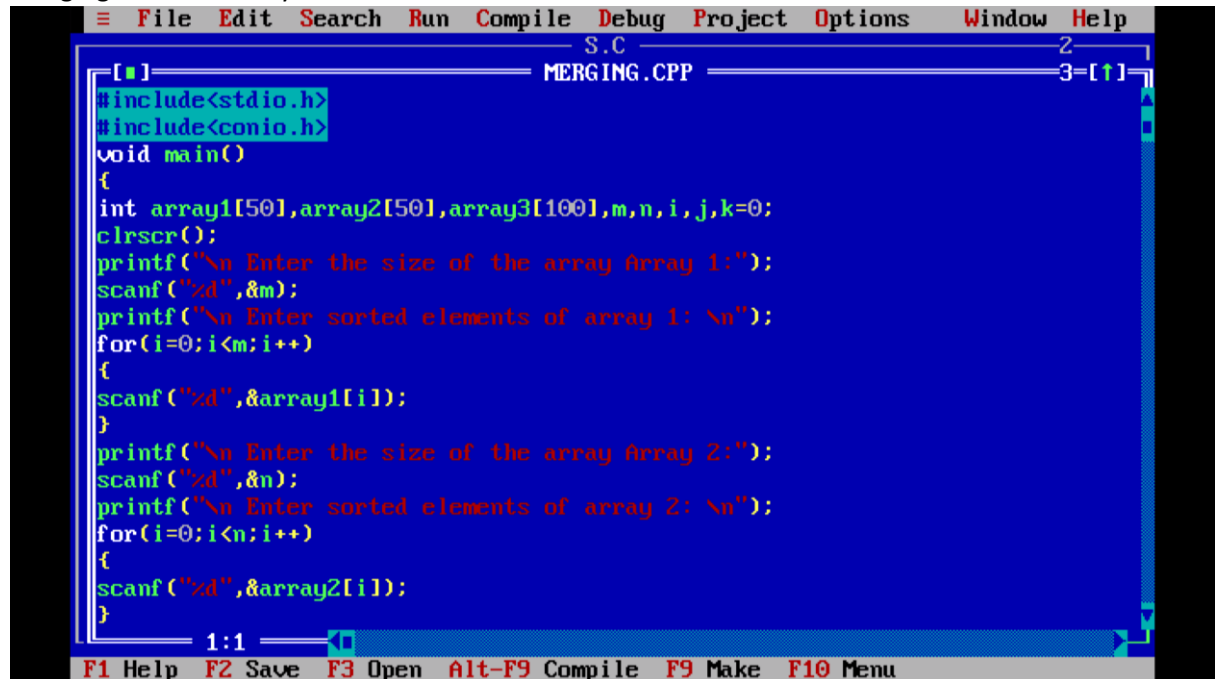
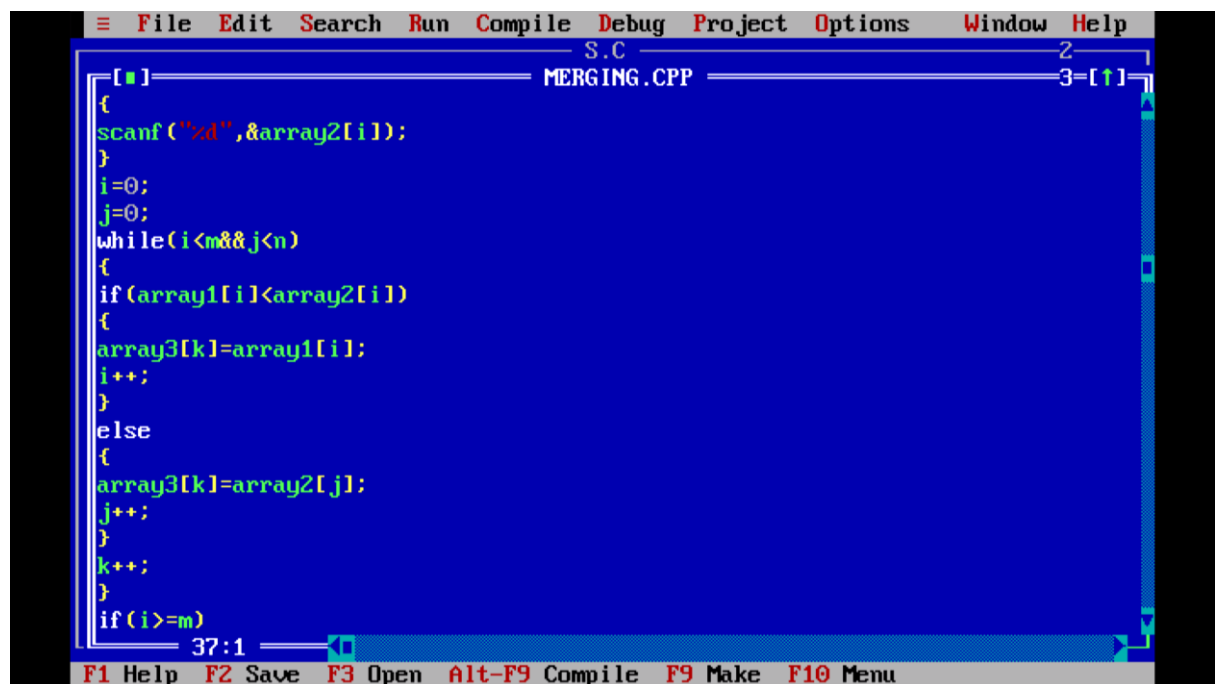


