

PHY101: Introduction to Physics I

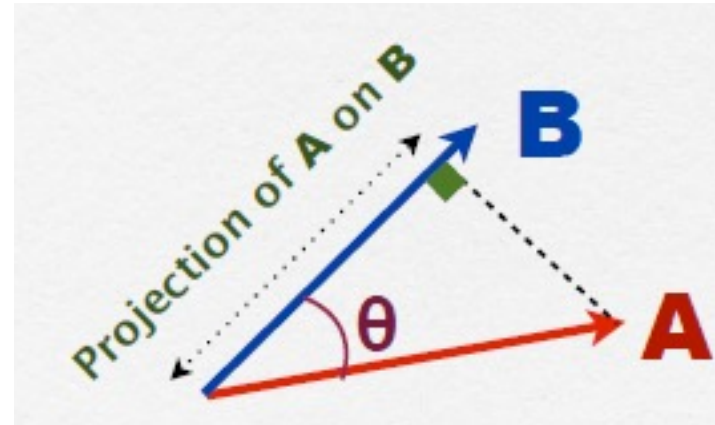
Monsoon Semester 2024

Lecture 7

Department of Physics, School of Natural Sciences,
Shiv Nadar Institution of Eminence, Delhi NCR

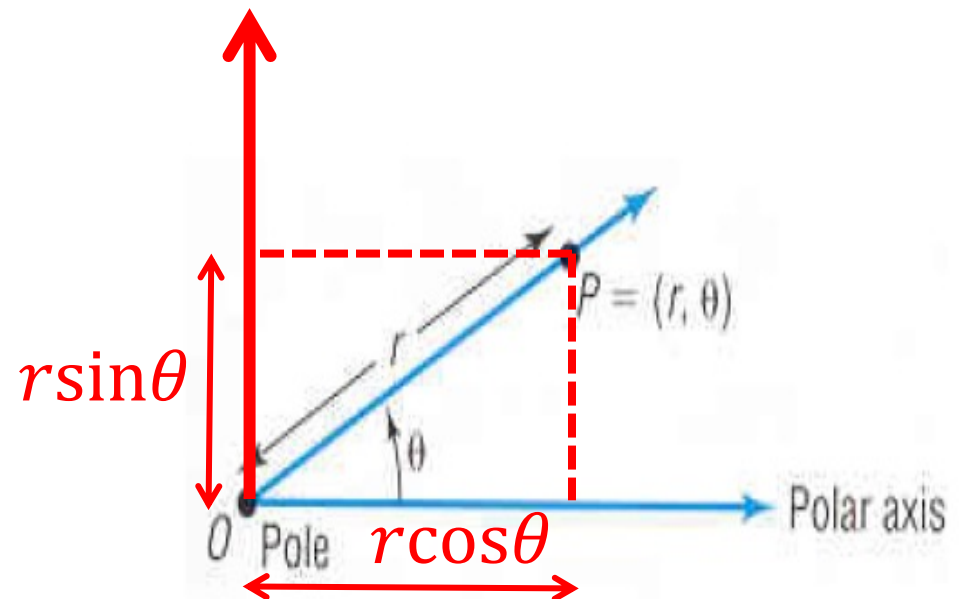
Previous Lecture

Dot product , cross product etc.



This Lecture

Derivative of vectors,
Finding Unit vectors etc.



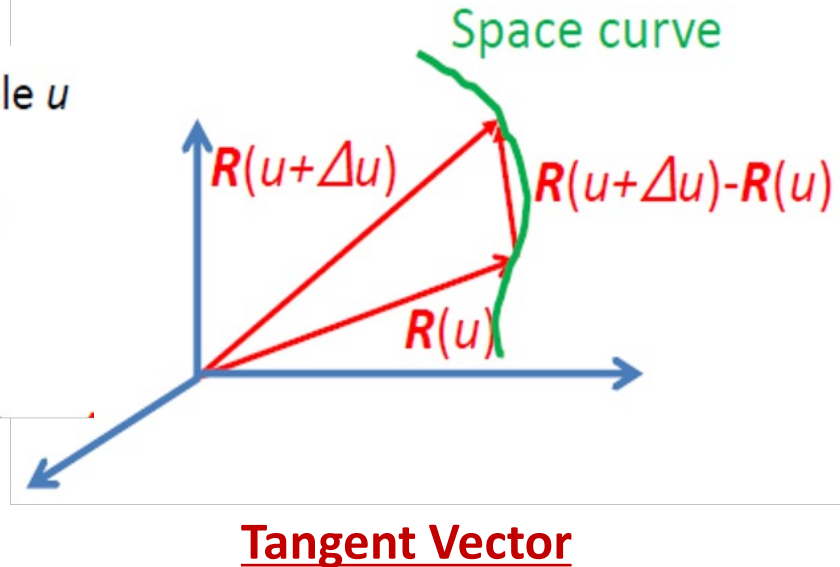
Vectors

Ordinary derivatives of vectors (Mathematical tool)

