Package 'bnstruct'

November 4, 2016

Descr	ription Bayesian Network Structure Learning from Data with Missing Values.
	The package implements the Silander-Myllymaki complete search,
	the Max-Min Parents-and-Children, the Hill-Climbing, the
	Max-Min Hill-climbing heuristic searches, and the Structural
	Expectation-Maximization algorithm. Available scoring functions are
	BDeu, AIC, BIC. The package also implements methods for generating and using bootstrap samples, imputed data, inference.
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R to	opics documented:
	add.observations<
	asia 4
	asia_10000
	belief.propagation
	bn
	bn<
	BNDataset-class

oot	. 11
poots	. 12
000ts<	. 13
pootstrap	. 13
ouild.junction.tree	14
:hild	. 15
child_NA_5000	15
complete	16
pts	17
pts<	17
lag	18
lag.to.cpdag	18
lag<	. 19
lata.file	20
	20
lata.file<	
liscreteness	. 21
liscreteness<	. 22
em	. 22
get.most.probable.values	. 23
nas.boots	. 24
nas.imputed.boots	. 24
nas.imputed.data	. 25
nas.raw.data	. 26
neader.file	. 26
neader.file<	. 27
mp.boots	. 28
mp.boots<	. 28
mpute	. 29
mputed.data	29
mputed.data<	. 30
nferenceEngine-class	. 30
pts	. 32
pts<	. 32
t.cliques	. 33
t.cliques<-	33
unction.tree	34
unction.tree<	35
knn.impute	
ayering	
earn.network	
earn.params	
earn.structure	
narginals	
name	
name<	
node.sizes	
node.sizes<	
num.boots	. 46

add.observations<-

num.nodes num.nodes< num.variables num.variables< observations observations< plot print raw.data raw.data< read.bif read.dataset read.dsc read.net sample.row save.to.eps scoring.func scoring.func< shd show struct.algo struct.algo< test.updated.bn tune.knn.impute updated.bn updated.bn variables< wpdag wpdag< write.dsc	tems<
num.nodes num.variables num.variables<- observations observations<- plot print raw.data raw.data<- read.bif read.dataset read.dsc read.net sample.dataset sample.row save.to.eps scoring.func scoring.func<- shd show struct.algo struct.algo<- test.updated.bn tune.knn.impute updated.bn updated.bn- variables variables<- wpdag wpdag<- write.dsc	tems<- nodes nodes<- nodes nodes<- rariables rariables rariables- ratiables-
num.nodes num.variables num.variables<- observations observations<- plot print raw.data raw.data<- read.bif read.dataset read.net sample.row save.to.eps scoring.func scoring.func<- shd show struct.algo struct.algo<- test.updated.bn tune.knn.impute updated.bn updated.bn- variables<- wpdag wpdag.from.dag wpdag<	tems<- todes todes todes<- todes<- todes<- todes<- todes<- todes<- todes<- todes<- todes<- todes todes<- todes tod
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 $\begin{tabular}{ll} add \ observations <- & add \ further \ evidence \ to \ an \ existing \ list \ of \ observations \ of \ an \ Inference Engine. \end{tabular}$

4 asia

Description

Add a list of observations to an InferenceEngine that already has observations, using a list composed by the two following vectors:

- observed.varsvector of observed variables;
- observed.valsvector of values observed for the variables in observed.vars in the corresponding position.

Usage

```
add.observations(x) <- value
## S4 replacement method for signature 'InferenceEngine'
add.observations(x) <- value</pre>
```

Arguments

x an InferenceEngine.value the list of observations of the InferenceEngine.

Details

In case of multiple observations of the same variable, the last observation is the one used, as the most recent.

See Also

observations<-

asia

load Asia dataset.

Description

Wrapper for a loader for the Asia dataset, with only raw data.

Usage

asia()

Details

The dataset has 10000 items, no missing data, so no imputation needs to be performed.

Value

a BNDataset containing the Child dataset.

asia_10000 5

See Also

```
asia_10000
```

Examples

```
dataset <- asia()
print(dataset)</pre>
```

asia_10000

Asia dataset.

Description

The Asia dataset contains 10000 complete (no missing data, no latent variables) randomly generated items of the Asia Bayesian Network. No imputation needs to be performed, so only raw data is present.

Format

a BNDataset with raw data slow filled.

Details

The data the BNDataset object is built from is located in files pkg_folder/extdata/asia_10000. header and pkg_folder/extdata/asia_10000. data.

References

S. Lauritzen, D. Spiegelhalter. Local Computation with Probabilities on Graphical Structures and their Application to Expert Systems (with discussion). Journal of the Royal Statistical Society: Series B (Statistical Methodology), 50(2):157-224, 1988.

See Also

asia

6 belief.propagation

belief.propagation perform belief propagation.

Description

Perform belief propagation for the network of an InferenceEngine, given a set of observations when present. In the current version of bnstruct, belief propagation can be computed only over a junction tree.

Usage

```
belief.propagation(ie, observations = NULL, return.potentials = FALSE)
## S4 method for signature 'InferenceEngine'
belief.propagation(ie, observations = NULL,
    return.potentials = FALSE)
```

Arguments

ie an InferenceEngine object.

observations list of observations, consisting in two vector, observed.vars for the observed

variables, and observed.vals for the values taken by variables listed in observed.vars.

If no observations are provided, the InferenceEngine will use the ones it al-

ready contains.

return.potentials

if TRUE only the potentials are returned, instead of the default BN.

Value

updated InferenceEngine object.

Examples

```
## Not run:
dataset <- BNDataset("file.header", "file.data")
bn <- BN(dataset)
ie <- InferenceEngine(bn)
ie <- belief.propagation(ie)

observations(ie) <- list("observed.vars"=("A","G","X"), "observed.vals"=c(1,2,1))
belief.propagation(ie)

## End(Not run)</pre>
```

bn 7

bn

get the BN object contained in an InferenceEngine.

Description

Return a network contained in an InferenceEngine.

Usage

```
bn(x)
## S4 method for signature 'InferenceEngine'
bn(x)
```

Arguments

Χ

an InferenceEngine.

Value

the BN object contained in an InferenceEngine.

BN-class

BN class definition.

Description

BN class definition.

Instantiate a BN object.

Usage

```
## S4 method for signature 'BN'
initialize(.Object, dataset = NULL, ...)
BN(dataset = NULL, ...)
```

Arguments

.Object a BN

dataset a BNDataset object containing the dataset the network is built upon, if any. The

remaining parameters are considered only if a starting dataset is provided.

... potential further arguments of methods.

8 bn<-

Details

The constructor may be invoked without parameters – in this case an empty network will be created, and its slots will be filled manually by the user. This is usually viable only if the user already has knowledge about the network structure.

Value

BN object.

Slots

```
name: name of the network
num.nodes: number of nodes in the network
variables: names of the variables in the network
discreteness: TRUE if variable is discrete, FALSE if variable is continue
node.sizes: if variable i is discrete, node.sizes[i] contains the cardinality of i, if i is instead discrete the value is the number of states variable i takes when discretized

cpts: list of conditional probability tables of the network
dag: adjacency matrix of the network
wpdag: weighted partially dag
scoring.func: scoring function used in structure learning (when performed)
struct.algo: algorithm used in structure learning (when performed)
```

Examples

```
## Not run:
net.1 <- BN()

dataset <- BNDataset()
dataset <- read.dataset(dataset, "file.header", "file.data")
net.2 <- BN(dataset)

## End(Not run)</pre>
```

bn<-

set the original BN object contained in an InferenceEngine.

Description

Add an original network to an InferenceEngine.

BNDataset-class 9

Usage

```
bn(x) <- value
## S4 replacement method for signature 'InferenceEngine'
bn(x) <- value</pre>
```

Arguments

x an InferenceEngine.

value the BN object contained in an InferenceEngine.

BNDataset-class BNDataset class.

Description

Contains the all of the data that can be extracted from a given dataset: raw data, imputed data, raw and imputed data with bootstrap.

initialize a BNDataset object.

Usage

```
BNDataset(data, discreteness, variables = NULL, node.sizes = NULL, ...)
## S4 method for signature 'BNDataset'
initialize(.Object)
```

Arguments

.Object	an empty BNDataset.
data	raw data.frame or path/name of the file containing the raw dataset (see 'Details').
discreteness	a vector of booleans indicating if the variables are discrete or continuous (TRUE and FALSE, respectively), or path/name of the file containing header information for the dataset (discreteness, variable names, cardinality - see 'Details').
variables	vector of variable names.
node.sizes	vector of variable cardinalities (for discrete variables) or quantization ranges (for continuous variables).
	further arguments for reading a dataset from files (see documentation for read.dataset).

10 BNDataset-class

Details

There are two ways to build a BNDataset: using two files containing respectively header informations and data, and manually providing the data table and the related header informations (variable names, cardinality and discreteness).

The key informations needed are: 1. the data; 2. the state of variables (discrete or continuous); 3. the names of the variables; 4. the cardinalities of the variables (if discrete), or the number of levels they have to be quantized into (if continuous). Names and cardinalities/leves can be guessed by looking at the data, but it is strongly advised to provide _all_ of the informations, in order to avoid problems later on during the execution.

Data can be provided in form of data.frame or matrix. It can contain NAs. By default, NAs are indicated with '?'; to specify a different character for NAs, it is possible to provide also the na.string.symbol parameter. The values contained in the data have to be numeric (real for continuous variables, integer for discrete ones). The default range of values for a discrete variable X is [1, |X|], with |X| being the cardinality of X. The same applies for the levels of quantization for continuous variables. If the value ranges for the data are different from the expected ones, it is possible to specify a different starting value (for the whole dataset) with the starts.from parameter. E.g. by starts.from=0 we assume that the values of the variables in the dataset have range [0, |X|-1]. Please keep in mind that the internal representation of bnstruct starts from 1, and the original starting values are then lost.

