

ILAHIA COLLEGE OF ENGINEERING AND TECHNOLOGY

DEPARTMENT OF MCA

FIRST SEMESTER MCA (2020 SCHEME) PRACTICAL

EXAMINATION JUNE 2021

20MCA135 DATA STRUCTURE LAB

Date : 30-6-2021

Time : 1 PM -

Submitted by,

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ICE20MCA2023

Batch : 1

1) SORTING OF AN INTEGER ARRAY ?

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
void main()
```

```
{
```

```
int i, j, a, n, number[30];
```

```
clrscr();
```

```
printf("Enter the value of N\n");
```

```
scanf("%d", &n);
```

```
printf("Enter the numbers\n");
```

```
for(i=0; i<n; ++i)
```

```
scanf("%d", &number[i]);
```

```
for(i=0; i<n; ++i)
```

```
{
```

```
for(j=i+1; j<n; ++j)
```

```
{
```

```
if(number[i] > number[j])
```

```
{
```

```
a = number[i];
```

```
number[i] = number[j];
```

```
number[j] = a;
```

```
printf(" the numbers arranged in ascending order are  
given below \n");  
for(i=0; i<n; ++i)  
printf("%d \n", number[i]);  
getch();  
}
```

Output

Enter the value of N

4

Enter the Numbers

78 45 10 3

the numbers arranged in ascending order are given below

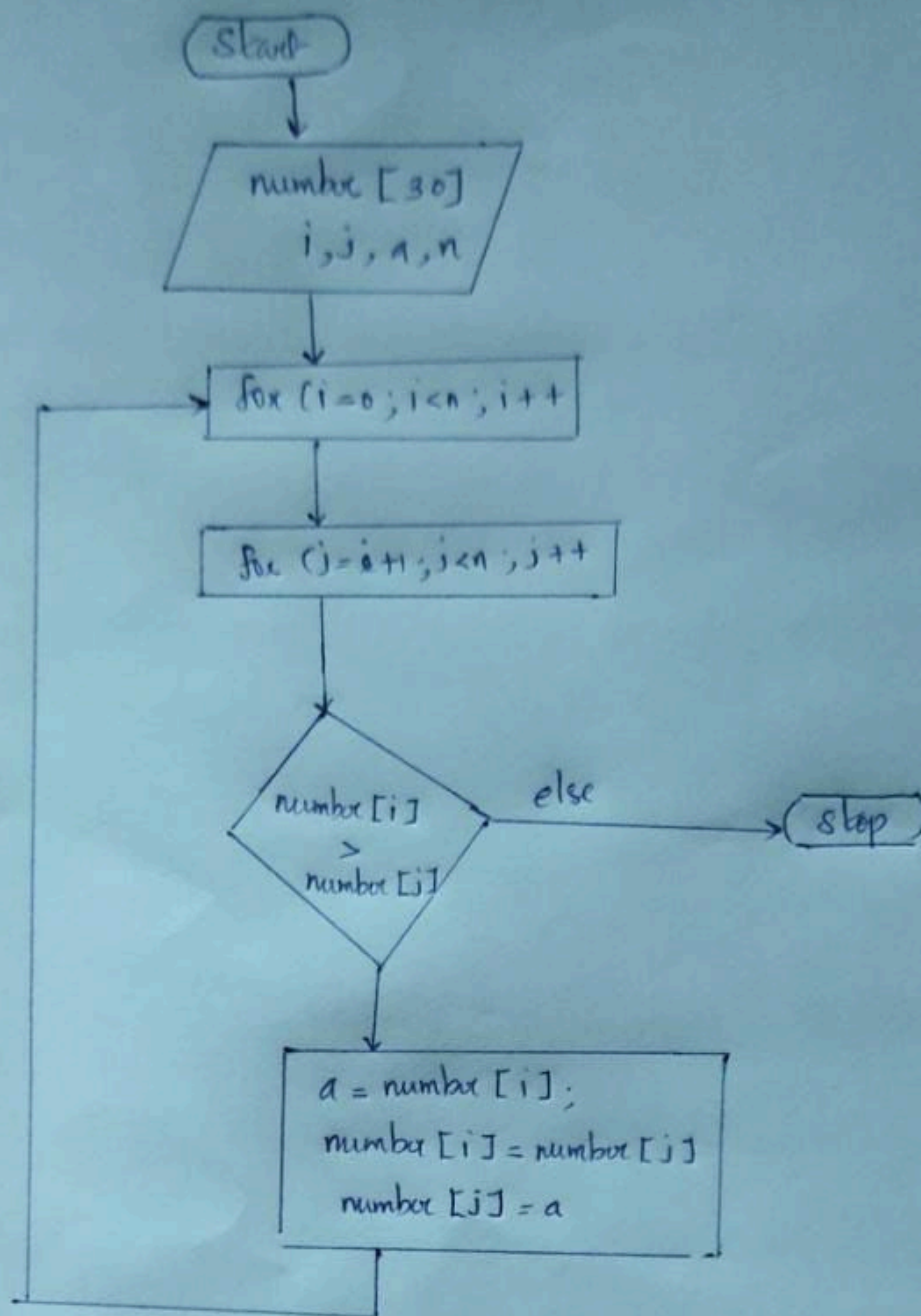
3

10

45

78

Flow chart



2) Implement Disjoint set operations ?

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
struct Disjset
```

```
{
```

```
int parent[10];
```

```
int rank[10];
```

```
int n;
```

```
}dis;
```

```
void makeset()
```

```
{
```

```
int i;
```

```
for (i=0; i<dis.n; i++)
```

```
{
```

```
dis.parent[i] = i;
```


dis.parent[i] = 0;

