bnstruct: an R package for Bayesian Network Structure Learning with missing data

Francesco Sambo, Alberto Franzin March 19, 2015

1 Introduction

Bayesian Networks (Pearl [8]) are a powerful tool for probabilistic inference among a set of variables, modeled using a directed acyclic graph. However, one often does not have the network, but only a set of observations, and wants to reconstruct the network that generated the data. The bnstruct package provides objects and methods for learning the structure and parameters of the network in various situations, such as in presence of missing data, for which it is possible to perform *imputation* (guessing the missing values, by looking at the data). The package also contains methods for learning using the Bootstrap technique. Finally, bnstruct, has a set of additional tools to use Bayesian Networks, such as methods to perform belief propagation.

In particular, the absence of some observations in the dataset is a very common situation in real-life applications such as biology or medicine, but very few software around is devoted to address these problems. bnstruct is developed mainly with the purpose of filling this void.

This document is intended to show some examples of how bnstruct can be used to learn and use Bayesian Networks. First we describe how to manage data sets, how to use them to discover a Bayesian Network, and finally how to perform some operations on a network. Complete reference for classes and methods can be found in the package documentation.

1.1 Overview

We provide here some general informations about the context for understanding and using properly this document. A more thorough introduction to the topic can be found for example in Koller and Friedman [6].

1.1.1 The data

A *dataset* is a collection of rows, each of which is composed by the same number of values. Each value corresponds to an observation of a *variable*, which is a feature, an event or an entity considered significant and therefore measured.

In a Bayesian Network, each variable is associated to a node. The number of variables is the *size* of the network. Each variable has a certain range of values it can take. If the variable can take any possible value in its range, it is called a *continuous* variable; otherwise, if a variable can only take some values in its range, it is a *discrete* variable. The number of values a variable can take is called its *cardinality*. A continuous variable has infinite cardinality; however, in order to deal with it, we have to restrict its domain to a smaller set of values, in order to be able to treat it as a discrete variable; this process is called *quantization*, the number of values it can take is called the number of *levels* of the quantization step, and we will therefore call the cardinality of a continuous variable the number of its quantization levels, with a little abuse of terminology.

In many real-life applications and contexts, it often happens that some observations in the dataset we are studying are absent, for many reasons. In this case, one may want to "guess" a reasonable (according to the other observations) value that would have been present in the dataset, if the observations was successful. This inference task is called *imputation*. In this case, the dataset with the "holes filled" is called the *imputed dataset*, while the original dataset with missing values is referred to as the *raw dataset*. In section 3.2 we show how to perform imputation in bnstruct.

Another common operation on data is the employment of resampling techniques in order to estimate properties of a distribution from an approximate one. This usually allows to have more confidence in the results. We implement the *bootstrap* technique (Efron and Tibshirani [2]), and provide it to generate samples of a dataset, with the chance of using it on both raw and imputed data.

1.1.2 Bayesian Networks

After introducing the data, we are now ready to talk about Bayesian Networks. A Bayesian Network (hereafter sometimes simply network, net or BN for brevity) is a probabilistic graphical model that encodes the conditional dependency relationships of a set of variables using a Directed Acyclic Graph (DAG). Each node of the graph represents one variable of the dataset; we will therefore interchange the terms node and variable when no confusion arises. The set of directed edges connecting the nodes forms the structure of the network, while the set of conditional probabilities associated with each variable forms the set of parameters of the net.

The DAG is represented as an *adjacency matrix*, a $n \times n$ matrix, where n is the number of nodes, whose cells of indices (i, j) take value 1 if there is an edge going from node i to node j, and 0 otherwise.

The problems of learning the structure and the parameters of a network from data define the *structure learning* and *parameter learning* tasks, respectively.

Given a dataset of observations, the structure learning problem is the problem of finding the DAG of a network that may have generated the data. Several algorithms have been proposed for this problem, but a complete search is doable only for networks with no more than 20-30 nodes. For larger networks, several heuristic strategies exist.

The subsequent problem of parameter learning, instead, aims to discover the conditional probabilities that relate the variables, given the dataset of observations and the structure of the network.

In addition to structure learning, sometimes it is of interest to estimate a level of the confidence on the presence of an edge in the network. This is what happens when we apply bootstrap to the problem of structure learning. The result is not a DAG, but a different entity that we call weighted partially DAG, which is an adjacency matrix whose cells of indices (i,j) take the number of times that an edge going from node i to node j appear in the network obtained from each bootstrap sample.