It is possible to use two files, one for the data and one for the metadata, instead of providing manually all of the info. bnstruct requires the data files to be in a format subsequently described. The actual data has to be in (a text file containing data in) tabular format, one tuple per row, with the values for each variable separated by a space or a tab. Values for each variable have to be numbers, starting from 1 in case of discrete variables. Data files can have a first row containing the names of the corresponding variables.

In addition to the data file, a header file containing additional informations can also be provided. An header file has to be composed by three rows of tab-delimited values: 1. list of names of the variables, in the same order of the data file; 2. a list of integers representing the cardinality of the variables, in case of discrete variables, or the number of levels each variable has to be quantized in, in case of continuous variables; 3. a list that indicates, for each variable, if the variable is continuous (c or C), and thus has to be quantized before learning, or discrete (d or D). In case of need of more advanced options when reading a dataset from files, please refer to the documentation of the read.dataset method. Imputation and bootstrap are also available as separate routines (impute and bootstrap, respectively).

Value

BNDataset object. a BNDataset object.

Slots

name: name of the dataset

header.file: name and location of the header file data.file: name and location of the data file variables: names of the variables in the network

boot 11

```
node.sizes: cardinality of each variable of the network
num.variables: number of variables (columns) in the dataset
discreteness: TRUE if variable is discrete, FALSE if variable is continue
num.items: number of observations (rows) in the dataset
has.raw.data: TRUE if the dataset contains data read from a file
has.imputed.data: TRUE if the dataset contains imputed data (computed from raw data)
raw.data: matrix containing raw data
imputed.data: matrix containing imputed data
has.boots: dataset has bootstrap samples
boots: list of bootstrap samples
has.imputed.boots: dataset has imputed bootstrap samples
imp.boots: list of imputed bootstrap samples
num.boots: number of bootstrap samples
```

See Also

read.dataset, impute, bootstrap

Examples

boot

get selected element of bootstrap list.

Description

Given a BNDataset, return the sample corresponding to given index.

```
boot(dataset, index, use.imputed.data = FALSE)
## S4 method for signature 'BNDataset,numeric'
boot(dataset, index, use.imputed.data = FALSE)
```

12 boots

Arguments

```
dataset a BNDataset object.

index the index of the requested sample.

use.imputed.data

TRUE if samples from imputed dataset are to be used. Default if FALSE.
```

See Also

bootstrap

bootstrap

Examples

```
## Not run:
dataset <- BNDataset("file.data", "file.header")
dataset <- bootstrap(dataset, num.boots = 1000)

for (i in 1:num.boots(dataset))
    print(boot(dataset, i))

## End(Not run)</pre>
```

boots

get list of bootstrap samples of a BNDataset.

Description

Return the list of samples computed from raw data of a dataset.

Usage

```
boots(x)
## S4 method for signature 'BNDataset'
boots(x)
```

Arguments

x a BNDataset object.

Value

the list of bootstrap samples.

See Also

```
has.boots, has.imputed.boots, imp.boots
```

boots<-

boots<-

set list of bootstrap samples of a BNDataset.

Description

Add to a dataset a list of samples from raw data computed using bootstrap.

Usage

```
boots(x) <- value
## S4 replacement method for signature 'BNDataset'
boots(x) <- value</pre>
```

Arguments

x a BNDataset object.

value the list of bootstrap samples.

bootstrap

Perform bootstrap.

Description

Create a list of num. boots samples of the original dataset.

Usage

```
bootstrap(object, num.boots = 100, seed = 0, imputation = FALSE,
   k.impute = 10)

## S4 method for signature 'BNDataset'
bootstrap(object, num.boots = 100, seed = 0,
   imputation = FALSE, k.impute = 10)
```

Arguments

object the BNDataset object.

num. boots number of sampled datasets for bootstrap.

seed random seed.

imputation TRUE if imputation has to be performed. Default is FALSE.

k.impute number of neighbours to be used; for discrete variables we use mode, for con-

tinuous variables the median value is instead taken (useful only if imputation ==

TRUE).

14 build.junction.tree

Examples

```
## Not run:
dataset <- BNDataset("file.data", "file.header")
dataset <- bootstrap(dataset, num.boots = 1000)
## End(Not run)</pre>
```

build.junction.tree build a JunctionTree.

Description

Starting from the adjacency matrix of the directed acyclic graph of the network contained in an InferenceEngine, build a JunctionTree for the network and store it into an InferenceEngine.

Usage

```
build.junction.tree(object, ...)
## S4 method for signature 'InferenceEngine'
build.junction.tree(object, ...)
```

Arguments

```
object an InferenceEngine object.
... potential further arguments for methods.
```

See Also

InferenceEngine

Examples

```
## Not run:
dataset <- BNDataset("file.header", "file.data")
net <- BN(dataset)
eng <- InferenceEngine()
eng <- build.junction.tree(eng)
## End(Not run)</pre>
```

child 15

child

load Child dataset.

Description

Wrapper for a loader for the Child raw dataset; also perform imputation.

Usage

child()

Details

The dataset has 5000 items, with random missing values (no latent variables). BNDataset object contains the raw dataset and imputed dataset, with k=10 (see impute for related explanation).

Value

a BNDataset containing the Child dataset.

See Also

child_NA_5000

Examples

```
dataset <- child()
print(dataset)</pre>
```

child_NA_5000

Child dataset.

Description

The Child dataset contains 5000 randomly generated items with missing data (no latent variables) of the Child Bayesian Network. Imputation is performed, so both raw and imputed data is present.

Format

a BNDataset with a raw and imputed data slow filled with 5000 items.

Details

The data the BND at a set object is built from is located in files $pkg_folder/extdata/extdata/Child_data_na_5000$. heade and $pkg_folder/extdata/extdata/extdata/Child_data_na_5000$. data.

16 complete

References

D. J. Spiegelhalter, R. G. Cowell (1992). Learning in probabilistic expert systems. In Bayesian Statistics 4 (J. M. Bernardo, J. O. Berger, A. P. Dawid and A. F. M. Smith, eds.) 447-466. Clarendon Press, Oxford.

See Also

child

complete

Subset a BNDataset to get only complete cases.

Description

Given a BNDataset, return a copy of the original object where the raw.data consists only in the observations that do not contain missing values.

Usage

```
complete(x, complete.vars = seq_len(num.variables(x)))
## S4 method for signature 'BNDataset'
complete(x, complete.vars = seq_len(num.variables(x)))
```

Arguments

x a BNDataset.

complete.vars vector containing the indices of the variables to be considered for the subsetting; variables not included in the vector can still contain NAs.

Details

Non-missingness can be required on a subset of variables (by default, on all variables).

If present, imputed data and bootstrap samples are eliminated from the new BNDataset, as using this method *after* using impute or bootstrap, there may likely be a loss of correspondence between the subsetted raw.data and the previously generated imputed.data and bootstrap samples.

Value

a copy of the original BNDataset containing only complete observations.

cpts 17

cpts

get the list of conditional probability tables of a BN.

Description

Return the list of conditional probability tables of the variables of a BN object. Each probability table is associated to the corresponding variable, and its dimensions are named according to the variable they represent.

Usage

```
cpts(x)
## S4 method for signature 'BN'
cpts(x)
```

Arguments

Χ

an object.

Details

Each conditional probability table is represented as a multidimensional array. The ordering of the dimensions of each variable is not guaranteed to follow the actual conditional distribution. E.g. dimensions for conditional probability P(C|A,B) can be either (C,A,B) or (A,B,C), depending on if some operations have been performed, or how the probability table has been computed. Users should not rely on dimension numbers, but should instead select the dimensions using their names.

Value

list of the conditional probability tables of the desired object.

cpts<-

set the list of conditional probability tables of a network.

Description

Set the list of conditional probability tables of a BN object.

```
cpts(x) <- value
## S4 replacement method for signature 'BN'
cpts(x) <- value</pre>
```

dag.to.cpdag

Arguments

x an object.

value list of the conditional probability tables of the object.

Details

Each conditional probability table is represented as a multidimensional array. To retrieve single dimensions (e.g. to compute marginals), users should provide dimensions names.

dag

get adjacency matrix of a network.

Description

Return the adjacency matrix of the directed acyclic graph representing the structure of a network.

Usage

```
dag(x)
## S4 method for signature 'BN'
dag(x)
```

Arguments

Х

an object.

Value

matrix containing the adjacency matrix of the directed acyclic graph representing the structure of the object.

dag.to.cpdag

convert a DAG to a CPDAG

Description

Convert the adjacency matrix representing the DAG of a BN into the adjacency matrix representing a CPDAG for the network.

```
dag.to.cpdag(dag.adj.matrix, layering = NULL)
```

dag<-

Arguments

```
dag.adj.matrix the adjacency matrix representing the DAG of a BN.

layering vector containing the layers each node belongs to.
```

Value

the adjacency matrix representing a CPDAG for the network.

See Also

```
wpdag.from.dag
```

Examples

```
## Not run:
net <- learn.network(dataset, layering=layering)
pdag <- dag.to.cpdag(dag(net), layering)
wpdag(net) <- pdag
## End(Not run)</pre>
```

dag<-

set adjacency matrix of an object.

Description

Set the adjacency matrix of the directed acyclic graph representing the structure of a network.

Usage

```
dag(x) <- value
## S4 replacement method for signature 'BN'
dag(x) <- value</pre>
```

Arguments

x an object.

value matrix containing the adjacency matrix of the directed acyclic graph represent-

ing the structure of the object.

20 data.file<-

data.file

 $get\ data\ file\ of\ a\ {\tt BNDataset}.$

Description

Return the data filename of a dataset (with the path to its position, as given by the user). The data filename may contain a header in the first row, containing the list of names of the variables, in the same order as in the header file. After the header, if present, the file contains a data.frame with the observations, one item per row.

Usage

```
data.file(x)
## S4 method for signature 'BNDataset'
data.file(x)
```

Arguments

Х

a BNDataset.

Value

data filename of the dataset.

See Also

data.file

data.file<-

set data file of a BNDataset.

