

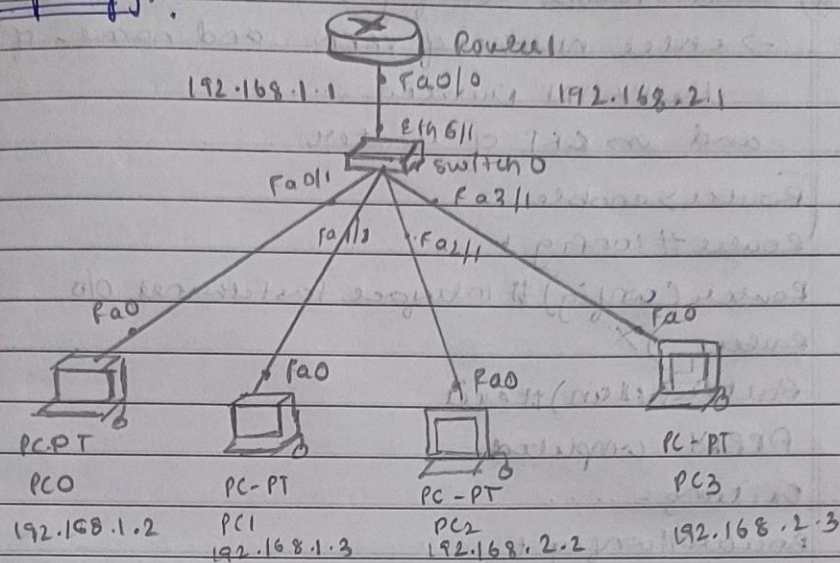
8/8/23

Experiment - 9

Aim:

To construct a VLAN and make the PCs communicate among a VLAN.

Topology:



Procedure:

- 1) Take a router, a switch, four PCs and drop them in the workspace. choose 1841 router.
- 2) Use copper straight through connection to connect all four PCs to the switch and ~~not~~ connect the switch to the router.
- 3) Set the IP addresses and gateway for all PCs.
- 4) In the switch → config → select VLAN database, give the VLAN Number as 20 and VLAN Name as NEWVLAN.
- 5) select add.
- 6) select interface fastEthernet 0/1 (near

the switch from router and make it the trunk).

*) select the switch \rightarrow config \rightarrow set VLAN no in fastethernet 2/1 as 20 and fastethernet 3/1 as 20.

*) select router \rightarrow config \rightarrow VLAN database \rightarrow enter number of VLAN and name of the VLAN created... and in CRC of router.

X [Router > enable
Router# config t
Router(config)# interface fastethernet 0/0
Router > X

Router(vlan)# exit

APPLY completed.

Exiting...

