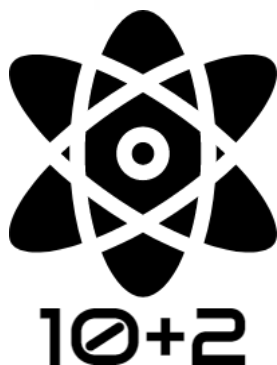


10+2 PCM NOTES

BY

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(PDF version handwritten notes of Maths, Physics and Chemistry for 10+2 competitive exams like JEE Main, WBJEE, NEST, IISER Entrance Exam, CUCET, AIPMT, JIPMER, EAMCET etc.)



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With best wishes from Joyoshish Saha

Area of Bounded Regions.

* Graphing the function: i) finding the domain of definition of the function. ii) determining the odd-even nature of function. iii) finding the period of the function. iv) finding asymptotes and tangent at the origin. v) checking behaviour of function for $x \rightarrow 0^\pm$. vi) finding the values of x , if possible for which $f(x) \rightarrow 0$. vii) finding interval of increase and decrease and the local maximas-minimas.

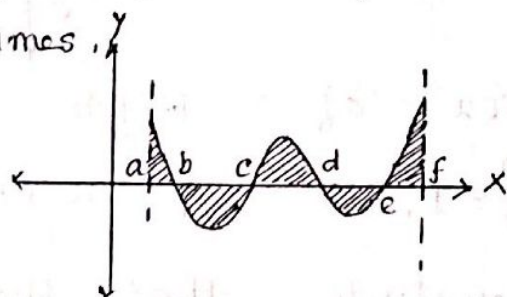
* Sign Convention for finding the areas

using integration: $\int_a^b f(x) dx$.

Case-I: If $b > a$ and $f(x) > 0 \forall x \in [a, b]$, then it will give the area between $f(x)$, x axis and $x=a, x=b$.

Case-II: If $b > a$ & $f(x) < 0 \forall x \in [a, b]$, then $|\int_a^b f(x) dx|$ is the required area.

Case-III: If $f(x)$ changes sign a number of times,



then Area =

$$\int_a^b f(x) dx + \left| \int_b^c f(x) dx \right| + \int_c^d f(x) dx + \left| \int_d^e f(x) dx \right| + \int_e^f f(x) dx$$

* Area between given Curves:

(i) Non intersecting: $A = \int_a^b \{f(x) - g(x)\} dx$.

provided $f(x) > g(x) \forall x \in [a, b]$.

(ii) Intersecting: If point of intersection is $x = c$,

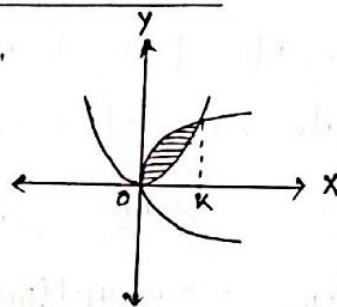
then $A = \int_a^c \{f(x) - g(x)\} dx + \int_c^b \{g(x) - f(x)\} dx$.

or, $A = \int_a^b |f(x) - g(x)| dx$.

* Standard areas to be remembered:

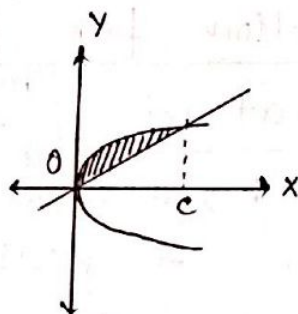
1. $y^2 = 4ax$, $x^2 = 4by$; $a, b > 0$.

$$A = \frac{16}{3} ab.$$



2. $y^2 = 4ax$, $y = mx$.