Description

Set the data filename of a dataset (with the path to its position, as given by the user). The data filename may contain a header in the first row, containing the list of names of the variables, in the same order as in the header file. After the header, if present, the file contains a data.frame with the observations, one item per row.

```
data.file(x) <- value
## S4 replacement method for signature 'BNDataset'
data.file(x) <- value</pre>
```

discreteness 21

Arguments

x a BNDataset. value data filename.

See Also

header.file<-

discreteness

get status (discrete or continuous) of the variables of an object.

Description

Get a vector representing the status of the variables (with their names) of a BN or BNDataset. Elements of the vector are c if the variable is continue, and d if the variable is discrete.

Usage

```
discreteness(x)
## S4 method for signature 'BN'
discreteness(x)
## S4 method for signature 'BNDataset'
discreteness(x)
```

Arguments

x an object.

Value

vector contaning, for each variable of the desired object, c if the variable is continue, and d if the variable is discrete.

22 em

discreteness<-

set status (discrete or continuous) of the variables of an object.

Description

Set the list of variable status for the variables in a network or a dataset.

Usage

```
discreteness(x) <- value
## S4 replacement method for signature 'BN'
discreteness(x) <- value
## S4 replacement method for signature 'BNDataset'
discreteness(x) <- value</pre>
```

Arguments

x an object.

value a vector of elements in {c,d} for continuous and discrete variables (respec-

tively).

em

expectation-maximization algorithm.

Description

Learn parameters of a network using the Expectation-Maximization algorithm.

Usage

```
em(x, dataset, threshold = 0.001, max.em.iterations = 10, ess = 1)
## S4 method for signature 'InferenceEngine,BNDataset'
em(x, dataset, threshold = 0.001,
    max.em.iterations = 10, ess = 1)
```

Arguments

```
x an InferenceEngine.

dataset observed dataset with missing values for the Bayesian Network of x.

threshold threshold for convergence, used as stopping criterion.

max.em.iterations

maximum number of iterations to run in case of no convergence.
```

ess Equivalent Sample Size value.

Value

a list containing: an InferenceEngine with a new updated network ("InferenceEngine"), and the imputed dataset ("BNDataset").

Examples

```
## Not run:
em(x, dataset)
## End(Not run)
```

```
get.most.probable.values
```

compute the most probable values to be observed.

Description

Return an array containing the values that each variable of the network is more likely to take, according to the CPTS. In case of ties take the first value.

Usage

```
get.most.probable.values(x)
## S4 method for signature 'BN'
get.most.probable.values(x)
## S4 method for signature 'InferenceEngine'
get.most.probable.values(x)
```

Arguments

Х

a BN or InferenceEngine object.

Value

array containing, in each position, the most probable value for the corresponding variable.

Examples

```
## Not run:
# try with a BN object x
get.most.probable.values(x)

# now build an InferenceEngine object
eng <- InferenceEngine(x)
get.most.probable.values(eng)</pre>
```

24 has.imputed.boots

```
## End(Not run)
```

has.boots

check whether a BNDataset has bootstrap samples or not.

Description

Return TRUE if the given dataset contains samples for bootstrap, FALSE otherwise.

Usage

```
has.boots(x)
## S4 method for signature 'BNDataset'
has.boots(x)
```

Arguments

Χ

a BNDataset object.

Value

TRUE if dataset has bootstrap samples.

See Also

```
has.imputed.boots, boots, imp.boots
```

has.imputed.boots

check whether a BNDataset has bootstrap samples from imputed data or not.

Description

Return TRUE if the given dataset contains samples for bootstrap from inputed dataset, FALSE otherwise.

```
has.imputed.boots(x)
## S4 method for signature 'BNDataset'
has.imputed.boots(x)
```

has.imputed.data 25

Arguments

```
x a BNDataset object.
```

Value

TRUE if dataset has bootstrap samples from imputed data.

See Also

```
has.boots, boots, imp.boots
```

has.imputed.data

check if a BNDataset contains impited data.

Description

Check whether a BNDataset object actually contains imputed data.

Usage

```
has.imputed.data(x)
## S4 method for signature 'BNDataset'
has.imputed.data(x)
```

Arguments

Х

a BNDataset.

See Also

```
has.raw.data, raw.data, imputed.data
```

Examples

```
## Not run:
x <- BNDataset()
has.imputed.data(x) # FALSE

x <- read.dataset(x, "file.header", "file.data")
has.imputed.data(x) # FALSE, since read.dataset() actually reads raw data.

x <- impute(x)
has.imputed.data(x) # TRUE

## End(Not run)</pre>
```

26 header.file

has.raw.data

check if a BNDataset contains raw data.

Description

Check whether a BNDataset object actually contains raw data.

Usage

```
has.raw.data(x)
## S4 method for signature 'BNDataset'
has.raw.data(x)
```

Arguments

Х

a BNDataset.

See Also

```
has.imputed.data, raw.data, imputed.data
```

Examples

```
## Not run:
x <- BNDataset()
has.raw.data(x) # FALSE

x <- read.dataset(x, "file.header", "file.data")
has.raw.data(x) # TRUE, since read.dataset() actually reads raw data.
## End(Not run)</pre>
```

header.file

get header file of a BNDataset.

Description

Return the header filename of a dataset (with the path to its position, as given by the user), present if the dataset has been read from a file and not manually inserted. The header file contains three rows:

- 1. list of names of the variables, in the same order as in the data file;
- 2. list of cardinalities of the variables, if discrete, or levels for quantization if continuous;
- 3. list of status of the variables: c for continuous variables, d for discrete ones.

header.file<-

Usage

```
header.file(x)
## S4 method for signature 'BNDataset'
header.file(x)
```

Arguments

x a BNDataset.

Value

header filename of the dataset.

See Also

data.file

header.file<-

set header file of a BNDataset.

Description

Set the header filename of a dataset (with the path to its position, as given by the user). The header file has to contain three rows:

- 1. list of names of the variables, in the same order as in the data file;
- 2. list of cardinalities of the variables, if discrete, or levels for quantization if continuous;
- 3. list of status of the variables: c for continuous variables, d for discrete ones.

Further rows are ignored.

Usage

```
header.file(x) <- value
## S4 replacement method for signature 'BNDataset'
header.file(x) <- value</pre>
```

Arguments

```
x a BNDataset.
value header filename.
```

See Also

```
data.file<-
```

imp.boots<-

imp.boots

get list of bootstrap samples from imputed data of a BNDataset.

Description

Return the list of samples computed from raw data of a dataset.

Usage

```
imp.boots(x)
## S4 method for signature 'BNDataset'
imp.boots(x)
```

Arguments

Χ

a BNDataset object.

Value

the list of bootstrap samples from imputed data.

See Also

```
has.boots, has.imputed.boots, boots
```

imp.boots<-</pre>

set list of bootstrap samples from imputed data of a BNDataset.

Description

Add to a dataset a list of samples from imputed data computed using bootstrap.

Usage

```
imp.boots(x) <- value
## S4 replacement method for signature 'BNDataset'
imp.boots(x) <- value</pre>
```

Arguments

x a BNDataset object.

value the list of bootstrap samples from imputed data.

impute 29

impute

Impute a BNDataset raw data with missing values.

Description

Impute a BNDataset raw data with missing values.

Usage

```
impute(object, k.impute = 10)
## S4 method for signature 'BNDataset'
impute(object, k.impute = 10)
```

Arguments

object

the BNDataset object.

k.impute

number of neighbours to be used; for discrete variables we use mode, for continuous variables the median value is instead taken.

Examples

```
## Not run:
dataset <- BNDataset("file.data", "file.header")
dataset <- impute(dataset)
## End(Not run)</pre>
```

imputed.data

get imputed data of a BNDataset.

Description

Return imputed data contained in a BNDataset object, if any.

Usage

```
imputed.data(x)

## S4 method for signature 'BNDataset'
imputed.data(x)
```

Arguments

Χ

a BNDataset.

InferenceEngine-class

See Also

```
has.raw.data, has.imputed.data, raw.data
```

imputed.data<-</pre>

add imputed data.

Description

Insert imputed data in a BNDataset object.

Usage

```
imputed.data(x) <- value
## S4 replacement method for signature 'BNDataset'
imputed.data(x) <- value</pre>
```

Arguments

x a BNDataset.

value a matrix of integers containing a dataset.

See Also

```
has.imputed.data, imputed.data, read.dataset
```

InferenceEngine-class InferenceEngine class.

Description

InferenceEngine class.

Constructor method of InferenceEngine class.

constructor for InferenceEngine object

```
## S4 method for signature 'InferenceEngine'
initialize(.Object, ...)

InferenceEngine(bn = NULL, observations = NULL, ...)
```

InferenceEngine-class 31

Arguments

. Object an empty InferenceEngine object.
. . . potential further arguments of methods.
bn a BN object.

observations a list of observations composed by the two following vectors:

- observed.vars:vector of observed variables;
- observed.vals:vector of values observed for the variables in observed.vars in the corresponding position.

Value

an InferenceEngine object.
InferenceEngine object.

Slots

junction.tree: junction tree adjacency matrix.
num.nodes: number of nodes in the junction tree.
cliques: list of cliques composing the nodes of the junction tree.
triangulated.graph: adjacency matrix of the original triangulated graph.
jpts: inferred joint probability tables.
bn: original Bayesian Network (as object of class BN) as provided by the user, or learnt from a dataset. NULL if missing.
updated.bn: Bayesian Network (as object of class BN) as modified by a belief propagation computation. In particular, it will have different conditional probability tables with respect to its original version. NULL if missing.

observed.vars: list of observed variables, by name or number.

observed.vals: list of observed values for the corresponding variables in observed.vars.

Examples

```
## Not run:
dataset <- BNDataset()
dataset <- read.dataset(dataset, "file.header", "file.data")
bn <- BN(dataset)
eng <- InferenceEngine(bn)

obs <- list(c("A","G,"X),c(1,2,1))
eng.2 <- InferenceEngine(bn, obs)

## End(Not run)</pre>
```

jpts<-

jpts	get	the	list	of	joint	probability	tables	compiled	by	an
	Infe	erenc	eEng:	ine.						

