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MODULE Spec -
EXTENDS TLC
CONSTANTS Namespace, Commit, Device
Nothing \stackrel{\triangle}{=} CHOOSE \ c : c \notin Commit
VARIABLES namespaces, commits, devices, running, pending, staged
TypeOK \triangleq
   \land namespaces \subseteq Namespace
   \land commits
                    \subseteq namespaces \times Commit
   \land devices
                       \subseteq namespaces \times Device
                     \in [devices \rightarrow commits]
   \land running
   \land pending
                     \in [devices \rightarrow commits \cup \{Nothing\}]
                      \in [devices \rightarrow commits \cup \{Nothing\}]
   \land staged
Init \; \stackrel{\scriptscriptstyle \Delta}{=} \;
   \land namespaces = \{\}
   \land commits
   \land \ devices
                       = \{\}
                       = [d \in \{\} \mapsto \{\}]
   \land running
   \land pending
                       = [d \in \{\} \mapsto \{\}]
   \land staged
                       = [d \in \{\} \mapsto \{\}]
CreateAccount \stackrel{\Delta}{=} \exists ns \in Namespace :
   \land \ ns \not\in \ name spaces
   \land namespaces' = namespaces \cup \{ns\}
   ∧ UNCHANGED ⟨commits, devices, running, pending, staged⟩
Bitbake(ns) \triangleq \exists c \in Commit :
   \land ns \in namespaces
   \land commits' = commits \cup \{\langle ns, c \rangle\}
   ∧ UNCHANGED ⟨namespaces, devices, running, pending, staged⟩
StartDevice(ns, c) \stackrel{\Delta}{=} \exists d \in Device :
                     \in namespaces
   \wedge ns
   \wedge \langle ns, c \rangle
                      \in commits
   \wedge \langle ns, d \rangle
                      \notin devices
   \land devices' = devices \cup \{\langle ns, d \rangle\}
   \land running' = running @@ \langle ns, d \rangle :> \langle ns, c \rangle
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 \land pending' = pending @@ $\langle ns, d \rangle$:> Nothing \land staged' = staged @@ $\langle ns, d \rangle$:> Nothing

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\land UNCHANGED \langle namespaces, commits \rangle
ScheduleUpdate(ns, c, d) \stackrel{\triangle}{=}
                     \in namespaces
   \wedge ns
   \wedge \langle ns, c \rangle
                     \in \mathit{commits}
   \wedge \langle ns, d \rangle
                     \in devices
   \land c \neq running[\langle ns, d \rangle]
   \land pending[\langle ns, d \rangle] = Nothing
   \land pending' = [pending \ EXCEPT \ ! [\langle ns, d \rangle] = \langle ns, c \rangle]
   ∧ UNCHANGED ⟨namespaces, commits, devices, running, staged⟩
PullUpdate(ns, d) \stackrel{\Delta}{=}
   \wedge ns
                     \in namespaces
   \wedge \langle ns, d \rangle
                     \in devices
  \wedge LET p \triangleq pending[\langle ns, d \rangle]IN
      staged' = IF p = Nothing
                       THEN staged
                       ELSE [staged EXCEPT ![\langle ns, d \rangle] = p]
   \land pending' = \text{IF } pending[\langle ns, d \rangle] = Nothing
                       THEN pending
                       ELSE [pending EXCEPT ![\langle ns, d \rangle] = Nothing]
   \land UNCHANGED \langle namespaces, commits, devices, running \rangle
RebootDevice(ns, d) \triangleq
  Let s \triangleq staged[\langle ns, d \rangle]In
   \land ns
                     \in namespaces
   \wedge \langle ns, d \rangle
                     \in devices
   \land running' = \text{IF } s = Nothing
                       THEN running
                       ELSE [running EXCEPT ! [\langle ns, d \rangle] = s]
   \land staged' = \text{IF } s = Nothing
                       Then staged
                       ELSE [staged except ![\langle ns, d \rangle] = Nothing]
   \land UNCHANGED \langle namespaces, commits, devices, pending \rangle
OstreeAdminStatus(ns, d) \triangleq \exists c \in Commit, pc \in Commit \cup \{Nothing\}:
                     \in namespaces
   \wedge \langle ns, d \rangle
                     \in devices
   \wedge \ running[\langle ns, \ d \rangle] = \langle ns, \ c \rangle
   \land pending[\langle ns, d \rangle] = pc
   ∧ UNCHANGED ⟨namespaces, commits, devices, pending, running, staged⟩
Next \triangleq
   \lor CreateAccount
   \vee (\exists ns \in Namespace)
                                                                       : Bitbake(ns))
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\vee (\exists ns \in Namespace, c \in Commit
                                                                          : StartDevice(ns, c))
   \lor (\exists ns \in Namespace, c \in Commit, d \in Device : Schedule Update(ns, c, d))
   \vee (\exists ns \in Namespace, d \in Device)
                                                                       : PullUpdate(ns, d))
   \vee (\exists ns \in Namespace, d \in Device)
                                                                          : RebootDevice(ns, d))
   \vee (\exists ns \in Namespace, d \in Device)
                                                                          : OstreeAdminStatus(ns, d))
RunningOK \triangleq
   \forall \langle ns, d \rangle \in \text{DOMAIN } running : \exists c \in Commit :
     running[\langle ns, d \rangle] = \langle ns, c \rangle
PendingOK \triangleq
   \forall \langle ns, d \rangle \in \text{DOMAIN } pending : \exists c \in Commit :
      \vee pending[\langle ns, d \rangle] = \langle ns, c \rangle
      \vee pending[\langle ns, d \rangle] = Nothing
StagedOK \triangleq
   \forall \langle ns, d \rangle \in \text{DOMAIN } staged : \exists c \in Commit :
      \vee staged[\langle ns, d \rangle] = \langle ns, c \rangle
      \vee staged[\langle ns, d \rangle] = Nothing
Inv \triangleq
   \land TypeOK
   \wedge RunningOK
   \land PendingOK
   \land StagedOK
vars \triangleq \langle namespaces, commits, devices, running, pending, staged \rangle
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars} \wedge WF_{vars}(Next)
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