

Jagun MSN

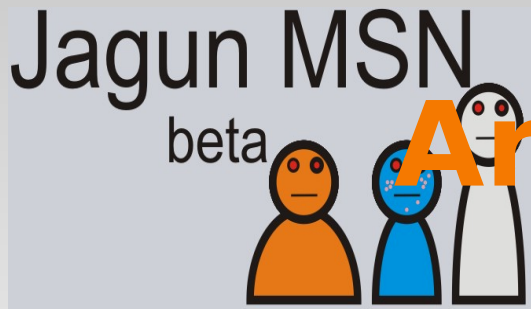
<http://www.assembla.com/wiki/show/qcapim>

Ferramentas

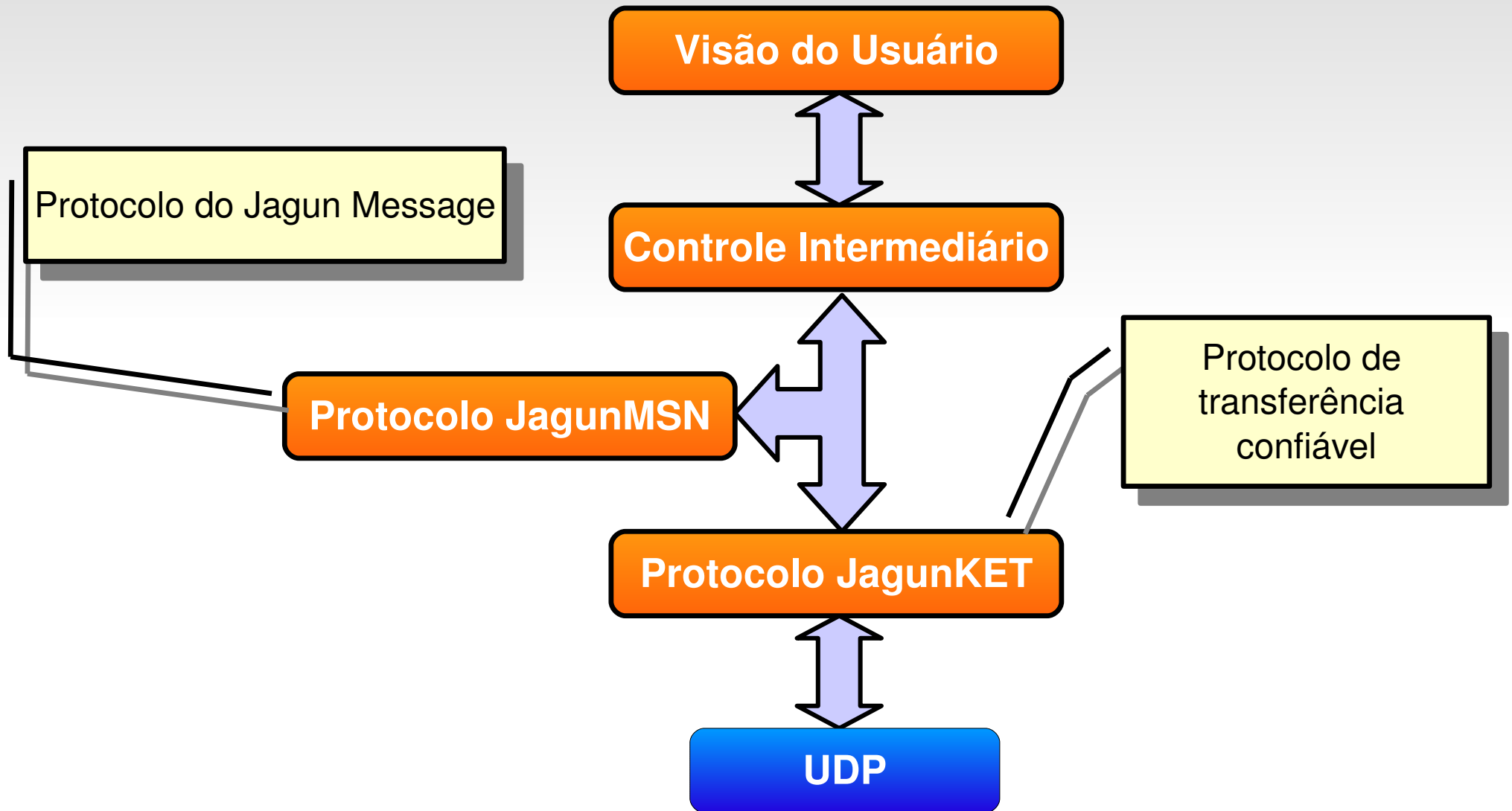
- C++
- Qt 4.5.1
- IDE QtCreator
- SQLite
- SVN