$$A = \frac{8a^2}{3m^3}$$

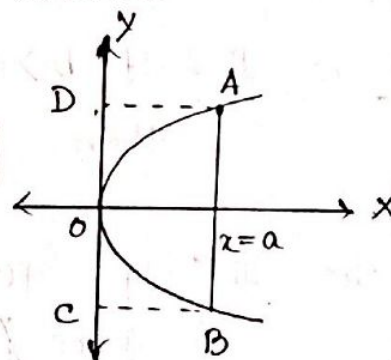


3. $y^2 = 4ax$ and its double ordinate at $x = a$

$$A = \int_0^a (2\sqrt{ax}) dx$$

also,

$$A = \frac{2}{3} [\text{Ar}(ABCD)].$$



4. Whole area of ellipse.

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1.$$

$$A = \pi ab$$

* We can conclude that the area bounded by the two curves between $x = a$ & $x = b$ is

$$\int_a^b (\text{curve lying above} - \text{curve lying below}) dx.$$

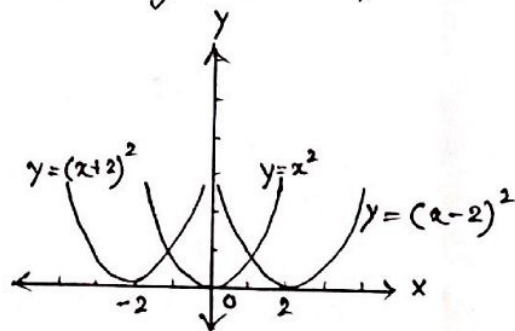
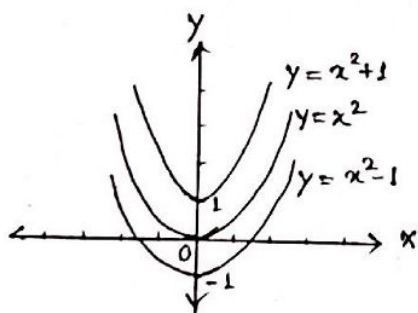
* To find asymptotes for a curve, find out x in terms of y and check there exist any real y for which $x \rightarrow \pm\infty$ then y equal to that real number will be an asymptote for the curve. And also, find y in terms of x and check for any real $x, y \rightarrow \pm\infty$, if there exists any such real number x , then x equal to the real number is an asymptote to the curve.

* Some important points on curve sketching:

• Vertical and Horizontal Shifts:

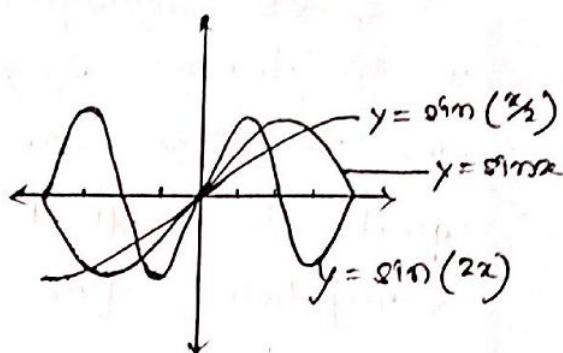
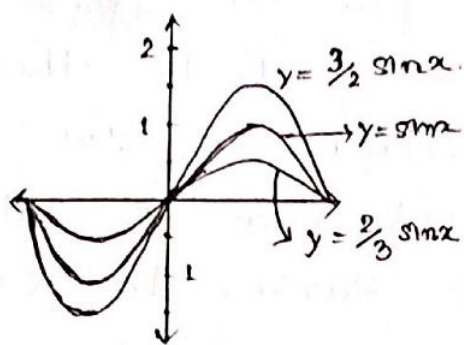
If $a > 0$ & $y = f(x)$ is known,

- i) shifted upward a unit — $y = f(x) + a$ curve.
- ii) shifted downward a unit — $y = f(x) - a$ curve.
- iii) shifted rightward a unit — $y = f(x - a)$ curve.
- iv) shifted leftward a unit — $y = f(x + a)$ curve.



• Vertical & horizontal Stretching:

- i) stretched ^{vertically} by a unit — $y = a \cdot f(x)$ curve.
- ii) compressed vertically by a unit — $y = \frac{1}{a} \cdot f(x)$
- iii) stretched horizontally — $y = f\left(\frac{x}{a}\right)$.
- iv) compressed horizontally — $y = f(ax)$



• Reflection of graph :

- i) reflected by the x -axis - $y = -f(x)$ curve.
- ii) reflected by the y -axis - $y = f(-x)$ curve.