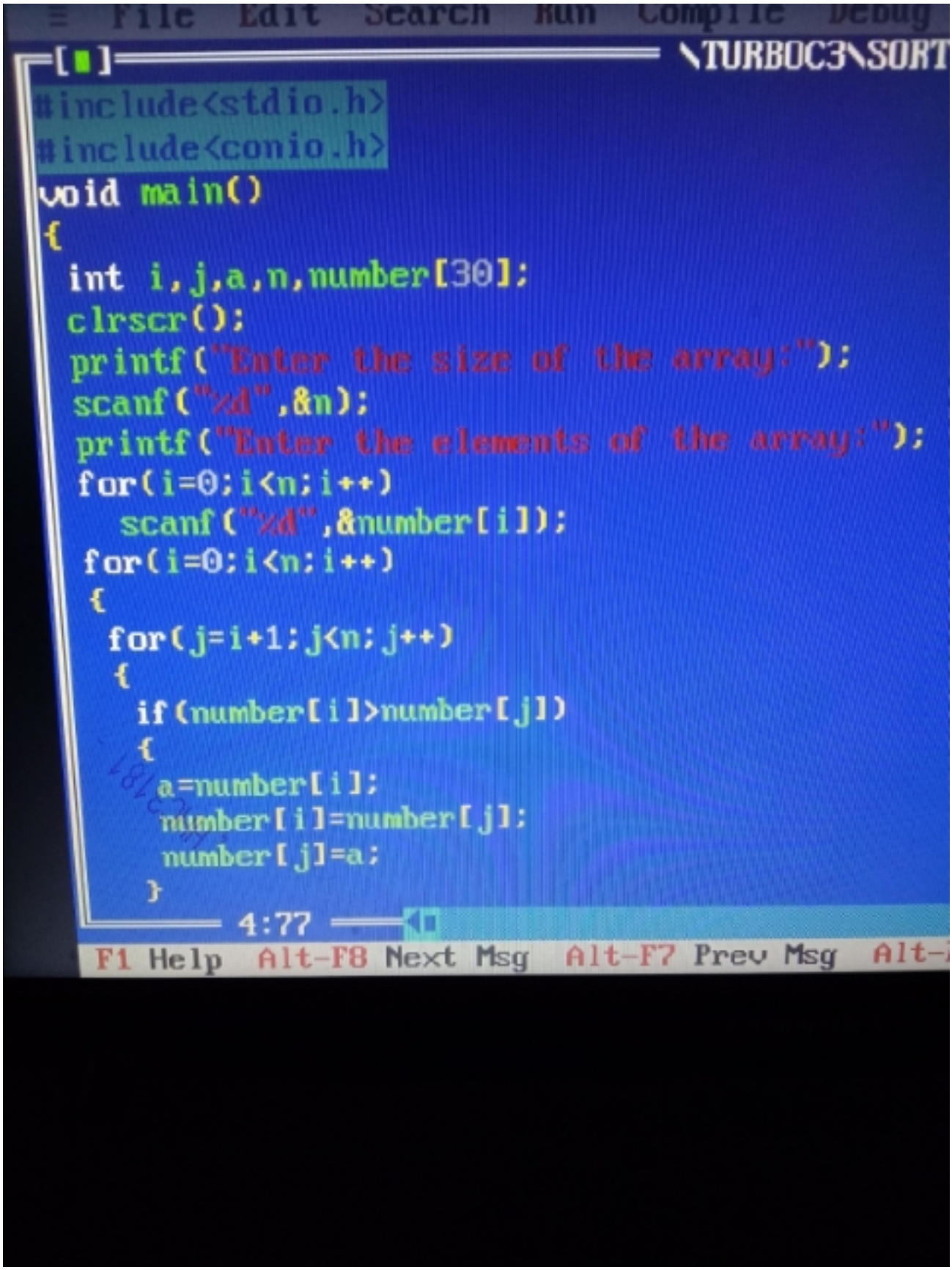
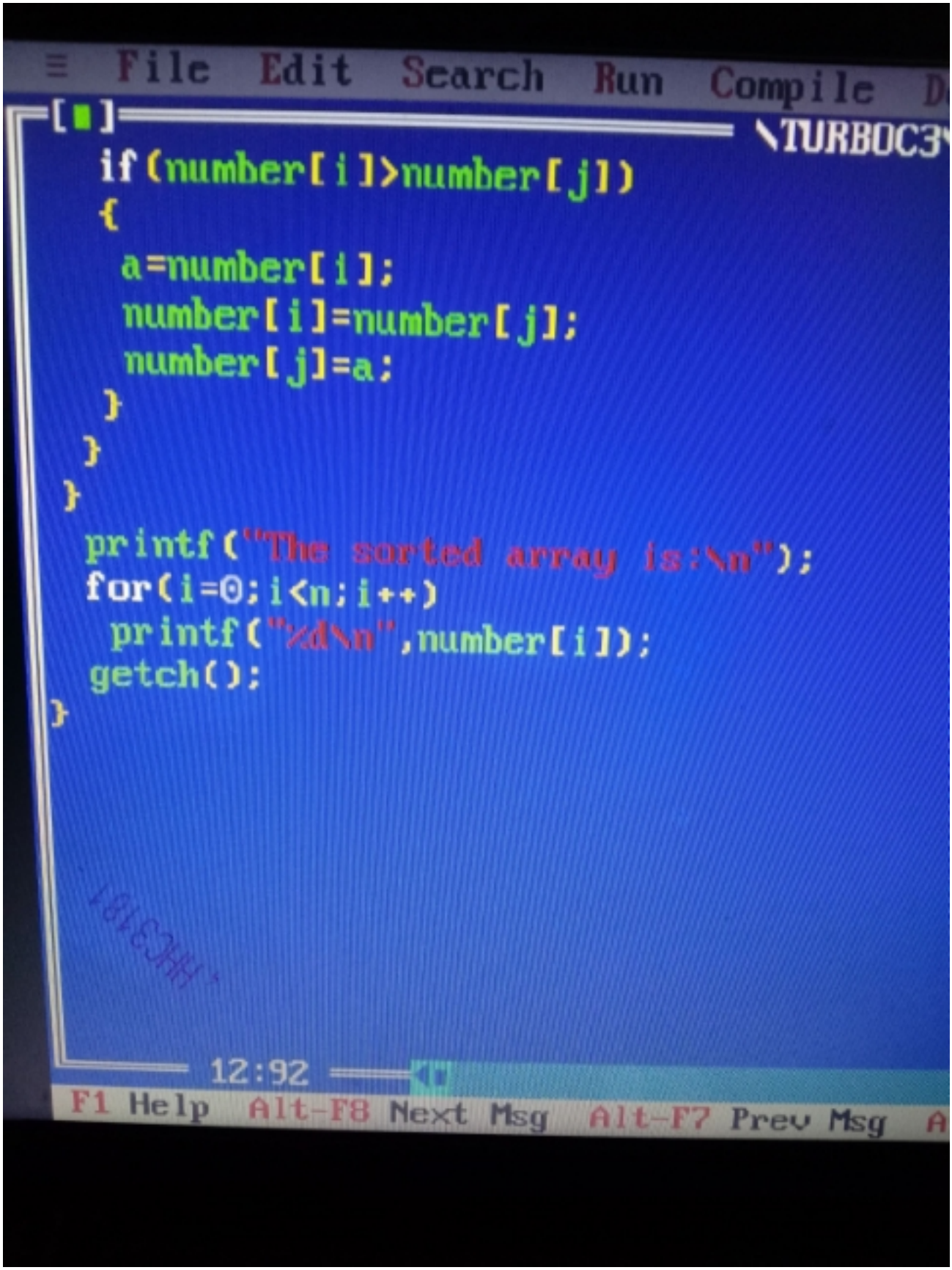
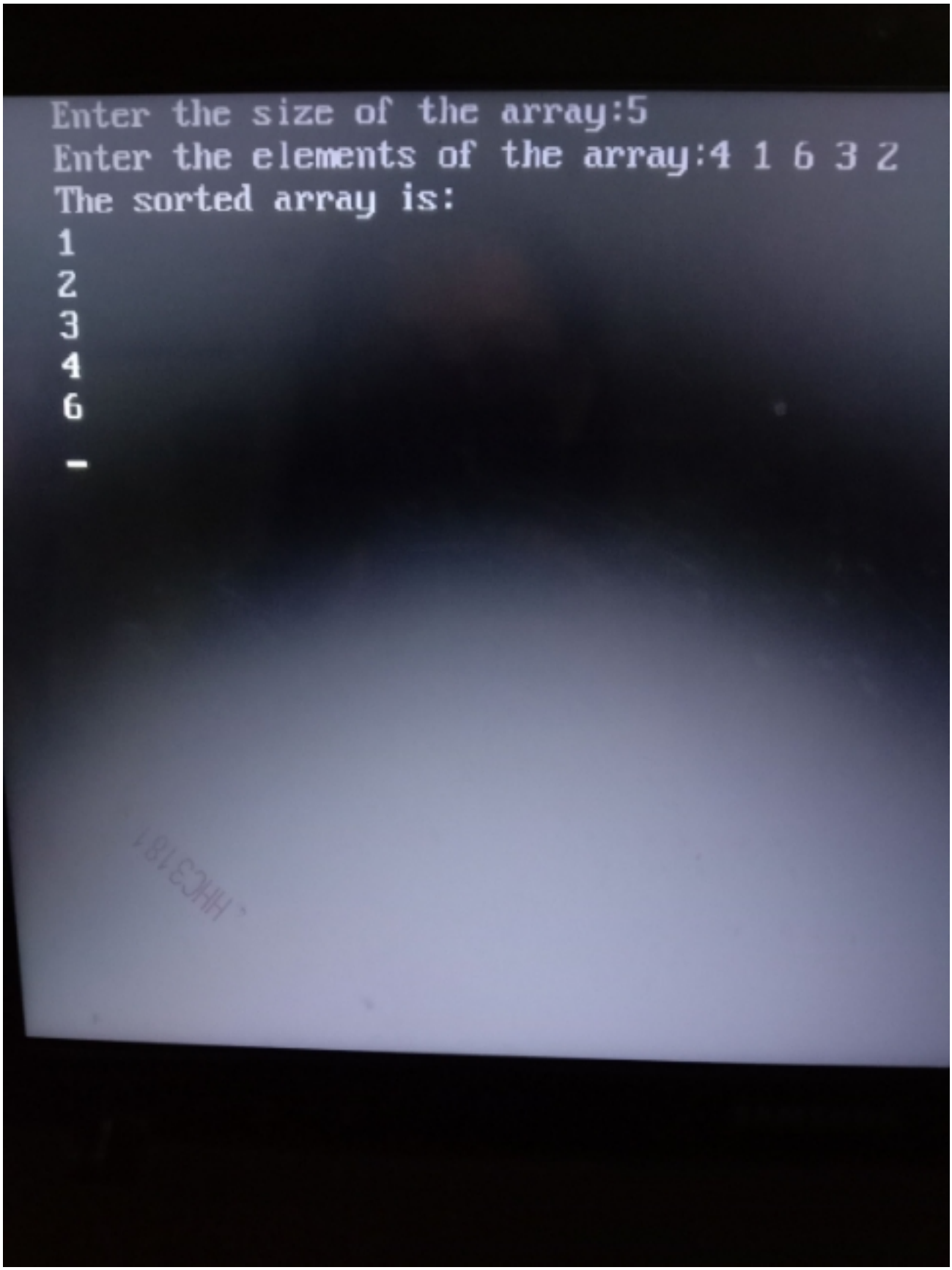
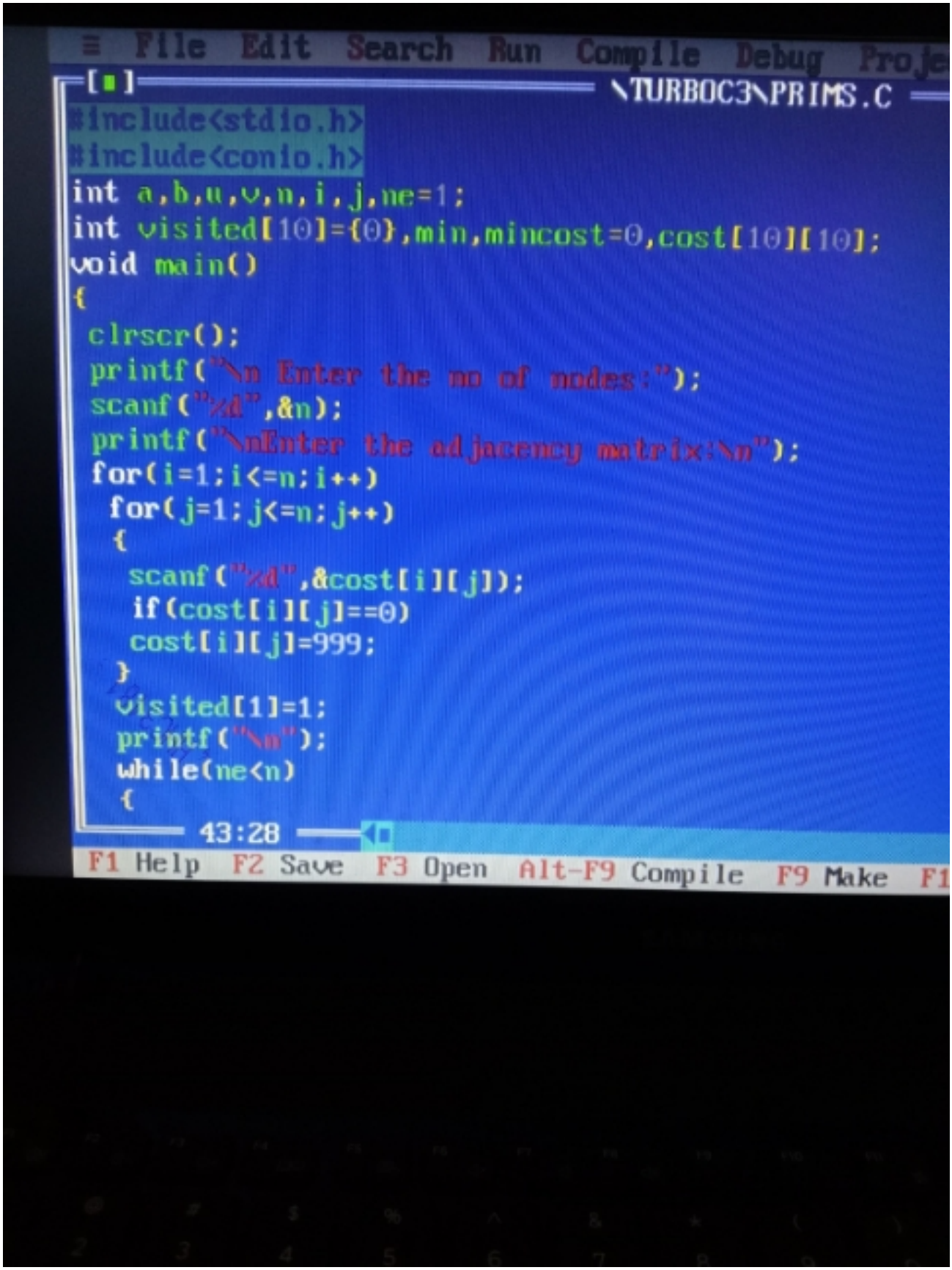
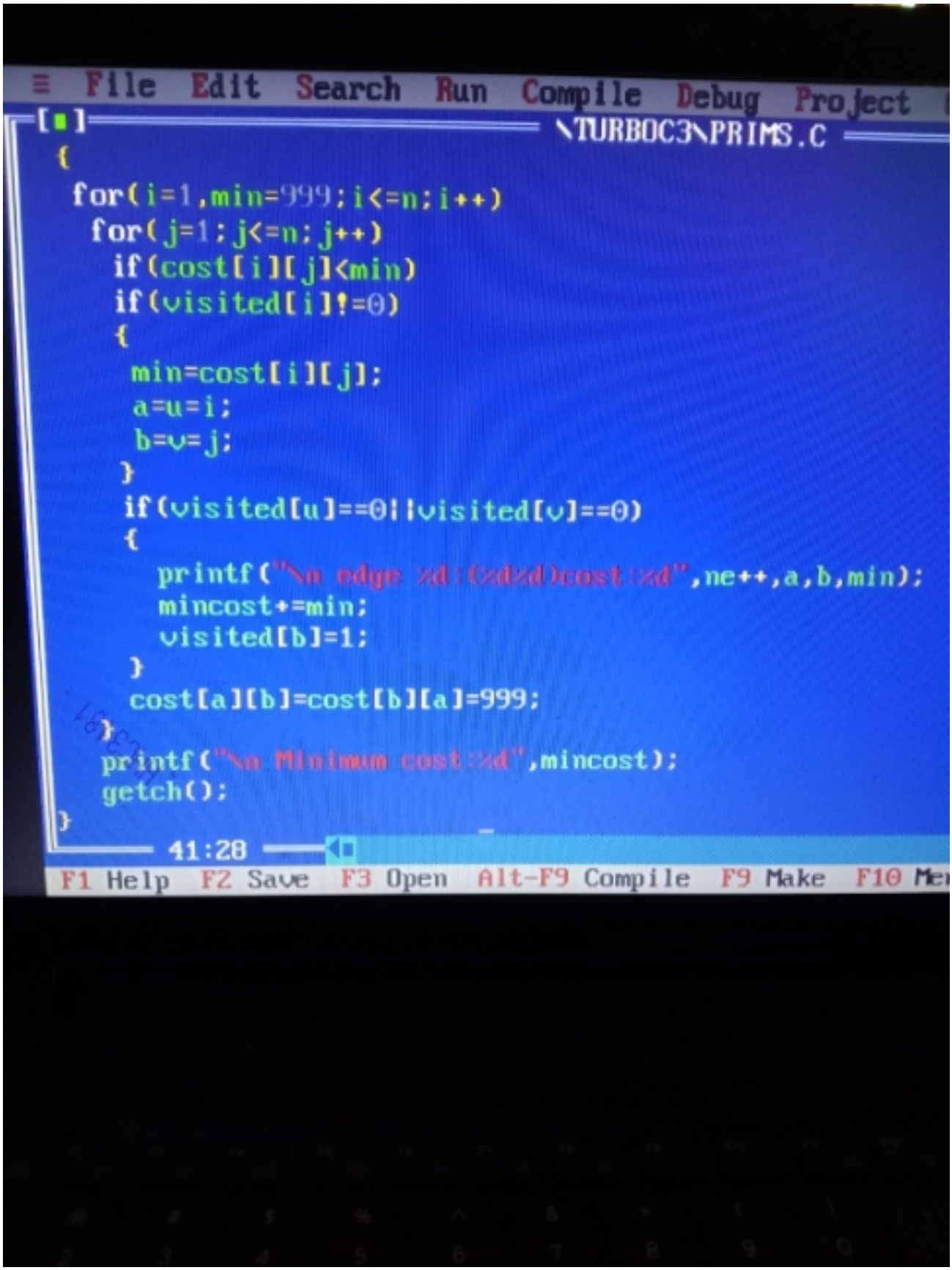
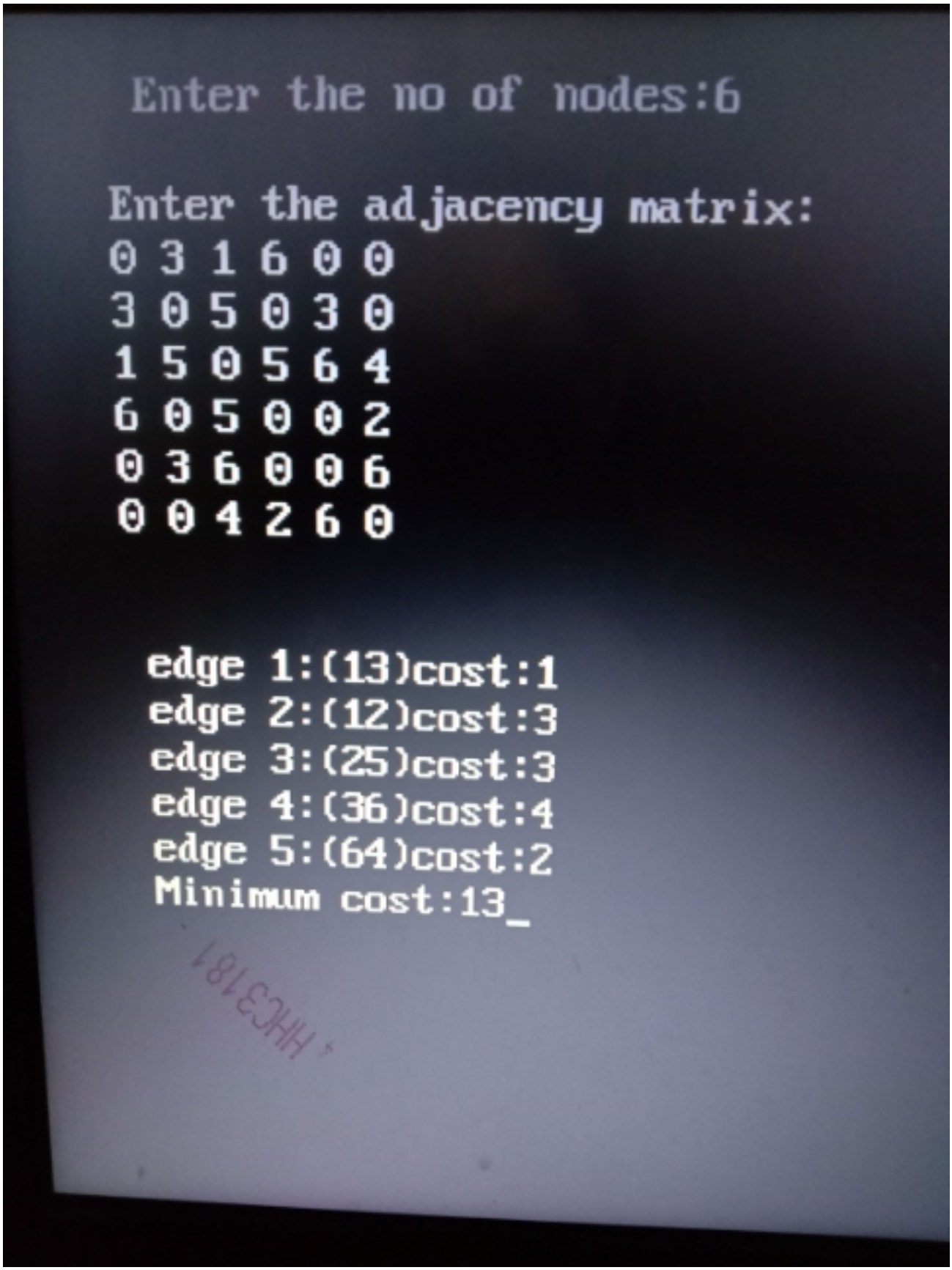

File Edit Search Run Compile Debug
\TURBOC3\SORT
#include<stdio.h>
#include<conio.h>
void main()
{
int i,j,a,n,number[30];