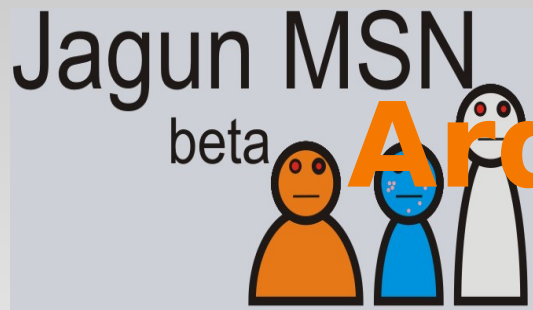
Equipe

- Adyson Maia
- Fábio Moura
- Schwarzenegger

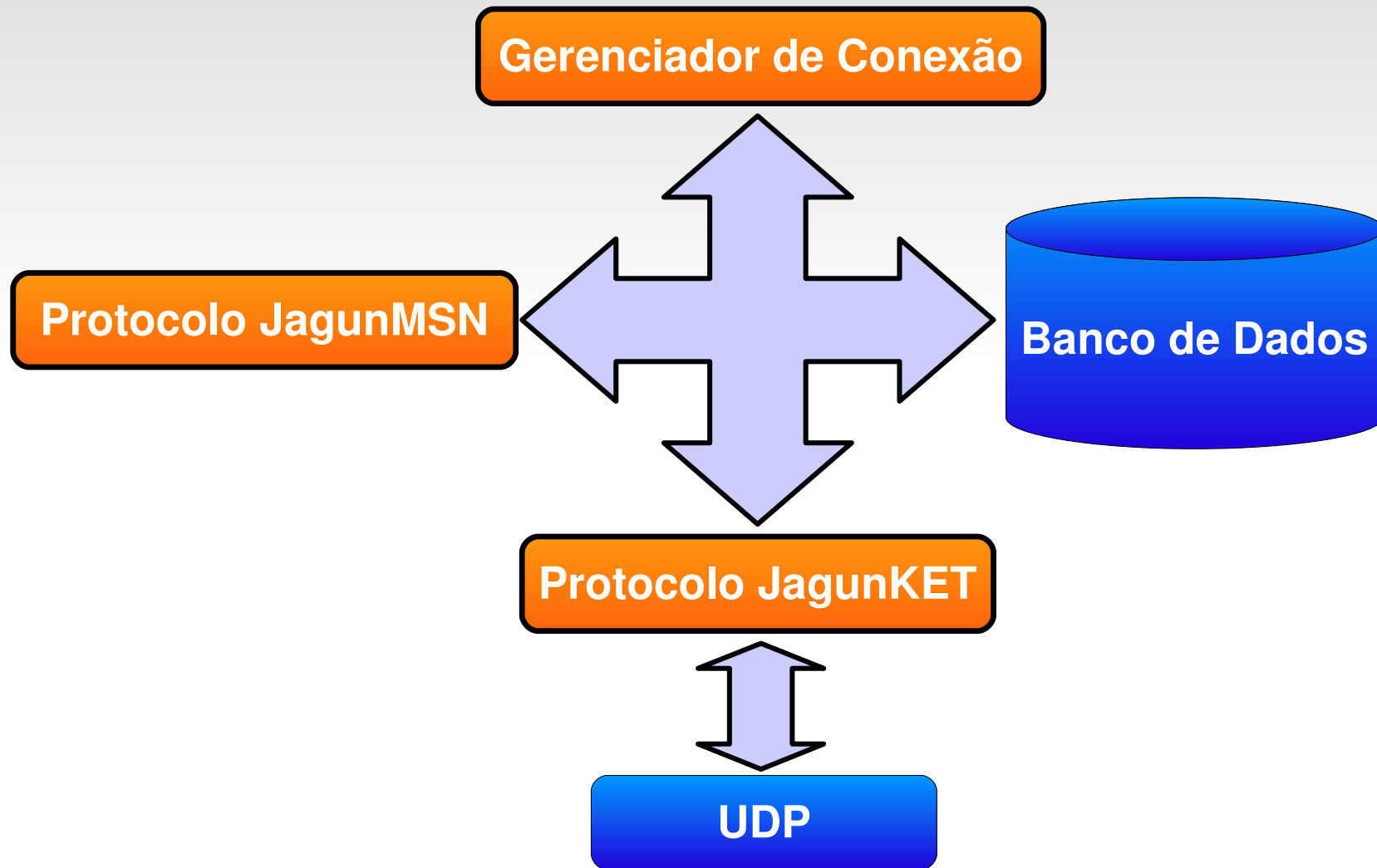


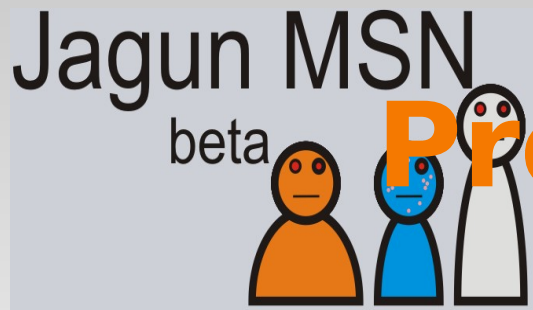
Arquitetura cliente



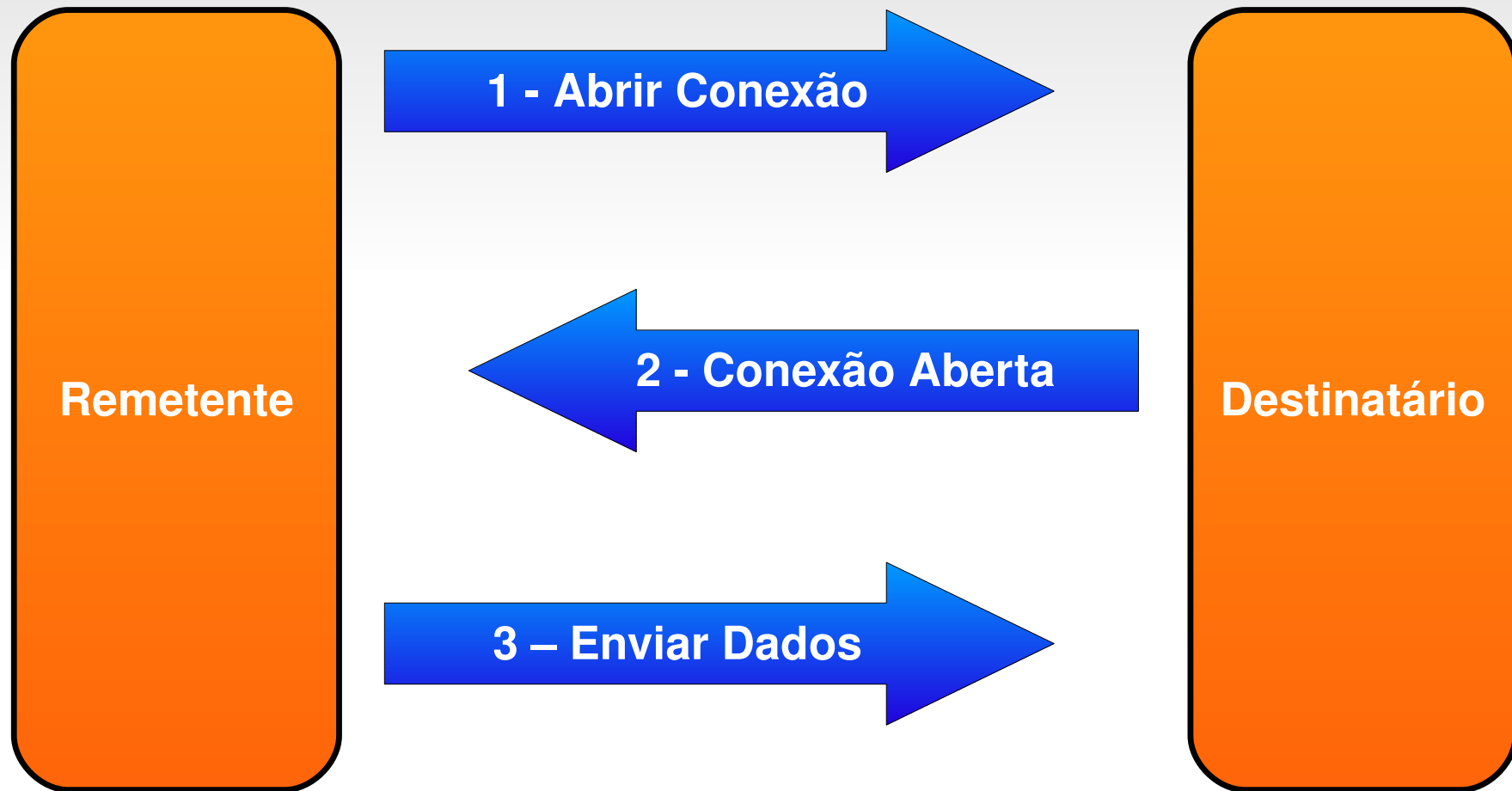


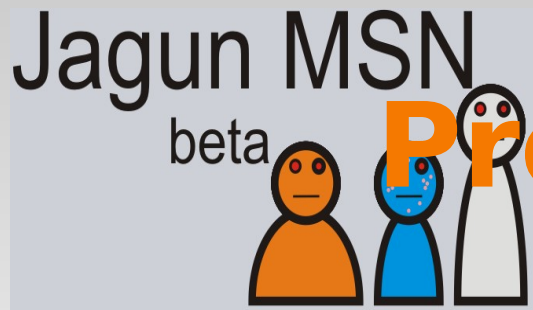