As the graph obtained when performing structure learning with bootstrap represents a measure of the confidence on the presence of each edge in the original network, and not a binary response on the presence of the edge, the graph is likely to contain undirected edges or cycles.

As the structure learnt is not a DAG but a measure of confidence, it cannot be used to learn conditional probabilities. Therefore, parameter learning is not defined in case of network learning with bootstrap.

One of the most relevant operations that can be performed with a Bayesian Network is to perform *inference* with it. Inference is the operations that, given a set of observed variables, computes the probabilities of the remaining variables updated according to the new knowledge. Inference answers questions like "How does the probability for variable Y change, given that variable X is taking value xt?".

2 Installation

The latest version of bnstruct can be found at http://github.com/sambofra/bnstruct.

In order to install the package, it suffices to launch

R CMD INSTALL path/to/bnstruct

from a terminal, or to use R command install.packages.

Being hosted on GitHub, it is also possible to use the install_github tool from an R session:

```
> library("devtools")
> install_github("sambofra/bnstruct")
```

For Windows platforms, a binary executable will be provided.

bnstruct requires $R \geq 2.10$, and depends on bitops, igraph, Matrix and methods. Package Rgraphviz is requested in order to plot graphs, but is not mandatory.

3 Data sets

The class that bnstruct provides to manage datasets is BNDataset. It contains all of the data and the informations related to it: raw and imputed data, raw and imputed bootstrap samples, and variable names and cardinality.

3.1 Creating a BNDataset

There are two ways to build a BNDataset: using two files containing respectively header informations and data, and manually providing the data table and the related header informations (variable names, cardinality and discreteness).

The key informations needed are:

- 1. the data;
- 2. the state of variables (discrete or continuous);
- 3. the names of the variables;
- 4. the cardinalities of the variables (if discrete), or the number of levels they have to be quantized into (if continuous).

Names and cardinalities/leves can be guessed by looking at the data, but it is strongly advised to provide *all* of the informations, in order to avoid problems later on during the execution.

Data can be provided in form of data.frame or matrix. It can contain NAs. By default, NAs are indicated with '?'; to specify a different character for NAs, it is possible to provide also the na.string.symbol parameter. The values contained in the data have to be numeric (real for continuous variables, integer for discrete ones). The default range of values for a discrete variable X is [1,|X|], with |X| being the cardinality of X. The same applies for the levels of quantization for continuous variables. If the value ranges for the data are different from the expected ones, it is possible to specify a different starting value (for the whole dataset) with the starts.from parameter. E.g. by starts.from=0 we assume that the values of the variables in the dataset have range [0,|X|-1]. Please keep in mind that the internal representation of Rpackagebnstruct starts from 1, and the original starting values are then lost.

It is possible to use two files, one for the data and one for the metadata, instead of providing manually all of the info. bustruct requires the data files

to be in a format subsequently described. The actual data has to be in (a text file containing data in) tabular format, one tuple per row, with the values for each variable separated by a space or a tab. Values for each variable have to be numbers, starting from 1 in case of discrete variables. Data files can have a first row containing the names of the corresponding variables.

In addition to the data file, a header file containing additional informations can also be provided. An header file has to be composed by three rows of tab-delimited values:

- 1. list of names of the variables, in the same order of the data file;
- a list of integers representing the cardinality of the variables, in case of discrete variables, or the number of levels each variable has to be quantized in, in case of continuous variables;
- 3. a list that indicates, for each variable, if the variable is continuous (c or C), and thus has to be quantized before learning, or discrete (d or D).

In case of need of more advanced options when reading a dataset from files, please refer to the documentation of the read.dataset method. Imputation and bootstrap are also available as separate routines (impute and bootstrap, respectively).

We provide two sample datasets, one with complete data (the Asia network, Lauritzen and Spiegelhalter [7]) and one with missing values (the Child network, Spiegelhalter, Dawid, Lauritzen, and Cowell [10]), in the extdata subfolder; the user can refer to them as an example. The two datasets have been created with

and are also available with

```
> asia <- asia()
> child <- child()</pre>
```

3.2 Imputation

A dataset may contain various kinds of missing data, namely unobserved variables, and unobserved values for otherwise observed variables. We currently deal only with this second kind of missing data. The process of guessing the missing values is called *imputation*.

