HOMECARE

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Overview

The application would provide tips for users to prevent damage to their home. Users would inform what they have at home and application would remind them what to do to extend the lifetime of their things.

The application would also have a social interaction between users. Users could ask for tips to their friends on how to solve simple problems in their home or how to use a electronic device correctly.

Objective

- The goal is to make an app that can be used in daily basis.

- The application would help users to organize their tasks and home.

- Make a real community of people that want to keep their home in order.

Gamification

- Give points for the users that produce, comment, or use the application daily.

- The points could be just like snapchat. The user could have a amount of points, but could not use it for anything. Only for ranking status.

Thank You!