Arquitetura servidor





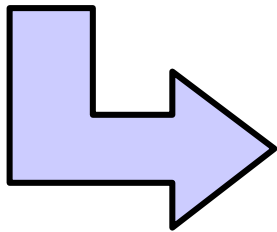
Protocolo JagunKET



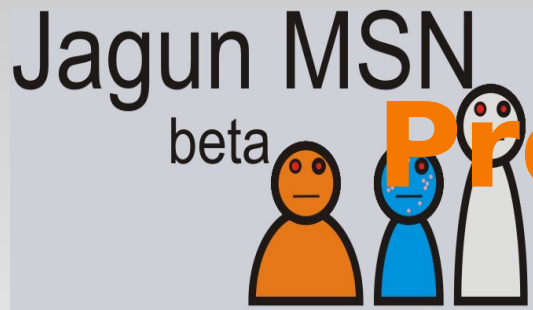


Protocolo JagunKET

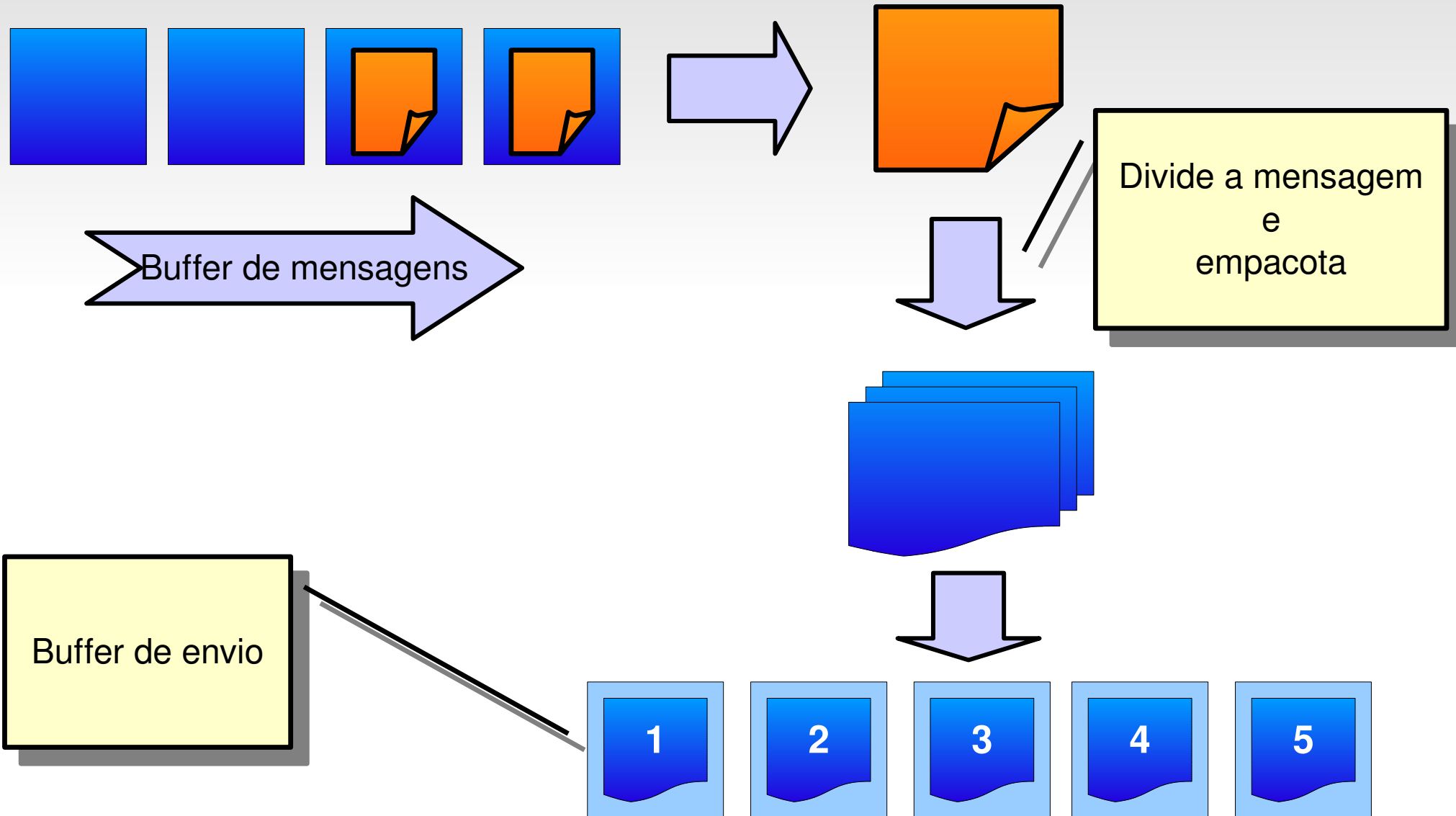
Nova Mensagem

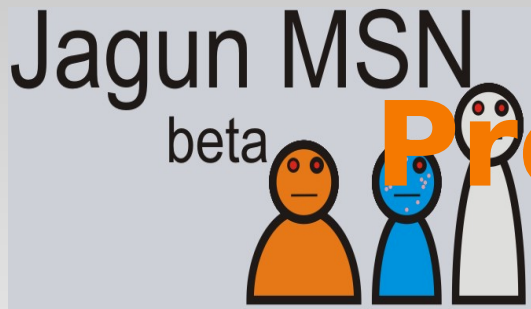


Buffer de mensagens

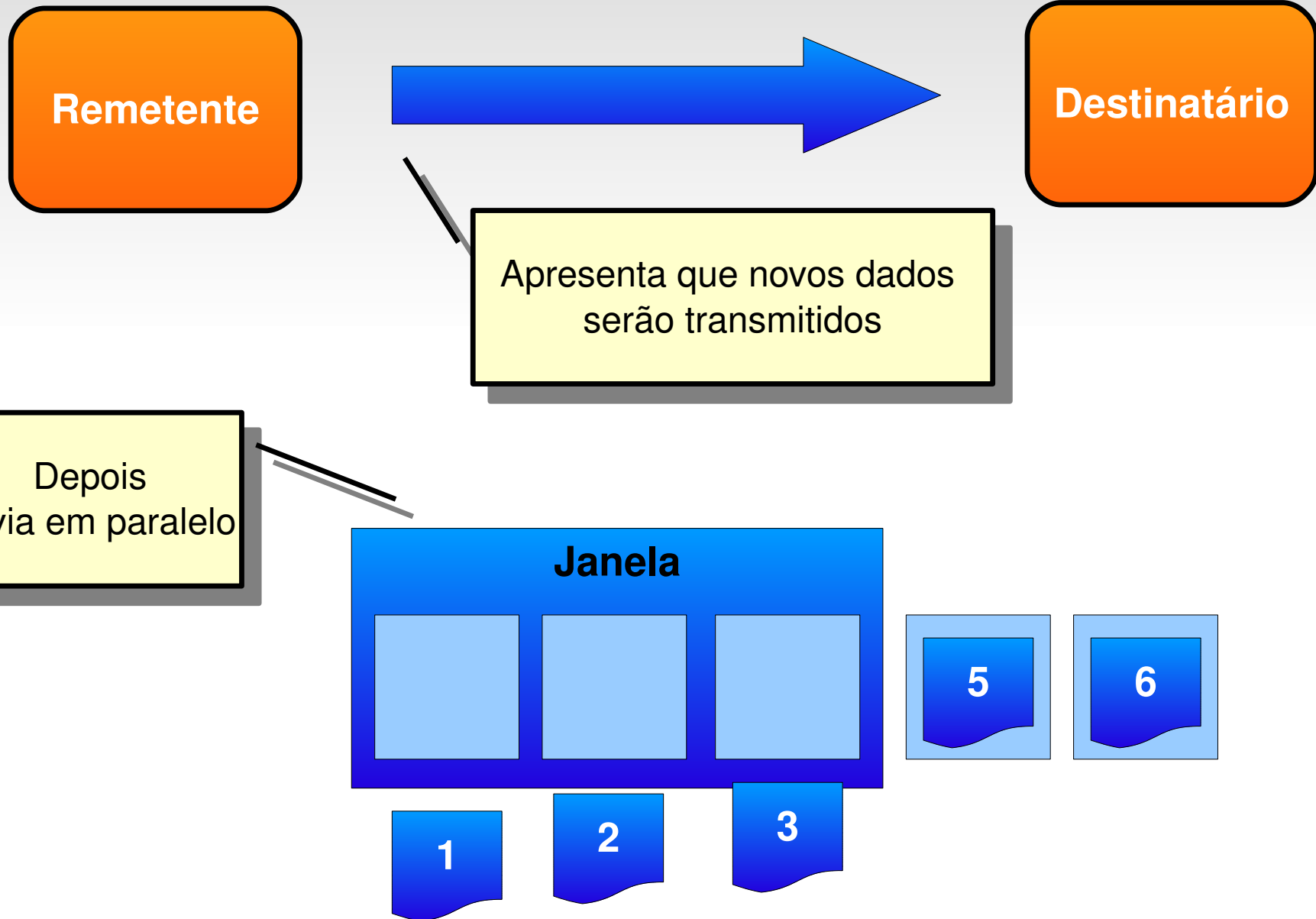