We provide the impute function to perform imputation.

```
> dataset <- BNDataset(data.file = "path/to/file.data",
+ header.file = "path/to/file.header")
> dataset <- impute(dataset)</pre>
```

Imputation is accomplished with the k-Nearest Neighbour algorithm. The number of neighbours to be used can be chosen specifying the k.impute parameter (default is k.impute = 10).

3.3 Bootstrap

BNDataset objects have also room for bootstrap samples (Efron and Tibshirani [2]), i.e. random samples with replacement of the original data with the same number of observations, both for raw and imputed data. Samples for imputed data are generated by imputing the corresponding sample of raw data. Therefore, by requesting imputed samples, also the raw samples will be generated.

We provide the bootstrap method for this.

3.4 Using data

After a BNDataset has been created, it is ready to be used. The complete list of methods available for a BNDataset object is available in the package documentation; we are not going to cover all of the methods in this brief series of examples.

For example, one may want to see the dataset.

```
> # the following are equivalent:
> print(dataset)
> show(dataset)
> dataset # from inside an R session
```

The show() method is an alias for the print() method, but allows to print the state of an instance of an object just by typing its name in an R session.

The main operation that can be done with a BNDataset is to get the data it contains. The main methods we provide are raw.data and imputed.data, which provide the raw and the imputed data, respectively. The data must be present in the object; conversely, an error will be raised. To avoid an abrupt termination of the execution in case of error, one may run these methods in a tryCatch() construct and manage the errors in case they happen. Another

alternative is to test the presence of data before attempting to retrieve it, using the tester methods has.raw.data and has.imputed.data.

```
> options(max.print = 200, width = 60)
>
> dataset <- child()</pre>
> # if we want raw data
> raw.data(dataset)
       V1 V2 V3 V4 V5 V6 V7 V8 V9 V10 V11 V12 V13 V14 V15
  [1,] 2 3 3 NA 1 NA 1
                             2
                                    1
                          1
                                1
                                        1 NA
                                    2
  [2,] NA NA 2 1 1 2
                       1
                          2
                             2
                                 1
                                        1
                                            2
                                               2 NA
  [3,] 2 3 1 2 1 NA NA
                          2
                             2
                                    2
                                        2
                                          2 2
                                                   2
                                1
  [4,] 2 4 1 1 1 3 NA
                          1
                             2
                                   3 NA
                                          1 2
                                NA
                                                  1
  [5,] 2
          2 1 NA
                  2
                    4 1
                          1
                                1
                                   NA
                                       1
                                          NA
                                               2 NA
  [6,] NA 2 NA 2 1 4 NA 3 2
                                 1
                                   3
                                       1
                                          3
                                              2
                                                  2
  [7,] 2 2 1 2 NA 4 NA 3 NA
                                 1 NA
          1 1 NA 3 1 1
  [8,] NA
                          1 2
                                 2
                                   2
                                      1 4
                                                  2
          3 2 2 1 3 1
                             2
                                   2
                                          2
  [9,] 2
                          2
                                1
                                       1
  [10,] 2 4 1 1 1 3 NA NA 2 NA
                                   3 3 2 2
                                                 1
      V16 V17 V18 V19 V20
                2
  [1,]
        2 3
                  1
                       2
  [2,]
        2
            2
               1
                   2
                       2
  [3,]
        1
            2 1
                  2
                     2
  [4,]
        3 1 NA
                  1 NA
                  2
  [5,] NA
           1
              1
              1
  [6,]
        2
           1
                   3
                      2
  [7,]
       NA
           1 1
                  1 NA
  [8,]
        1 1 NA
                  4 NA
                   2
  [9,]
       NA
              1
                      2
            1
 [10,]
        1 1
               2
                  2 NA
 [ reached getOption("max.print") -- omitted 4990 rows ]
> # if we want imputed dataset: this raises an error
> imputed.data(dataset)
Error in imputed.data(dataset): The dataset contains no imputed data.
Please impute data before learning.
See > ?impute for help.
> # with tryCatch we manage the error
> tryCatch(
   imp.data <- imputed.data(dataset),</pre>
   error = function(e) {
     cat("Hey! Something went wrong. No imputed data present maybe?")
     imp.data <<- NULL</pre>
+ )
```

```
Hey! Something went wrong. No imputed data present maybe?
> imp.data
NULL
> # test before trying
> if (has.imputed.data(dataset)) {
   imp.data <- imputed.data(dataset)</pre>
+ } else {
   imp.data <- NULL</pre>
+ }
> imp.data
NULL
> # now perform imputation on the dataset
> dataset <- impute(dataset)</pre>
bnstruct :: performing imputation ...
bnstruct :: imputation finished.
> imputed.data(dataset)
      V1 V2 V3 V4 V5 V6 V7 V8 V9 V10 V11 V12 V13 V14 V15
  [1,] 2 3 3 2 1 3 1 1 2
                                1 1 1 2
                             1
  [2,] 2 4 2 1 1 2 1
                        2
                          2
                                 2
                                           2
                              1
                                    1
                                             1
  [3,] 2 3 1 2 1 3 1
                                              2
                        2 2
                                 2
                                    2
                                        2
                                           2
                              1
                                       1
  [4,] 2 4 1 1 1 3 1 1 2
                              1
                                3 1
                                          2 1
  [5,] 2 2 1 2 2 4 1 1 1
                              1 3 1 1 2 2
  [6,] 2 2 1 2 1 4 1 3 2 1 3 1 3 2 2
                             1 3 1 1 2 2
  [7,] 2 2 1 2 2 4 1 3 2
  [8,] 2 1 1 2 3 1 1 1 2
                             2 2 1 4 2 2
  [9,] 2 3 2 2 1 3 1 2 2 1 2 1 2 2 2
 [10,] 2 4 1 1 1 3 1 2 2 1 3 3 2 2 1
      V16 V17 V18 V19 V20
  [1,] 2 3
              2
                 1
                     2
  [2,]
           2
  [3,]
      1
           2 1
                2 2
  [4,]
      3
          1
             1
                 1
  [5,]
      1 1 1 2 2
  [6,]
      2 1 1 3 2
  [7,]
       1 1 1 1 2
                 4 2
  [8,]
       1
          1
             1
       1 1 1 2 2
  [9,]
 [10,]
       1
          1
              2
                 2
 [ reached getOption("max.print") -- omitted 4990 rows ]
```

