



# Introduction to CodeQL

## Java

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# Meet the Team



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# Today we will cover

- Overview of CodeQL
- How CodeQL Works
- CodeQL Language and Concepts
- SQL Injection Vulnerabilities
- Exercise

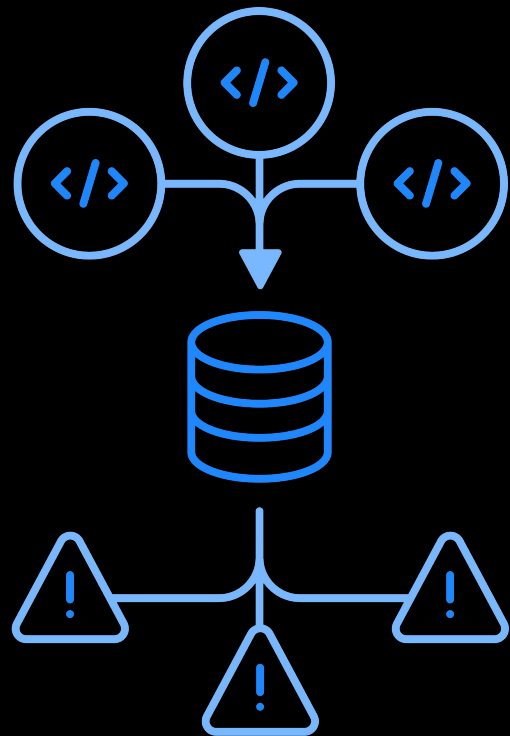


# CodeQL

**Analyze code as data** using expressive queries to say what you want to find, not how to find it

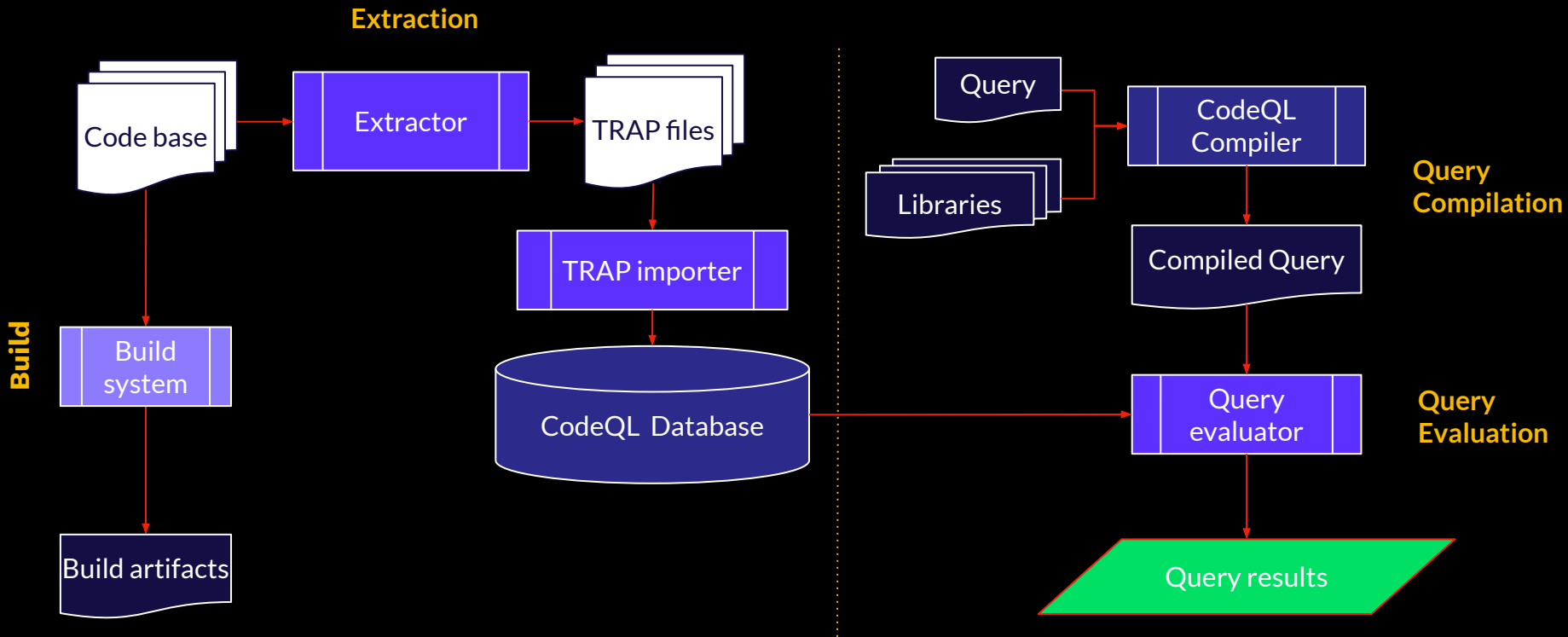
**Quickly refine analyses** to increase precision within your codebase