1. Merging of sorted array



```
File Edit Search Run Compile Debug Project Options Window Help
S.C 2
MERGING.CPP 3=1
#include<stdio.h>
#include<conio.h>
void main()
{
    int array1[50],array2[50],array3[100],m,n,i,j,k=0;
    clrscr();
    printf("\n Enter the size of the array Array 1:");
    scanf("%d",&m);
    printf("\n Enter sorted elements of array 1: \n");
    for(i=0;i<m;i++)
    {
        scanf("%d",&array1[i]);
    }
    printf("\n Enter the size of the array Array 2:");
    scanf("%d",&n);
    printf("\n Enter sorted elements of array 2: \n");
    for(i=0;i<n;i++)
    {
        scanf("%d",&array2[i]);
    }
    1:1
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```



```
File Edit Search Run Compile Debug Project Options Window Help
S.C 2
MERGING.CPP 3=1
{
    scanf("%d",&array2[i]);
}
i=0;
j=0;
while(i<m&& j<n)
{
    if(array1[i]<array2[j])
    {
        array3[k]=array1[i];
        i++;
    }
    else
    {
        array3[k]=array2[j];
        j++;
    }
    k++;
}
if(i>=m)
    37:1
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

```
File Edit Search Run Compile Debug Project Options Window Help
S.C 2
MERGING.CPP 3=[↑]
[■]
if(i>=m)
{
while(j<n)
{
array3[k]=array2[j];
j++;
k++;
}
}
if(j>=n)
{
while(i<m)
{
array3[k]=array1[i];
i++;
k++;
}
}
printf("\n After merging: \n");
for(i=0;i<m+n;i++)
56:1
```

F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu

```
File Edit Search Run Compile Debug Project Options Window Help
S.C 2
MERGING.CPP 3=[↑]
[■]
}
}
if(j>=n)
{
while(i<m)
{
array3[k]=array1[i];
i++;
k++;
}
}
printf("\n After merging: \n");
for(i=0;i<m+n;i++)
{
printf("%d",array3[i]);
}
getch();
63:1
```

