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Experiment 4

Aim:-

using UDP sockets, write a client-server program to make client sending the file name and the server to send back the contents of the requested file if present.

code:-

1. Client UDP.py.

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_DGRAM)

sentence = input("\n enter file name: ")
clientSocket.sendto(bytes(sentence, "utf-8"),
                    (serverName, serverPort))
fileContents, serverAddress = clientSocket.recvfrom(4096)
print("\n Reply from Server: \n")
print(fileContents.decode("utf-8"))
# for i in fileContents:
# print (str(i), end = '\n')
clientSocket.close()
clientSocket.close()
```

2. Server UDP.py

```
from socket import *
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_DGRAM)
serverSocket.bind(("127.0.0.1", serverPort))
print("The server is ready to receive")
```



```
while 1:
    sentence, ClientAddress = serverSocket.recvfrom(2048)
    sentence = sentence.decode("utf-8")
    file = open(sentence, "r")
    con = file.read(2048)

    serverSocket.sendto(bytearray(con, "utf-8"), ClientAddress)

    print("\n Sent contents of ; end = ' '")
    print(sentence)
    # for i in sentence:
    #     print(str(i), end = " ")
    file.close()
```

Output:

when you run ServerUDP.py

The server is ready to receive

when you run ClientUDP.py

Enter file name: serverUDP.py

Reply from server:

(The files from serverUDP.py will be copied and displayed here)

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On ServerUDP.py

The server is ready to receive

Sent content is of ServerUDP.py

28/8/23 The server is ready to receive

CODE:

ClientUDP.py

```
from socket import *

serverName = "127.0.0.1"

serverPort = 12000

clientSocket = socket(AF_INET, SOCK_DGRAM)

sentence = input("\nEnter file name: ")

clientSocket.sendto(bytes(sentence,"utf-8"),(serverName, serverPort))
filecontents,serverAddress = clientSocket.recvfrom(2048)

print ("\nReply from Server:\n")

print (filecontents.decode("utf-8")) # for i in filecontents: # print(str(i), end = " ")
clientSocket.close()

clientSocket.close()
```

ServerUDP.py

```
from socket import *

serverPort = 12000

serverSocket = socket(AF_INET, SOCK_DGRAM)

serverSocket.bind(("127.0.0.1", serverPort))

print ("The server is ready to receive")

while 1:

    sentence, clientAddress = serverSocket.recvfrom(2048)

    sentence = sentence.decode("utf-8")

    file=open(sentence,"r")

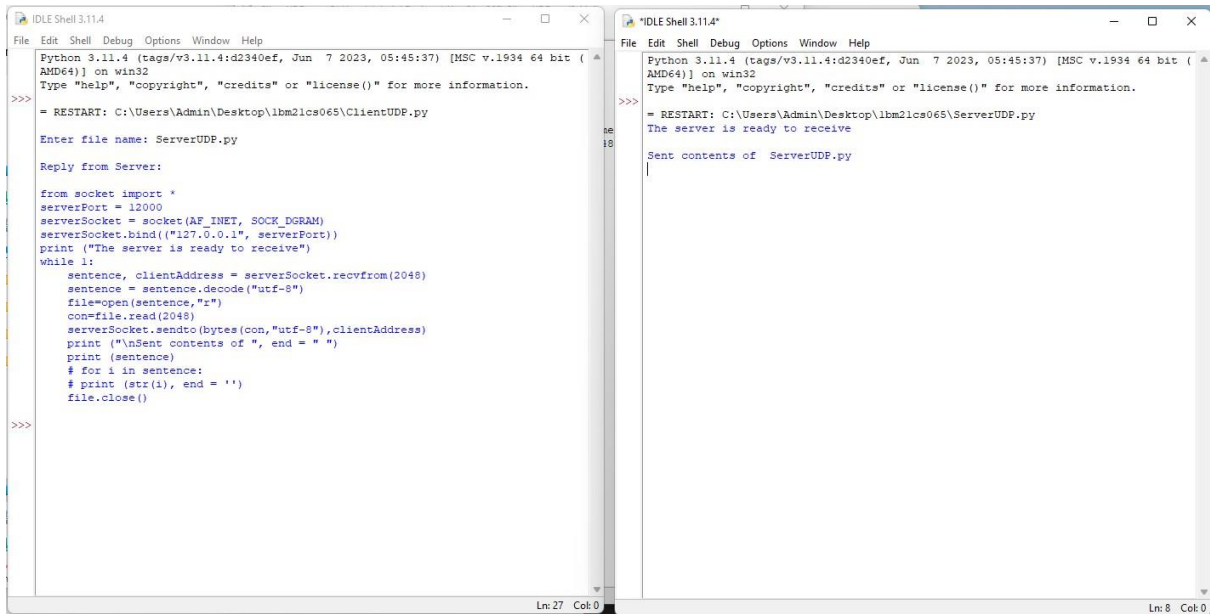
    con=file.read(2048) serverSocket.sendto(bytes(con,"utf-8"),clientAddress)
```

```
print ("\nSent contents of ", end = " ")
```

```
print (sentence) # for i in sentence: # print (str(i), end = " ")
```

```
file.close()
```

OUTPUT:



```
Python 3.11.4 (tags/v3.11.4:d2340ef, Jun 7 2023, 05:45:37) [MSC v.1934 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> = RESTART: C:\Users\Admin\Desktop\lhm2lcs065\ClientUDP.py
Enter file name: ServerUDP.py
Reply from Server:
from socket import *
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_DGRAM)
serverSocket.bind(("127.0.0.1", serverPort))
print ("The server is ready to receive")
while 1:
    sentence, clientAddress = serverSocket.recvfrom(2048)
    sentence = sentence.decode("utf-8")
    file=open(sentence,"r")
    con=file.read(2048)
    serverSocket.sendto(bytes(con,"utf-8"),clientAddress)
    print ("\nSent contents of ", end = " ")
    print (sentence)
    # for i in sentence:
    # print (str(i), end = '')
    file.close()
>>>
```

```
Python 3.11.4 (tags/v3.11.4:d2340ef, Jun 7 2023, 05:45:37) [MSC v.1934 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> = RESTART: C:\Users\Admin\Desktop\lhm2lcs065\ServerUDP.py
The server is ready to receive
Sent contents of ServerUDP.py
|
>>>
```