**Share security knowledge** within your teams using codified, readable and executable queries



# Introduction to CodeQL

# How CodeQL works



# CodeQL Language

The basic syntax will look familiar to anyone who has used SQL, but it is used somewhat differently.

- CodeQL is a logic programming language.  
CodeQL uses common logical connectives (such as `and`, `or`, and `not`).
- Quantifiers (such as `forall` and `exists`)
- CodeQL supports recursion and aggregates.
- CodeQL is object-oriented - supports classes so you can define new high level entities to represents or extend a given model.

Simple query that return "hello world".

```
import <language>

select "hello world"
```

More complicated queries typically look like this:

```
from /* ... variable declarations ... */
where /* ... logical formulas ... */
select /* ... expressions ... */
```

For example, the result of this query is the number 42:

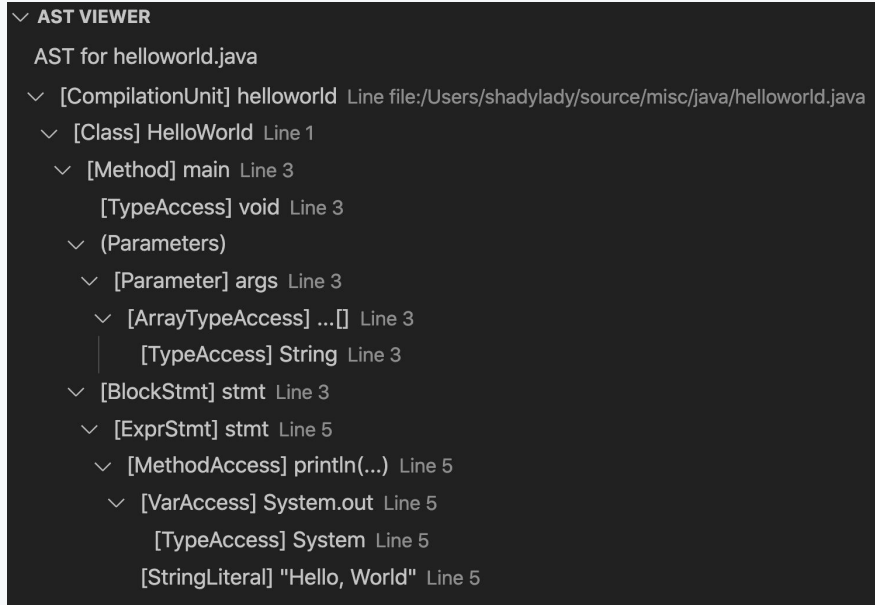
```
from int x, int y
where x = 6 and y = 7
select x * y
```

An example of a Class declaration

```
class SmallInt extends int {
  SmallInt() { this in [1..10] }
  int square() { result = this*this }
}

from SmallInt x, SmallInt y, SmallInt z
where x.square() + y.square() = z.square()
select x, y, z
```

