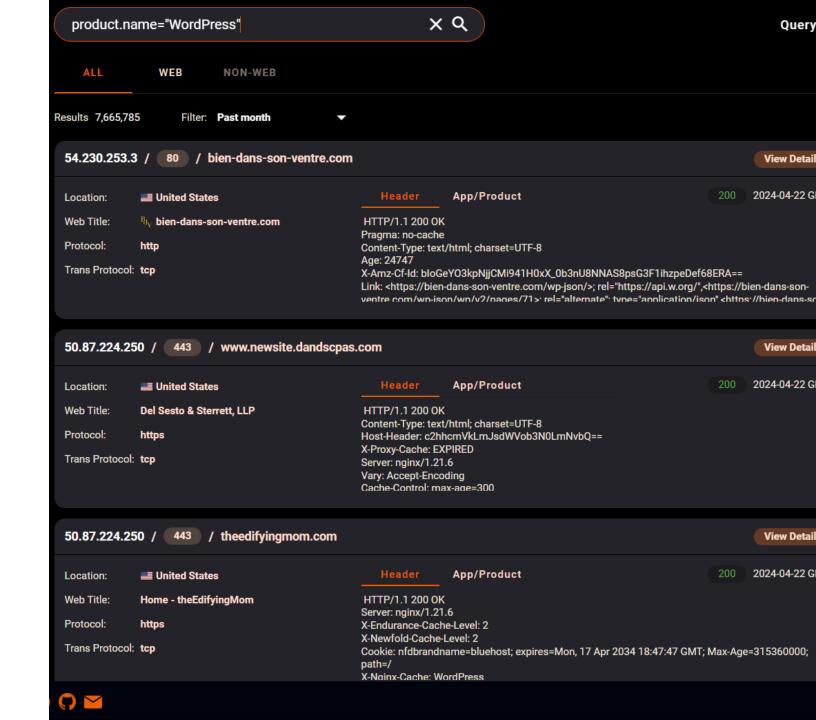
# #18621 Add module: Backup Migration Wiplugin (CVE-2023-...