F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu

```
Enter the size of the array Array 1:3

Enter sorted elements of array 1:
2 1 1

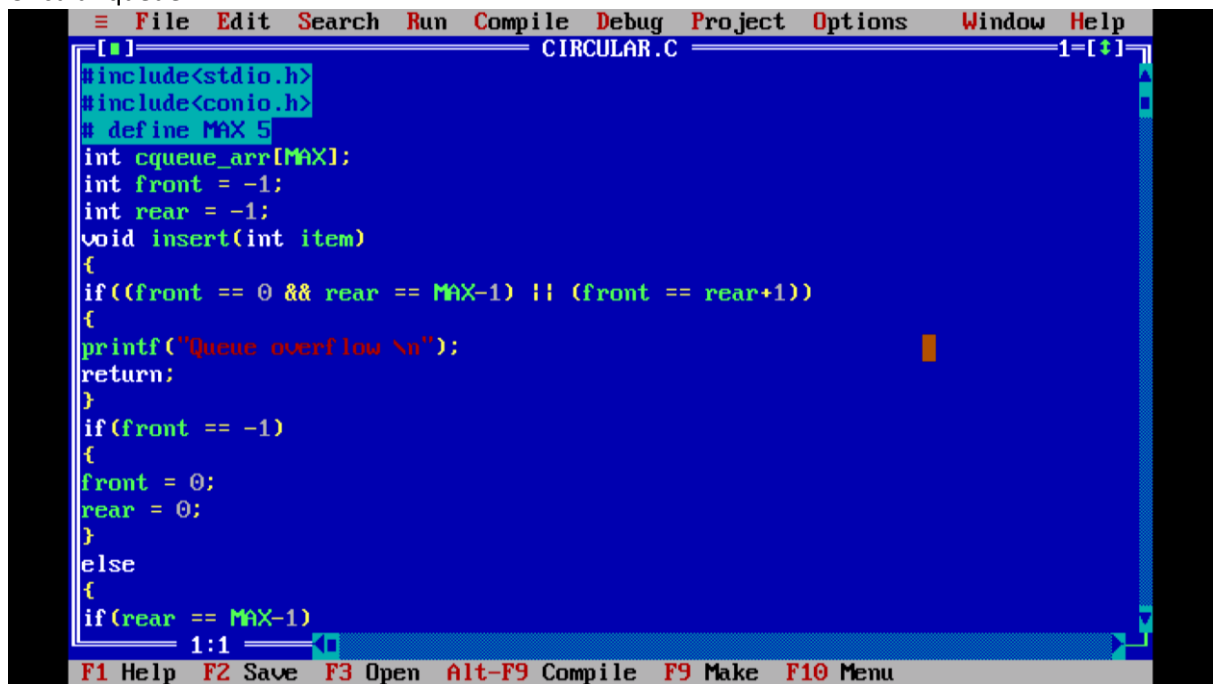
Enter the size of the array Array 2:3

Enter sorted elements of array 2:
2 1 1

After merging:

2
1
1
2
1
1
```

2. Circular queue



```
File Edit Search Run Compile Debug Project Options Window Help
CIRCULAR.C 1:1
#include<stdio.h>
#include<conio.h>
#define MAX 5
int cqueue_arr[MAX];
int front = -1;
int rear = -1;
void insert(int item)
{
    if((front == 0 && rear == MAX-1) || (front == rear+1))
    {
        printf("Queue overflow \n");
        return;
    }
    if(front == -1)
    {
        front = 0;
        rear = 0;
    }
    else
    {
        if(rear == MAX-1)
        {
            rear = 0;
        }
        else
        {
            rear = rear + 1;
        }
    }
    cqueue_arr[rear] = item;
}
```

F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu

```
File Edit Search Run Compile Debug Project Options Window Help
CIRCULAR.C
{
if(rear == MAX-1)
rear = 0;
else
rear = rear+1;
}
cqueue_arr[rear] = item;
}
void deletion()
{
if(front == -1)
{
printf("Queue underflow\n");
return;
}
printf("Element deleted from queue is : %d\n",cqueue_arr[front]);
if(front == rear)
{
front = -1;
rear=-1;
}
}
40:1
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