Description

Return the list of joint probability tables for the cliques of the junction tree obtained after belief propagation has been performed.

Usage

```
jpts(x)
## S4 method for signature 'InferenceEngine'
jpts(x)
```

Arguments

..

an InferenceEngine.

Details

Each joint probability table is represented as a multidimensional array. To retrieve single dimensions (e.g. to compute marginals), users should not rely on dimension numbers, but should instead select the dimensions using their names.

Value

the list of joint probability tables compiled by the InferenceEngine.

```
jpts<- set the list of joint probability tables compiled by an
InferenceEngine.
```

Description

Add a list of joint probability tables for the cliques of the junction tree.

```
jpts(x) <- value
## S4 replacement method for signature 'InferenceEngine'
jpts(x) <- value</pre>
```

jt.cliques 33

Arguments

```
x an InferenceEngine.
value the list of joint probability tables compiled by the InferenceEngine.
```

Details

Each joint probability table is represented as a multidimensional array. To retrieve single dimensions (e.g. to compute marginals), users should provide dimension names.

jt.cliques

get the list of cliques of the junction tree of an InferenceEngine.

Description

Return the list of cliques containing the variables associated to each node of a junction tree.

Usage

```
jt.cliques(x)
## S4 method for signature 'InferenceEngine'
jt.cliques(x)
```

Arguments

Х

an InferenceEngine.

Value

the list of cliques of the junction tree contained in the InferenceEngine.

jt.cliques<-

set the list of cliques of the junction tree of an InferenceEngine.

Description

Add to the InferenceEngine a list containing the cliques of variables composing the nodes of the junction tree.

```
jt.cliques(x) <- value
## S4 replacement method for signature 'InferenceEngine'
jt.cliques(x) <- value</pre>
```

junction.tree

Arguments

x an InferenceEngine.value the list of cliques of the junction tree contained in the InferenceEngine.

junction.tree

get the junction tree of an InferenceEngine.

Description

Return the adjacency matrix representing the junction tree computed for a network.

Usage

```
junction.tree(x)
## S4 method for signature 'InferenceEngine'
junction.tree(x)
```

Arguments

x an InferenceEngine.

Details

Rows and columns are named after the (variables in the) cliques that each node of the junction tree represent.

Value

the junction tree contained in the InferenceEngine.

See Also

```
build.junction.tree
```

junction.tree<-

junction.tree<-	set the junction tree of an InferenceEngine.	
-----------------	--	--

Description

Set the adjacency matrix of the junction tree computed for a network.

Usage

```
junction.tree(x) <- value
## S4 replacement method for signature 'InferenceEngine'
junction.tree(x) <- value</pre>
```

Arguments

X	an InterenceEngine.
value	the junction tree to be inserted in the InferenceEngine.

knn.impute	Perform imputation of a data frame using k-NN.

Description

Perform imputation of missing data in a data frame using the k-Nearest Neighbour algorithm. For discrete variables we use the mode, for continuous variables the median value is instead taken.

Usage

```
knn.impute(data, k = 10, cat.var = 1:ncol(data), to.impute = 1:nrow(data),
  using = 1:nrow(data))
```

Arguments

data	a data frame
k	number of neighbours to be used; for categorical variables the mode of the neighbours is used, for continuous variables the median value is used instead. Default: 10.
cat.var	vector containing the indices of the variables to be considered as categorical. Default: all variables.
to.impute	vector indicating which rows of the dataset are to be imputed. Default: impute all rows.
using	vector indicating which rows of the dataset are to be used to search for neighbours. Default: use all rows.

36 learn.network

Value

imputed data frame.

layering

return the layering of the nodes.

Description

Compute the topological ordering of the nodes of a network, in order to divide the network in layers.

Usage

```
layering(x)
## S4 method for signature 'BN'
layering(x)
```

Arguments

Х

a BN object.

Value

a vector containing layers the nodes can be divided into.

Examples

```
## Not run:
dataset <- BNDataset("file.header", "file.data")
x <- BN(dataset)
x <- learn.network(x, dataset)
layering(x)
## End(Not run)</pre>
```

learn.network

learn a network (structure and parameters) of a BN from a BNDataset.

Description

 $Learn\ a\ network\ (structure\ and\ parameters)\ of\ a\ BN\ from\ a\ BND at a set\ (see\ the\ Details\ section).$

learn.network 37

Usage

```
learn.network(x, ...)

## S4 method for signature 'BN'
learn.network(x, y = NULL, algo = "mmhc",
    scoring.func = "BDeu", initial.network = NULL, alpha = 0.05, ess = 1,
    bootstrap = FALSE, layering = c(), max.fanin.layers = NULL,
    max.fanin = num.variables(dataset), layer.struct = NULL,
    cont.nodes = c(), use.imputed.data = FALSE, use.cpc = TRUE, ...)

## S4 method for signature 'BNDataset'
learn.network(x, algo = "mmhc", scoring.func = "BDeu",
    initial.network = NULL, alpha = 0.05, ess = 1, bootstrap = FALSE,
    layering = c(), max.fanin.layers = NULL,
    max.fanin = num.variables(dataset), layer.struct = NULL,
    cont.nodes = c(), use.imputed.data = FALSE, use.cpc = TRUE, ...)
```

Arguments

x can be a BN or a BNDataset. If x is a BN, then also the dataset parameter must

be given.

... potential further arguments for methods.

y a BNDataset object, to be provided only if x is a BN.

algo the algorithm to use. Currently, one among sm (Silander-Myllymaki), mmpc

(Max-Min Parent-and-Children), mmhc (Max-Min Hill Climbing, default), hc

(Hill Climbing) and sem (Structural Expectation Maximization).

scoring.func the scoring function to use. Currently, one among BDeu, AIC, BIC.

initial.network

network structure to be used as starting point for structure search. Can take different values: a BN object, a matrix containing the adjacency matrix of the structure of the network, or the string random.chain to sample a random chain

as starting point.

alpha confidence threshold (only for mmhc).

ess Equivalent Sample Size value. bootstrap TRUE to use bootstrap samples.

layering vector containing the layers each node belongs to.

max.fanin.layers

matrix of available parents in each layer (only for sm).

max. fanin maximum number of parents for each node (only for sm).

layer.struct 0/1 matrix for indicating which layers can contain parent nodes for nodes in a

layer (only for mmhc).

cont.nodes vector containing the index of continuous variables.

use.imputed.data

TRUE to learn the structure from the imputed dataset (if available, a check is performed). Default is to use raw dataset

38 learn.network

use.cpc

(when using mmhc) compute Candidate Parent-and-Children sets instead of starting the Hill Climbing from an empty graph.

Details

Learn the structure (the directed acyclic graph) of a BN object according to a BNDataset. We provide five algorithms for learning the structure of the network, that can be chosen with the algo parameter. The first one is the Silander-Myllym\"aki (sm) exact search-and-score algorithm, that performs a complete evaluation of the search space in order to discover the best network; this algorithm may take a very long time, and can be inapplicable when discovering networks with more than 25–30 nodes. Even for small networks, users are strongly encouraged to provide meaningful parameters such as the layering of the nodes, or the maximum number of parents – refer to the documentation in package manual for more details on the method parameters.

The second method is the constraint-based Max-Min Parents-and-Children (mmpc), that returns the skeleton of the network. Given the possible presence of loops, due to the non-directionality of the edges discovered, no parameter learning is possible using this algorithm. Also note that in the case of a very dense network and lots of obsevations, the statistical evaluation of the search space may take a long time. Also for this algorithm there are parameters that may need to be tuned, mainly the confidence threshold of the statistical pruning. Please refer to the rest of this documentation for their explanation.

The third algorithm is another heuristic, the Hill-Climbing (hc). It can start from the complete space of possibilities (default) or from a reduced subset of possible edges, using the cpc argument.

The fourth algorithm (and the default one) is the Max-Min Hill-Climbing heuristic (mmhc), that performs a statistical sieving of the search space followed by a greedy evaluation, by combining the MMPC and the HC algorithms. It is considerably faster than the complete method, at the cost of a (likely) lower quality. As for MMPC, the computational time depends on the density of the network, the number of observations and the tuning of the parameters.

The fifth method is the Structural Expectation-Maximization (sem) algorithm, for learning a network from a dataset with missing values. It iterates a sequence of Expectation-Maximization (in order to "fill in" the holes in the dataset) and structure learning from the guessed dataset, until convergence. The structure learning used inside SEM, due to computational reasons, is MMHC. Convergence of SEM can be controlled with the parameters struct.threshold and param.threshold, for the structure and the parameter convergence, respectively.

Search-and-score methods also need a scoring function to compute an estimated measure of each configuration of nodes. We provide three of the most popular scoring functions, BDeu (Bayesian-Dirichlet equivalent uniform, default), AIC (Akaike Information Criterion) and BIC (Bayesian Information Criterion). The scoring function can be chosen using the scoring, func parameter.

Structure learning sets the dag field of the BN under study, unless bootstrap or the mmpc algorithm are employed. In these cases, given the possible presence of loops, the wpdag field is set.

In case of missing data, the default behaviour (with no other indication from the user) is to learn the structure using mmhc starting from the raw dataset, using only the available cases with no imputation.

Then, the parameters of the network are learnt using MAP (Maximum A Posteriori) estimation (when not using bootstrap or mmpc).

See documentation for learn.structure and learn.params for more informations.

learn.params 39

Value

new BN object with structure (DAG) and conditional probabilities as learnt from the given dataset.

See Also

learn.structure learn.params

Examples

```
## Not run:
mydataset <- BNDataset("data.file", "header.file")

# starting from a BN
net <- BN(mydataset)
net <- learn.network(net, mydataset)

# start directly from the dataset
net <- learn.network(mydataset)

## End(Not run)</pre>
```

learn.params

learn the parameters of a BN.

Description

Learn the parameters of a BN object according to a BNDataset using MAP (Maximum A Posteriori) estimation.