😡 2 comments



jheysel-r7 opened on December 15, 2023

#### Scenario



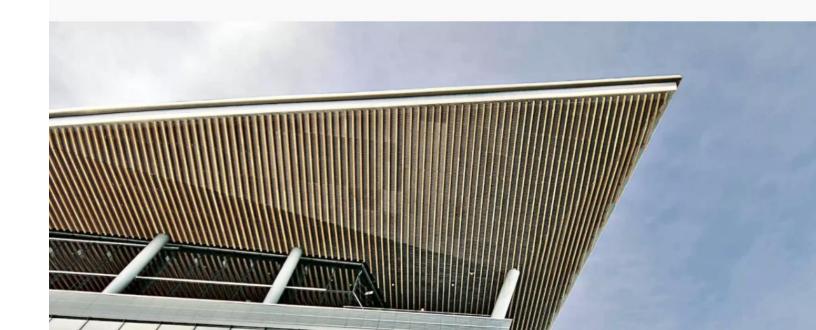
## Scenario

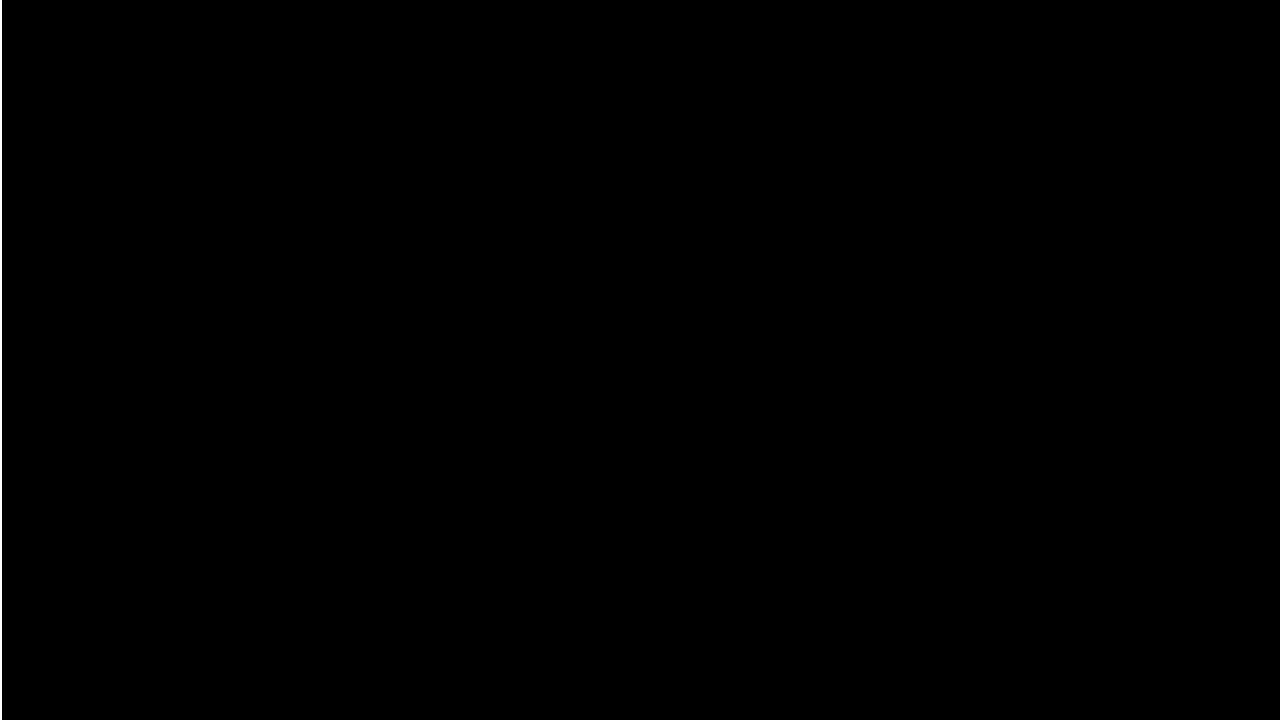
icServer1

#### A commitment to innovation and sustainability

Études is a pioneering firm that seamlessly merges creativity and functionality to redefine architectural excellence.

About us





## Evaluation

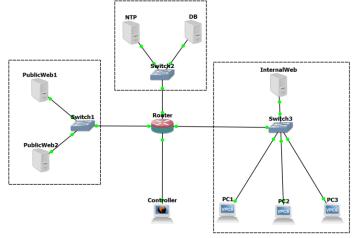
- Effectiveness of the defender
  - o Ability to engage a diversity of attackers
  - o Reduce detection time
  - o Mitigate damage caused

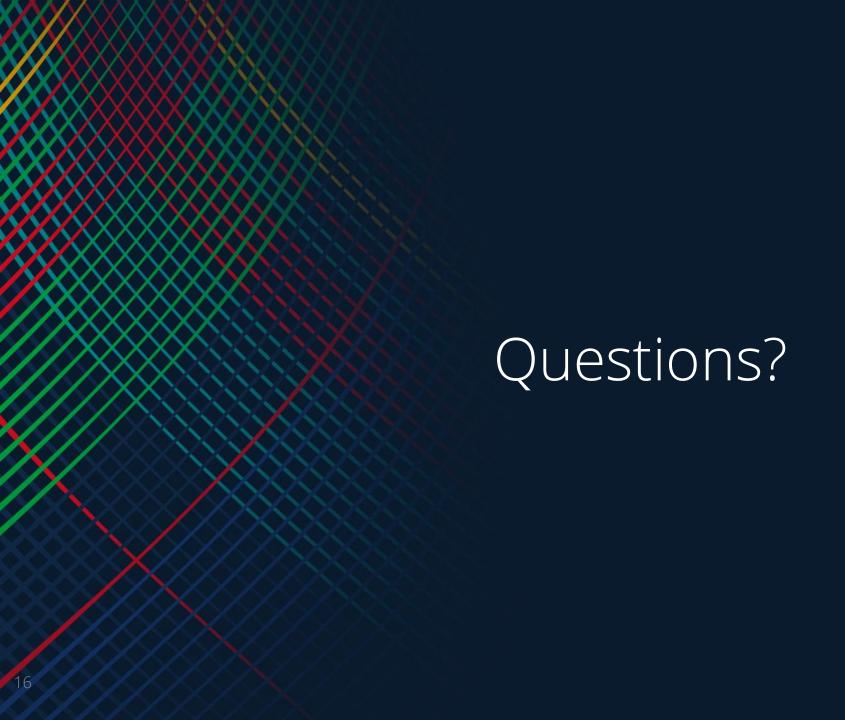
## Future Work

- RL-based Defender
- Multi-Attacker
- Deployment Automation









#### References

- Kimberly Ferguson-Walter, Sunny Fugate, Justin Mauger, and Maxine Major. 2019. Game theory for adaptive defensive cyber deception. In Proceedings of the 6th Annual Symposium on Hot Topics in the Science of Security (HotSoS '19). Association for Computing Machinery, New York, NY, USA, Article 4, 1–8. <a href="https://doi.org/10.1145/3314058.3314063">https://doi.org/10.1145/3314058.3314063</a>
- A. H. Anwar, M. Zhu, Z. Wan, J. -H. Cho, C. A. Kamhoua and M. P. Singh, "Honeypot-Based Cyber Deception Against Malicious Reconnaissance via Hypergame Theory," GLOBECOM 2022 2022 IEEE Global Communications Conference, Rio de Janeiro, Brazil, 2022, pp. 3393-3398, doi: 10.1109/GLOBECOM48099.2022.10000813. keywords: {Knowledge engineering;Uncertainty;Reconnaissance;Numerical models;Delays;Complexity theory;Global communication},
- Xi, B. and Kamhoua, C.A. (2020). A Hypergame-Based Defense Strategy Toward Cyber Deception in Internet of Battlefield Things (IoBT). In Modeling and Design of Secure Internet of Things (eds C.A. Kamhoua, L.L. Njilla, A. Kott and S. Shetty). https://doi.org/10.1002/9781119593386.ch3