In order to retrieve bootstrap samples, one can use the boots and imp.boots methods for samples made of raw and imputed data. The presence of raw and imputed samples can be tested using has.boots and has.imputed.boots. Trying to access a non-existent sample (e.g. imputed sample when no imputation has been performed, or sample index out of range) will raise an error. The method num.boots returns the number of samples.

We also provide the boot method to directly access a single sample.

```
> # get raw samples
> for (i in 1:num.boots(dataset))
+ print( boot(dataset, i) )
```

```
> # get imputed samples
> for (i in 1:num.boots(dataset))
+ print( boot(dataset, i, use.imputed.data = TRUE) )
```

3.5 More advanced functions

It is also possible to manage the single fields of a BNDataset. See ?BNDataset for more details on the structure of the object. Please note that manually filling in a BNDataset may result in inconsistent instances, and therefore errors during the execution.

It is also possible to fill in an empty BND ataset using the ${\tt read.dataset}$ method.

4 Bayesian Networks

Bayesian Network are represented using the BN object. It contains information regarding the variables in the network, the directed acyclic graph (DAG) representing the structure of the network, the conditional probability tables entailed by the network, and the weighted partially DAG representing the structure as learnt using bootstrap samples.

The following code will create a BN object for the Child network, with no structure nor parameters.

```
> dataset <- child()
> net <- BN(dataset)</pre>
```

Then we can fill in the fields of **net** by hand. See the inline help for more details.

The method of choice to create a BN object is, however, to create it from a BNDataset using the learn.network method.

4.1 Network learning

When constructing a network starting from a dataset, the first operation we may want to perform is to learn a network that may have generated that dataset, in particular its structure and its parameters. bnstruct provides the learn.network method for this task.

```
> dataset <- child()
> net <- learn.network(dataset)</pre>
```

The learn.network method returns a new BN object, with a new DAG (or WPDAG, if the structure learning has been performed using bootstrap – more on this later).

Here we briefly describe the two tasks performed by the method, along with the main options.

4.1.1 Structure learning

We provide three algorithms in order to learn the structure of the network, that can be chosen with the algo parameter. The first is the Silander-Myllymäki (sm) exact search-and-score algorithm (see Silander and Myllymaki [9]), that performs a complete evaluation of the search space in order to discover the best network; this algorithm may take a very long time, and can be inapplicable when discovering networks with more than 25–30 nodes. Even for small networks, users are strongly encouraged to provide meaningful parameters such as the layering of the nodes, or the maximum number of parents – refer to the documentation in package manual for more details on the method parameters.