Usage

```
learn.params(bn, dataset, ess = 1, use.imputed.data = F)
## S4 method for signature 'BN,BNDataset'
learn.params(bn, dataset, ess = 1,
    use.imputed.data = FALSE)
```

Arguments

```
bn a BN object.

dataset a BNDataset object.

ess Equivalent Sample Size value.

use.imputed.data

use imputed data.
```

40 learn.structure

Details

Parameter learning is not possible in case of networks learnt using the mmpc algorithm, or from bootstrap samples, as there may be loops.

Value

new BN object with conditional probabilities.

See Also

learn.network

Examples

```
## Not run:
## first create a BN and learn its structure from a dataset
dataset <- BNDataset("file.header", "file.data")
bn <- BN(dataset)
bn <- learn.structure(bn, dataset)
bn <- learn.params(bn, dataset, ess=1)
## End(Not run)</pre>
```

learn.structure

learn the structure of a network.

Description

Learn the structure (the directed acyclic graph) of a BN object according to a BNDataset.

Usage

```
learn.structure(bn, dataset, algo = "mmhc", scoring.func = "BDeu",
   initial.network = NULL, alpha = 0.05, ess = 1, bootstrap = FALSE,
   layering = c(), max.fanin.layers = NULL,
   max.fanin = num.variables(dataset), layer.struct = NULL,
   cont.nodes = c(), use.imputed.data = FALSE, use.cpc = TRUE, ...)

## S4 method for signature 'BN,BNDataset'
learn.structure(bn, dataset, algo = "mmhc",
   scoring.func = "BDeu", initial.network = NULL, alpha = 0.05, ess = 1,
   bootstrap = FALSE, layering = c(), max.fanin.layers = NULL,
   max.fanin = num.variables(dataset), layer.struct = NULL,
   cont.nodes = c(), use.imputed.data = FALSE, use.cpc = TRUE, ...)
```

learn.structure 41

Arguments

bn a BN object. dataset a BNDataset.

algo the algorithm to use. Currently, one among sm (Silander-Myllymaki), mmpc

(Max-Min Parent-and-Children), mmhc (Max-Min Hill Climbing, default), hc

(Hill Climbing) and sem (Structural Expectation Maximization).

scoring function to use. Currently, one among BDeu, AIC, BIC.

initial.network

network structure to be used as starting point for structure search. Can take different values: a BN object, a matrix containing the adjacency matrix of the structure of the network, or the string random.chain to sample a random chain

as starting point.

alpha confidence threshold (only for mmhc).

ess Equivalent Sample Size value. bootstrap TRUE to use bootstrap samples.

layering vector containing the layers each node belongs to (only for sm).

max.fanin.layers

matrix of available parents in each layer (only for sm).

max.fanin maximum number of parents for each node (only for sm).

layer.struct prior knowledge for layering structure (only for mmhc).

cont.nodes vector containing the index of continuous variables.

use.imputed.data

TRUE to learn the structure from the imputed dataset (if available, a check is

performed). Default is to use raw dataset

use.cpc (when using mmhc) compute Candidate Parent-and-Children sets instead of start-

ing the Hill Climbing from an empty graph.

... potential further arguments for method.

Details

We provide three algorithms in order to learn the structure of the network, that can be chosen with the algo parameter. The first is the Silander-Myllym\"aki (sm) exact search-and-score algorithm, that performs a complete evaluation of the search space in order to discover the best network; this algorithm may take a very long time, and can be inapplicable when discovering networks with more than 25–30 nodes. Even for small networks, users are strongly encouraged to provide meaningful parameters such as the layering of the nodes, or the maximum number of parents – refer to the documentation in package manual for more details on the method parameters.

The second method is the constraint-based Max-Min Parents-and-Children (mmpc), that returns the skeleton of the network. Given the possible presence of loops, due to the non-directionality of the edges discovered, no parameter learning is possible using this algorithm. Also note that in the case of a very dense network and lots of obsevations, the statistical evaluation of the search space may take a long time. Also for this algorithm there are parameters that may need to be tuned, mainly the confidence threshold of the statistical pruning. Please refer to the rest of this documentation for their explanation.

42 learn.structure

The third algorithm is another heuristic, the Hill-Climbing (hc). It can start from the complete space of possibilities (default) or from a reduced subset of possible edges, using the cpc argument.

The fourth algorithm (and the default one) is the Max-Min Hill-Climbing heuristic (mmhc), that performs a statistical sieving of the search space followed by a greedy evaluation, by combining the MMPC and the HC algorithms. It is considerably faster than the complete method, at the cost of a (likely) lower quality. As for MMPC, the computational time depends on the density of the network, the number of observations and the tuning of the parameters.

The fifth method is the Structural Expectation-Maximization (sem) algorithm, for learning a network from a dataset with missing values. It iterates a sequence of Expectation-Maximization (in order to "fill in" the holes in the dataset) and structure learning from the guessed dataset, until convergence. The structure learning used inside SEM, due to computational reasons, is MMHC. Convergence of SEM can be controlled with the parameters struct.threshold and param.threshold, for the structure and the parameter convergence, respectively. for learning a network from a dataset with missing values. It iterates a sequence of Expectation-Maximization (in order to "fill in" the holes in the dataset) and structure learning from the guessed dataset, until convergence. The structure learning used inside SEM, due to computational reasons, is MMHC. Convergence of SEM can be controlled with the parameters struct.threshold and param.threshold, for the structure and the parameter convergence, respectively.

Search-and-score methods also need a scoring function to compute an estimated measure of each configuration of nodes. We provide three of the most popular scoring functions, BDeu (Bayesian-Dirichlet equivalent uniform, default), AIC (Akaike Information Criterion) and BIC (Bayesian Information Criterion). The scoring function can be chosen using the scoring func parameter.

Structure learning sets the dag field of the BN under study, unless bootstrap or the mmpc algorithm are employed. In these cases, given the possible presence of loops, the wpdag field is set.

In case of missing data, the default behaviour (with no other indication from the user) is to learn the structure using mmhc starting from the raw dataset.

Value

new BN object with DAG.

See Also

learn.network

Examples

marginals 43

```
## End(Not run)
```

marginals

compute the list of inferred marginals of a BN.

Description

Given an InferenceEngine, it returns a list containing the marginals for the variables in the network, according to the propagated beliefs.

Usage

```
marginals(x, ...)
## S4 method for signature 'InferenceEngine'
marginals(x, ...)
```

Arguments

x an InferenceEngine

... potential further arguments of methods.

Value

a list containing the marginals of each variable, as probability tables.

Examples

```
## Not run:
eng <- InferenceEngine(net)
marginals(eng)
## End(Not run)</pre>
```

44 name<-

name

get name of an object.

Description

Return the name of an object, of class BN or BNDataset.

Usage

```
name(x)
## S4 method for signature 'BN'
name(x)
## S4 method for signature 'BNDataset'
name(x)
```

Arguments

Х

an object.

Value

name of the object.

name<-

set name of an object.

Description

Set the name slot of an object of type BN or BNDataset.

Usage

```
name(x) <- value
## S4 replacement method for signature 'BN'
name(x) <- value
## S4 replacement method for signature 'BNDataset'
name(x) <- value</pre>
```

Arguments

```
x an object.
```

value the new name of the object.

node.sizes 45

node.sizes

get size of the variables of an object.

Description

Return a list containing the size of the variables of an object. It is the actual cardinality of discrete variables, and the cardinality of the discretized variable for continuous variables.

Usage

```
node.sizes(x)
## S4 method for signature 'BN'
node.sizes(x)
## S4 method for signature 'BNDataset'
node.sizes(x)
```

Arguments

Х

an object.

Value

vector contaning the size of each variable of the desired object.

node.sizes<-</pre>

set the size of variables of an object.

Description

Set the size of the variables of a BN or BNDataset object. It represents the actual cardinality of discrete variables, and the cardinality of the discretized variable for continuous variables.

Usage

```
node.sizes(x) <- value
## S4 replacement method for signature 'BN'
node.sizes(x) <- value
## S4 replacement method for signature 'BNDataset'
node.sizes(x) <- value</pre>
```

46 num.boots<-

Arguments

x an object.value vector containing the size of each variable of the object.

num.boots

get number of bootstrap samples of a BNDataset.

Description

Return the number of bootstrap samples computed from a dataset.

Usage

```
num.boots(x)
## S4 method for signature 'BNDataset'
num.boots(x)
```

Arguments

Х

a BNDataset object.

Value

the number of bootstrap samples.

num.boots<-

set number of bootstrap samples of a BNDataset.

Description

Set the length of the list of samples of a dataset computed using bootstrap.

Usage

```
num.boots(x) <- value
## S4 replacement method for signature 'BNDataset'
num.boots(x) <- value</pre>
```

Arguments

x a BNDataset object.

value the number of bootstrap samples.

num.items 47

num.items

get number of items of a BNDataset.

Description

Return the number of items in a dataset, that is, the number of rows in its data slot.

Usage

```
num.items(x)
## S4 method for signature 'BNDataset'
num.items(x)
```

Arguments

Х

a BNDataset object.

Value

number of items of the desired dataset.

num.items<-

set number of items of a BNDataset.

Description

Set the number of observed items (rows) in a dataset.

Usage

```
num.items(x) <- value
## S4 replacement method for signature 'BNDataset'
num.items(x) <- value</pre>
```

Arguments

```
x a BNDataset object.
```

value number of items of the desired dataset.

48 num.nodes<-

num.nodes

get number of nodes of an object.

Description

Return the name of an object, of class BN or InferenceEngine.

Usage

```
num.nodes(x)
## S4 method for signature 'BN'
num.nodes(x)
## S4 method for signature 'InferenceEngine'
num.nodes(x)
```

Arguments

Χ

an object.

Value

number of nodes of the desired object.

num.nodes<-

set number of nodes of an object.

Description

Set the number of nodes of an object of type BN (number of nodes of the network) or InferenceEngine (where parameter contains the number of nodes of the junction tree).

