# Assignment-1

**GATE Problems** 

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## Question

### The Chromatic Number of the following graph is

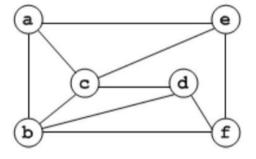


Figure: Question

### Solution

The **chromatic number** of a graph is the smallest number of colors needed to color the vertices of the graph so that no two adjacent vertices share the same color.

#### Steps to Calculate Chromatic Number

- 1. We color first vertex with the first color.
- 2. For the remaining (V-1) vertices we do the following one by one:
- 3. We color the currently picked vertex with the lowest numbered color if the color has not been used to color any of its adjacent vertices.
- 4. If it has been used, then we choose the next least numbered color.
- 5. If all the previously used colors have been used, then we assign a new color to the currently picked vertex.

# For given graph

We color first vertex with the first color.

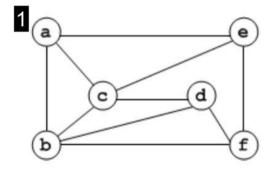


Figure: STEP 1

We assign color to the vertices which share an edge with the first vertex.

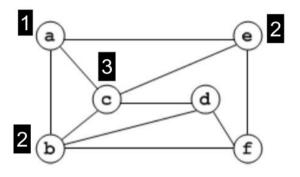


Figure: STEP 2

We assign color to the remaining vertices.

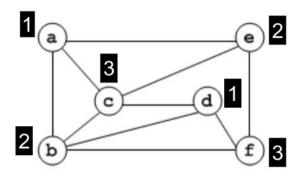
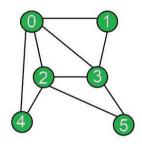


Figure: STEP 3

The number of colours used is 3. Hence the Chromatic Number is 3.

# How to implement Graph as Adjacency List?



	0	1	2	3	4	5
0	0	1	1	1	1	0
1	1	0	0	1	0	0
2	1	0	0	1	1	1
3	1	1	1	0	0	1
4	1	0	1	0	0	0
5	0	0	1	1	0	0

Figure: Graph

## How to implement Graph as Adjacency Matrix?

- 1. Let the number of matrices be N.
- 2. Create an  $N \times N$  matrix.
- 3. Let all the rows and columns be initialised as 0s.
- 4. Then for each edge between any 2 vertices we mark the respective row-column index as 1.
- 5. For example if vertices 1 and 2 have an edge between them we mark the cell of row 1, column 2 and cell of column 1, row 2 as 1 to show that an edge exists.

### Code

- 1. We use an adjacency List to create the Graph.
- 2. The Code
- 3. Time Taken: 0.000053s
- 4. We use an adjacency Matrix to create the Graph.
- 5. The Code
- 6. Time Taken: 0.000073s