clrscr();
printf("Enter the size of the array:");
scanf("%d",&n);
printf("Enter the elements of the array:");
for(i=0;i<n;i++)
scanf("%d",&number[i]);
for(i=0;i<n;i++)
{
for(j=i+1;j<n;j++)
{
if(number[i]>number[j])
{
a=number[i];
number[i]=number[j];
number[j]=a;
}
4:77
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg


File Edit Search Run Compile
\TURBOC3
if(number[i]>number[j])
{
a=number[i];
number[i]=number[j];
number[j]=a;
}
}
}
printf("The sorted array is:\n");
for(i=0;i<n;i++)
printf("%d\n",number[i]);
getch();
}
12:92
F1 Help Alt-F8 Next Msg Alt-F7 Prev Msg


Enter the size of the array:5
Enter the elements of the array:4 1 6 3 2
The sorted array is:
1
2
3
4
6


File Edit Search Run Compile Debug Proje
\TURBOC3\PRIMS.C
#include<stdio.h>
#include<conio.h>
int a,b,u,v,n,i,j,ne=1;
int visited[10]={0},min,mincost=0,cost[10][10];
void main()
{
clrscr();
printf("\n Enter the no of nodes:");
scanf("%d",&n);
printf("\nEnter the adjacency matrix:\n");
for(i=1;i<=n;i++)
for(j=1;j<=n;j++)
{
scanf("%d",&cost[i][j]);
if(cost[i][j]==0)
cost[i][j]=999;
}
visited[1]=1;
printf("\n");
while(ne<n)
{
43:28
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F1


File Edit Search Run Compile Debug Project
\TURBOC3\PRIMS.C
{
for(i=1,min=999;i<=n;i++)
for(j=1;j<=n;j++)
if(cost[i][j]<min)
if(visited[i]!=0)
{
min=cost[i][j];
a=u=i;
b=v=j;
}
if(visited[u]==0||visited[v]==0)
{
printf("\n edge %d:(%d%d)cost:%d",ne++,a,b,min);
mincost+=min;
visited[b]=1;
}
cost[a][b]=cost[b][a]=999;
}
printf("\n Minimum cost:%d",mincost);
getch();
}
41:28
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10


Enter the no of nodes:6
Enter the adjacency matrix:
0 3 1 6 0 0
3 0 5 0 3 0
1 5 0 5 6 4
6 0 5 0 0 2
0 3 6 0 0 6
0 0 4 2 6 0
edge 1:(13)cost:1
edge 2:(12)cost:3
edge 3:(25)cost:3
edge 4:(36)cost:4
edge 5:(64)cost:2
Minimum cost:13_