Usage

```
num.nodes(x) <- value
## S4 replacement method for signature 'BN'
num.nodes(x) <- value
## S4 replacement method for signature 'InferenceEngine'
num.nodes(x) <- value</pre>
```

Arguments

```
x an object.
```

value the number of nodes in the object.

num.variables 49

num.variables

get number of variables of a BNDataset.

Description

Return the number of the variables contained in a dataset. This value corresponds to the value of num. nodes of a network built upon the same dataset.

Usage

```
num.variables(x)
## S4 method for signature 'BNDataset'
num.variables(x)
## S4 method for signature 'BNDataset'
num.variables(x)
```

Arguments

Х

a BNDataset object.

Value

number of variables of the desired dataset.

See Also

num.nodes

num.variables<-

set number of variables of a BNDataset.

Description

Set the number of variables observed in a dataset.

Usage

```
num.variables(x) <- value
## S4 replacement method for signature 'BNDataset'
num.variables(x) <- value</pre>
```

Arguments

```
x a BNDataset object.
```

value number of variables of the dataset.

50 observations<-

observations

get the list of observations of an InferenceEngine.

Description

Return the list of observations added to an InferenceEngine.

Usage

```
observations(x)
## S4 method for signature 'InferenceEngine'
observations(x)
```

Arguments

Х

an InferenceEngine.

Details

Output is a list in the following format:

- observed.varsvector of observed variables;
- observed.valsvector of values observed for the variables in observed.vars in the corresponding position.

Value

the list of observations of the InferenceEngine.

observations<-

set the list of observations of an InferenceEngine.

Description

Add a list of observations to an InferenceEngine, using a list of observations composed by the two following vectors:

- observed.varsvector of observed variables;
- observed.valsvector of values observed for the variables in observed.vars in the corresponding position.

plot 51

Usage

```
observations(x) <- value
## S4 replacement method for signature 'InferenceEngine'
observations(x) <- value</pre>
```

Arguments

x an InferenceEngine.

value the list of observations of the InferenceEngine.

Details

Replace previous list of observations, if present. In order to add evidence, and not just replace it, one must use the add.observations<- method.

In case of multiple observations of the same variable, the last observation is the one used, as the most recent.

See Also

add.observations<-

plot

plot a BN as a picture.

Description

plot a BN as a picture.

Usage

```
## S3 method for class 'BN'
plot(x, ..., use.node.names = TRUE, frac = 0.2,
    max.weight = max(dag(x)), node.col = rep("white", num.nodes(x)),
    plot.wpdag = FALSE)
```

Arguments

x a BN object.

... potential further arguments for methods.

use.node.names TRUE if node names have to be printed. If FALSE, numbers are used instead. frac minimum fraction [0,1] of presence of an edge to be plotted (used in case of

plot.wpdag=TRUE).

max.weight maximum possible weight of an edge (used in case of plot.wpdag=TRUE).

node.col list of (R) colors for the nodes.

plot.wpdag if TRUE plot the network according to the WPDAG computed using bootstrap

instead of the DAG.

52 raw.data

print

print an object to stdout.

Description

print an object to stdout.

Usage

```
print(x, ...)
## S4 method for signature 'BN'
print(x, ...)
## S4 method for signature 'BNDataset'
print(x, show.raw.data = FALSE,
    show.imputed.data = FALSE, ...)
## S4 method for signature 'InferenceEngine'
print(x, engine = "jt", ...)
```

Arguments

```
x an object.
... potential other arguments.
show.raw.data when x is a BNDataset, print also raw dataset, if available.
show.imputed.data
when x is a BNDataset, print also imputed dataset, if available.
engine when x is an InferenceEngine, specify the inference engine to be shown. Currently only engine = 'jt' is supported.
```

raw.data

get raw data of a BNDataset.

Description

Return raw data contained in a BNDataset object, if any.

Usage

```
raw.data(x)
## S4 method for signature 'BNDataset'
raw.data(x)
```

raw.data<-

Arguments

x a BNDataset.

See Also

```
has.raw.data, has.imputed.data
```

raw.data<-

add raw data.

Description

Insert raw data in a BNDataset object.

Usage

```
raw.data(x) <- value
## S4 replacement method for signature 'BNDataset'
raw.data(x) <- value</pre>
```

Arguments

 ${\sf x}$ a BNDataset.

value a matrix of integers containing a dataset.

See Also

has.raw.data, raw.data, read.dataset

read.bif

Read a network from a .bif file.

Description

Read a network described in a .bif-formatted file, and build a BN object.

Usage

```
read.bif(x)
## S4 method for signature 'character'
read.bif(x)
```

54 read.dataset

Arguments

Х

the .bif file, with absolute/relative position.

Details

The method relies on a coherent ordering of variable values and parameters in the file.

Value

```
a BN object.
```

read.dataset

Read a dataset from file.

Description

There are two ways to build a BNDataset: using two files containing respectively header informations and data, and manually providing the data table and the related header informations (variable names, cardinality and discreteness).

Usage

```
read.dataset(object, data.file, header.file, data.with.header = FALSE,
  na.string.symbol = "?", sep.symbol = "", starts.from = 1)

## S4 method for signature 'BNDataset,character,character'
read.dataset(object, data.file,
  header.file, data.with.header = FALSE, na.string.symbol = "?",
  sep.symbol = "", starts.from = 1)
```

Arguments

```
object the BNDataset object.

data.file the data file.

header.file the header file.

data.with.header

TRUE if the first row of dataset file is an header (e.g. it contains the variable names).

na.string.symbol

character that denotes NA in the dataset.

sep.symbol separator among values in the dataset.

starts.from starting value for entries in the dataset (observed values, default is 1).
```

read.dsc 55

Details

The key informations needed are: 1. the data; 2. the state of variables (discrete or continuous); 3. the names of the variables; 4. the cardinalities of the variables (if discrete), or the number of levels they have to be quantized into (if continuous). Names and cardinalities/leves can be guessed by looking at the data, but it is strongly advised to provide _all_ of the informations, in order to avoid problems later on during the execution.

Data can be provided in form of data.frame or matrix. It can contain NAs. By default, NAs are indicated with '?'; to specify a different character for NAs, it is possible to provide also the na.string.symbol parameter. The values contained in the data have to be numeric (real for continuous variables, integer for discrete ones). The default range of values for a discrete variable X is [1, |X|], with |X| being the cardinality of X. The same applies for the levels of quantization for continuous variables. If the value ranges for the data are different from the expected ones, it is possible to specify a different starting value (for the whole dataset) with the starts.from parameter. E.g. by starts.from=0 we assume that the values of the variables in the dataset have range [0, |X|-1]. Please keep in mind that the internal representation of bnstruct starts from 1, and the original starting values are then lost.

It is possible to use two files, one for the data and one for the metadata, instead of providing manually all of the info. bnstruct requires the data files to be in a format subsequently described. The actual data has to be in (a text file containing data in) tabular format, one tuple per row, with the values for each variable separated by a space or a tab. Values for each variable have to be numbers, starting from 1 in case of discrete variables. Data files can have a first row containing the names of the corresponding variables.

In addition to the data file, a header file containing additional informations can also be provided. An header file has to be composed by three rows of tab-delimited values: 1. list of names of the variables, in the same order of the data file; 2. a list of integers representing the cardinality of the variables, in case of discrete variables, or the number of levels each variable has to be quantized in, in case of continuous variables; 3. a list that indicates, for each variable, if the variable is continuous (c or C), and thus has to be quantized before learning, or discrete (d or D).

See Also

BNDataset

Examples

```
## Not run:
dataset <- BNDataset()
dataset <- read.dataset(dataset, "file.data", "file.header")
## End(Not run)</pre>
```

read.dsc

Read a network from a . dsc file.

56 read.net

Description

Read a network described in a .dsc-formatted file, and build a BN object.

Usage

```
read.dsc(x)
## S4 method for signature 'character'
read.dsc(x)
```

Arguments

Х

the .dsc file, with absolute/relative position.

Details

The method relies on a coherent ordering of variable values and parameters in the file.

Value

```
a BN object.
```

read.net

Read a network from a .net file.

Description

Read a network described in a .net-formatted file, and build a BN object.

Usage

```
read.net(x)
## S4 method for signature 'character'
read.net(x)
```

Arguments

Х

the .net file, with absolute/relative position.

Details

The method relies on a coherent ordering of variable values and parameters in the file.

Value

```
a BN object.
```

sample.dataset 57

sample.dataset

sample a BNDataset from a network of an inference engine.

Description

sample a BNDataset from a network of an inference engine.

Usage

```
sample.dataset(x, n = 100, mar = 0)

## S4 method for signature 'BN'
sample.dataset(x, n = 100, mar = 0)

## S4 method for signature 'InferenceEngine'
sample.dataset(x, n = 100)
```

Arguments

x a BN or InferenceEngine object.

n number of items to sample.

mar fraction [0,1] of missing values in the sampled dataset (missing at random),

default value is 0 (no missing values).

Value

a BNDataset

sample.row

sample a row vector of values for a network.

Description

sample a row vector of values for a network.

Usage

```
sample.row(x, mar = 0)
## S4 method for signature 'BN'
sample.row(x, mar = 0)
```

58 save.to.eps

Arguments

x a BN or InferenceEngine object.

mar fraction [0,1] of missing values in the sampled vector (missing at random), de-

fault value is 0 (no missing values).

Value

a vector of values.

save.to.eps

save a BN picture as .eps file.

Description

Save an image of a Bayesian Network as an .eps file.

Usage

```
save.to.eps(x, filename)
## S4 method for signature 'BN,character'
save.to.eps(x, filename)
```

Arguments

x a BN object

filename name (with path, if needed) of the file to be created

See Also

plot

Examples

```
## Not run:
save.to.eps(x, "out.eps")
## End(Not run)
```

scoring.func 59

scoring.func

Read the scoring function used to learn the structure of a network.

Description

Read the scoring function used in the learn.structure method. Outcome is meaningful only if the structure of a network has been learnt.