Protocolo JagunKET





Protocolo JagunKET



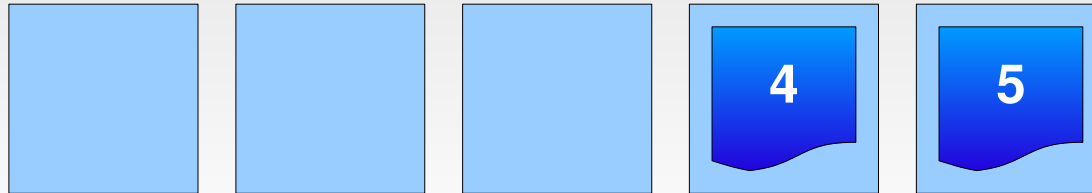
Jagun MSN

beta

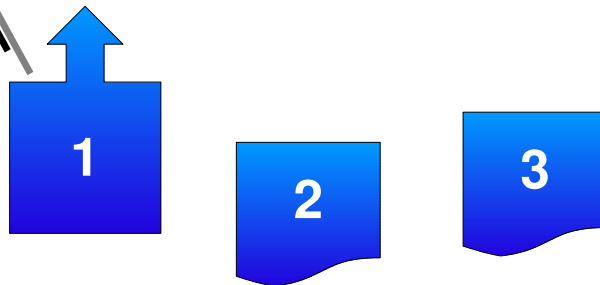


Protocolo JagunKET

Remetente



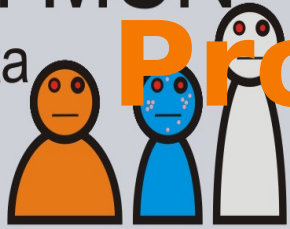
Confirmação
de
recebimento



Destinatário

Jagun MSN

beta



Protocolo JagunMSN

Codificado no formato XML e permite as seguintes funcionalidades :






- Logar e Logoff ●
- Criar conta ●
- Convidar e aceitar usuário à lista de contatos ●
- Receber lista de contatos ●
- Remover contato ●
- Bloquear e desbloquear contato ●
- Mudar status ●
 - nickname ●
 - imagem (imagens pré-definidas) ●
 - mensagem pessoal ●
 - status (disponível, ocupado, ausente, offline) ●

Jagun MSN

beta



Protocolo JagunMSN

- Receber status de um contato 
- Enviar mensagem para
 - Um contato 
 - Um grupo 
- Receber mensagem
 - Um contato 
 - Um grupo 
- KeepAlive 