

Lab program 3 Greate a class Book which contains force members : name, author price, rum pages. Include a constructor do set the value the members. Include methods to see and In details of the opjects, Enclude to String O mithod that could display the complete duvices of the book, Duceloga java program to areate a book objects. import java. util. sconner; Class Book Strong name; String au; double price int num pages price = prio vord getd () { Scanner s = new Scanner (system. m) System out print n (" Enter the name of back :" System. out println ("Enter the name of acethor) au = snest (); System out println (" Enter the price of book :" price +8 next Double (); System out printing "Enter the number of hum pages = s. next. Int ()'s public string to String () Strong Sz" Name of the book je"+ normet"
Name of the souther is" + au +" Price of the post is" + price.t" Number of pages in the book is " + num-pages" return S; closs main hook. public static void main (strong ares[] Scanner SI z new Scrammer (System in) Eystem. Out printly (" Enter the number of books int n 251 next Int (); Book b[] zmen Book [n]: for (9n+ 120; 12n; 1++) { b[i] znew boot (): [i] · getd ()', system out printly ("Book") [1+1) + "deseries