

24/8/23

### Experiment - 3

Ques. using TCP/IP sockets, write a client-server program to make client sending the file name and the server to send back the contents of the requested file if present

Solution:-

#### ① ClientTCP.py

```
from socket import *
serverName = '127.0.0.1'
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))
sentence = input("\nEnter file name:")

clientSocket.send(sentence.encode())
filecontents = clientSocket.recv(1024).decode()
print("\nFrom Server:\n")
print(filecontents)
clientSocket.close()
```

#### ② ServerTCP.py

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((serverName, serverPort))
serverSocket.listen(1)
while 1:
    print("The server is ready to receive")
    connectionSocket, addr = serverSocket.accept()
    sentence = connectionSocket.recv(1024).decode()
```



```

file=open(sentence,"r")
l=file.read(1024)
connectionSocket.send(l.encode())
print('In Sent contents of '+sentence)
file.close()
connectionSocket.close()

```

Output:

When you run server TCP.py.

The server is ready to receive

when you run client TCP.py.

Enter file name: server TCP.py.  
from server:

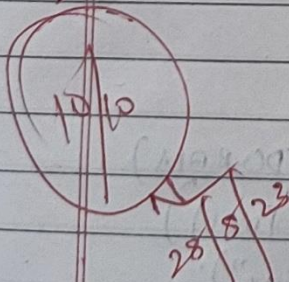
(The files from server TCP.py will be copied and displayed here)

\* In server TCP.py

The server is ready to receive

Sent contents of server TCP.py

The server is ready to receive



CODE:

ClientTCP.py from socket import \*

serverName = "127.0.0.1" serverPort = 12000

clientSocket = socket(AF\_INET, SOCK\_STREAM)

clientSocket.connect((serverName,serverPort))

sentence = input("\nEnter file name: ")

clientSocket.send(sentence.encode())

filecontents = clientSocket.recv(1024).decode()

print ("\nFrom Server:\n") print(filecontents) clientSocket.close()

ServerTCP.py from socket import \*

serverName="127.0.0.1"

serverPort = 12000

serverSocket = socket(AF\_INET,SOCK\_STREAM)

serverSocket.bind((serverName,serverPort))

serverSocket.listen(1) while 1:

print ("The server is ready to receive")

connectionSocket, addr = serverSocket.accept()

sentence = connectionSocket.recv(1024).decode()

file=open(sentence,"r")

l=file.read(1024)

connectionSocket.send(l.encode())

print ("\nSent contents of " + sentence)

file.close()

connectionSocket.close()

OUTPUT:

```
Python 3.11.4 (tags/v3.11.4:d2340ef, Jun 7 2023, 05:45:37) [MSC v.1934 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: C:\Users\Admin\Desktop\lbn2lcs065\ClientTCP.py =====
Enter file name:ServerTCP.py
From server:
from socket import *
serverName="127.0.0.1"
serverPort=12000
serverSocket=socket(AF_INET,SOCK_STREAM)
serverSocket.bind((serverName,serverPort))
serverSocket.listen(1)
while 1:
    print("The server is ready to receive")
    connectionSocket,addr=serverSocket.accept()
    sentence=connectionSocket.recv(1024).decode()
    file=open(sentence,"r")
    l=file.read(1024)
    connectionSocket.send(l.encode())
    print("\nSent contents of" + sentence)
    file.close()
    connectionSocket.close()
>>>
```

```
Python 3.11.4 (tags/v3.11.4:d2340ef, Jun 7 2023, 05:45:37) [MSC v.1934 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
===== RESTART: C:\Users\Admin\Desktop\lbn2lcs065\ServerTCP.py =====
The server is ready to receive
Sent contents ofServerTCP.py
The server is ready to receive
>>>
```