Let $\mathbf{R}(u)$ be a vector depending on single scalar variable u

$$\frac{\Delta \mathbf{R}}{\Delta u} = \frac{\mathbf{R}(u + \Delta u) - \mathbf{R}(u)}{\Delta u}$$

where Δu denotes an increment in u



Hence, ordinary derivative of $\mathbf{R}(u)$ with respect to u is

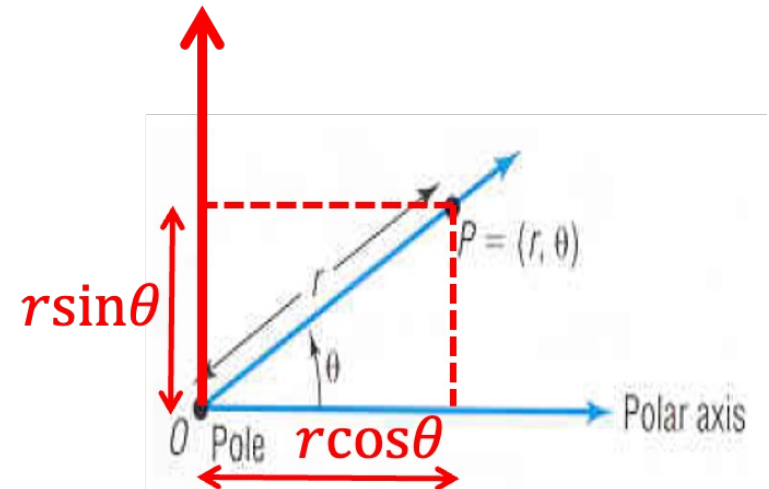
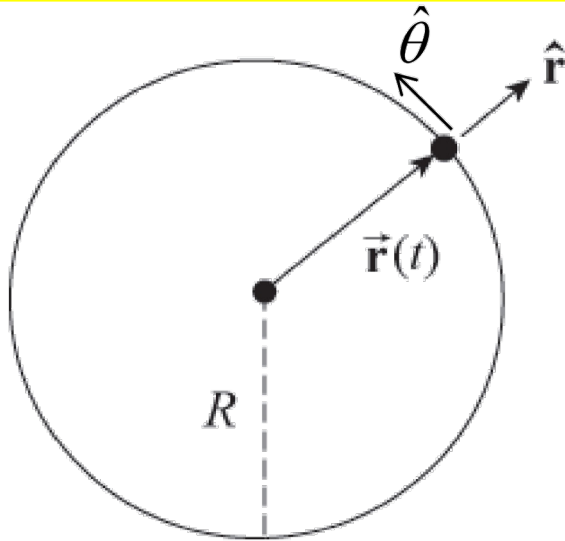
$$\frac{d\mathbf{R}}{du} = \lim_{\Delta u \rightarrow 0} \frac{\Delta \mathbf{R}}{\Delta u} = \lim_{\Delta u \rightarrow 0} \frac{\mathbf{R}(u + \Delta u) - \mathbf{R}(u)}{\Delta u}$$

Properties of the Derivative of Vector (Mathematical tool)

Let \mathbf{r} and \mathbf{u} be differentiable vector-valued functions of t , let f be a differentiable real-valued function of t , and let c be a scalar.