Router# config t

Router(config)# interface fastethernet 0/0

Router(config-if)# ip address 192.168.1.1 255.255.255.0

Router(config-if)# no shut

Router(config-if)# interface fastethernet 0/0.1

Router(config-subif)# encapsulation dot1q 20

Router(config-subif)# ip address 192.168.20.1

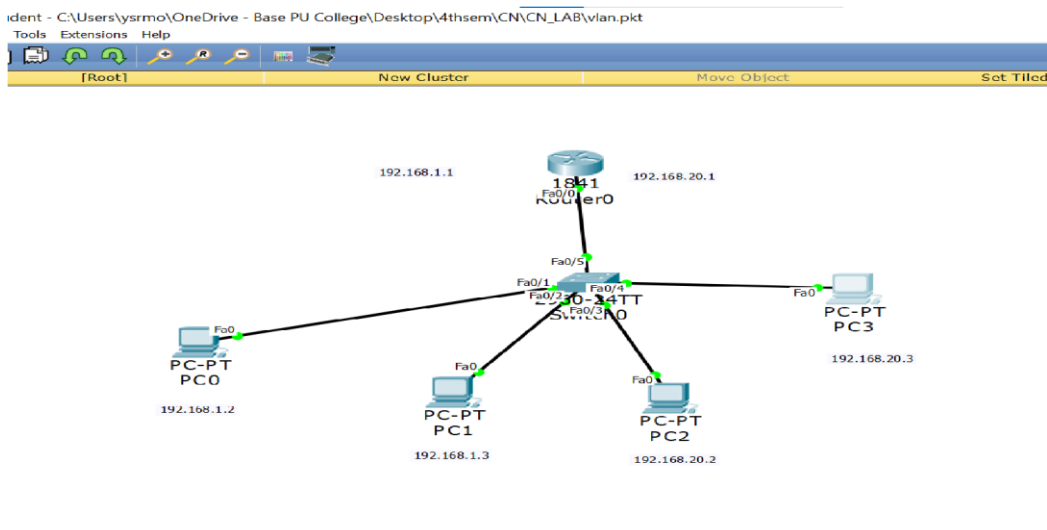
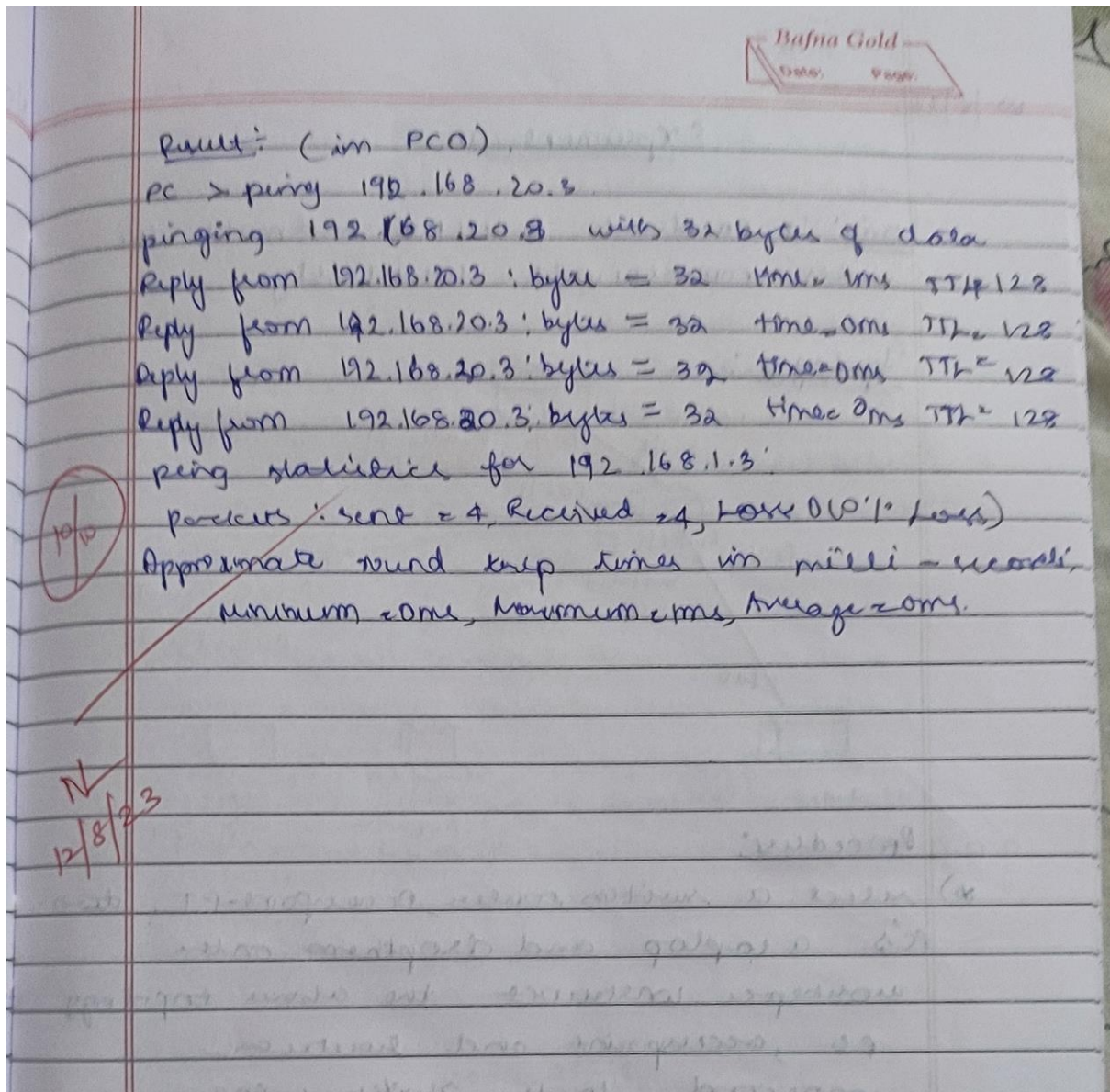
255.255.255.0

