FIRST SEMESTER MCA (2020 SCHEME) PRACTICAL EXAMINATION JUNE 2021

20MCA135DATA STRUCTURE LAB

BATCH 3

1.Impliment linked stack.

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DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...
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    File Edit Search Run Compile Debug Project Options

1 LINKEDST.CPP
                                                                      Window Help
 #include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#include<limits.h>
 #define CAPACITY 1<mark>000</mark>
struct stack
int data:
struct stack *next;
 }*top:
  int size = 0;
  void push(int element);
  int pop();
  void main()
  int choice, data;
  while(1)
  printf ("
                          --\n");
  printf (
  printf (
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

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DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...
                                                                                           Х
    File Edit Search Run Compile Debug Project Options
                                                                               Window Help
                                        LINKEDST.CPP
 [ ] [
  printf (
             TACK IMPLEMENTATION PROGRAM\n");
|.push\n");
|.pop\n");
  printf C
  printf (
   printf C
  printf (
                    m"1:
  printf C
  printf C
                           choice\n");
   scanf ("xd", &choice);
  switch(choice)
  case 1:
  printf("enter data to push into stack\n");
scanf("%d",&data);
  push(data);
   break:
  case 2:
  data = pop();
if (data != INT_MIN)
printf("Bata =>>d\n", data);
   break:
case 3:
39:18 F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

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DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...
                                                                          ×
 Window Help
[[]
                                                                       -1=[‡]=
  case 3:
  printf("stack size:zd\n", size);
   break;
  case 4:
  printf("exiting\n");
  break;
  default:
  printf("invalid choice, please try again.\n");
  printf("\n\n");
  void push(int element)
  struct stack * newNode = (struct stack *)malloc(sizeof(struct stack));
  if(size >= CAPACITY)
  printf("stack overflown");
  return:
  newNode->data =_element;
   F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...
                                                                         \times

    ■ File Edit Search Run Compile Debug Project Options
    ■ LINKEDST.CPP
                                                                Window Help
                                                                       =1=[‡]=
  newNode->next = top;
   top = newNode;
  size++;
  printf("data pushed into stack\n");
  int pop()
  int data = 0;
  struct stack * topNode;
if (size <=0 !! !top)</pre>
```

printf("stack is empty\n");

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return INT_MIN;

topNode = top;
data = top->data;
top = top->next;
free(topNode);

size--; return data;

DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0), Progra	_	×
1 enter data to push into stack			
13 data pushed into stack			
adva pasied 11100 Stack			
STACK IMPLEMENTATION PROGRAM			
1.push 2.pop			
3.size			
4.exit enter your choice			
3			
stack size:2			
STACK IMPLEMENTATION PROGRAM			
1.push			
2.pop 3.size			
4.exit			
enter your choice			
DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0), Progra	_	×
C:\TURBOC3\BIN>TC			
CTACU IMDIFMENTATION DECCEAM			
STACK IMPLEMENTATION PROGRAM 1.push			
2.рор			
3.size 4.exit			
enter your choice			
1 enter data to push into stack			
12			
data pushed into stack			
STACK IMPLEMENTATION PROGRAM			
1.push			
2.pop 3.size			
4.exit			
enter your choice			

```
DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra... — X

4.exit
enter your choice
3
stack size:2

STACK IMPLEMENTATION PROGRAM
1.push
2.pop
3.size
4.exit
enter your choice
2
Data =>13

STACK IMPLEMENTATION PROGRAM
1.push
2.pop
3.size
4.exit
enter your choice
4.exit
enter your choice
```

2.Impliment kruskal algorithm

```
BOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...
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                                                                         Window Help
                                     KRUSCAL.CPP
 -[•]-
  include<stdio.h>
 tinclude<comio.h>
  define MAX 3
 typedef struct edge
 int u,v,w;
 ledge:
 typedef struct edge_list
 edge data[MAX];
 int n;
 }edge_list;
 edge_list elist;
int Graph[MAX][MAX],n;
edge_list spanlist;
void kruskalAlgo();
 int find(int belongs[],int vertexno);
 void applyUnion(int belongs[],int c1,int c2);
 void sort();
void print();
void kruskalAlgo()
        = 1:1 =
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
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| KRUSCAL.CPP | |
                                                                      Window Help
 -[0]-
                                                                             1=[1]=
void kruskalAlgo()
int belongs[MAX],i,j,cno1,cno2;
elist.n=0;
printf ("
for(i=1;i<n;i++)
for(j=0;j<i;j++)
if (Graph[i][j]!=0)
elist.data[elist.n].u=i;
elist.data[elist.n].v=j;
elist.data[elist.nl.w=Graph[i][j];
elist.n++;
sort();
for(i=0;i<n;i++)
belongs[i]=i;
spanlist.n=0;
for(i=0;i<elist.n;i++)
  F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

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KRUSCAL.CPP
                                                                             Help
                                                                     Window
 spanlist.n=0;
for(i=0;i<elist.n;i++)
 cno1=find(belongs,elist.data[i].u);
 cno2=find(belongs,elist.data[i].v);
 if (cno1!=cno2)
 spanlist.data[spanlist.n]=elist.data[i];
 spanlist.n=spanlist.n+1;
 applyUnion(belongs,cno1,cno2);
int find(int belongs[],int vertexno)
 return(belongs[vertexno]);
void applyUnion(int belongs[],int c1,int c2)
int i;
for(i=0;i<n;i++)
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
     <del>= 60:23 =</del>
```

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    File Edit Search Run Compile Debug Project Options
                                                                 Window Help
 -[0]-
                                                                        1=[$]=
if(belongs[i]==c2)
 belongs[il=c1;
void sort()
 int i,j;
 edge temp:
for(i=1;i<elist.n;i++)
for(j=0;j<elist.n-1;j++)
if(elist.data[j+1].w)
 temp=elist.data[j];
 elist.data[j]=elist.data[j+1];
 elist.data[j+1]=temp;
 void printO
 int i,cost=0;
 for(i=0;i<spanlist.n;i++)
 F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```

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DOSBox 0.74, Cpu speed: max 100% cycles, Frameskip 0, Progra...
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■ File Edit Search Run Compile Debug Project Options

LINKEDST.CPP
                                                                           Window Help
                                                                                  =1=[‡]=
   newNode->next = top;
   top = newNode;
   size++;
   printf("data pushed into stack\n");
   int pop()
   int data = 0;
   struct stack * topNode;
if (size <=0 || !top)</pre>
   printf("stack is empty\n");
   return INT MIN;
   topNode = top;
   data = top->data;
   top = top->next;
free(topNode);
   size--;
   return data;
80:18 80:18 F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```