- | | | |
|------|--|--------------------|
| i. | $\frac{d}{dt}[c\mathbf{r}(t)] = c\mathbf{r}'(t)$ | Scalar multiple |
| ii. | $\frac{d}{dt}[\mathbf{r}(t) \pm \mathbf{u}(t)] = \mathbf{r}'(t) \pm \mathbf{u}'(t)$ | Sum and difference |
| iii. | $\frac{d}{dt}[f(t)\mathbf{u}(t)] = f'(t)\mathbf{u}(t) + f(t)\mathbf{u}'(t)$ | Scalar product |
| iv. | $\frac{d}{dt}[\mathbf{r}(t) \cdot \mathbf{u}(t)] = \mathbf{r}'(t) \cdot \mathbf{u}(t) + \mathbf{r}(t) \cdot \mathbf{u}'(t)$ | Dot product |
| v. | $\frac{d}{dt}[\mathbf{r}(t) \times \mathbf{u}(t)] = \mathbf{r}'(t) \times \mathbf{u}(t) + \mathbf{r}(t) \times \mathbf{u}'(t)$ | Cross product |
| vi. | $\frac{d}{dt}[\mathbf{r}(f(t))]$ | Chain rule |
| vii. | If $\mathbf{r}(t) \cdot \mathbf{r}(t) = c$, then $\mathbf{r}(t) \cdot \mathbf{r}'(t) = 0$. | |

Unit vectors in plane polar coordinate system



The position vector \vec{r} in polar coordinate is given by : $\vec{r} = r\hat{r}$

By coordinate transformations: $x = r \cos \theta$
 $y = r \sin \theta$

In Cartesian coordinate: $\vec{r} = x\hat{i} + y\hat{j} \Rightarrow \vec{r} = r \cos \theta \hat{i} + r \sin \theta \hat{j}$

Find \hat{r} and $\hat{\theta}$ in polar coordinate

Unit vectors only depend on θ

$$\hat{r} = \frac{\partial \vec{r} / \partial r}{|\partial \vec{r} / \partial r|} = \cos \theta \hat{i} + \sin \theta \hat{j}$$

$$\hat{\theta} = \frac{\partial \vec{r} / \partial \theta}{|\partial \vec{r} / \partial \theta|} = -\sin \theta \hat{i} + \cos \theta \hat{j}$$

Unit vectors in cylindrical polar coordinate system

Cylindrical Coordinate Systems

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k} = \rho \cos\varphi \hat{i} + \rho \sin\varphi \hat{j} + z\hat{k}$$

Tangent vector:

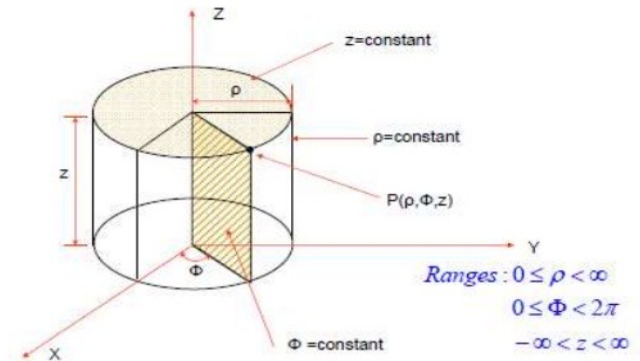
$$\frac{\partial}{\partial \rho} \vec{r} = \cos\varphi \hat{i} + \sin\varphi \hat{j}$$

Magnitude of the tangent vector,

$$\left| \frac{\partial}{\partial \rho} \vec{r} \right| = \sqrt{\cos^2\varphi + \sin^2\varphi} = 1$$

Unit vector:

$$\hat{\rho} = \frac{\frac{\partial}{\partial \rho} \vec{r}}{\left| \frac{\partial}{\partial \rho} \vec{r} \right|} = \cos\varphi \hat{i} + \sin\varphi \hat{j}$$



$$\frac{\partial}{\partial \varphi} \vec{r} = -\rho \sin\varphi \hat{i} + \rho \cos\varphi \hat{j}$$

Magnitude of the tangent vector,

$$\left| \frac{\partial}{\partial \varphi} \vec{r} \right| = \rho$$

Unit vector:

$$\hat{\varphi} = \frac{\frac{\partial}{\partial \varphi} \vec{r}}{\left| \frac{\partial}{\partial \varphi} \vec{r} \right|} = -\sin\varphi \hat{i} + \cos\varphi \hat{j}$$

$$\frac{\partial}{\partial z} \vec{r} = \hat{k}$$

$$\left| \frac{\partial}{\partial z} \vec{r} \right| = 1$$

$$\hat{k} = \hat{k}$$

Unit vectors in spherical polar coordinate system

Homework: Find unit vectors in a *spherical polar coordinate system*.