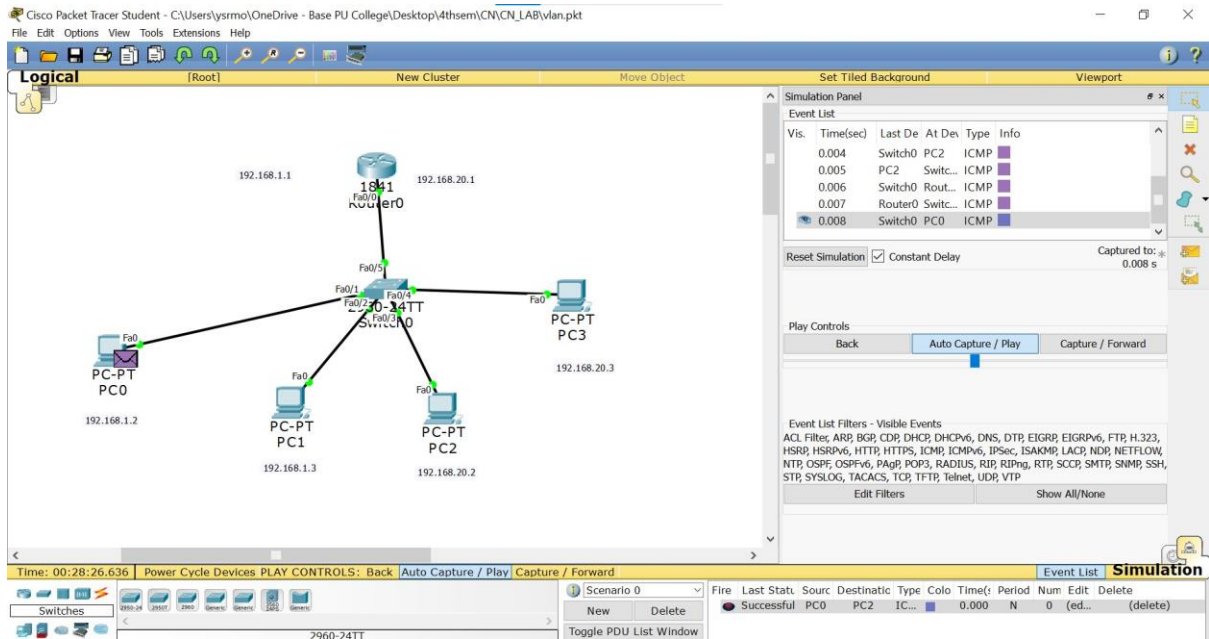
Router(config-subif)# no shut

Router(config-subif)# exit

✓ Observation:

virtual local area network - broadcast domain that is partitioned and isolated in computer network at data link layer. The PCs can not communicate through a virtual LAN.





PC0

Physical Config Desktop Custom Interface

Command Prompt

```
Packet Tracer PC Command Line 1.0
PC>ping 192.168.20.3

Pinging 192.168.20.3 with 32 bytes of data:

Request timed out.
Reply from 192.168.20.3: bytes=32 time=0ms TTL=127
Reply from 192.168.20.3: bytes=32 time=5ms TTL=127
Reply from 192.168.20.3: bytes=32 time=0ms TTL=127

Ping statistics for 192.168.20.3:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 5ms, Average = 1ms

PC>
```