```
#include <stdio.h>
#include <stdbool.h>
#define MAX N 10
int p[MAX_N];
int pi[MAX_N];
int n;
void initPermutation() {
  for (int i = 0; i < n; i++) {
     p[i] = i + 1;
     pi[i] = -1; }
}
void printPermutation() {
  for (int i = 0; i < n; i++) {
    printf("%d ", p[i]); }
  printf("\n"); }
int getLargestMobile() {
  int mobile = 0;
  for (int i = 0; i < n; i++) {
  if (pi[p[i] - 1] == -1 \&\& i > 0 \&\& p[i] > p[i - 1]) {
  if (p[i] > p[i - 1] \&\& p[i] > mobile) {
  mobile = p[i]; }
}
  if (pi[p[i] - 1] == 1 \&\& i < n - 1 \&\& p[i] > p[i + 1]) {
  if (p[i] > p[i + 1] \&\& p[i] > mobile) {
mobile = p[i]; }
} return mobile; }
int getLargestMobilePos(int mobile) {
  for (int i = 0; i < n; i++) {
     if (p[i] == mobile) {
```

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return i;
                   } }
  return -1; }
bool performStep() {
  int mobile = getLargestMobile();
  if (mobile == 0) {
    return false; }
  int pos = getLargestMobilePos(mobile);
  int dir = pi[mobile - 1];
  if (dir == -1) {
    int temp = p[pos - 1];
    p[pos - 1] = p[pos];
    p[pos] = temp;
    int temp2 = pi[mobile - 1];
    pi[mobile - 1] = pi[mobile - 2];
    pi[mobile - 2] = temp2;
  } else if (dir == 1) {
    int temp = p[pos + 1];
    p[pos + 1] = p[pos];
    p[pos] = temp;
    int temp2 = pi[mobile - 1];
    pi[mobile - 1] = pi[mobile];
    pi[mobile] = temp2; }
  for (int i = 0; i < n; i++) {
    if (p[i] > mobile) {
      pi[p[i] - 1] *= -1; }
 return true; }
void generatePermutations() {
  initPermutation();
  printPermutation();
```

```
while (performStep()) {
  printPermutation(); } }
int main() {
  printf("Enter the size of the permutation: ");
  scanf("%d", &n);
  if (n > MAX_N || n < 1) {
     printf("Invalid input!\n");
     return 0; }
  generatePermutations();
  return 0;
}</pre>
```

```
input
Enter the size of the permutation: 5
1 2 3 4 5
1 2 3 5 4
1 2 5 3 4
1 5 2 3 4
 1 2 3 4
1 2 4 3
5 2 4 3
  5
    4 2
         3
  5 4 3 2
1 5 3 4 2
  1 3 4 2
  1 4 3 2
  4 1 3 2
4 3 1 2
  4
  3 4 1 2
  3
    4 2 1
  5
    4 2 1
    5 2 1
  4
  4 2 5 1
  4 2 1 5
```