

ASSIGNMENT- 1

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Download all codes and audio files from

https://github.com/adyasa611/EE3250/blob/main/Assignment-1_C/Codes

Latex-tikz codes from

https://github.com/adyasa611/EE3250/blob/main/Assignment-1_C/Figures

1 PROBLEM

To implement the function to find the Fourier Transform of a signal in C programming Language.

Solution:

Convolution : $y(n) = x(n) * h(n)$,

where $x(n)$ is the audio signal and $h(n)$ refers to the filter.

Taking Fourier Transform, we obtain:

$$Y(K) = H(K)X(K)$$

To obtain $x(n)$ use the below. The code will generate the .dat file.

$x(n)$ will be generated from Sound_Noise.wav.

Codes/generate.py

$h(n)$ is generated using the equation:

$$\sum_{m=0}^M a(m)y(n-m) = \sum_{k=0}^N b(k)x(n-k) \quad (1.0.0)$$

$$y(n) - 2.52y(n-1) + 2.56y(n-2) - 1.206y(n-3)$$

$$+ 0.22013y(n-4) = 0.00345x(n) + 0.0138x(n-1) +$$

$$0.020725x(n-2) + 0.0138x(n-3) + 0.00345x(n-4) \quad (1.0.1)$$

To obtain the Fourier transform in a computationally less expensive manner we break the N point DFT into 2 $N/2$ point DFT recursively.

This reduces the computation rate from $O(n^2)$ to $O(n \log n)$.

The code to find the Fourier Transform can be found here.

Codes/EE18BTECH11048.c

We generate the plots of FFT of $x(n)$ and $h(n)$.

They look similar to the plots generated from the

in built function of FFT.

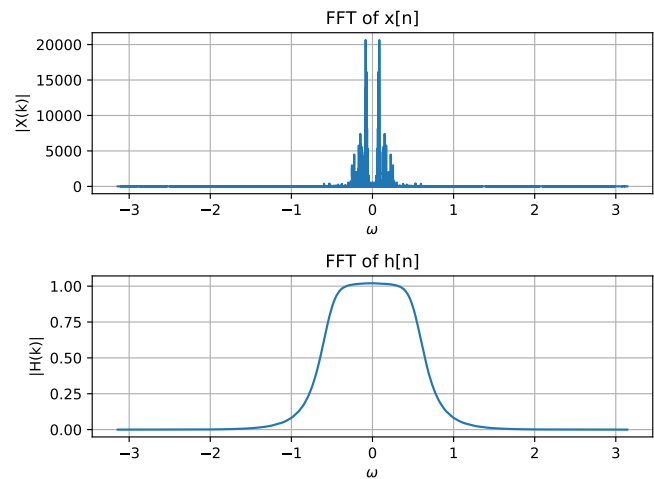


Fig. 0: FFT of $x(n)$ and $h(n)$

The code to obtain these plots.

Codes/X_H_Plot.py

Now we obtain the Inverse Fourier Transform of $Y(K)$ to obtain $y(n)$ and the filtered sound.

It looks similar to the plots generated from the in built function of IFFT.

The code to obtain these plots.

Codes/y_plot.py

The filtered audio file can be obtained here.

Codes/Sound_diff_eq_C.wav

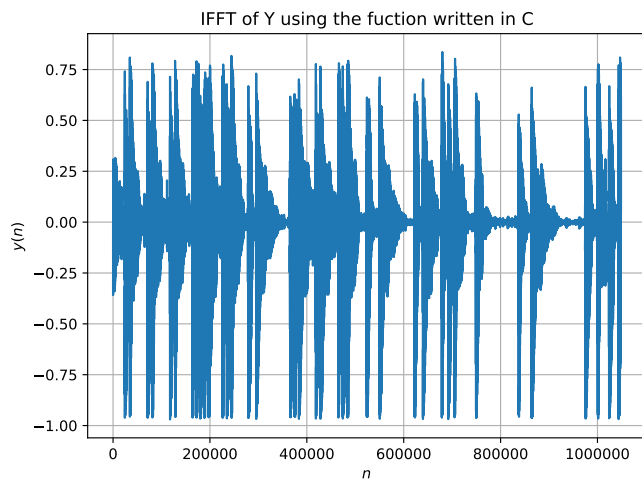


Fig. 0: IFFT of $Y(K)$