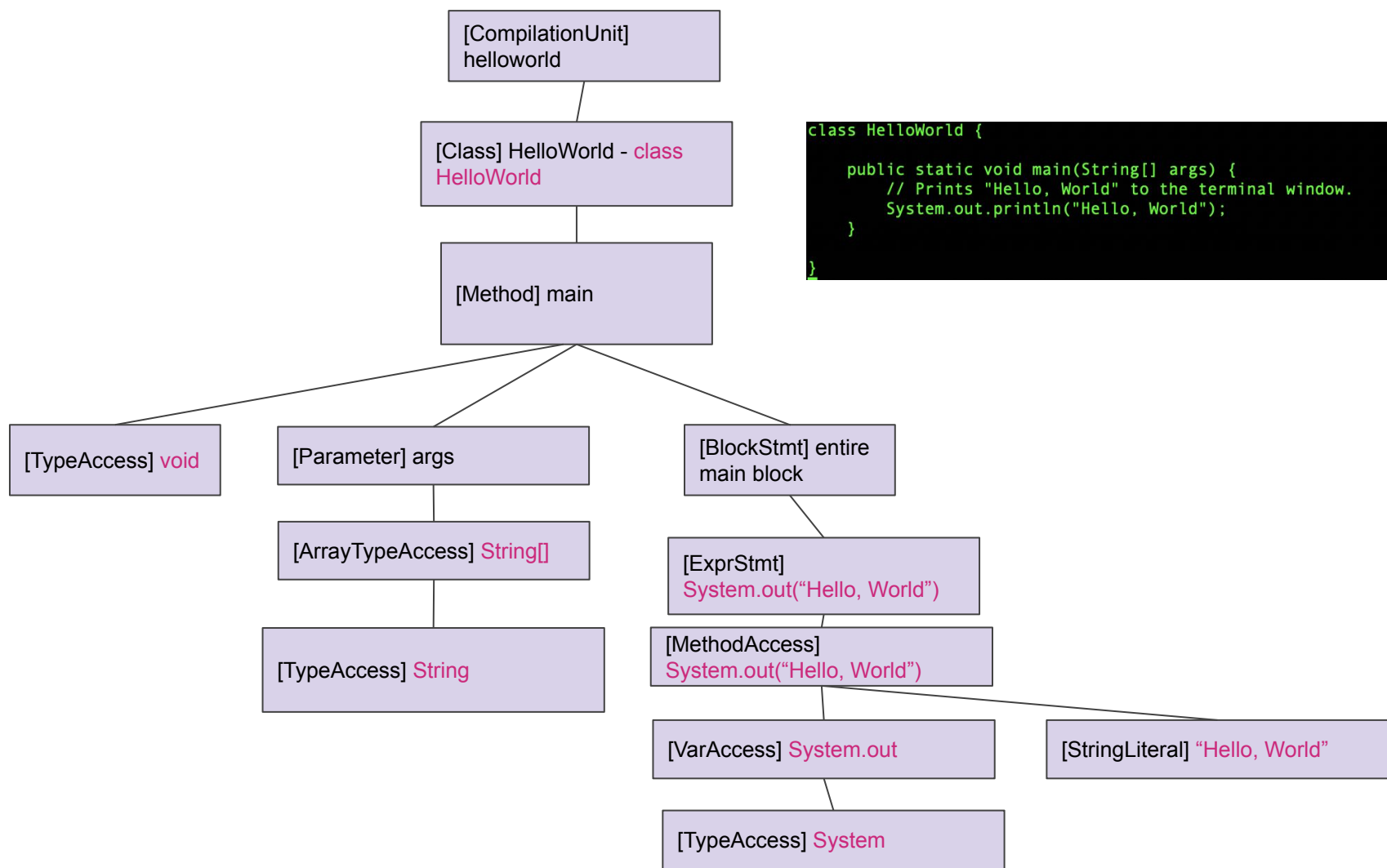
# Abstract Syntax Tree - AST



- Generated by the extractor
- The abstract syntax tree (AST) of a program represents the program's syntactic structure
- AST Viewer in VSCode
- The integrated viewer show MOST of the AST, but not every detail

```
class HelloWorld {  
  
    public static void main(String[] args) {  
        // Prints "Hello, World" to the terminal window.  
        System.out.println("Hello, World");  
    }  
  
}
```





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# Control Flow Graph

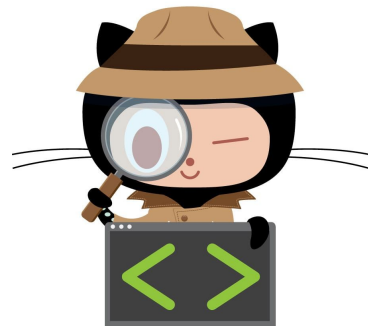
- Control flow creates a graph from AST
- Models the order of evaluation
- Typically used to determine if something is evaluated before or after another AST node - predecessor or successor
- Modelling domination path - control flow X dominates control flow Y if all the control flow paths to Y have to go through X first