The second algorithm (and the default one) is the Max-Min Hill-Climbing heuristic (mmhc, see Tsamardinos, Brown, and Aliferis [11]), that performs a statistical sieving of the search space followed by a greedy evaluation. It is considerably faster than the complete method, at the cost of a (likely) lower quality. Also note that in the case of a very dense network and lots of obsevations, the statistical evaluation of the search space may take a long time. Also for this algorithm there are parameters that may need to be tuned, mainly the confidence threshold of the statistical pruning.

The third method is the Structural Expectation-Maximization (sem) algorithm (Friedman [3, 4]), for learning a network from a dataset with missing values. It iterates a sequence of Expectation-Maximization (in order to "fill in" the holes in the dataset) and structure learning from the guessed dataset, until convergence. The structure learning used inside SEM, due to computational reasons, is MMHC. Convergence of SEM can be controlled with the parameters struct.threshold and param.threshold, for the structure and the parameter convergence, respectively.

Search-and-score methods also need a scoring function to compute an estimated measure of each configuration of nodes. We provide three of the most popular scoring functions, BDeu (Bayesian-Dirichlet equivalent uniform, default),

AIC (Akaike Information Criterion) and BIC (Bayesian Information Criterion). The scoring function can be chosen using the scoring func parameter.

The structure learning task by default computes the structure as a DAG. We can however use bootstrap samples to learn what we call a weighted partially DAG, in order to get a weighted confidence on the presence or absence of an edge in the structure (Friedman, Goldszmidt, and Wyner [5]). This can be done by providing the constructor or the learn.network method a BNDataset with bootstrap samples, and the additional parameter bootstrap = TRUE.

Structure learning can be performed also using the learn.structure method, which has a similar syntax, only requiring as first parameter an already initialized network for the dataset. More details can be found in the inline helper.

4.1.2 Parameter learning

Parameter learning is the operation that learns the conditional probabilities entailed by a network, given the data and the structure of the network. In bnstruct this is done by learn.network performing a Maximum-A-Posteriori (MAP) estimate of the parameters. It is possible to choose if using the raw or the impute dataset (use.imputed.data parameter), and to configure the Equivalent Sample Size (ess parameter).

In case of using bootstrap samples, learn.network will not perform parameter learning.

bnstruct also provides the learn.params method for this task alone.

The package also provides a method for learning the parameters from a dataset with missing values using the Expectation-Maximization algorithm. Instructions to do so are provided in section 5.1.

5 Using a network

Once a network is created, it can be used. Here we briefly mention some of the basic methods provided in order to manipulate a network and access its components.

First of all, it is surely of interest to obtain the structure of a network. The bnstruct package provides the dag() and wpdag() methods in order to access the structure of a network learnt without and with bootstrap (respectively).

```
> dag(net)
> wpdag(net)
```

Then we may want to retrieve the parameters, using the cpts() method.

```
> cpts(net)
```

Another common operation that we may want to perform is displaying the network, or printing its main informations, using the plot(), print() and show() methods. Note that the plot() method is flexible enough to allow some custom settings such as the choice of the colors of the nodes, and, more importantly, some threshold settings for the networks learnt with bootstrap. As default, the DAG of a network is selected for plotting, if available, otherwise the WPDAG is used. In case of presence of both the DAG and the WPDAG, in order to specify the latter as structure to be plotted, the plot.wpdag logical parameter is provided. As usual, more details are available in the inline documentation of the method.

```
> plot(net) # regular DAG
> plot(net, plot.wpdag=T) # wpdag
```

As it is for BNDatasets, we have several equivalent options to print a network.

```
> # TFAE
> print(net)
> show(net)
> net
```

5.1 Inference

Inference is performed in bnstruct using an InferenceEngine object. An InferenceEngine is created directly from a network.

```
> dataset <- child()
> net <- learn.network(dataset)
> engine <- InferenceEngine(net)</pre>
```

Optionally, a list of observations can be provided to the InferenceEngine, at its creation or later on. The list of observations is a list of two vector, one for the observed variables (variable indices or names can be provided, not necessarily in order - better is to list them in order of observation), and one for the observed values for the corresponding variables. In case of multiple observations of the same variable, the last one (the most recent one) is considered.