```
File Edit Search Run Compile Debug Project Options Window Help
CIRCULAR.C
front = -1;
rear=-1;
}
else
{
if(front == MAX-1)
front = 0;
else
front = front+1;
}
}
void display()
{
int front_pos = front,rear_pos = rear;
if(front == -1)
{
printf("Queue is empty\n");
return;
}
printf("Queue element\n");
if( front_pos <= rear_pos )
58:1
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

```
File Edit Search Run Compile Debug Project Options Window Help
CIRCULAR.C 1=[+]
```

```
[ ]
printf("Queue element\n");
if( front_pos <= rear_pos )
while(front_pos <= rear_pos)
{
printf("%d",cqueue_arr[front_pos]);
front_pos++;
}
else
{
while(front_pos <= MAX-1)
{
printf("%d",cqueue_arr[front_pos]);
front_pos++;
}
front_pos = 0;
while(front_pos <= rear_pos)
{
printf("%d",cqueue_arr[front_pos]);
front_pos++;
}
}
}

77:1
```

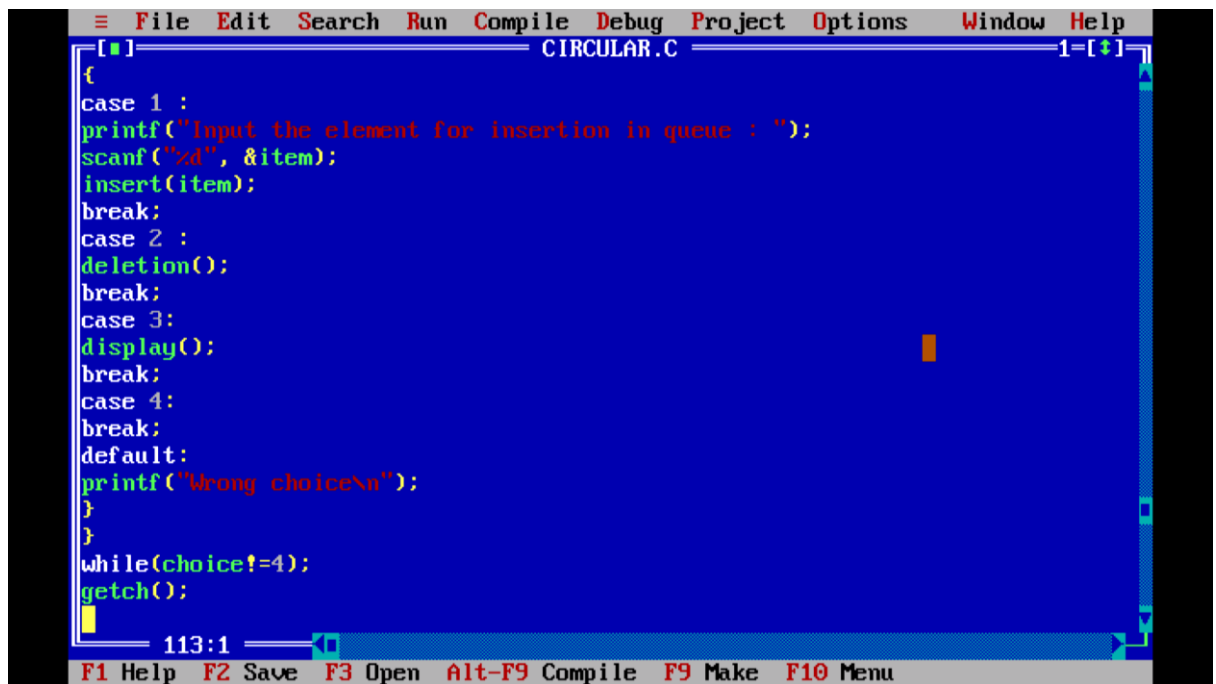
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu

```
File Edit Search Run Compile Debug Project Options Window Help
CIRCULAR.C 1=[+]
```