Usage

```
scoring.func(x)
## S4 method for signature 'BN'
scoring.func(x)
```

Arguments

Х

the BN object.

Value

the scoring function used.

scoring.func<-

Set the scoring function used to learn the structure of a network.

Description

Set the scoring function used in the learn. structure method.

Usage

```
scoring.func(x) <- value
## S4 replacement method for signature 'BN'
scoring.func(x) <- value</pre>
```

Arguments

x the BN object.

value the scoring function used.

Value

updated BN.

60 show

matrices.	shd	compute the Structural Hamming Distance between two adjacency matrices.
-----------	-----	---

Description

Compute the Structural Hamming Distance between two adjacency matrices, that is, the distance, in terms of edges, between two network structures. The lower the shd, the more similar are the two network structures.

Usage

```
shd(g1, g2)
```

Arguments

g1 first adjacency matrix.

g2 second adjacency matrix.

show

Show method for objects.

Description

The show method allows to provide a custom aspect for the output that is generated when the name of an instance is gives as command in an R session.

Usage

```
show(object)
```

Arguments

object

an object.

struct.algo 61

struct.algo

Read the algorithm used to learn the structure of a network.

Description

Read the algorithm used in the learn.structure method. Outcome is meaningful only if the structure of a network has been learnt.

Usage

```
struct.algo(x)
## S4 method for signature 'BN'
struct.algo(x)
```

Arguments

Χ

the BN object.

Value

the structure learning algorithm used.

struct.algo<-

Set the algorithm used to learn the structure of a network.

Description

Set the algorithm used in the learn. structure method.

Usage

```
struct.algo(x) <- value
## S4 replacement method for signature 'BN'
struct.algo(x) <- value</pre>
```

Arguments

x the BN object.

value the scoring function used.

Value

updated BN.

62 tune.knn.impute

test.updated.bn

check if an updated BN is present in an InferenceEngine.

Description

Check if an InferenceEngine actually contains an updated network, in order to provide the chance of a fallback and use the original network if no belief propagation has been performed.

Usage

```
test.updated.bn(x)
## S4 method for signature 'InferenceEngine'
test.updated.bn(x)
```

Arguments

x an InferenceEngine.

Value

TRUE if an updated network is contained in the InferenceEngine, FALSE otherwise.

Examples

```
## Not run:
dataset <- BNDataset("file.header", "file.data")
bn <- BN(dataset)
ie <- InferenceEngine(bn)
test.updated.bn(ie) # FALSE

observations(ie) <- list("observed.vars"=("A","G","X"), "observed.vals"=c(1,2,1))
ie <- belief.propagation(ie)
test.updated.bn(ie) # TRUE

## End(Not run)</pre>
```

tune.knn.impute

tune the parameter k of the knn algorithm used in imputation.

Description

tune the parameter k of the knn algorithm used in imputation.

updated.bn 63

Usage

```
tune.knn.impute(data, cat.var = 1:ncol(data), k.min = 1, k.max = 20,
  frac.miss = 0.1, n.iter = 20, seed = 0)
```

Arguments

data a data frame

cat.var vector containing the categorical variables

k.min minimum value for k
k.max maximum value for k

frac.miss fraction of missing values to add n.iter number of iterations for each k

seed random seed

Value

matrix of error distributions

updated.bn

get the updated BN object contained in an InferenceEngine.

Description

Return an updated network contained in an InferenceEngine.

Usage

```
updated.bn(x)
## S4 method for signature 'InferenceEngine'
updated.bn(x)
```

Arguments

x an InferenceEngine.

Value

the updated BN object contained in an InferenceEngine.

64 variables

updated.bn<-

set the updated BN object contained in an InferenceEngine.

Description

Add an updated network to an InferenceEngine.

Usage

```
updated.bn(x) <- value
## S4 replacement method for signature 'InferenceEngine'
updated.bn(x) <- value</pre>
```

Arguments

x an InferenceEngine.

value the updated BN object contained in an InferenceEngine.

variables

get variables of an object.

Description

Get the list of variables (with their names) of a BN or BNDataset.

Usage

```
variables(x)
## S4 method for signature 'BN'
variables(x)
## S4 method for signature 'BNDataset'
variables(x)
```

Arguments

Χ

an object.

Value

vector of the variables names of the desired object.

variables<-

variables<-

set variables of an object.

Description

Set the list of variable names in a BN or BNDataset object.

Usage

```
variables(x) <- value
## S4 replacement method for signature 'BN'
variables(x) <- value
## S4 replacement method for signature 'BNDataset'
variables(x) <- value</pre>
```

Arguments

x an object.

value

vector containing the variable names of the object. Overwrites num.nodes slot if non-matching.

wpdag

get the WPDAG of an object.

Description

Return the weighted partially directed acyclic graph of a network, when available (e.g. when bootstrap on dataset is performed).

Usage

```
wpdag(x)
## S4 method for signature 'BN'
wpdag(x)
```

Arguments

Χ

an object.

Value

matrix contaning the WPDAG of the object.

66 wpdag<-

wpdag.from.dag

Initialize a WPDAG from a DAG.

Description

Given a BN object with a dag, return a network with its wpdag set as the CPDAG computed starting from the dag.

Usage

```
wpdag.from.dag(x, layering = NULL)
## S4 method for signature 'BN'
wpdag.from.dag(x, layering = NULL)
```

Arguments

x a BN object.

layering vector containing the layers each node belongs to.

Value

a BN object with an initialized wpdag.

See Also

```
dag.to.cpdag
```

Examples

```
## Not run:
net <- learn.network(dataset, layering=layering)
wp.net <- wpdag.from.dag(net, layering)
## End(Not run)</pre>
```

wpdag<-

set WPDAG of the object.

Description

Set the weighted partially directed acyclic graph of a network (e.g. in case bootstrap on dataset is performed).

write.dsc 67

Usage

```
wpdag(x) <- value
## S4 replacement method for signature 'BN'
wpdag(x) <- value</pre>
```

Arguments

x an object.
value matrix containing the WPDAG of the object.

write.dsc

Write a network saving it in a .dsc file.

Description

Write a network on disk, saving it in a .dsc-formatted file.

Usage

```
write.dsc(x, path = "./")
## S4 method for signature 'BN'
write.dsc(x, path = "./")
```

Arguments

x the BN object.

path the relative or absolute path of the directory of the created file.

write.xgmml

Write a network saving it in an XGMML file.

Description

Write a network on disk, saving it in an XGMML file, for importing it in Cytoscape.

Usage

```
write.xgmml(x, filename = "./", write.wpdag = FALSE,
  node.col = rep("white", num.nodes(x)), frac = 0.2,
  max.weight = max(wpdag(x)))

## S4 method for signature 'BN'
write.xgmml(x, filename = "./", write.wpdag = FALSE,
  node.col = rep("white", num.nodes(x)), frac = 0.2,
  max.weight = max(wpdag(x)))
```

68 write.xgmml

Arguments

x the BN object.

file name (with relative or absolute path) to be written.

write.wpdag write the weighted PDAG computed using bootstrap samples or the MMPC

structure algorithm, instead of the normaldag (default FALSE).

node.col vector of colors for each node of the network (in R colornames).

frac frac minimum fraction [0,1] of presence of an edge to be plotted (used in case

of write.wpdag=TRUE).

 $\verb|max.weight| maximum possible weight of an edge (used in case of write.wpdag=TRUE).$

Index

```
add.observations<-,3
                                                  build.junction.tree, 14, 34
add.observations<-,InferenceEngine-method
                                                  build.junction.tree,InferenceEngine
        (add.observations<-), 3
                                                           (build.junction.tree), 14
asia, 4, 5
                                                  build.junction.tree,InferenceEngine-method
asia_10000, 5, 5
                                                           (build.junction.tree), 14
belief.propagation, 6
                                                  child, 15, 16
belief.propagation,InferenceEngine
                                                  child_NA_5000, 15, 15
        (belief.propagation), 6
                                                  complete, 16
be \verb|lief.propagation, Inference Engine-method|
                                                  complete, BNDataset (complete), 16
        (belief.propagation), 6
                                                  complete, BNDataset-method (complete), 16
BN, 6-9, 17-19, 21, 23, 31, 36-42, 44, 48, 51,
                                                  cpts, 17
        53, 54, 56–59, 61–68
                                                  cpts, BN (cpts), 17
BN (BN-class), 7
                                                  cpts, BN-method (cpts), 17
bn. 7
                                                  cpts<-, 17
BN, BN-class (BN-class), 7
                                                  cpts<-,BN-method(cpts<-),17
bn, InferenceEngine (bn), 7
bn, InferenceEngine-method (bn), 7
                                                  dag, 18
BN-class, 7
                                                  dag, BN (dag), 18
bn<-, 8
                                                  dag, BN-method (dag), 18
bn<-, InferenceEngine-method (bn<-), 8
                                                  dag.to.cpdag, 18, 66
BNDataset, 5, 7, 9, 11–13, 15, 16, 20, 21,
                                                  dag<-, 19
        24-30, 36-41, 44, 46, 47, 49, 52-54,
                                                  dag<-,BN-method(dag<-), 19
        57, 64, 65
                                                  data.file, 20, 20, 27
BNDataset (BNDataset-class), 9
                                                  data.file, BNDataset (data.file), 20
BNDataset, BNDataset-class
                                                  data.file, BNDataset-method (data.file),
        (BNDataset-class), 9
                                                           20
BNDataset-class, 9
                                                  data.file<-,20
boot, 11
                                                  data.file<-,BNDataset-method
boot, BNDataset (boot), 11
                                                           (data.file<-), 20
boot, BNDataset, numeric-method (boot), 11
                                                  discreteness, 21
boots, 12, 24, 25, 28
                                                  discreteness, BN (discreteness), 21
boots, BNDataset (boots), 12
                                                  discreteness, BN-method (discreteness),
boots, BNDataset-method (boots), 12
boots<-, 13
boots<-, BNDataset-method (boots<-), 13
                                                  discreteness, BNDataset (discreteness),
bootstrap, 10, 12, 13, 16
                                                           21
bootstrap, BNDataset (bootstrap), 13
                                                  discreteness, BNDataset-method
bootstrap, BNDataset-method (bootstrap),
                                                           (discreteness), 21
        13
                                                  discreteness<-, 22
```

