CHAPTER 15

Database Recovery Techniques

Introduction

- Recovery algorithms
- Recovery concepts
 - Write-ahead logging
 - ► In-place versus shadow updates
 - Rollback
 - Deferred update
 - Immediate update
- Certain recovery techniques best used with specific concurrency control methods

Slide Credits: Elmasri and Navathe

15.1 Recovery Concepts

- Recovery process restores database to most recent consistent state before time of failure
- Information kept in system log
- Typical recovery strategies
 - Restore backed-up copy of database
 - Best in cases of extensive damage
 - ▶ Identify any changes that may cause inconsistency
 - ▶ Best in cases of noncatastrophic failure
 - Some operations may require redo

- Deferred update techniques
 - Do not physically update the database until after transaction commits
 - Undo is not needed; redo may be needed
- Immediate update techniques
 - Database may be updated by some operations of a transaction before it reaches commit point
 - Operations also recorded in log
 - Recovery still possible

- Undo and redo operations required to be idempotent
 - Executing operations multiple times equivalent to executing just once
 - ▶ Entire recovery process should be idempotent
- Caching (buffering) of disk blocks
 - ▶ DBMS cache: a collection of in-memory buffers
 - Cache directory keeps track of which database items are in the buffers

- Cache buffers replaced (flushed) to make space for new items
- Dirty bit associated with each buffer in the cache
 - Indicates whether the buffer has been modified
- Contents written back to disk before flush if dirty bit equals one
- Pin-unpin bit
 - Page is pinned if it cannot be written back to disk yet

- Main strategies
 - In-place updating
 - ▶ Writes the buffer to the same original disk location
 - Overwrites old values of any changed data items
 - Shadowing
 - Writes an updated buffer at a different disk location, to maintain multiple versions of data items
 - Not typically used in practice
- Before-image: old value of data item
- After-image: new value of data item

- Write-ahead logging
 - Ensure the before-image (BFIM) is recorded
 - Appropriate log entry flushed to disk
 - Necessary for UNDO operation if needed
- UNDO-type log entries
- REDO-type log entries

- Steal/no-steal and force/no-force
 - Specify rules that govern when a page from the database cache can be written to disk
- No-steal approach
 - Cache buffer page updated by a transaction cannot be written to disk before the transaction commits
- Steal approach
 - Recovery protocol allows writing an updated buffer before the transaction commits

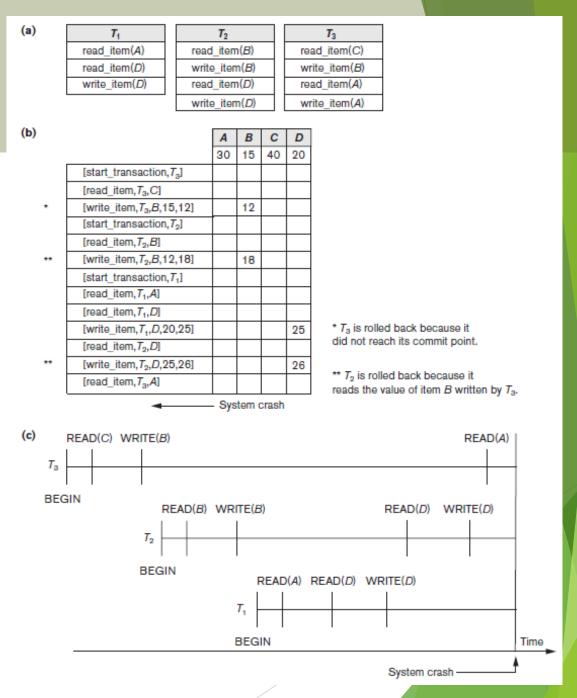
- Force approach
 - All pages updated by a transaction are immediately written to disk before the transaction commits
 - Otherwise, no-force
- Typical database systems employ a steal/no-force strategy
 - Avoids need for very large buffer space
 - ► Reduces disk I/O operations for heavily updated pages

- Write-ahead logging protocol for recovery algorithm requiring both UNDO and REDO
 - BFIM of an item cannot be overwritten by its after image until all UNDO-type log entries have been force-written to disk
 - Commit operation of a transaction cannot be completed until all REDO-type and UNDO-type log records for that transaction have been force-written to disk

Transaction Rollback

- Transaction failure after update but before commit
 - Necessary to roll back the transaction
 - Old data values restored using undo-type log entries
- Cascading rollback
 - If transaction T is rolled back, any transaction S that has read value of item written by T must also be rolled back
 - Almost all recovery mechanisms designed to avoid this

Figure 15.1 Illustrating cascading rollback (a process that never occurs in strict or cascadeless schedules) (a) The read and write operations of three transactions (b) System log at point of crash (c) Operations before the crash



Transactions that Do Not Affect the Database

- Example actions: generating and printing messages and reports
- If transaction fails before completion, may not want user to get these reports
 - Reports should be generated only after transaction reaches commit point
- Commands that generate reports issued as batch jobs executed only after transaction reaches commit point
 - Batch jobs cancelled if transaction fails

15.2 NO-UNDO/REDO Recovery Based on Deferred Update

- Deferred update concept
 - Postpone updates to the database on disk until the transaction completes successfully and reaches its commit point
 - Redo-type log entries are needed
 - Undo-type log entries not necessary
 - Can only be used for short transactions and transactions that change few items
 - ▶ Buffer space an issue with longer transactions

NO-UNDO/REDO Recovery Based on Deferred Update (cont'd.)

