

Quiz 3: Set B

Introduction to Computing and Programming (CSD101)

Max. Marks: 15

Date: 21-11-2024

Duration: 30 min.

Name: _____

Roll No. _____

Q.1 Consider the declaration

(2 marks)

```
int a =5, *b = &a;
```

Solution:

The statement prints

```
printf(“%d”, a ** b);
```

- a. 25
- b. Garbage value
- c. 0
- d. An error message

Provide justification for your answer.

Solution: a

ab will be semantically interpreted as a * (*b) . Since 'a' and *b are integers, they can be multiplied.**

Q.2. Which code from the given option return pointer to last occurrence of c in ch or NULL if not present? **Provide one line justification for your answer.**

(1 marks)

- a. `char *strchr(ch, c)`
- b. `char *strrchr(ch, c)`
- c. `char *strncat(ch, c)`
- d. `char *strcat(ch, c)`

Solution:

Solution: Answer: b

Explanation: The function `char *strrchr(ch, c)` returns pointer to last occurrence of c in ch or NULL if not present.

Q.3. **What is the output of the following program? Provide reasoning for the same. (2 marks)**

```
#include <stdio.h>

int main() {
    double a[2]={20.0,25.0},* p,* q;
    p=a;
    q=p+1 ;
```

```
printf("%d,%d", (int) (*p+4),( int)(* q+ * p));  
return 0;}
```

Solution: First value: (int)(*p + 4)

- $*p = 20.0$
- $*p + 4 = 20.0 + 4 = 24.0$
- Casting 24.0 to int gives 24.

Second value: (int)(*q + *p)

- $*q = 25.0$
- $*p = 20.0$
- $*q + *p = 25.0 + 20.0 = 45.0$
- Casting 45.0 to int gives 45.

Q.4. What will be the output of the following program? **Provide reasoning for your answer.**
(2 Marks)

```
1  #include <stdio.h>  
2  #include <string.h>  
3  
4  int main() {  
5      char s[12];  
6      char t[15];  
7  
8      strcpy(s, "good");  
9      strcpy(t, "hi there");  
10  
11     char *p = t + 4;  
12     char *temp = s;  
13  
14     strcat(s, "bye");  
15  
16     printf("s = %s\n", s);  
17     printf("t = %s\n", temp);  
18     printf("p = %s\n", p);  
19  
20     return 0;  
21 }
```

Solution:

s = goodbye

t = goodbye

p = here

Explanation: $t + 4$ moves the pointer p to the 5th character of the t array ($t[4]$), demonstrating pointer arithmetic.

The `strcat` function is used to append a string to an existing string. `temp` and `s` point to the same array, so any changes made to `s` are reflected when accessing it via `temp`.

Q.5. Write 2 difference between structure and Union? Create the structure and union with students records of Student name, roll No. and ICP marks. **(4 marks)**

Solution:

Aspect	User-Defined Data Types	Derived Data Types
Purpose	To create new data structures	To extend or manipulate existing types
Creation	Defined by the programmer	Derived from existing types
Examples	<code>struct</code> , <code>union</code> , <code>enum</code> , <code>typedef</code>	<code>array</code> , <code>pointer</code> , <code>function</code>
Memory Usage	Can vary (e.g., unions share memory)	Consistent with the base data types

```
struct Student {  
    char name[50]; // To store the student's name  
    int rollNo;    // To store the roll number  
    float icpMarks; // To store ICP marks  
};  
  
union Student {  
    char name[50]; // Student name  
    int rollNo;    // Roll number  
    float icpMarks; // ICP marks  
};
```

Q.6 Illustrate the working of Insertion sort with example.

(4 marks)

Solution: If anyone has written the right code only, then also we will give full marks.

For any unsorted list:

- Treat the **first element** as a sorted list of size 1

Then, given a sorted list of size $k - 1$

- Insert the k^{th} item in the sorted list

The sorted list is now of size k

Swapping is expensive, so we could just temporarily assign the new entry

`tmp = 14`

5	7	12	19	21	26	33	40	14	9	18	21	2
---	---	----	----	----	----	----	----	----	---	----	----	---

5	7	12	19	21	26	33	40	40	9	18	21	2
---	---	----	----	----	----	----	----	----	---	----	----	---

5	7	12	19	21	26	33	33	40	9	18	21	2
---	---	----	----	----	----	----	----	----	---	----	----	---

5	7	12	19	21	26	26	33	40	9	18	21	2
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5	7	12	19	21	21	26	33	40	9	18	21	2
---	---	----	----	----	----	----	----	----	---	----	----	---

5	7	12	19	19	21	26	33	40	9	18	21	2
---	---	----	----	----	----	----	----	----	---	----	----	---

`tmp = 14`

5	7	12	14	19	21	26	33	40	9	18	21	2
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