} }

void displaySet()

{

int i;

printf("\n Parent Array \n");

for (i = 0; i < dis.n; i++)

{

printf("%d ", dis.parent[i]);

}

printf("\n Rank Array \n");

for (i = 0; i < dis.n; i++)

{

printf("%d ", dis.rank[i]);

}

printf("\n");

}

int find(int x)

{

if (dis.parent[x] != x)

{

dis.parent[x] = find(dis.parent[x]);

}

return dis.parent[x];

}

void Union(int x, int y)

{

int xset = find(x);

int yset = find(y);

if (xset == yset)

return;

```
if (dis.rank[xset] < dis.rank[yset])
```

```
{
```

```
dis.parent[xset] = yset;
```

```
dis.rank[xset] = -1;
```

```
}
```

```
else if (dis.rank[xset] > dis.rank[yset])
```

```
{
```

```
dis.parent[yset] = xset;
```

```
dis.rank[yset] = -1;
```

```
}
```

```
else {
```

```
dis.parent[yset] = xset;
```

```
dis.rank[xset] = dis.rank[xset] + 1;
```

```
dis.rank[yset] = -1;
```

```
} }
```

```
int main()
```

```
{
```

```
int x, y, n, ch, wish;
```

```
clrscr();
```

```
Printf("How many elements?");
```

```
scanf("%d", &dis.n);
```

```
makeSet();
```

```
do
```

```
{
```

```
Printf("\n__Menu__\n");
```

```
Printf("1. union\n2. Find\n3. Display\n");
```

```
Printf("enter choice\n");
```

```
scanf("%d", &ch);
```

```
Switch(ch)
```

```
{
```


Case 1 :

```
Printf ("Enter elements to perform union:");
```

```
Scanf ("%d %d", &x, &y);
```

```
union (x, y);
```

```
break;
```

Case 2 :

```
Printf ("Enter elements to check if connected components:");
```

```
Scanf ("%d %d", &x, &y);
```

```
If (find (x) == find (y))
```

```
Printf ("connected components \n");
```

```
else
```

```
Printf ("Not connected components");
```

```
break;
```

Case 3 :

```
displaySet ();
```

```
break;
```

```
}
```

```
Printf ("\n Do you wish to continue ? (1/0)\n");
```

```
Scanf ("%d", &wish);
```

```
}
```

```
while (wish == 1);
```

```
return 0;
```

```
}
```

Output

How many elements ? 4

— Menu —

1. Union

2. Find

3. Display

enter choice

1

Enter elements to perform union : 2 3

Do you wish to continue? (1/0)

1

— Menu —

1. union

2. Find

3. Display

enter choice

2

Enter elements to check if connected components : 1 4

Not connected components

Do you wish to continue? (1/0)

1

— Menu —

1. union

2. find

3. Display

enter choice

3

Parent Array

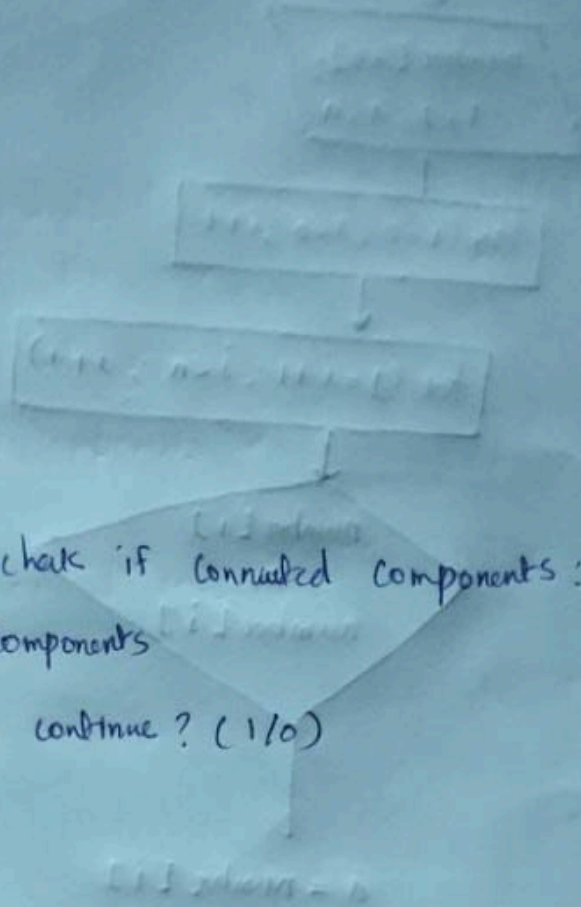
0 1 2 2

Rank Array

0 0 1 - 1

Do you wish to continue? (1/0)

0



Algorithm

Algorithm Weight union (i, j)

{

$P[i] = -\text{count}[i]$ & $P[j] = -\text{count}[j]$

{

$\text{Temp} = -P[i] + P[j]$

IF ($P[i] > P[j]$)

{

$P[i] = j;$

$P[j] = \text{temp};$

}

Simple find (i)

{

while ($P[i] > 0$)

Do

$i = P[i];$

Return i;

}

Algorithm collapsing find (i)

{

$x = i;$

while ($P[x] > 0$) do

$x = P[x];$

while ($i \neq x$) do

{

$s = P[i];$

$P[i] = x;$

$i = s;$

return x; }