# Dataflow Analysis

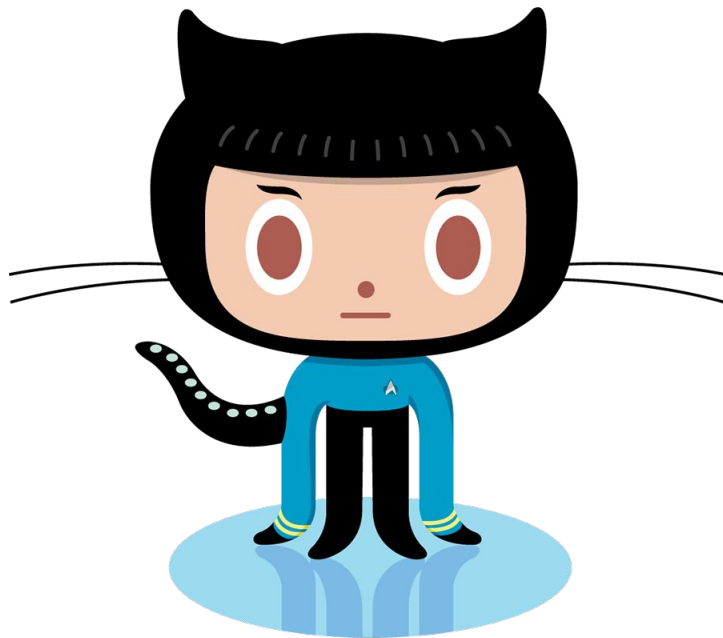
We model the flow of data through the program as a directed graph, where:

- The *nodes* of the graph represent program elements that have a value, such as expressions and parameters.
- The *edges* of the graph represent *flow* between those program elements.



# Local vs Global data flow

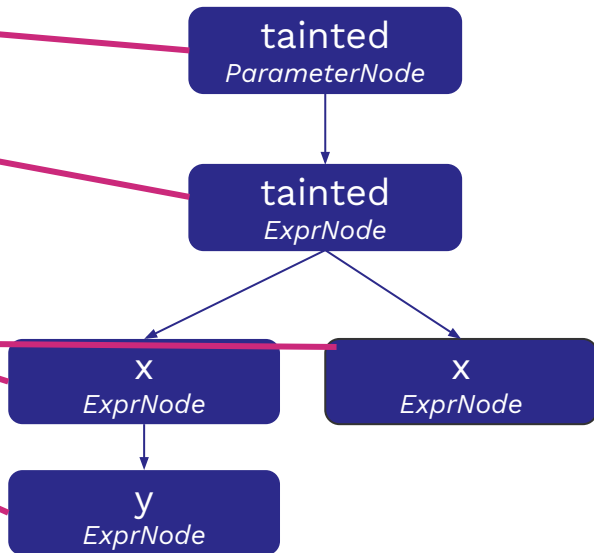
- Local (“intra-procedural”) data flow models flow within one function; feasible to compute for all functions in a snapshot
- Global (“inter-procedural”) data flow models flow across function calls; not feasible to compute for all functions in a snapshot



# Dataflow graphs

```
public void(int tainted){  
  int x = tainted;  
  if(somecondition) {  
    int y = x;  
    callFoo(y);  
  } else {  
    return x;  
  }  
  return - 1;  
}
```

Data flow graph:



# Taint Tracking

```
public void foo() {  
    string formatString = "hello";  
    string tainted = "world!";  
  
    formatString = formatString + tainted;  
}
```

- Data flow analysis tells us how values flow *unchanged* through the program. Taint tracking analysis is slightly more general: it tells us how values flow through the program and may undergo minor changes, while still influencing (or tainting) the places where they end up.
- Would not be found by data flow alone because concatenation modifies the `formatString` by *appending* the tainted value.
- Taint tracking can be thought of as another type of data flow graph. It usually extends the standard data flow graph for a problem by adding edges between nodes where one node influences or taints another.

# The node types

- AST Nodes
- Data flow Nodes
- Control flow Nodes



# Exercise



# SQL Injection

- Application accepts user input data that results in the injection of SQL commands that execute on the database
- OWASP Security Shepherd - Java repo with deliberate vulnerabilities for training and educational purposes
- <https://github.com/OWASP/SecurityShepherd>



# SQL Injection - Problem Statement

- Source

```
String CheckName = username.getText().toString();  
String CheckPass = password.getText().toString();
```

- Sink

```
Cursor cursor = db.rawQuery(query, null);
```

- Dataflow between source and sink