The InferenceEngine class provides methods for belief propagation, that is, updating the conditional probabilities according to observed values, and for the Expectation-Maximization (EM) algorithm ([1]), which learns the parameters of a network from a dataset with missing values trying at the same time to guess the missing values.

Belief propagation can be done using the belief.propagation method. It takes an InferenceEngine and an optional list of observations. If no observations are provided, the engine will use the ones it already contains. The belief.propagation method returns an InferenceEngine with an updated.bn updated network.

The EM algorithm is instead performed by the em method. Its arguments are an InferenceEngine and a BNDataset (optionally: a convergence threshold and the Equivalent Sample Size ess), and it returns a list consisting in an updated InferenceEngine and an updated BNDataset.

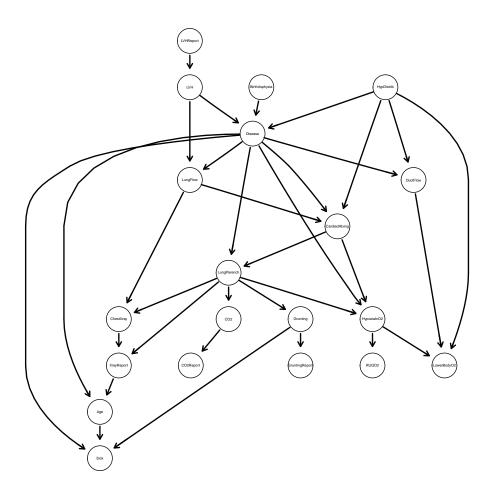
6 Two small but complete examples

Here we show two small but complete examples, in order to highlight how the package can provide significant results with few instructions.

First we show how some different learning setups perform on the Child dataset. We compare the default mmhc-BDeu pair on available case analysis (raw data with missing values) and on imputed data, and the sem-BDeu pair.

```
> dataset <- child()
>
> # learning with available cases analysis, MMHC, BDeu
> net <- learn.network(dataset)

bnstruct :: learning the structure using MMHC ...
bnstruct :: learning using MMHC completed.
bnstruct :: learning network parameters ...
bnstruct :: parameter learning done.
> plot(net)
```



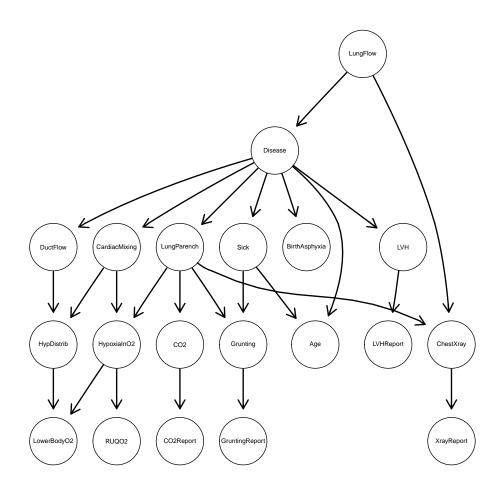
```
> # learning with imputed data, MMHC, BDeu
> imp.dataset <- impute(dataset)

bnstruct :: performing imputation ...
bnstruct :: imputation finished.

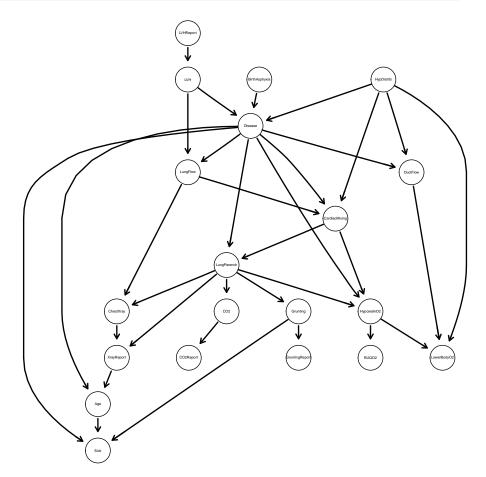
> net <- learn.network(imp.dataset, use.imputed.data = TRUE)

bnstruct :: learning the structure using MMHC ...
bnstruct :: learning using MMHC completed.
bnstruct :: learning network parameters ...
bnstruct :: parameter learning done.

> plot(net)
```



```
... ... bnstruct :: parameter learning done.
... ... bnstruct :: learning network parameters ...
... bnstruct :: parameter learning done.
... bnstruct :: EM algorithm completed.
... bnstruct :: learning the structure using MMHC ...
... bnstruct :: learning using MMHC completed.
... bnstruct :: learning network parameters ...
... bnstruct :: parameter learning done.
bnstruct :: learning using SEM completed.
bnstruct :: learning network parameters ...
bnstruct :: learning network parameters ...
bnstruct :: parameter learning done.
> plot(net)
```



```
> # we update the probabilities with EM from the raw dataset,
> # starting from the first network
> engine <- InferenceEngine(net)</pre>
> results <- em(engine, dataset)</pre>
bnstruct :: starting EM algorithm ...
     bnstruct :: learning network parameters ...
... bnstruct :: parameter learning done.
... bnstruct :: learning network parameters ...
... bnstruct :: parameter learning done.
... bnstruct :: learning network parameters ...
... bnstruct :: parameter learning done.
... bnstruct :: learning network parameters ...
... bnstruct :: parameter learning done.
bnstruct :: EM algorithm completed.
> updated.engine <- results$InferenceEngine
> updated.dataset <- results$BNDataset
```

