# Advaith Reddy Baddam

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## **EDUCATION**

# Kalasalingam Academy of Research and Education

B. Tech in Computer Science Aug 2020 - Present | Madurai, India

- CGPA: 8.77
- Specialization in Artificial Intelligence and Machine Learning

## **Asia University**

Student Exchange Program Sep 2022 – Jan 2023 | Taiwan, ROC

• Grade: 97%

• Artificial Intelligence in Management

# **COURSE WORK**

- Operating Systems
- Computer Architecture and Organization
- Database Management System
- Design and Analysis of Algorithms
- Data Structures and Algorithms

## **SKILLS**

#### PROGRAMMING LANGUAGES

- Bash Python SQL JavaScript
- C C++ CSS Node.js
- Rust C# HTML Vue

#### FRAMEWORKS AND TOOLS

- MongoDB Git GitHub Linux
- Docker Firebase ApolloGraphQL
- Netlify Heroku Insomnia

## **COMPETITIVE PROGRAMMING**

 Codechef: lazychef123 (Max-rating: 734)

• Leetcode : cloneme (max-rating : 1505)

#### POSITIONS OF RESPONSIBILITY

- Teaching Assistant C++ (PrePly)
- Provisional Tutor C++, Python (KARE)

## **ACHIEVEMENTS**

- Ranked 5th in College Coding Ninjas coding competition among 500 Participants.
- AIR 1454 in Leetcode Biweekly Contest out of 0.1M participants.

## **EXPERIENCE**

#### **PRICEWATERHOUSECOOPERS** | Engineering Trainee

02/23 - 07/23

- Skills: RDMS, Python, Excel, Data Engineering
- I had a valuable opportunity to engage in a comprehensive and enriching pre-training session, centered around four crucial modules.
- Throughout the program, I delved into essential topics, each contributing significantly to my knowledge and skill set.

#### **QXRESEARCH AI** | Research Intern

08/23 - Present

- Skills: Research Cluster, Python, Data Analysis, Machine Learning
- We are currently working on Generative AI and class imbalance problems. Research papers will be published.
- I am working on Image classification for Brain Tumor Detection

# PERSONAL AND ACADEMIC PROJECTS

#### **SOIL NUTRITION PREDICTION** | Community Service Project 12/22 - 04/23

- Designed the soil nutrition model which can help farmers in various ways to detect soil.
- Created a Landing Page for the model using flask, Integrating translation support for the application.

### **BALL BLITZ** | A GUI game based using C++

05/23 - 06/23

 Created a classic pong game using C++ Programming Language, leveraging Object-Oriented principles, game physics, and graphics libraries.

#### **SHELL** | Operating systems, Linux, Shell

01/23 - Present

- A linux shell, written in C programming, with an interactive pleasing CLI.
- With self-implemented features like commands, directory management, piping, process - handling as well as input-output redirection.

#### **PREPCLOUD** | Cloud Storage, Vue, NodeJs

06/23 - Present

- PrepCloud is a Cloud Storage Service which is being developed by me and my Co-developer.
- We are focused on the cons of current Cloud Storage services and making out efforts to make Prepcloud ease to use and accessible everywhere with faster storage.