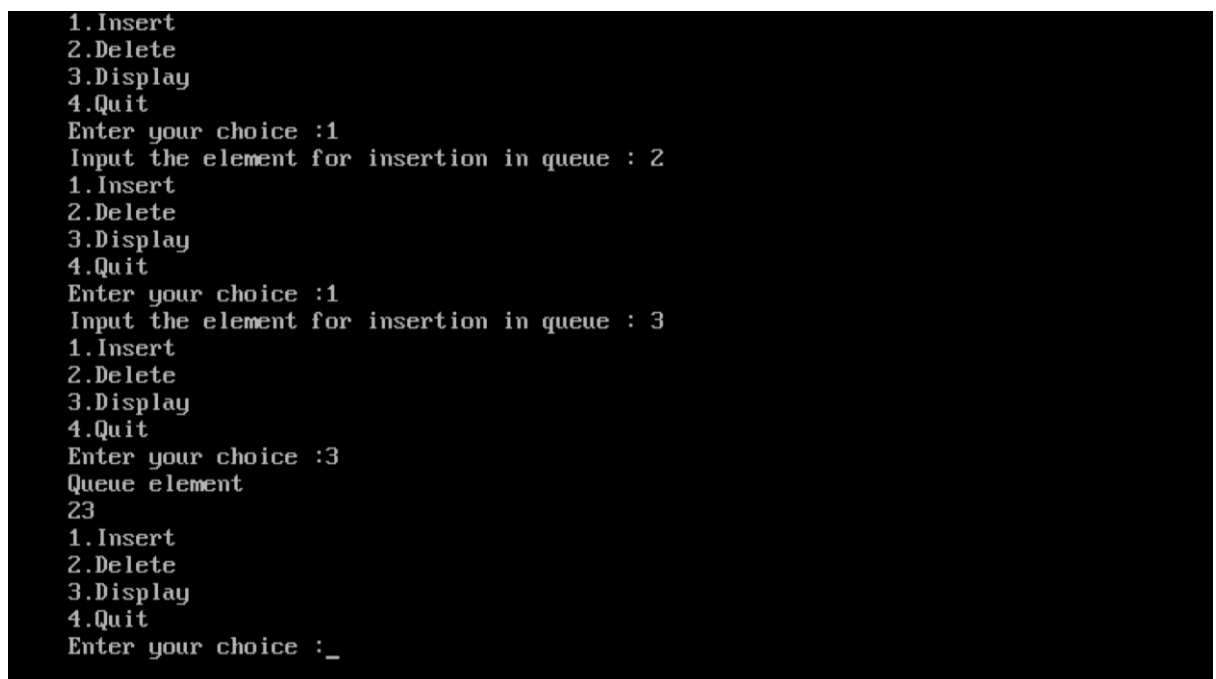
```
[ ]
printf("\n");
}
void main()
{
int choice,item;
clrscr();
do
{
printf("1.Insert\n");
printf("2.Delete\n");
printf("3.Display\n");
printf("4.Quit\n");
printf("Enter your choice :");
scanf("%d",&choice);
switch(choice)
{
case 1 :
printf("Input the element for insertion in queue : ");
scanf("%d", &item);
insert(item);
break;
```

```
97:1
```

F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu



```
File Edit Search Run Compile Debug Project Options Window Help
CIRCULAR.C
{
case 1 :
printf("Input the element for insertion in queue : ");
scanf("%d", &item);
insert(item);
break;
case 2 :
deletion();
break;
case 3:
display();
break;
case 4:
break;
default:
printf("Wrong choice\n");
}
while(choice!=4);
getch();
}
113:1
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```



```
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice :1
Input the element for insertion in queue : 2
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice :1
Input the element for insertion in queue : 3
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice :3
Queue element
23
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice :_
```

```
Input the element for insertion in queue : 3
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice :3
Queue element
23
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice :2
Element deleted from queue is : 2/n1.Insert
2.Delete
3.Display
4.Quit
Enter your choice :3
Queue element
3
1.Insert
2.Delete
3.Display
4.Quit
Enter your choice :
```