

```
/*
```

*1.Also called as jump statements in C.*

*2.Used to transfer program control to a predefined label.*

*3.It's use is avoided since it causes confusion for the fellow programmers in understanding*

*the code.*

*4.Goto statement is preferable when we need to break multiple loops using a single statement*

*the same time.*

```
*/
```

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int num;
```

```
for(int i=0;i<8;i++){
```

```
printf("%d",i);
```

```
for(int j=0;j<8;j++){
```

```
printf("Enter a number. Enter 0 to exit:\n");
```

```
scanf("%d",&num);
```

```
if(num==0){
```

```
goto end;
```

```
}
```

```
}
```

```
}
```

```
end:
```

```
return 0;
```

```
}
```