***Hint:** Follow the same mathematical approach as a cylindrical polar coordinate*

$$\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$$

Spherical to Cartesian

$$x = r \sin \theta \cos \phi$$

$$y = r \sin \theta \sin \phi$$

$$z = r \cos \theta$$

Solution: Next tutorial

Velocity and acceleration of typical systems

Velocity in Cartesian coordinate system

Average velocity in 1D

$$\bar{v} = \frac{x(t_2) - x(t_1)}{t_2 - t_1}.$$

Instantaneous velocity in 1D

$$v = \lim_{\Delta t \rightarrow 0} \frac{x(t + \Delta t) - x(t)}{\Delta t}.$$

$$v = \frac{dx}{dt},$$

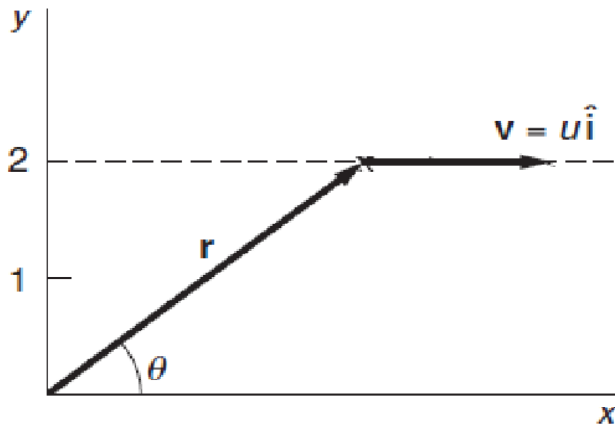
Vectorial approach

$$\mathbf{v} = \frac{d\mathbf{r}}{dt} = \frac{d(x\hat{\mathbf{i}} + y\hat{\mathbf{j}} + z\hat{\mathbf{k}})}{dt}.$$

$$\begin{aligned}\mathbf{a} &= \frac{d\mathbf{v}}{dt} = \frac{dv_x}{dt}\hat{\mathbf{i}} + \frac{dv_y}{dt}\hat{\mathbf{j}} + \frac{dv_z}{dt}\hat{\mathbf{k}} \\ &= \frac{d^2\mathbf{r}}{dt^2}.\end{aligned}$$

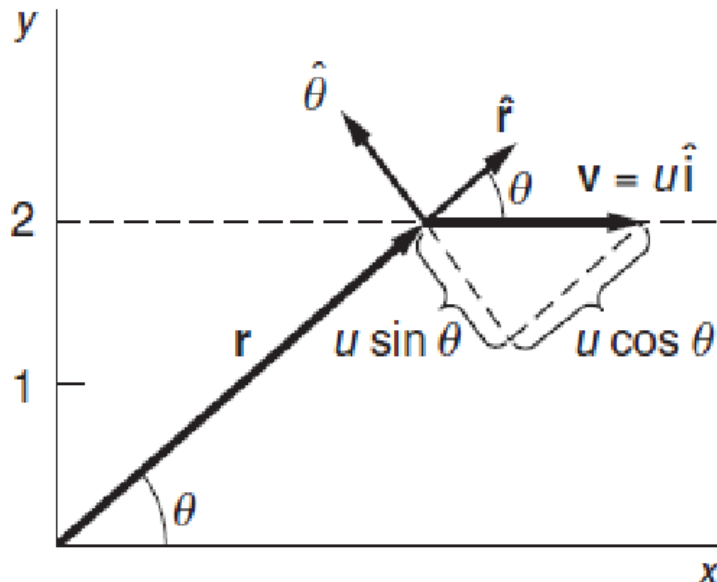
Velocity in polar coordinate system for straight line motion

Consider a particle moving with constant velocity $\mathbf{v} = u\hat{\mathbf{i}}$ along the line $y = 2$. Describe \mathbf{v} in plane polar coordinate:



$$\mathbf{v} = u\hat{\mathbf{i}}$$

$$\mathbf{v} = v_r\hat{\mathbf{r}} + v_\theta\hat{\boldsymbol{\theta}}.$$



$$v_r = u \cos \theta$$

$$v_\theta = -u \sin \theta$$

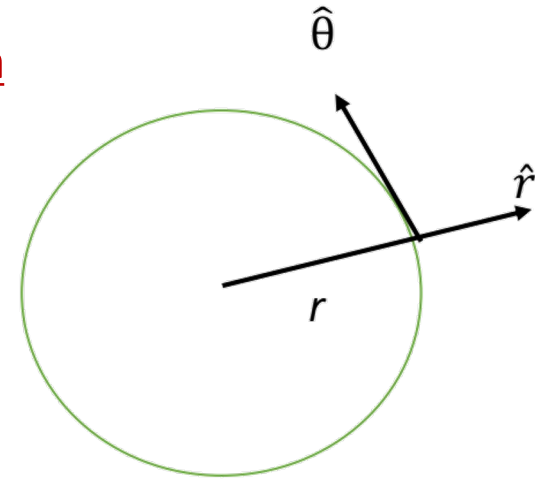
$$\mathbf{v} = u \cos \theta \hat{\mathbf{r}} - u \sin \theta \hat{\boldsymbol{\theta}}.$$