The second example is about learning with bootstrap. This time we use the ${\tt Asia}$ dataset.

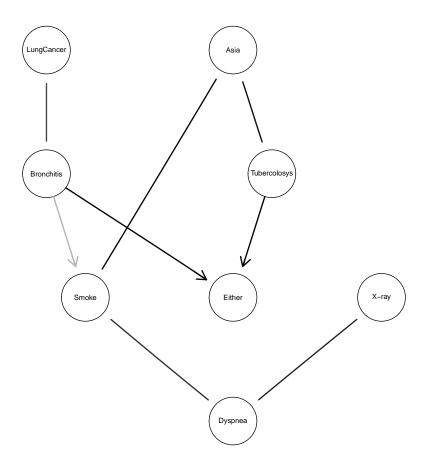
```
> dataset <- asia()
> dataset <- bootstrap(dataset)

bnstruct :: Generating bootstrap samples ...
bnstruct :: Bootstrap samples generated.

> net <- learn.network(dataset, bootstrap = TRUE)

bnstruct :: learning the structure using MMHC ...
bnstruct :: learning using MMHC completed.

> plot(net)
```



References

- [1] Arthur P Dempster, Nan M Laird, and Donald B Rubin. Maximum likelihood from incomplete data via the em algorithm. *Journal of the Royal Statistical Society. Series B (Methodological)*, pages 1–38, 1977.
- [2] Bradley Efron and Robert J Tibshirani. An introduction to the bootstrap. CRC press, 1994.
- [3] Nir Friedman. Learning belief networks in the presence of missing values and hidden variables. In ICML, volume 97, pages 125–133, 1997.
- [4] Nir Friedman. The bayesian structural em algorithm. In *Proceedings of the Fourteenth conference on Uncertainty in artificial intelligence*, pages 129–138. Morgan Kaufmann Publishers Inc., 1998.

- [5] Nir Friedman, Moises Goldszmidt, and Abraham Wyner. Data analysis with bayesian networks: A bootstrap approach. In *Proceedings of the Fifteenth conference on Uncertainty in artificial intelligence*, pages 196–205. Morgan Kaufmann Publishers Inc., 1999.
- [6] Daphne Koller and Nir Friedman. *Probabilistic graphical models: principles and techniques.* MIT press, 2009.
- [7] Steffen L Lauritzen and David J Spiegelhalter. Local computations with probabilities on graphical structures and their application to expert systems. *Journal of the Royal Statistical Society. Series B (Methodological)*, pages 157–224, 1988.
- [8] Judea Pearl. Probabilistic reasoning in intelligent systems: networks of plausible inference. Morgan Kaufmann, 1988.
- [9] Tomi Silander and Petri Myllymaki. A simple approach for finding the globally optimal bayesian network structure. arXiv preprint arXiv:1206.6875, 2012.
- [10] David J Spiegelhalter, A Philip Dawid, Steffen L Lauritzen, and Robert G Cowell. Bayesian analysis in expert systems. Statistical science, pages 219–247, 1993.
- [11] Ioannis Tsamardinos, Laura E Brown, and Constantin F Aliferis. The maxmin hill-climbing bayesian network structure learning algorithm. *Machine learning*, 65(1):31–78, 2006.