discreteness<-,BN-method	<pre>imp.boots,BNDataset-method(imp.boots),</pre>
(discreteness<-), 22	28
discreteness<-,BNDataset-method	<pre>imp.boots<-, 28</pre>
(discreteness<-), 22	<pre>imp.boots<-,BNDataset-method</pre>
	(imp.boots < -), 28
em, 22	impute, 10, 15, 16, 29
em, InferenceEngine, BNDataset (em), 22	impute, BNDataset (impute), 29
em,InferenceEngine,BNDataset-method	impute, BNDataset-method (impute), 29
(em), 22	imputed.data, 25, 26, 29, 30
	<pre>imputed.data,BNDataset(imputed.data),</pre>
<pre>get.most.probable.values, 23</pre>	29
<pre>get.most.probable.values,BN</pre>	imputed.data,BNDataset-method
(get.most.probable.values), 23	(imputed.data), 29
get.most.probable.values,BN-method	imputed.data<-,30
(get.most.probable.values), 23	imputed.data<-,BNDataset-method
<pre>get.most.probable.values,InferenceEngine</pre>	(imputed.data<-), 30
(get.most.probable.values), 23	InferenceEngine, 3, 4, 6–9, 14, 22, 23, 30,
get.most.probable.values,InferenceEngine-met	
(get.most.probable.values), 23	InferenceEngine
(8	(InferenceEngine-class), 30
has.boots, 12, 24, 25, 28	InferenceEngine, InferenceEngine-class
has.boots, BNDataset (has.boots), 24	(InferenceEngine-class), 30
has.boots, BNDataset-method (has.boots),	InferenceEngine-class, 30
24	initialize, BN-method (BN-class), 7
has.imputed.boots, <i>12</i> , <i>24</i> , 24, 28	initialize, BNDataset-method
has.imputed.boots, BNDataset	
(has.imputed.boots), 24	(BNDataset-class), 9
has.imputed.boots,BNDataset-method	initialize, InferenceEngine-method
(has.imputed.boots), 24	(InferenceEngine-class), 30
has.imputed.data, 25, 26, 30, 53	jpts, 32
has.imputed.data, BNDataset	jpts, InferenceEngine (jpts), 32
	jpts, InferenceEngine (jpts), 32 jpts, InferenceEngine-method (jpts), 32
(has.imputed.data), 25	
has.imputed.data,BNDataset-method	jpts<-, 32
(has.imputed.data), 25	<pre>jpts<-, InferenceEngine-method(jpts<-),</pre>
has.raw.data, 25, 26, 30, 53	32
has.raw.data,BNDataset(has.raw.data),	jt.cliques, 33
26	jt.cliques,InferenceEngine
has.raw.data,BNDataset-method	(jt.cliques),33
(has.raw.data), 26	jt.cliques,InferenceEngine-method
header.file, 26	(jt.cliques), 33
header.file,BNDataset(header.file),26	jt.cliques<-,33
header.file,BNDataset-method	jt.cliques<-,InferenceEngine-method
(header.file), 26	(jt.cliques<-), 33
header.file<-,27	junction.tree, 34
header.file<-,BNDataset-method	junction.tree,InferenceEngine
(header.file<-),27	(junction.tree),34
	<pre>junction.tree,InferenceEngine-method</pre>
imp.boots, <i>12</i> , <i>24</i> , <i>25</i> , 28	(junction.tree),34
<pre>imp.boots,BNDataset(imp.boots), 28</pre>	junction.tree<-,35

junction.tree<-,InferenceEngine-method	node.sizes<-,BNDataset-method
(junction.tree<-),35	(node.sizes<-),45
	num.boots, 46
knn.impute, 35	num.boots, BNDataset (num.boots), 46
layoring 36	<pre>num.boots,BNDataset-method(num.boots)</pre>
layering, 36	46
layering, BN (layering), 36	num.boots < -, 46
layering, BN-method (layering), 36	num.boots<-,BNDataset-method
learn.network, 36	(num.boots<-), 46
learn.network, BN (learn.network), 36	num.items, 47
learn.network, BN-method	num.items, BNDataset (num.items), 47
(learn.network), 36	<pre>num.items,BNDataset-method(num.items)</pre>
learn.network,BNDataset	47
(learn.network), 36	num.items<-,47
learn.network,BNDataset-method	num.items<-,BNDataset-method
(learn.network), 36	(num.items<-), 47
learn.params, 38, 39	num.nodes, 48, 49
learn.params,BN,BNDataset	num.nodes, BN (num.nodes), 48
(learn.params), 39	num.nodes, BN-method (num.nodes), 48
learn.params, BN, BNDataset-method	<pre>num.nodes,InferenceEngine(num.nodes),</pre>
(learn.params), 39	48
learn.structure, 38, 40, 59, 61	num.nodes,InferenceEngine-method
learn.structure,BN,BNDataset	(num.nodes), 48
(learn.structure), 40	num.nodes<-,48
learn.structure,BN,BNDataset-method	num.nodes<-,BN-method(num.nodes<-),48
(learn.structure), 40	num.nodes<-,InferenceEngine-method
marginals, 43	(num.nodes<-), 48
marginals, InferenceEngine (marginals),	num.variables, 49
43	num.variables,BNDataset
marginals, InferenceEngine-method	(num.variables), 49
(marginals), 43	num.variables,BNDataset-method
(mar grinars), 15	(num.variables), 49
name, 44	num.variables<-,49
name, BN (name), 44	num.variables<-,BNDataset-method
name, BN-method (name), 44	(num.variables<-),49
name, BNDataset (name), 44	(1.3 1.33.37, 1.2
name, BNDataset-method(name), 44	observations, 50
name<-, 44	observations,InferenceEngine
name<-,BN-method(name<-),44	(observations), 50
name<-,BNDataset-method(name<-),44	observations, InferenceEngine-method
node.sizes,45	(observations), 50
node.sizes,BN(node.sizes),45	observations<-,50
node.sizes,BN-method(node.sizes),45	observations<-,InferenceEngine-method
<pre>node.sizes,BNDataset (node.sizes), 45</pre>	(observations<-), 50
node.sizes,BNDataset-method	
(node.sizes), 45	plot, 51, 58
node.sizes<-,45	plot,BN(plot),51
<pre>node.sizes<-,BN-method(node.sizes<-),</pre>	plot.BN (plot), 51
45	plot.BN,BN(plot),51

print, <u>52</u>	scoring.func<-,59
print,BN(print),52	scoring.func<-,BN-method
print,BN-method(print),52	(scoring.func<-),59
print,BNDataset(print),52	shd, 60
print,BNDataset-method(print),52	show, 60
print, InferenceEngine (print), 52	show, AllTheClasses-method (show), 60
print, InferenceEngine-method (print), 52	show, BN-method (show), 60
	show, BNDataset-method (show), 60
raw.data, 25, 26, 30, 52, 53	show, InferenceEngine-method (show), 60
raw.data,BNDataset(raw.data),52	struct.algo, 61
raw.data,BNDataset-method(raw.data),52	struct.algo, BN (struct.algo), 61
raw.data<-,53	struct.algo,BN-method(struct.algo),61
raw.data<-,BNDataset-method	struct.algo<-,61
(raw.data<-), 53	struct.algo<-,BN-method
read.bif,53	(struct.algo<-), 61
read.bif,character(read.bif),53	, , , , , , , , , , , , , , , , , , , ,
read.bif,character-method(read.bif),53	test.updated.bn, 62
read.dataset, 10, 30, 53, 54	test.updated.bn,InferenceEngine
read.dataset,BNDataset,character,character	(test.updated.bn), 62
(read.dataset), 54	test.updated.bn, Inference Engine-method
read.dataset,BNDataset,character,character-m	ethod (test.updated.bn), 62
(read.dataset), 54	tune.knn.impute, 62
read.dsc, 55	
read.dsc, character (read.dsc), 55	updated.bn, 63
read.dsc,character-method(read.dsc),55	updated.bn, InferenceEngine
read.net, 56	(updated.bn), 63
read.net, character (read.net), 56	updated.bn,InferenceEngine-method
read.net, character-method (read.net), 56	(updated.bn), 63
,	updated.bn<-,64
sample.dataset,57	updated.bn<-,InferenceEngine-method
sample.dataset,BN(sample.dataset),57	(updated.bn<-), 64
sample.dataset,BN-method	variables, 64
(sample.dataset), 57	variables, BN (variables), 64
sample.dataset,InferenceEngine	variables, BN-method (variables), 64
(sample.dataset), 57	variables, BND ataset (variables), 64
sample.dataset,InferenceEngine-method	variables, BNDataset-method (variables),
(sample.dataset), 57	64
sample.row,57	variables<-,65
sample.row,BN(sample.row),57	variables<, 05 variables<-, BN-method (variables<-), 65
sample.row,BN-method(sample.row),57	variables<-,BNDataset-method
save.to.eps, 58	(variables<-), 65
save.to.eps,BN,character(save.to.eps),	(Valiables 1), 05
58	wpdag, 65
save.to.eps,BN,character-method	wpdag, BN (wpdag), 65
(save.to.eps), 58	wpdag, BN-method (wpdag), 65
scoring.func, 59	wpdag.from.dag, 19, 66
scoring.func,BN(scoring.func),59	wpdag.from.dag,BN(wpdag.from.dag),66
scoring.func,BN-method(scoring.func),	wpdag.from.dag,BN-method
59	(wpdag.from.dag), 66

```
wpdag<-,66
wpdag<-,BN-method(wpdag<-),66
write.dsc,67
write.dsc,BN(write.dsc),67
write.sgmml,67
write.xgmml,BN(write.xgmml),67
write.xgmml,BN-method(write.xgmml),67</pre>
```