- Deferred update protocol
 - Transaction cannot change the database on disk until it reaches its commit point
 - All buffers changed by the transaction must be pinned until the transaction commits (no-steal policy)
 - ➤ Transaction does not reach its commit point until all its REDO-type log entries are recorded in log and log buffer is force-written to disk

NO-UNDO/REDO Recovery Based on Deferred Update (cont'd.)

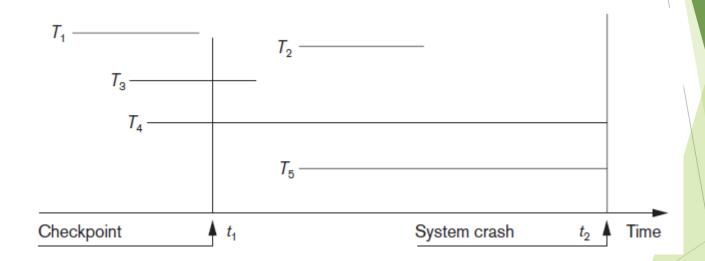


Figure 15.2 An example of a recovery timeline to illustrate the effect of checkpointing

15.3 Recovery Techniques Based on Immediate Update

- Database can be updated immediately
 - No need to wait for transaction to reach commit point
 - ▶ Not a requirement that every update be immediate
- UNDO-type log entries must be stored
- Recovery algorithms
 - UNDO/NO-REDO (steal/force strategy)
 - UNDO/REDO (steal/no-force strategy)

<i>T</i> ₁
read_item(A)
read_item(D)
write_item(D)

T ₂
read_item(B)
write_item(B)
read_item(D)
write_item(D)

<i>T</i> ₃
read_item(A)
write_item(A)
read_item(C)
write_item(C)

T ₄
read_item(B)
write_item(B)
read_item(A)
write_item(A)

Figure 15.3 An example of recovery using deferred update with concurrent transactions (a) The READ and WRITE operations of four transactions (b) System log at the point of crash

[start_transaction, T ₁]
[write_item, T ₁ , D, 20]
[commit, T ₁]
[checkpoint]
[start_transaction, T ₄]
[write_item, T ₄ , B, 15]
[write_item, T ₄ , A, 20]
[commit, T ₄]
[start_transaction, T_2]
[write_item, T ₂ , B, 12]
[start_transaction, T ₃]
[write_item, T ₃ , A, 30]
[write_item, T ₂ , D, 25]

—— System crash

 T_2 and T_3 are ignored because they did not reach their commit points.

 T_4 is redone because its commit point is after the last system checkpoint.

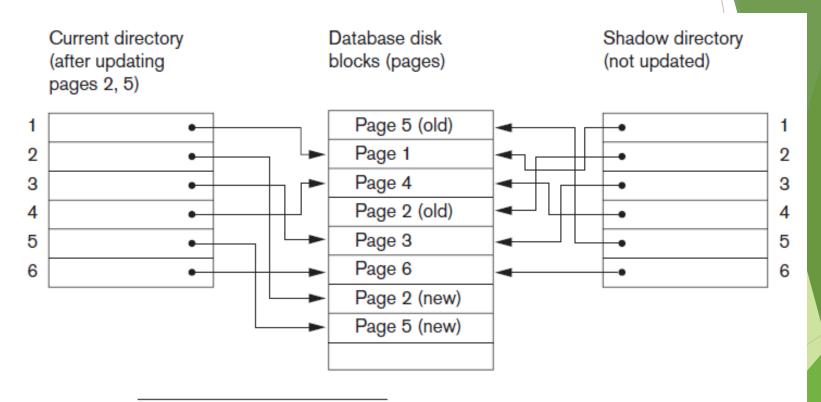
15.4 Shadow Paging

- No log required in a single-user environment
 - ► Log may be needed in a multiuser environment for the concurrency control method
- Shadow paging considers disk to be made of n fixed-size disk pages
 - Directory with n entries is constructed
 - When transaction begins executing, directory copied into shadow directory to save while current directory is being used
 - Shadow directory is never modified

Shadow Paging (cont'd.)

- New copy of the modified page created and stored elsewhere
 - Current directory modified to point to new disk block
 - Shadow directory still points to old disk block
- Failure recovery
 - Discard current directory
 - Free modified database pages
 - ► NO-UNDO/NO-REDO technique

Shadow Paging (cont'd.)



⁵The directory is similar to the page table maintained by the operating system for each process.

Figure 15.4 An example of shadow paging

15.5 Database Backup and Recovery from Catastrophic Failures

- Database backup
 - Entire database and log periodically copied onto inexpensive storage medium
 - Latest backup copy can be reloaded from disk in case of catastrophic failure
- Backups often moved to physically separate locations
 - Subterranean storage vaults

Database Backup and Recovery from Catastrophic Failures (cont'd.)

- Backup system log at more frequent intervals and copy to magnetic tape
 - System log smaller than database
 - ► Can be backed up more frequently
 - Benefit: users do not lose all transactions since last database backup

15.6 Summary

- Main goal of recovery
 - ► Ensure atomicity property of a transaction
- Caching
- In-place updating versus shadowing
- Before and after images of data items
- UNDO and REDO operations
- Deferred versus immediate update
- Shadow paging
- Catastrophic failure recovery