Velocity in plane polar coordinate system for circular motion

The position vector \vec{r} in polar coordinate is given by : $\vec{r} = r\hat{r}$

$$\hat{r} = \cos\theta \hat{i} + \sin\theta \hat{j}$$

$$\hat{\theta} = -\sin\theta \hat{i} + \cos\theta \hat{j}$$



Step 1: Find expression of the followings (change of unit vectors with time):

(1) $\frac{\partial}{\partial t} \hat{r}$ (2) $\frac{\partial}{\partial t} \hat{\theta}$

$$\frac{\partial}{\partial t} \hat{r} = \dot{\hat{r}} = \dot{\theta}(-\sin\theta \hat{i} + \cos\theta \hat{j}) = \dot{\theta} \hat{\theta}$$

$$\frac{\partial}{\partial t} \hat{\theta} = \dot{\hat{\theta}} = \dot{\theta}(-\cos\theta \hat{i} - \sin\theta \hat{j}) = -\dot{\theta} \hat{r}$$

Contd..

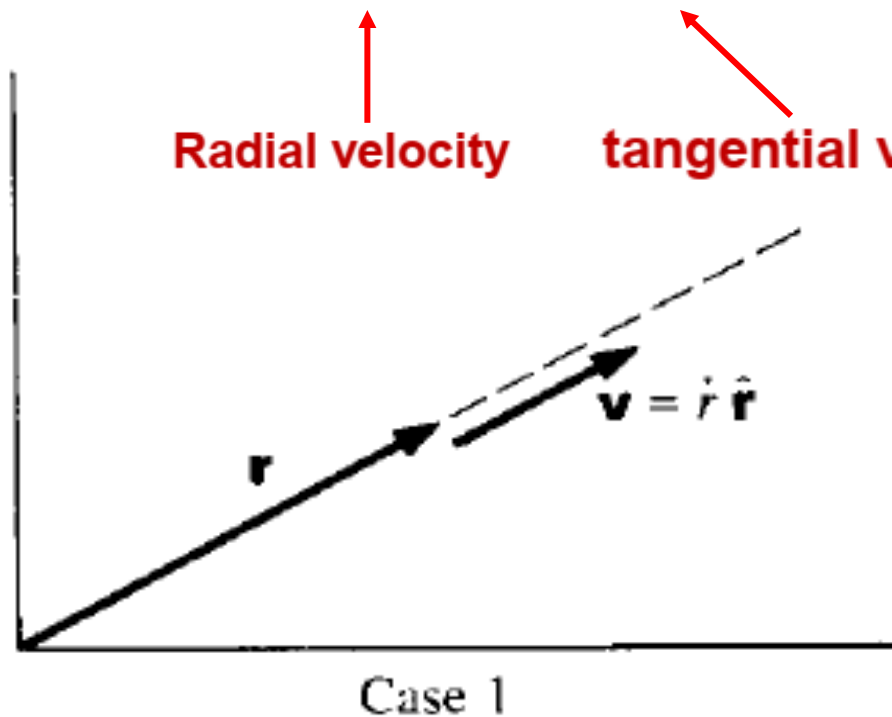
Step 2: Find expression of the velocity components

$$\mathbf{v} = \frac{d}{dt} r \hat{\mathbf{r}} = \dot{r} \hat{\mathbf{r}} + r \frac{d\hat{\mathbf{r}}}{dt}$$

