

# Theory of Computation

## Introduction

# From high level

- From a high level what this course is about?
  - Given a set, say  $S$ .
  - Let  $A \subseteq S$ .
  - Both  $S$  and  $A$  are well defined.
  - We are given an element  $x \in S$ , and asked to find whether this  $x$  is in  $A$  or not.
  - That's all !

# Surprises !!

- Surprising things
  - This is related to decision problems.
    - $S$  is set all face images.  $A$  is set of images of a particular person. {Face verification}
    - $S$  is set of all graphs.  $A$  is set of graphs with Hamiltonian cycle.
  - Sometimes this is an unsolvable problem. ??
  - Sometimes this is an easy task, sometimes quite a difficult one.
    - Recall,  $O(n^2)$  is time consuming than  $O(n)$  algorithm.

# We want general enough set

- Set of strings over some alphabet like  $\{0,1\}$ .
- For example set of strings that end with a 0,  $\{0, 00, 10, 000, 010, 100, 110, \dots\}$
- Each string in the set can be seen as a positive binary number and let the set be the set of prime numbers.
  - Given a number (binary string of 0s and 1s) you want to find whether this is in the set (prime) or not (not a prime).

# Why strings are chosen?

- Any data element like number or image or any thing can be represented as a string.
  - Can we say DNA code represents a human being?
- Even a method which solves a problem can be represented as a string.
- So strings over an alphabet gives us power to represent the things... that is we have *languages* of strings to represent the things.

# What will you learn from this course?

- How to define a computer? **Automata theory**
- Are there problems that a computer cannot solve? If so, can we find one such problem? **Computability theory**
- For problems that a computer can solve, some problems are easy (e.g., sorting) and some are difficult (e.g., time-table scheduling). Any systematic way to classify problems? **Complexity theory**

# Text Books

Introduction to Automata Theory, Languages, and Computation, by J. Hopcroft, R. Motwani, and J. Ullman.

Introduction to the Theory of Computation (2nd Edition), by Michael Sipser

# Reference

Computational Complexity, by C. Papadimitiou

# Evaluation

- Quiz/Assign: 20 marks
- Mid1: 20 marks
- Mid2: 25 marks
- Endsem: 35 marks