```c
/*
Pointers in C:
1.Variable which stores the address of another variable.
2.Can be of type int, char, array, functions etc.
3.Can be declared using'*'(asterisk symbol).
4.The address of operator '&' returns the address of a variable.
5.'*' is the dereference operator(also called indirection operator) used to
get the value
of a given address.
Null pointer:
-Pointer is not assigned any value but NULL.
-int *ptr=NULL;
*/
#include <stdio.h>
int main()
{
int a = 7;
int *ptra = &a;
printf("Value of a is %d\n", *ptra);
return 0;
```

```
}
```