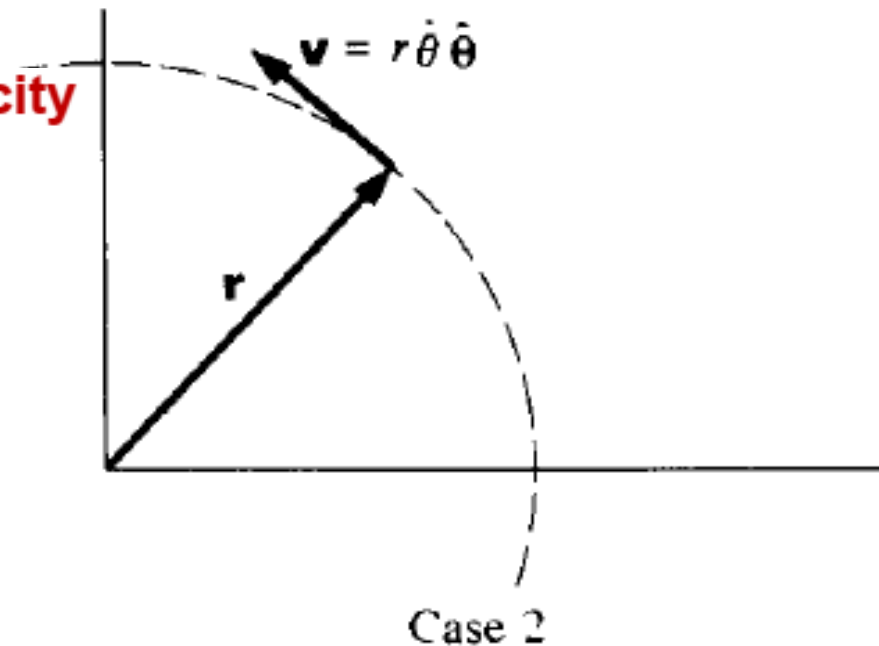
$$\mathbf{v} = \dot{r} \hat{\mathbf{r}} + r \dot{\theta} \hat{\boldsymbol{\theta}}.$$

$$\frac{d\hat{\mathbf{r}}}{dt} = \dot{\theta} \hat{\boldsymbol{\theta}}$$

$$\frac{d\hat{\boldsymbol{\theta}}}{dt} = -\dot{\theta} \hat{\mathbf{r}}.$$



tangential velocity



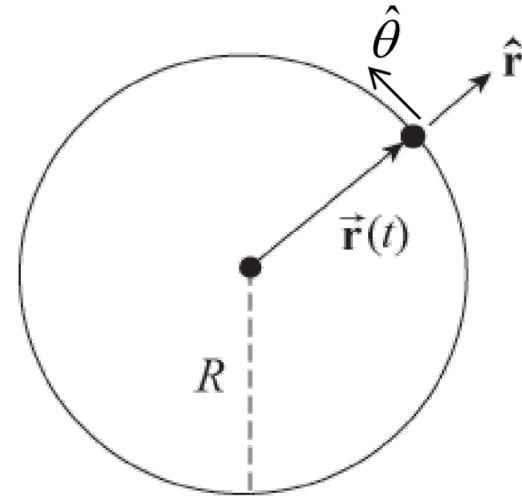
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Uniform Circular Motion

$$\vec{\mathbf{r}}(t) = R\hat{\mathbf{r}} \quad \vec{\mathbf{v}} = \dot{r}\hat{\mathbf{r}} + r\dot{\theta}\hat{\boldsymbol{\theta}}$$

Since $\dot{r} = \frac{dR}{dt} = 0$ and $\omega = \frac{d\theta}{dt} = \dot{\theta}$

$$\vec{\mathbf{v}}(t) = R\frac{d\theta}{dt}\hat{\boldsymbol{\theta}}(t) = R\omega\hat{\boldsymbol{\theta}}(t)$$



Since $\vec{\mathbf{v}}$ is along $\hat{\boldsymbol{\theta}}$ it must be perpendicular to the radius vector $\vec{\mathbf{r}}$ and it can be shown easily

$$R^2 = \vec{\mathbf{r}} \cdot \vec{\mathbf{r}} \quad \Rightarrow \quad \frac{d}{dt}R^2 = \frac{d}{dt}(\vec{\mathbf{r}} \cdot \vec{\mathbf{r}}) = 2\vec{\mathbf{r}} \cdot \vec{\mathbf{v}} = 0 \quad \Rightarrow \quad \vec{\mathbf{r}} \perp \vec{\mathbf{v}}$$

**Next Lecture (L 8) : Acceleration
(Reserved slides)**

Vectors

Acceleration in plane polar coordinate system

$$\mathbf{a} = \frac{d}{dt} \mathbf{v} = \frac{d}{dt} (\dot{r} \hat{\mathbf{r}} + r \dot{\theta} \hat{\theta}) \quad \boxed{\vec{v} = \dot{r} \hat{\mathbf{r}} + r \dot{\theta} \hat{\theta}}$$
$$= \ddot{r} \hat{\mathbf{r}} + \dot{r} \frac{d}{dt} \hat{\mathbf{r}} + \dot{r} \dot{\theta} \hat{\theta} + r \ddot{\theta} \hat{\theta} + r \dot{\theta} \frac{d}{dt} \hat{\theta}.$$

$$= \ddot{r} \hat{\mathbf{r}} + \dot{r} \dot{\theta} \hat{\theta} + \dot{r} \dot{\theta} \hat{\theta} + r \ddot{\theta} \hat{\theta} - r \dot{\theta}^2 \hat{\mathbf{r}}$$

$$= (\ddot{r} - r \dot{\theta}^2) \hat{\mathbf{r}} + (r \ddot{\theta} + 2 \dot{r} \dot{\theta}) \hat{\theta}.$$

radial centripetal tangential Coriolis

Radial acceleration: Due to change of radial speed

Centripetal acceleration: Due to change of direction of tangential velocity

Tangential acceleration: Due to change of tangential speed

Coriolis acceleration: Due to change of radius and angle, both with time

Vectors (Next day)

Acceleration in polar coordinate system

Uniform circular Motion

$$\mathbf{a} = \frac{d}{dt} \mathbf{v} = (\ddot{r} - r\dot{\theta}^2)\hat{\mathbf{r}} + (r\ddot{\theta} + 2\dot{r}\dot{\theta})\hat{\boldsymbol{\theta}}.$$

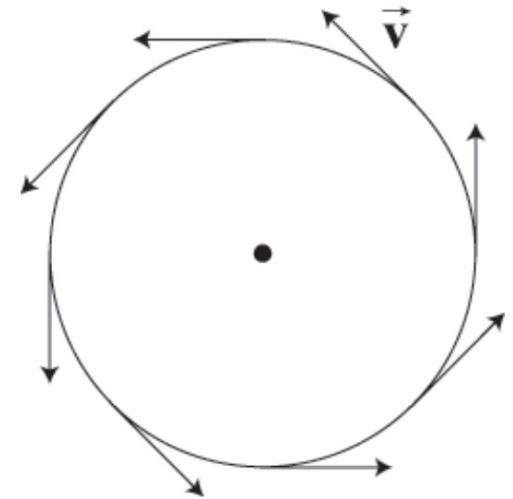
$$\vec{a} = a_r \hat{r} + a_\theta \hat{\theta}$$

$$a_r = \ddot{r} - r\dot{\theta}^2, \quad a_\theta = r\ddot{\theta} + 2\dot{r}\dot{\theta}$$

For a circular motion, $r = R$, the radius of the circle.

Hence, $\dot{r} = \ddot{r} = 0$

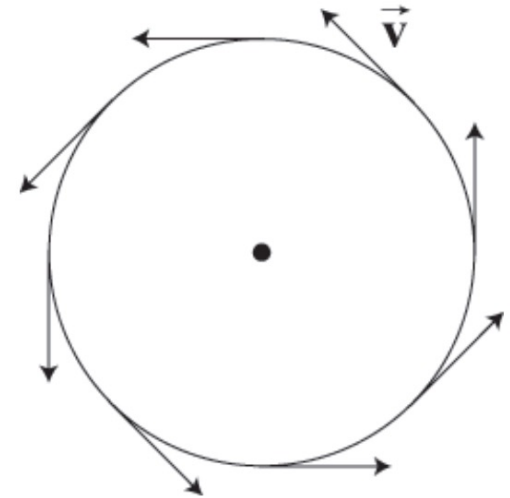
So, $a_\theta = R\ddot{\theta}$ and $a_r = -R\dot{\theta}^2$



Vectors (Next day)

Acceleration in polar coordinate system

Nonuniform circular Motion



For non-uniform circular motion, ω is function of time. Hence, $a_\theta = R \frac{d\omega}{dt} = R\alpha$,

where $\alpha = \frac{d\omega}{dt}$ is the angular acceleration.

However, the radial acceleration is always $a_r = -R\dot{\theta}^2 = -R\omega^2$

Therefore, an object traveling in a circular orbit with a constant speed is always accelerating towards the center. Though the magnitude of the velocity is a constant, the direction of it is constantly varying. Because the velocity changes direction, the object has a nonzero acceleration.